

SE PROJECT

20 APRIL 2015

Håkan Burden
hakan.burden@viktoria.se

THE BEGINNING ...

Week 1: Introduction & Lego scrum

Week 2: Android, Github & Vision

Week 3: Easter & Self-study

Week 4: Re-examinations

... THE MIDDLE ...

5 sprints

- May 1st, 14th & 15th: Work hard – party hard!

Homepage

- <https://github.com/morganericsson/dat255>
- Lectures – 24th April: Thomas Luvö on Scrum
- Spotify, writing your final report, apps in industry ...

Today

- Final presentations 25th or 27th May
- Supervision slots
- Android, Github & Visions



... THE GRADES.

30% The app in relation to the end user

- Vision, product quality, business case, GUI, user experience ...
- **Final presentation**

40% The app in relation to (other) developers

- Design decisions, tests, developer manual, code, comments ...
- **Repository**

30% Reflection on process and team work

- **Final report**

Individual grades

- Team evaluation, contribution to repo, ...

SUPERVISION

Håkan Vasa3 Wed. 13-15:
Gråzon, Victorious Secret, group257,
Daniels kalasklubb & ASIJGE

Morgan Vasa4 Wed. 13-15:
PINOMG, No project for old men,
Gegga Inc. & Thorleifz

DATES

May 25th 13-15:

No project for old men, group257

Gegga Inc., Victorious Secret, & Daniels
kalasklubb

May 27th 13-15:

PINOMG, Thorleifz, ASIJGE & Gråzon

May 29th: Final submission