Jesse Nicolas

Software Developer jn@nevada.unr.edu

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SKILLS

- JavaScript (React/Node/Express/Mongoose)
- Python (Django)
- HTML/CSS
- Docker Containerization

- Troubleshooting
- Articulation
- Agile Framework
- Self-Learning

PROJECTS

PropertyMan.

Inspired by the idea behind TahoeJesse, PropertyMan. is a task manager/client portal with better functionality than its predecessor, built with a Django backend and React frontend.

Discography

A Django social project for logging one's favorite albums and opinions about them, developed with Docker and PostgreSQL.

<u>Fit</u>

A diet/exercise planner built as a group project, developed with React, Node, Express, and Mongoose.

TahoeJesse

A task manager/client portal for property management and handyman business owners.

Snake

A re-creation of a classic game!

EXPERIENCE

Software Engineering Immersive

General Assembly | 08/22-11/22 | Remote

• Successfully completed 500+ hours of expert led instruction in object-oriented programming, building full-stack web applications, and using front-end frameworks.

Logic Tutor

University of Nevada, Reno. Department of Philosophy | 08/21-06/22 | Reno, NV

- Instructed students in how to analyze the logic of arguments, write logical expressions, and construct proofs out of symbolized logical statements.
- Provided verbal opposition to students for argument analysis/reconstruction in their philosophy essays, helping develop stronger argumentation skills.
- Managed schedule and planned one-on-one meetings with students at their request; and developed lessons with the ability to adapt them to the needs of students.

Food Server/Expeditor

Black Angus Steakhouse | 02/18-03/20 | Brentwood, CA

- Conferred with cooks to produce accurate orders, verifying accuracy prior to delivery.
- Cultivated warm relationships with regular customers.

Education

Software Engineering Immersive General Assembly Philosophy University of Nevada, Reno