

Software Engineering Project

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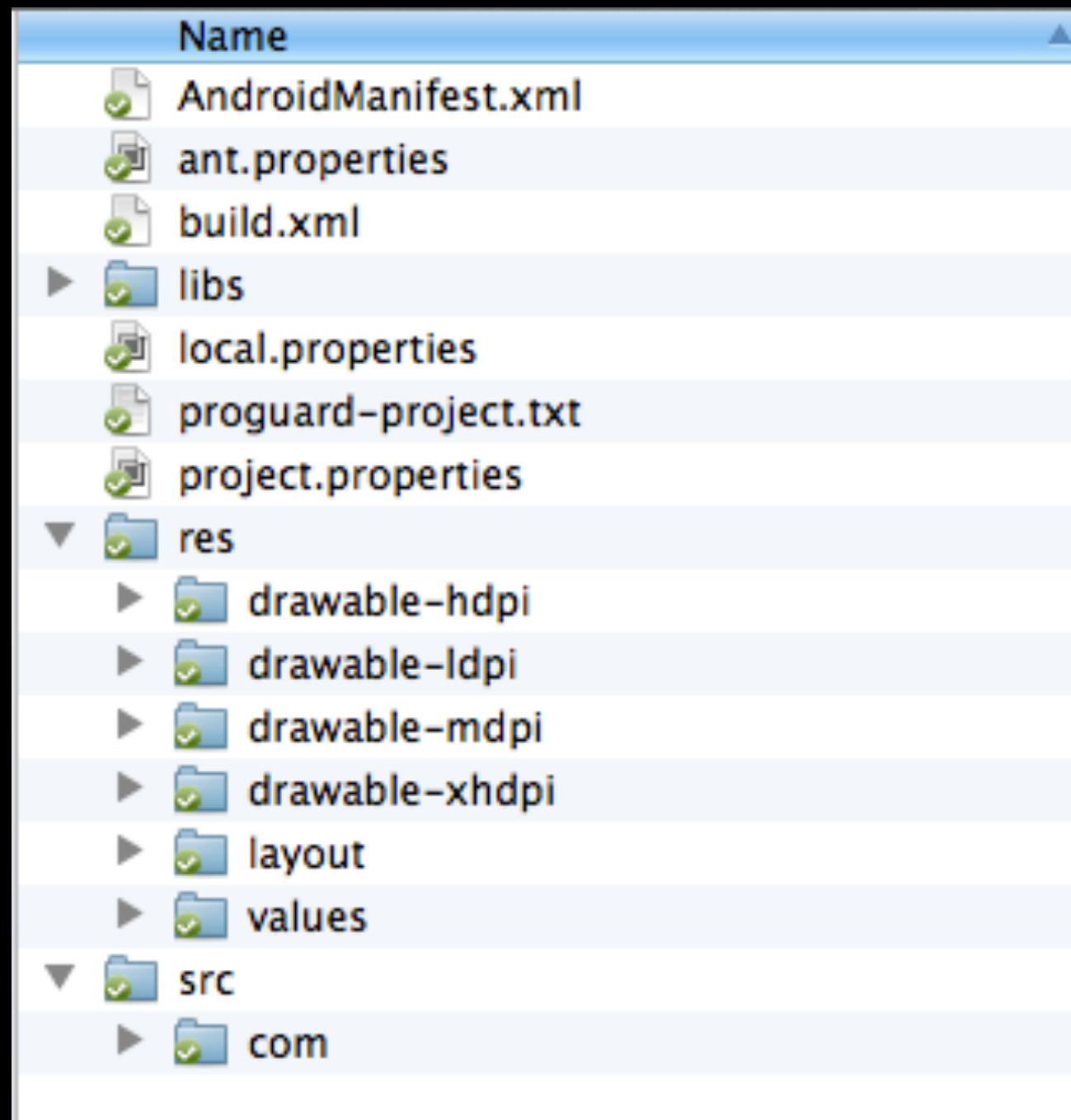
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Android SDK

- From our perspective
 - Java-based API
 - XML-based layout
 - tools to build/install/simulate

Structure of a project



First example

```
package com.example.helloandroid;

import android.app.Activity;
import android.os.Bundle;

public class MainActivity extends Activity
{
    /** Called when the activity is first created. */
    @Override
    public void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.main);
    }
}
```

First Example

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://
schemas.android.com/apk/res/android"
    android:orientation="vertical"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    >
    <TextView
        android:layout_width="fill_parent"
        android:layout_height="wrap_content"
        android:text="Hello World, MainActivity"
    />
</LinearLayout>
```

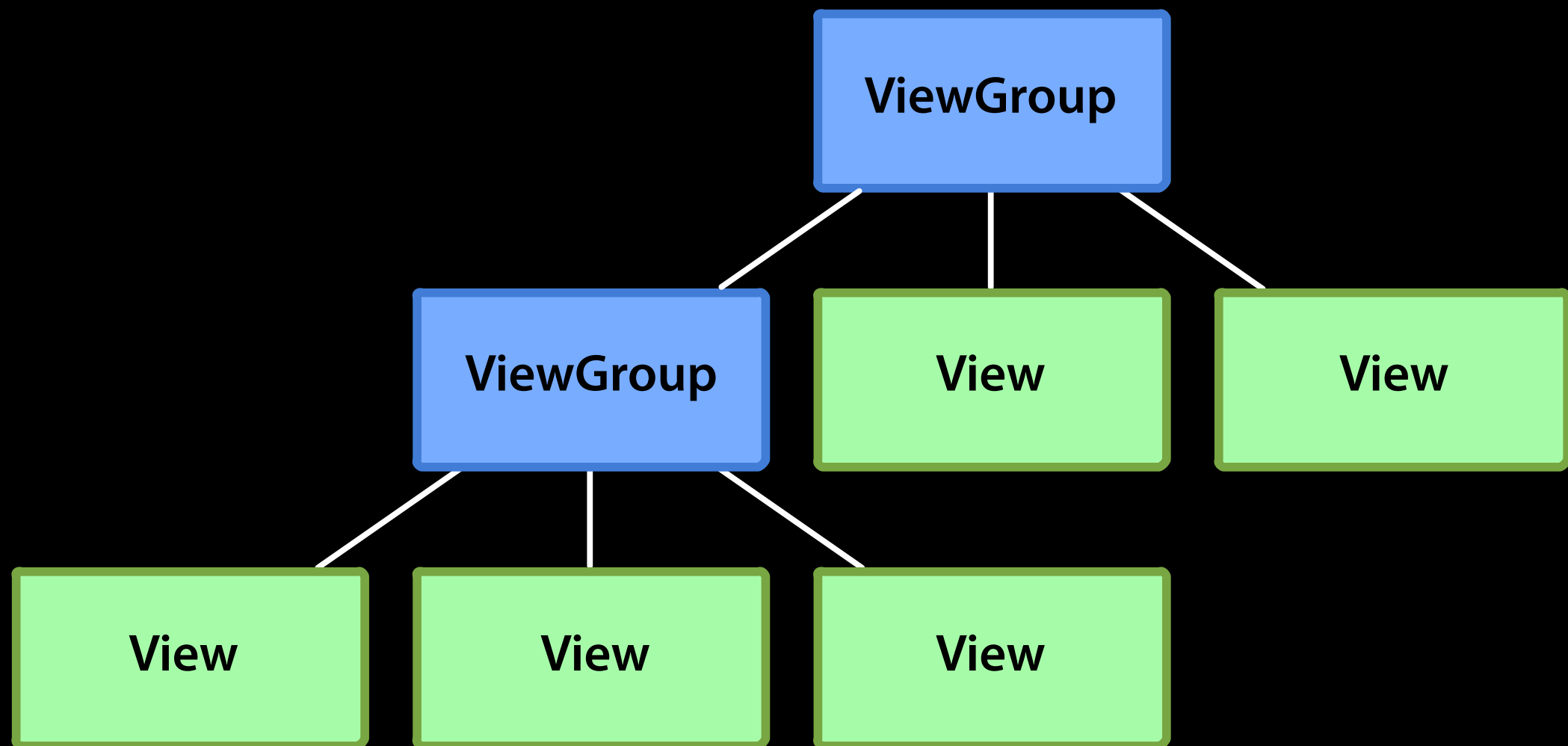
Add User Input

```
package com.example.helloname;
import android.app.Activity;
import android.os.Bundle;
import android.view.View;
import android.widget.TextView;
import android.widget.EditText;

public class MainActivity extends Activity {
    @Override
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.main);
    }

    public void sendName(View view) {
        TextView dn = (TextView)findViewById(R.id.displayName);
        dn.setText("Hello " +
            ((EditText)findViewById(R.id.enteredName)).getText().toString());
    }
}
```

UI basics : Views



```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://
schemas.android.com/apk/res/android"
    android:orientation="vertical"
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    >
<LinearLayout
    android:orientation="horizontal"
    android:layout_width="fill_parent"
    android:layout_height="wrap_content"
    >
<EditText
    android:id="@+id/enteredName"
    android:layout_width="0dp"
    android:layout_weight="1"
    android:layout_height="wrap_content"
    android:hint="Enter your name..."
    />
```


<Button

```
    android:text = "Submit..."
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:onClick="sendName"
    />
```

</LinearLayout>

<RelativeLayout

```
    android:layout_width="fill_parent"
    android:layout_height="fill_parent"
    >
```

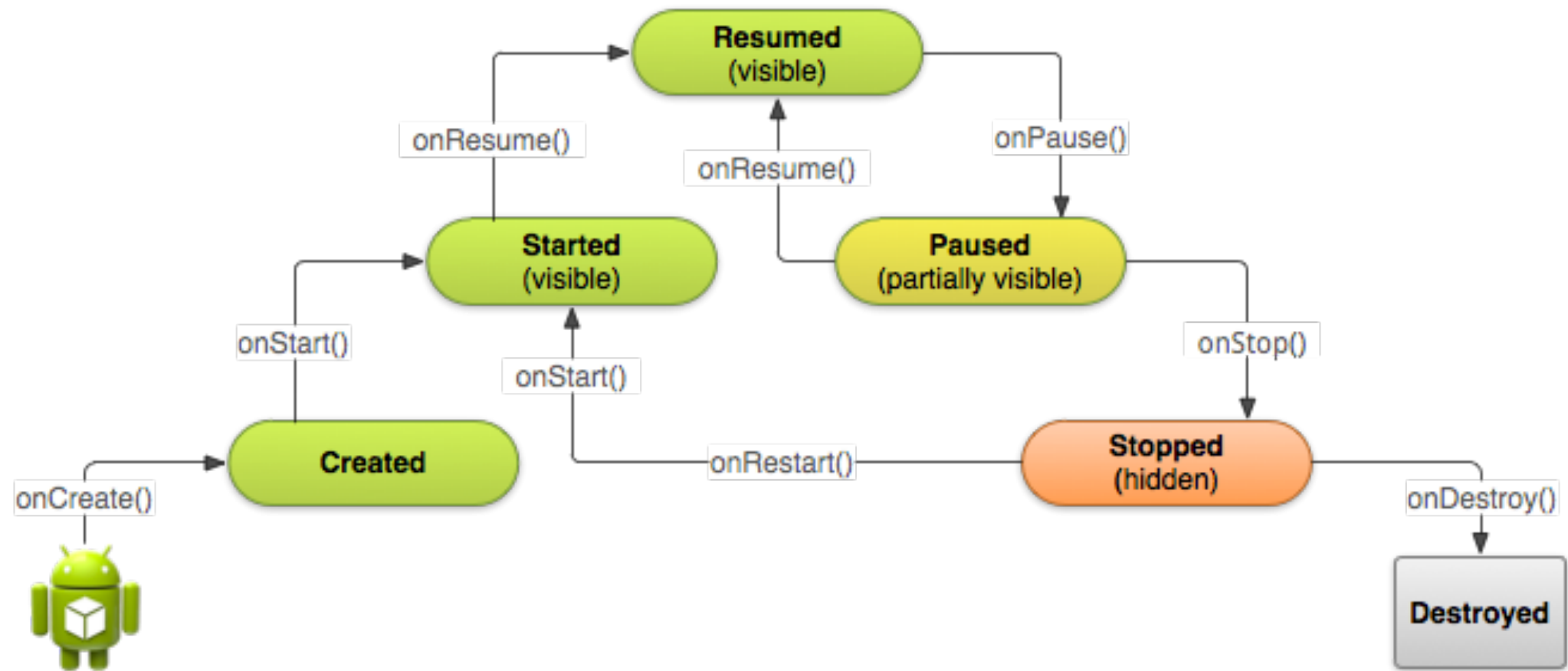
<TextView

```
    android:id="@+id/displayName"
    android:layout_centerInParent="true"
    android:textSize="24sp"
    android:textColor="#FF0000"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello World, MainActivity"
    />
```

</RelativeLayout>

</LinearLayout>

Activity life cycle



Depending on the complexity of your activity, you probably don't need to implement all the lifecycle methods.

More information

- <https://github.com/morganericsson/DAT255Demo>
- <https://github.com/morganericsson/AndroidExamples>
- Video lecture (from VT2013)