

Jochem

**Sprint 1**

**MC\_Rock\_Golem (3 days) Af 23-09-2016**

**MC\_Rock\_Golem\_ANI (3 days) Af 23-09-2016**

**M\_Lootcrate (3 days) Af 28-09-2016**

**M\_Headless\_Knight\_Axe (1 days) Af 29-09-2016**

**ME\_WI\_Walls / ME\_WI\_Platform (4 days) Af 03-10-2016**

**M\_Bridge (2 days) Af 05-10-2016**

**M\_Bridge\_Overhang (2 days) Af 07-10-2016**

Maaike

**Sprint 1**

**MC\_Jonas (1 week 2 days) Af 30-09-2016**

**MC\_Jonas\_ANI (1 week, 2 days) Af 07-10-2016**

Faf

**Sprint 1**

Jesse

**Sprint 1**

**Player Controls (1 week, 2 days) Af 30-09-2016**

Vincent

**Sprint 1**

**M\_Sword (1 week, 2 days) Af 28=09-2016**

**M\_Beginner\_Sword (3 days) Af 30=09-2016**

**M\_Shield (3 days) Af 05-10=2016**

**M\_Beginner\_Shield (2 days) Af 07-10=2016**

Aart-jan

**Sprint 1**

**ME\_Windmill (1 week, 3 days) Af 05-10-2016**

**ME\_Bridge\_Scaffolding (2 days) Af 07-10-2016**

Dennis

**Sprint 1**

**SUB\_Path\_Sand (2 days) Af 23-09-2016**

**SUB\_Dirt\_(3 days) Af 28-09-2016**

**SUB\_Rock (3 days) Af 03-10-2016**

**SUB\_Moss (4 days) Af 07-10-2016**