



*Green University of Bangladesh*

*Department of Computer Science and Engineering (CSE)  
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# **Implement unit, module, integration, system, black, and white box testing for a project.**

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*Course Title: Software Testing and Quality Assurance  
Course Code: CSE-433  
Section: D*

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## 0.1 Main Java File

```
1 package com.mycompany.sqaproject;
2 public class SQAproject {
3
4     public static void main(String[] args) {
5
6     }
7 }
```

## 0.2 Unit Testing Code

```
1
2
3 package com.mycompany.sqaproject;
4
5 import org.junit.Test;
6 import static org.junit.Assert.*;
7 import org.junit.Before;
8
9 /**
10  *
11  * @author HP
12  */
13
14
15 public class UnitTesting {
16     private Calculator cal;
17
18     @Before
19     public void setup() throws Exception{
20
21         cal = new Calculator(4);
22     }
23     //Test Case
24     @Test
25     public void AddTest(){
26
27         cal.Add(5);
28         assertEquals(9,cal.GetCurrentValue());
29         cal.Add(3);
30         assertEquals(12,cal.GetCurrentValue());
31     }
32     //Test Case
33     @Test
34     public void SubtracTest(){
35
36         cal.Subtract(5);
37     }
```

```

38         assertEquals(-1, cal.GetCurrentValue());
39         cal.Subtract(-10);
40         assertEquals(9, cal.GetCurrentValue());
41     }
42     //Test Case
43     @Test
44     public void Mul(){
45
46         cal.Mul(10);
47         assertEquals(40, cal.GetCurrentValue());
48         cal.Mul(10);
49         assertEquals(400, cal.GetCurrentValue());
50     }
51     //Test Case
52     @Test
53     public void Div(){
54
55         cal.Div(2);
56         assertEquals(2, cal.GetCurrentValue());
57         cal.Div(2);
58         assertEquals(1, cal.GetCurrentValue());
59     }
60     //Test Case
61     @Test
62     public void Modulo(){
63
64         cal.ModuloDivision(2);
65         assertEquals(0, cal.GetCurrentValue());
66         cal.ModuloDivision(2);
67         assertEquals(0, cal.GetCurrentValue());
68     }
69
70
71 }

```

## 0.2.1 Unit Testing Explanation

Unit testing is a software testing technique that focuses on testing individual units, typically functions or methods, in isolation. The purpose is to verify that each unit of code functions correctly and produces the expected output for a given set of inputs. We create a class called `UnitTest` to test the `Calculator` class. We annotate each test method with `@Test` to indicate that it's a unit test. Within each test method, we use various assertion methods from the `Assertions` class provided by JUnit to check if the actual result matches the expected result.

## 0.3 Unit Testing Output

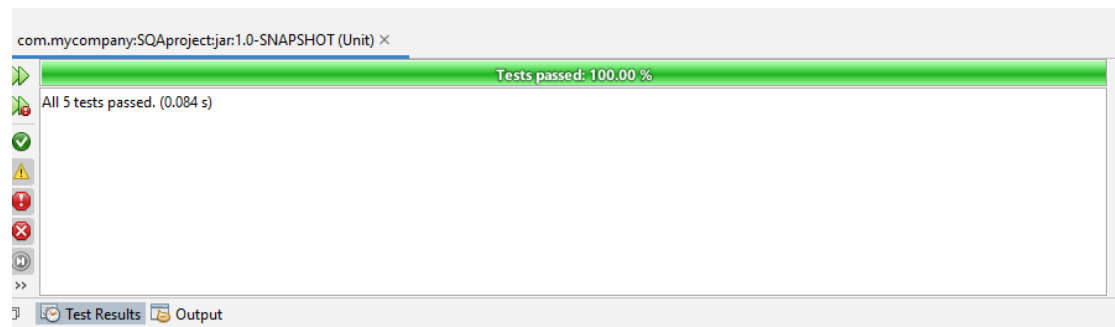


Figure 1: Output

## 0.4 Integration Testing Code

```
1 package com.mycompany.sqaproject;
2 import org.junit.Test;
3 import static org.junit.Assert.*;
4 import org.junit.Before;
5
6 /**
7  *
8  * @author HP
9  */
10
11
12
13 public class IntegrationTesting {
14
15     public Calculator cal;
16
17     @Before
18     public void setup() throws Exception{
19         cal = new Calculator(4);
20
21     }
22     //Test Case
23     @Test
24     public void IntegrationTest(){
25
26         cal.Add(5);
27         assertEquals(9,cal.GetCurrentValue());
28         cal.Subtract(5);
29         assertEquals(4,cal.GetCurrentValue());
30         cal.Mul(10);
31         assertEquals(40,cal.GetCurrentValue());
```

```

32         cal.Div(2);
33         assertEquals(20, cal.GetCurrentValue());
34         cal.ModuloDivision(2);
35         assertEquals(0, cal.GetCurrentValue());
36     }
37 }
38
39 }

```

### 0.4.1 Integration Testing Explanation

Integration testing is a software testing technique that focuses on testing the integration and interaction between multiple components or modules of a system. we create a class called IntegrationTesting to test the integration of the add, subtract, multiply, and divide methods of the Calculator class. The calculator instance is created once for all the tests. Each test method represents a specific integration scenario.

## 0.5 Integration Testing Output

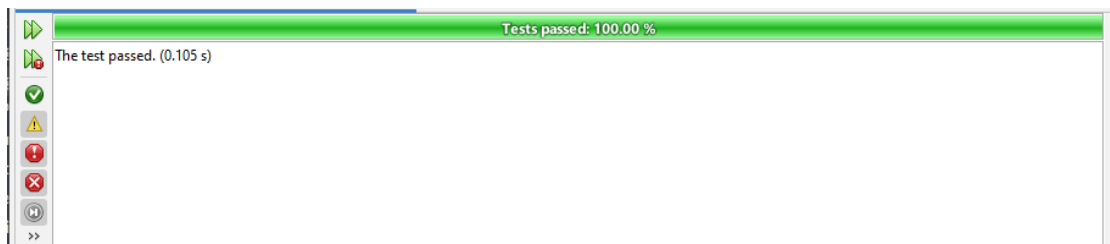


Figure 2: Output

## 0.6 Module Testing Code

```

1 package com.mycompany.sqaproject;
2 import org.junit.Test;
3 import static org.junit.Assert.*;
4 import org.junit.Before;
5
6
7 /**
8  *
9  * @author HP
10 */
11 public class ModuleTestingTest {
12     public ModuleTesting cal;
13     @Before

```

```

14     public void setup() throws Exception{
15
16         cal = new ModuleTesting();
17     }
18     //Test Case
19     @Test
20     public void ModuleTest(){
21
22         assertEquals(11,cal.Add(5, 6));
23         assertEquals(4,cal.Subtract(10, 6));
24         assertEquals(30,cal.Mul(5, 6));
25         assertEquals(1,cal.Div(6, 6));
26         assertEquals(5,cal.ModuloDivision(5, 6));
27
28     }
29 }

```

### 0.6.1 Module Testing Explanation

Module testing, also known as component testing or module-level testing, is a software testing technique that focuses on testing individual modules or units of a system in isolation. we create a class called `ModuleTestingTest` to test the methods of the `ModuleTesting` class. Each test method represents a specific module or method being tested. Within each test method, we create an instance of the module under test, invoke the relevant method(s), and compare the actual result with the expected result using assertion methods.

## 0.7 Module Testing Output

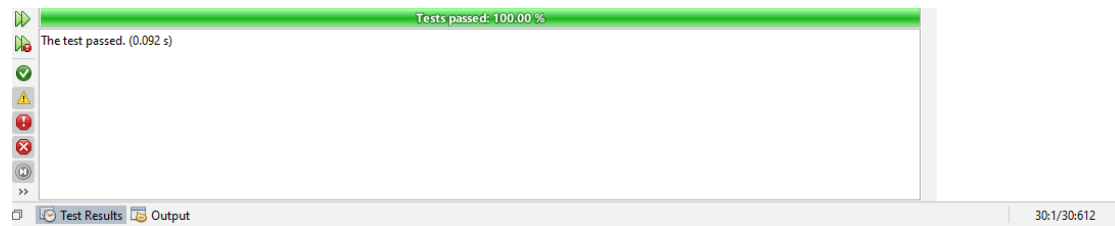


Figure 3: Output

## 0.8 Black Box testing code

```
1
2 package com.mycompany.sqaproject;
3
4 import org.junit.Test;
5 import static org.junit.Assert.*;
6 import org.junit.Before;
7
8 /**
9  *
10  * @author HP
11  */
12 public class BlackboxTestingTest {
13     public ModuleTesting cal;
14     @Before
15     public void setup() throws Exception{
16
17         cal = new ModuleTesting();
18     }
19     //Test Case
20     @Test
21     public void AddTest(){
22
23         int result = cal.Add(6, 6);
24         assertTrue(result >= 1 && result <= 12);
25
26     }
27     //Test Case
28     @Test
29     public void SubtracTest(){
30
31         int result = cal.Subtract(6, 4);
32         assertTrue(result >= 1 && result <= 2);
33
34     }
```



```

35     }
36     //Test Case
37     @Test
38     public void Mul(){
39
40         int result = cal.Mul(6, 6);
41         assertTrue(result >= 1 && result <= 36);
42
43     }
44     //Test Case
45     @Test
46     public void Div(){
47
48         int result = cal.Div(36, 6);
49         assertTrue(result >= 1 && result <= 6);
50     }
51     //Test Case
52     @Test
53     public void Modulo(){
54
55         int result = cal.ModuloDivision(5, 6);
56         assertTrue(result >= 1 && result <= 5);
57
58     }
59 }

```

### 0.8.1 Black Box Testing Explanation

Black-box testing is a software testing technique where the internal workings or implementation details of the system under test are not known or considered. The tests are based on the expected behavior of the Blackboxtesting class. We don't have any knowledge of the internal implementation, but we test the calculator's functionality by providing different inputs and checking the output against the expected results using the assertion methods.

## 0.9 Black Box Testing Output

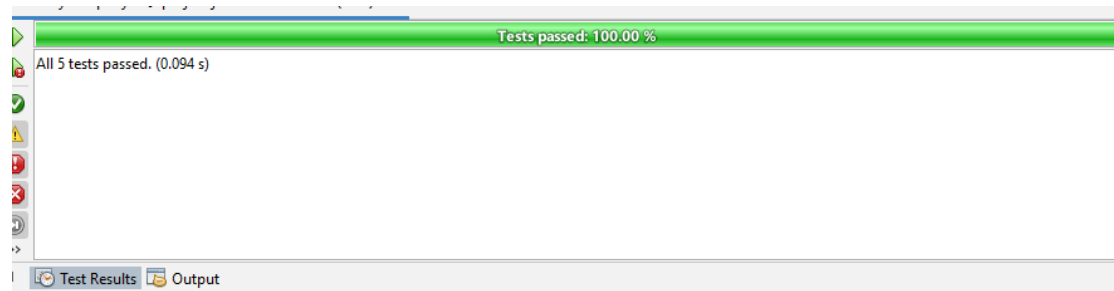


Figure 4: Output

## 0.10 White Box Testing Code

```
1
2 package com.mycompany.sqaproject;
3
4 import org.junit.Test;
5 import static org.junit.Assert.*;
6 import org.junit.Before;
7
8 /**
9  *
10  * @author HP
11  */
12 public class WhiteBoxTestingTest {
13     public ModuleTesting cal;
14     @Before
15     public void setup() throws Exception{
16
17         cal = new ModuleTesting();
18     }
19     //Test Case
20     @Test
21     public void AddTest(){
22
23         assertEquals(10,cal.Add(5, 5));
24
25     }
26     //Test Case
27     @Test
28     public void SubtracTest(){
29
30         assertEquals(0,cal.Subtract(5, 5));
31
32     }
```

```

33     //Test Case
34     @Test
35     public void Mul(){
36
37         assertEquals(25,cal.Mul(5, 5));
38
39     }
40     //Test Case
41     @Test
42     public void Div(){
43
44         assertEquals(1,cal.Div(5, 5));
45     }
46     //Test Case
47     @Test
48     public void Modulo(){
49
50         assertEquals(0,cal.ModuloDivision(5, 5));
51
52     }
53
54
55 }

```

### 0.10.1 White Box Testing Explanation

White-box testing, also known as structural testing or glass-box testing, is a software testing technique that focuses on examining the internal structure, logic, and code implementation of the system under test. we have access to the internal details of the White-BoxTesting class, and we use this knowledge to design test cases that cover different code paths and conditions. We test various operations such as addition, subtraction, multiplication, and division, as well as the modulo division.

## 0.11 White Box Testing Output

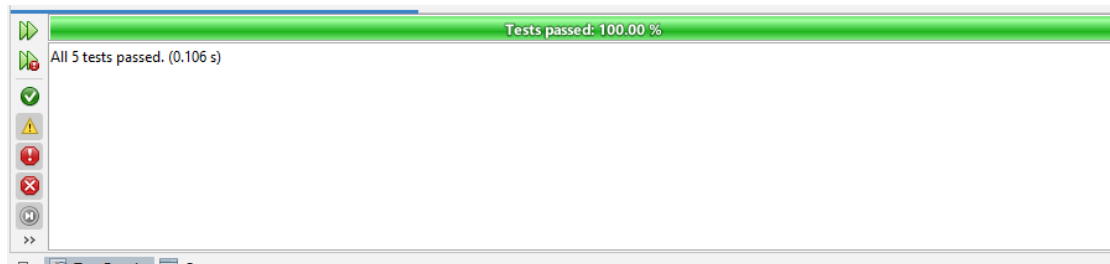


Figure 5: Output