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#include "TH1.h"
#include "TF1.h"
void rNbin()
{
//https://root.cern.ch/doc/master/classTRandom1.html
//https://root.cern.ch/doc/master/TRandom1\_8cxx\_source.html
//The algorithm for this random engine has been taken from the
//original implementation in FORTRAN by Fred James as part of
//CLHEP.
//The initialisation is carried out using a Multiplicative
//Congruential generator using formula constants of L'Ecuyer as
//described in "F.James, Comp. Phys. Comm. 60 (1990) 329-344".
//https://root.cern.ch/doc/master/classTRandom2.html
//https://root.cern.ch/doc/master/TRandom2\_8cxx\_source.html
//Random number generator class based on the maximally
//quidistributed combined Tausworthe generator by L'Ecuyer.
//The period of the generator is 2**88 (about 10**26) and it
//uses only 3 words for the state.
//http://root.cern.ch/root/html/TRandom3.html
//https://root.cern.ch/doc/master/TRandom3\_8cxx\_source.html
//TRandom3, is based on the "Mersenne Twister generator", and is the recommended
one, since it has good random proprieties (period of about 10**6000 ) and it is
fast
    // create random number generator

    gRandom = new TRandom2(0);
    int Ntry;
    cout << "Ntry=";
    cin >> Ntry;

    int NN;
    NN=10000;

    TH1F *h = new TH1F("h", "bin3", 50, 500, 1500); // NN/10
    //-----Ntry-----

    for(int j=1; j<Ntry; j++) {

        double mean=0.0;
        double variance=0.0;
        double chi2=0.0;
        double f[10];
        for(int i=0; i<10; i++) {
            f[i]=0.;
        }

        for(int i=1; i<NN; i++) {
            double fx=gRandom->Uniform(0,1);
            int k=int(10*fx)%10;
            f[k]+=1.0;
            mean+=fx;
            variance+=fx*fx;
        }

        mean=mean/double(NN);
        variance=sqrt(variance/double(NN)-mean*mean);

        for(int i=0; i<10; i++) {
//            cout<<i<<" "<<f[i]/double(NN)<<endl;
            chi2+=(f[i]-double(NN)/10.0)*(f[i]-double(NN)/10.0)/(double(NN)/10.0);
        }
        chi2=chi2/9.0;
//        cout<<"mean= "<<mean<<endl;
//        cout<<"variance= "<<variance<<endl;
//        cout<<"chi2= "<<chi2<<endl;
    }
}

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        h->Fill(f[2],1.0/double(Ntry));
    }
//-----Ntry-----
    h->Fit("gaus");
    TF1 *fit = h->GetFunction("gaus");
    Double_t k2 = fit->GetChisquare();
    Double_t nf = fit->GetNDF();
    cout<<"fit quality "<<k2<<" "<<nf<<endl;
    h->Draw();
}
```