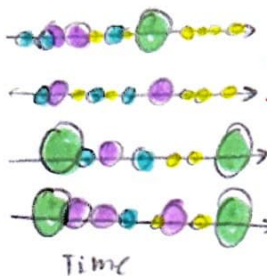


Ideas

* **VEI = Volcanic Explosivity Index**

Choropleth

How many volcanoes per country or density?



Circle Timeline

Large eruptions by Continent

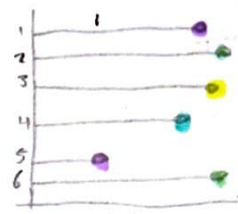
VEI

Scatterplot
Explosivity vs. frequency



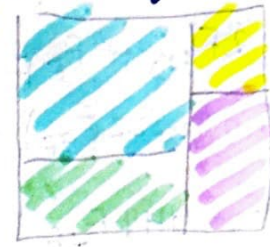
Lollipop

largest explosions & date of occurrence.



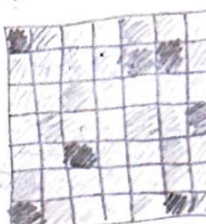
Pie chart

Types of eruptions / flow of largest 40 volc.



Tree Map

Calendar Heatmap
Million year periods with number of eruptions etc.



SanKey

How each eruption falls into flow types / VEI / etc.

Filter

- Ordered Bar & Lollipop convey same information, and preference is purely visual.
- Choropleth & Cartogram Actually serve different purposes, potentially good to have both → One for location, one for country density
- Pie-chart & Treemap Treemap would be easier to read for closer values, and better for more data points.

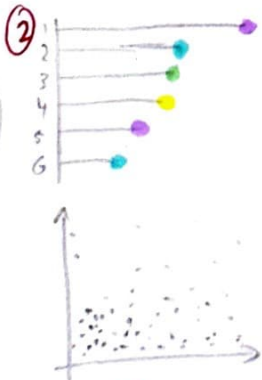
- Calendar Heatmap & Circle Timeline Calendar Heatmap would be so sparse for such large timeline, whereas circle timeline would be too, but conveys other info better, so easier to use.

Categorise - Our main data-points/attributes we want to portray: Location, Explosivity, Frequency, (size/volume) Type/Status

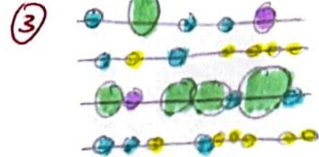
- ① Location (Qualitative/Categorical)
 - Choropleth } location, and
 - Cartogram } nuance to what is significant about it
 - Pie Chart To categorise by continent
- ② Explosivity/Volume (Quantitative) (or for VEI, ordered categorical)
 - Scatter plot } Scatter plot for all data
 - Lollipop } Lollipop for largest/most recent.
- ③ Frequency (Ordered categorical)
 - Circle Timeline Probably easiest to get information from
- ④ Type/Status (Qualitative)
 - SanKey } Good to see how many volcanoes belong to each category
 - Treemap }



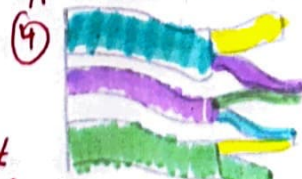
To give a good base of knowledge to stem from, location is the best place to start. Choropleth & Pie chart to show location, and number of volcanoes per country/continent to see pattern.



To add some nuance to each volcano of note: is How large/explosive the largest volcanoes were, and how recent they have been



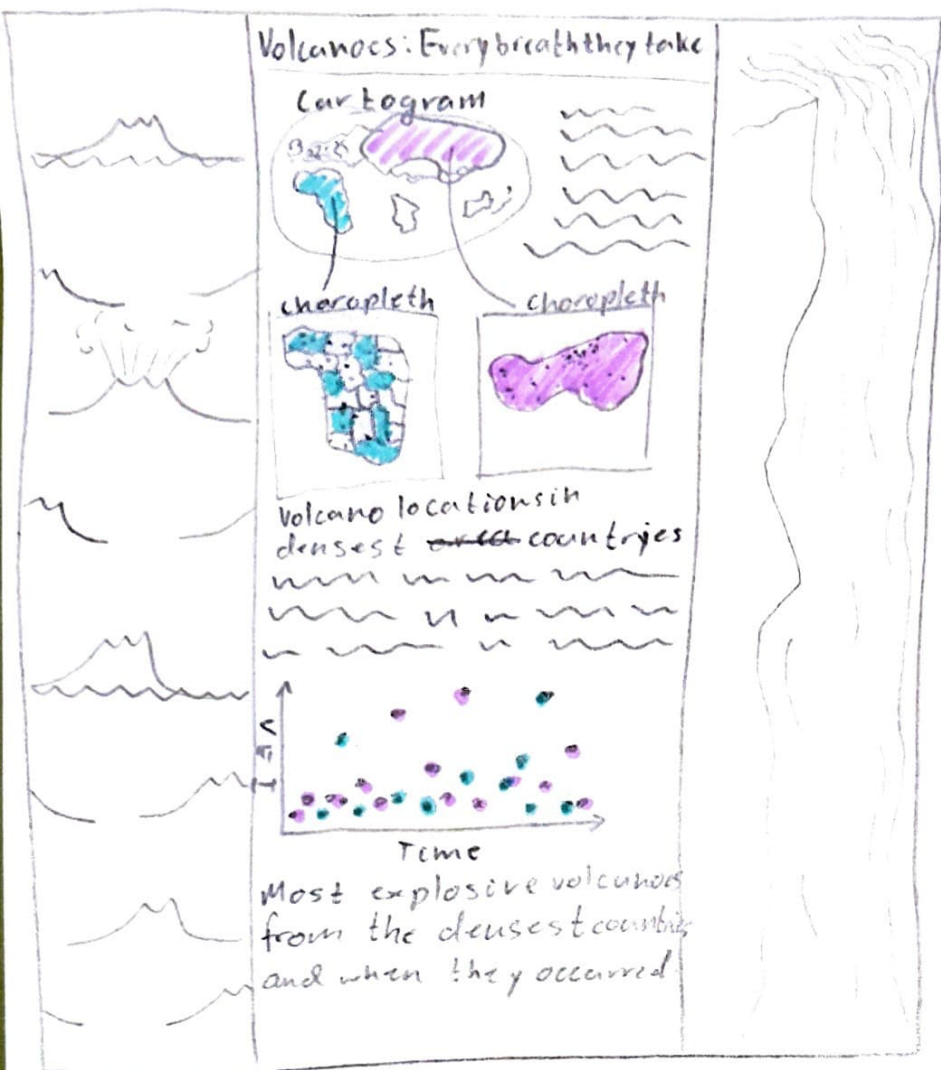
Again, adding more info to ①, by adding a timeline of large eruptions, sorted by type or status or location



sums up with which type each volcano fits to, & what their status is.

Question

- This provides an easy to read "solution" to our question of organising all volcanoes into certain attributes they have, and conveying it all.
- Answers the overarching research question of "How do volcanoes live & die and where they do?" By bringing the information of how, when, where into the larger scope of what attributes they possess, and conveying it in a "how, when, where" manner.



Title: Initial designs: Countries.

Authors: Jesse Hodgson

Date: 23.09.25

Sheet: 2

Task: Make an initial design for Vis 2 website.

Operations

- Cartogram: Display the number of volcanoes in each country, where the relative size of a country's population of a country is driven by number of volcanoes.
- Choropleth: Display the location of the volcanoes from the two largest countries. Here each dot can be hovered to show info about volcano.
- Scatter plot: Displaying the Explosivity of eruptions from the countries, and when the eruption occurred.
- Annotations: Brief paragraphs on the importance of the diagrams, and provides context to further understanding.

Focus

The main focus of this vis/website is the Cartogram that shows the relative density of volcanoes per country/number of volcanoes per country.



Discussion

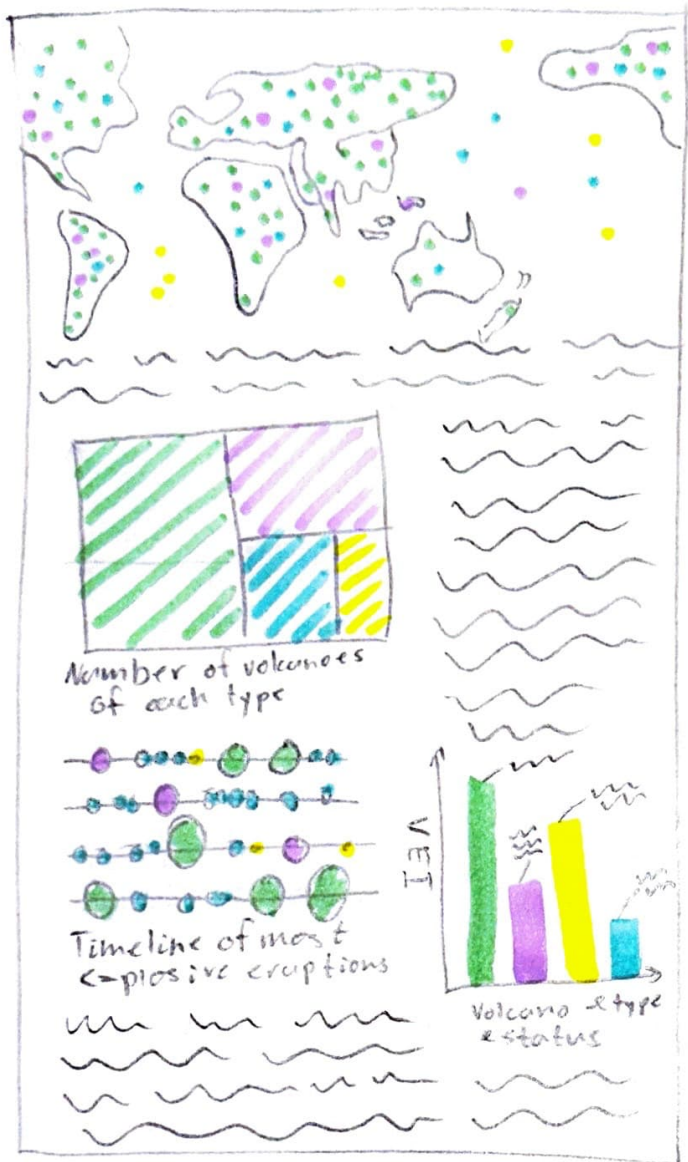
Pro: Having brief annotations that are not required for basic level analysis, but used for some added information is efficient, and good for both in-depth & surface-level readers.

Con: Only analysing 2 countries worth of volcanoes may not provide enough interesting data to analyse.

con: Not a lot of depth of analysis techniques/diagrams used. → Won't lead to a terribly large amount of information being conveyed.

In a larger scope, this will lead to us looking closer at these 2 countries with the most volcanoes.
→ Providing some insight into why these countries have the most, are more/less explosive etc.

Layout



Title: ~~Project~~ Initial designs: Timescale
 Author: Jesse Hodgson
 Date: 23.09.25
 Sheet: 3
 Task:

Operations

Choropleth: Simple conveyance of locations of the volcanoes, and the ~~color~~ colour hue of the points represent what type of volcano it is.

Treemap: displays the proportion of each volcano type compared to the others.

Circle Timeline: Displays 4 attributes: ~~explosivity~~ size Area of circle is explosivity, colour hue is type of volcano, which line it's on shows which continent the volcano is on, and a distance is the time that the volcano erupted on.

Column: Summarises timeline's explosivity information by showing the largest explosion per volcano type.

Discussion

Pro: Each diagram is distinct from the others and use simple marks & channels to convey information, making it easily digestible for average reader.

Pro: Discusses all volcanoes in depth through time & explosivity of eruption.

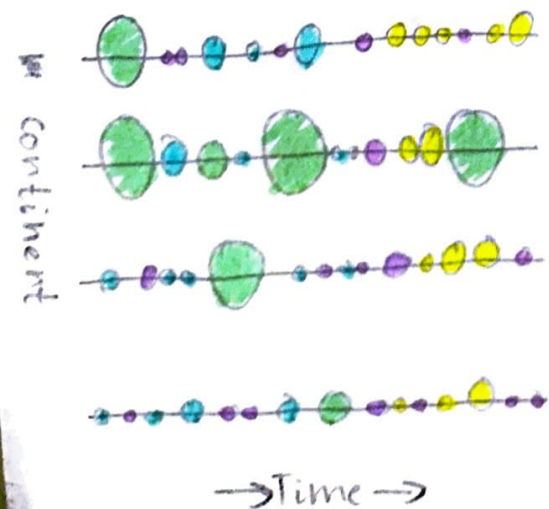
Con: ~~Not~~ Not all volcanoes have erupted!

Focus

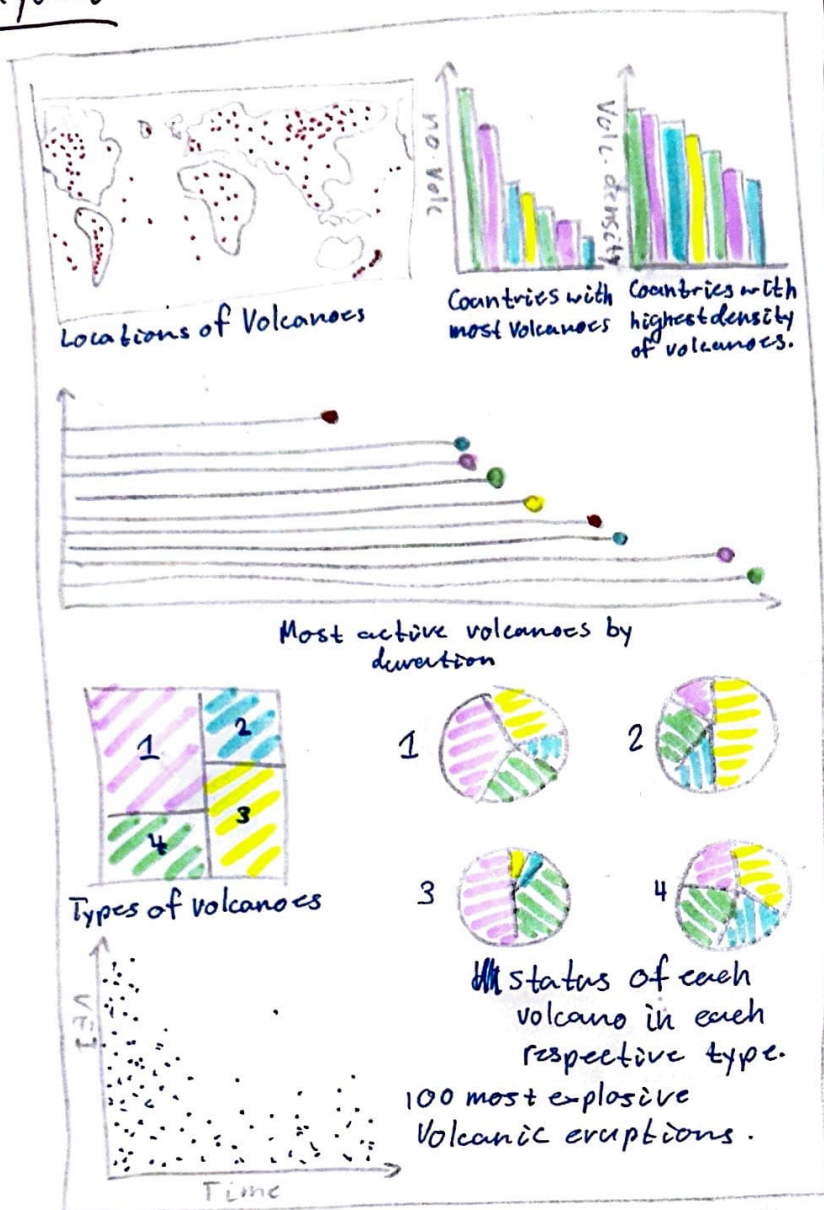
- This webpage has less of a central focus, rather putting an equal amount of emphasis on each diagram.

↳ However diagram with most nuance/information being conveyed would be the circle-timeline.

Conveying 4 attributes per volcano, and being relatively simple to read and get information out of.



Layout



Title: Initial designs:

Date: 25.09.25

Author: Jesse Hodgson

Sheet: 4

Task Come up with a preliminary design for the Vis 2 webpage

Operations

Lollipop: Most active volcanoes ~~ranked~~ ranked by how long they have ~~been~~ recorded for.

Tree map & Pie charts: The Tree map

sorts all the volcanoes into their respective types, and the pie charts show the amount of volcanoes in each type, that are a certain status.

Choropleth & Bar: Used to show location specific data, such as the countries with the most volcanoes, ~~and~~ most volcanoes per square kilometer.

Discussion

Pro: Hits all the categories outlined in the initial ideas page, and has a dedicate diagram for each of them.

Con: No annotation means that many critical analysis is left up to the reader, which isn't going to end up with everyone being well-informed.
→ To get full understanding from diagrams, you need some context & results.

Focus

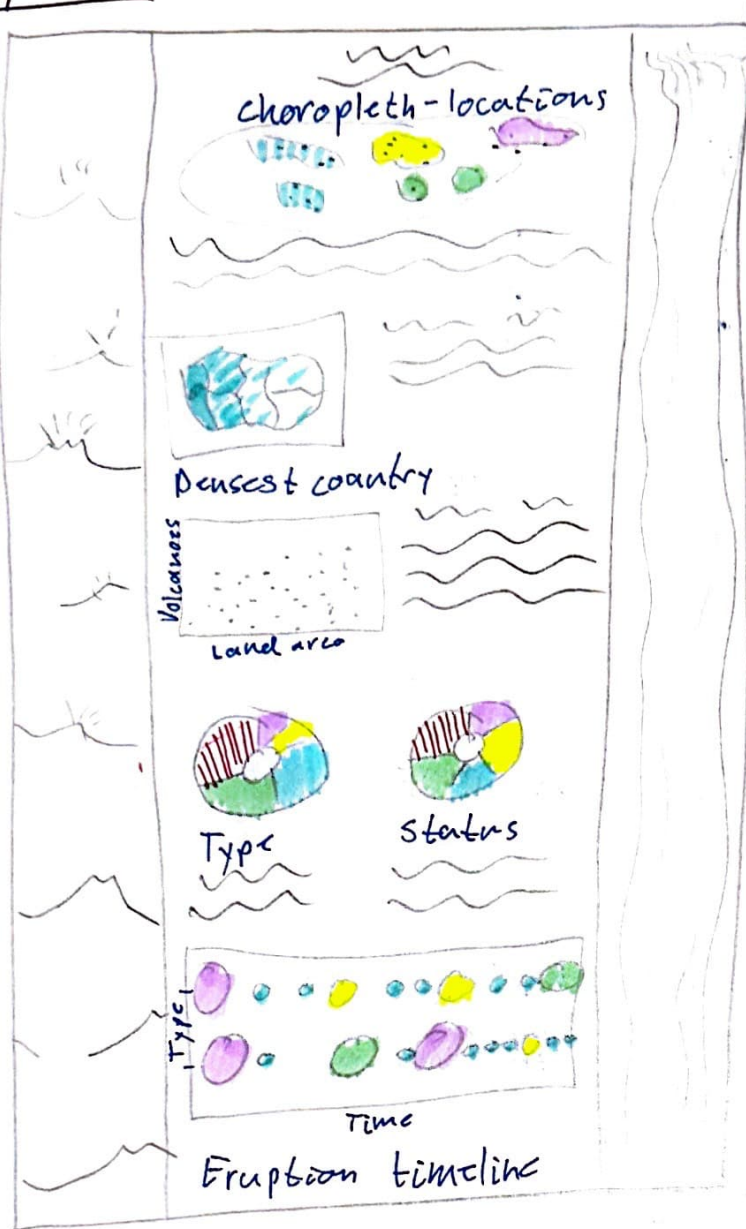
This layout focuses on having as much information being displayed by the idioms. There is no singular focus, more just having as many idioms/diagrams to describe our raw data, as well as the connections between the different attributes.

→ "Most explosive volcanic eruptions" will be the final diagram of the vis, and as such should be the culmination of each category

→ Location, Explosivity, Time, Type

coloured for ~~each~~ content
height
horizontal distance
shape/Mark.

Layout



Title: Final layout for Vis 2

Author: Jesse Hodeyson

Date: 16/10/2025

Task: Create a webpage for volcanoes sheet. 5

Operations

- Choropleth

↳ To display inputted coordinates and mark with discrete points on map, coloured for each continent.

- Cartogram

↳ Displaying densities of volcanoes for parts of the country with highest density, or most volcanoes.

- Scatterplot

↳ Display the density of all countries.

- Radial charts

↳ Displaying the relative amount of each type & status of volcano around the world.

- Bubble timeline

↳ Display the highest-level scientific data of VEI & timeline, while sorting by Types of volcanoes.

Focus

The focus of this layout is truly about flow of the webpage and making something that the average person can learn from:

- 1.) Starting with some general, overarching information (location)
- 2.) Get more ~~and~~ country specific, go deeper into the next level
- 3.) Some general information on specific attributes about volcanoes

Detail

- Data transforming

↳ To have some forms of data such as density, or relative ~~share~~ share of Type or status may require transforming some data.

- Dependencies

↳ Github repository - Making sure webpage has every link required to appear correctly on the repository.

- Time to build.

↳ 2 hour data collection & transformation

↳ 14 hours to make icons

↳ 4 hours to explain and make HTML