

## Introduction to programming – Activity 3

### Getting started

- ☐ Double-click on the file *Activity3.R*
- ☐ Make sure your working directory is set to Activity3
- ☐ In the R console, type:  
`source("Activity3.R")`

### Main exercise

This week, you will discover how to generate multiple plots automatically, using R! You will need to understand the script *Activity3.R* first, then look at the frames printed for you and record the runners' position in Excel. Finally, you will use the **Activity3\_frames.R** script to make plots automatically.

- ☐ First, understand what the **Activity3.R** code is doing. Put the cursor on the first line of code and press **Run**. Repeat for each line until you get to the end of the script – do you see how the comments make sense?



- ☐ Look at the frames that were printed for you and play with the variables `x_position_start`, `y_position_start`, and `road_height` to see if you can match the position of the runner in frame 1. Hint: notice that the position of the runner's back shoe is what matters!
- ☐ Record the position of the runner for each frame that you want to create here, divide the frames between all team members and use **Activity3.R** to check your guess if you want:

Frame	x	y
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		

- ☐ Open Excel. At the top of column A, type **x**, and at the top of column B type **y**. Enter the 10 x and y positions you recorded below, as in the following example:

	A	B
1	x	y
2		
3		

- ☐ Save you Excel spreadsheet as a **.csv** file, e.g. File > Save as ... Name it **Runner\_positions.csv**.
- ☐ Open the **Activity3\_frames.R** script by double-clicking on it.
- ☐ Fix the height of the road (**road\_height**) and **save your changes**.
- ☐ In the R console, type `source("Activity3_frames.R")`. Did you record the right positions for your runner? If so, congratulations! If not, no problem, simply go fix your .csv file.

### Advanced activities – if your group is done early

- ☐ **Change the color of the road.** Hint: the road is currently **"black"**. What color will you choose?

- ☐ **Let's try to understand how this movie worked.** Remove the **#** in front of the last four lines of your script, save your changes, and type `source("Activity3_frames.R")`.

```
#print(paste("myframe:", myframe))
#print(paste("x_position:", x_position))
#print(paste("y_position:", y_position))
#print("...")
```

- ☐ Do you see that the value of the variables **myframe**, **x\_position**, and **y\_position** changes for every plot? Where did you specify the **x\_position** and **y\_position**?

- ☐ Understand how `runner_positions$x[myframe]` works. To do so, copy-paste it in the R Console and replace **myframe** by a number from 1 to 10. How do these compare to the x positions you recorded earlier? Can you use the number 20? In the R Console, type one line at a time:

```
runner_positions
runner_positions$x
runner_positions$y
```

- ☐ **Make new frames with the modifications you want.** Make a new folder in the Activity3 folder and move all your frames in it to save them. Modify the Activity3\_frames.R script as much as you want to create your own frames (e.g. road height, color of the road, comment with **#** the lines that put the guiding lines and axes so they disappear, etc.).