

Objective-first optimization for nanophotonics

- adjoint method
- objective-first approach
- field constraint: boundary-value problem
- structure constraint: level-set formulation
- example
- ongoing and future work

Adjoint method

Typical formulation of a structural optimization problem:

$$\text{decrease } f(x) \tag{1}$$

$$\text{subject to } g(x, p) = 0 \tag{2}$$

- $f(x) : \mathbf{C}^n \rightarrow \mathbf{R}$ is the *design objective*
- $g(x, p) : \mathbf{C}^n \times \mathbf{R}^n \rightarrow \mathbf{C}^n$ is the *governing physics*
- $x \in \mathbf{C}^n$ is the field
- $p \in \mathbf{R}^n$ is the structure
- x is the dependent variable, p is the independent variable

- problem is generally non-convex, so we optimize using only the first-order approximations,

$$f(x_0 + dx) \approx f(x_0) + \frac{\partial f}{\partial x} dx \quad (3)$$

$$g(x_0 + dx, p_0 + dp) \approx g(x_0, p_0) + \frac{\partial g}{\partial x} dx + \frac{\partial g}{\partial p} dp \quad (4)$$

- assuming that $g(x_0, p_0) = 0$, the equality constraint is satisfied via

$$dx = - \left(\frac{\partial g}{\partial x} \right)^{-1} \frac{\partial g}{\partial p} dp \quad (5)$$

- now we can decrease $f(x_0 + dx)$,

$$f(x_0 + dx) \approx f(x_0) + \frac{\partial f}{\partial x} dx \quad (6)$$

$$\approx f(x_0) - \frac{\partial f}{\partial x} \left(\frac{\partial g}{\partial x} \right)^{-1} \frac{\partial g}{\partial p} dp \quad (7)$$

$$\approx f(x_0) + \frac{\partial f}{\partial p} dp \quad (8)$$

by choosing dp in the direction of $dp \propto -\frac{\partial f}{\partial p}$

- computing $\frac{\partial f}{\partial p}$ can be reduced to a single field solve (*i.e.* solving $g(x, p)$ for x , given p)

Characteristics of the adjoint method:

- can use existing field solvers
- each iteration requires two solves, one to calculate $\frac{\partial f}{\partial p}$, and the other to calculate the new x
- need good initial guess, since this heavily influences what the final structure will be
- optimization generally “stalls” on local minima

Objective-first approach

ob-1 means that we prioritize the design objective over satisfying physics

$$\text{decrease } \|g(x, p)\|^2 \quad (9)$$

$$\text{subject to } f(x) = 0 \quad (10)$$

- $r(x, p) = \|g(x, p)\|^2$ is the *physics residual*
- x always satisfies our design objective, we change x and p only to increasingly satisfy physics
- x and p are both independent variables

- this problem is still non-convex, use linear approximation

$$r(x_0 + dx, p_0 + dp) \approx r(x_0, p_0) + \frac{\partial r}{\partial x} dx + \frac{\partial r}{\partial p} dp \quad (11)$$

$$f(x_0 + dx) \approx f(x_0) + \frac{\partial f}{\partial x} dx \quad (12)$$

- decrease r by choosing $dp \propto -\frac{\partial r}{\partial p}$
- decrease r by choosing $dx \propto -(I - P_{f_x}) \frac{\partial r}{\partial x}$
- P_{f_x} is the projector onto the vector space defined by $\frac{\partial f}{\partial x}$, used to satisfy equality constraint
- computing P_{f_x} requires solving for $\left(\frac{\partial f}{\partial x}^T \frac{\partial f}{\partial x}\right)^{-1}$, but this is often *trivial*

ob-1 requires only matrix multiplication (and trivial matrix solve)

- For 3D structures, most field solvers are based on (often $> 10,000$) matrix multiplies
- this means that it may be possible to solve larger design problems in the same amount of time needed for a field solve

ob-1 should be less dependent on starting guess

- some previous problems (using a similar approach) did not depend at all on initial structure
- such a formulation may result in fewer local minima to stall on

Field constraint: boundary-value problem

- our problem is

$$\text{decrease } \|g(x, p)\|^2 \quad (13)$$

$$\text{subject to } f(x) = 0 \quad (14)$$

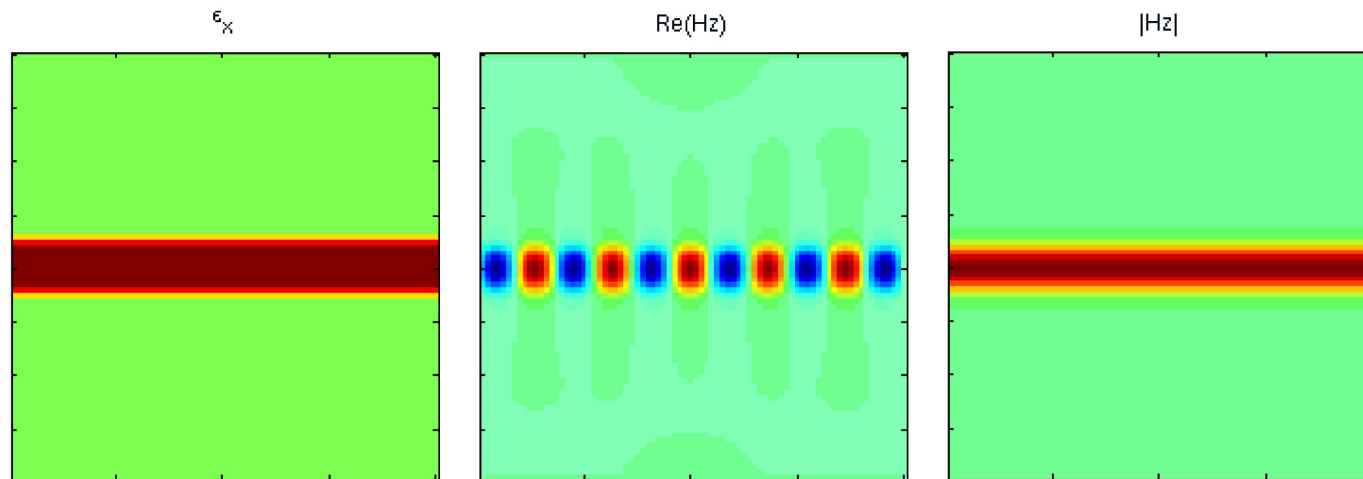
- physics residual is the error in Maxwell's sourceless, time-harmonic equations

$$\|g(x, p)\|^2 = \|A(p)x\|^2 = \left\| \begin{bmatrix} \nabla \times & i\mu\omega \\ -ip\omega & \nabla \times \end{bmatrix} \begin{bmatrix} x_E \\ x_H \end{bmatrix} \right\|^2 \quad (15)$$

- here p determines the values of ϵ

- key issue: formulation of the constraint
- a sufficient constraint for most devices is to match field values along the border

$$f(x) = \|x^{\text{border}} - x_0^{\text{border}}\|^2 = 0 \quad (16)$$



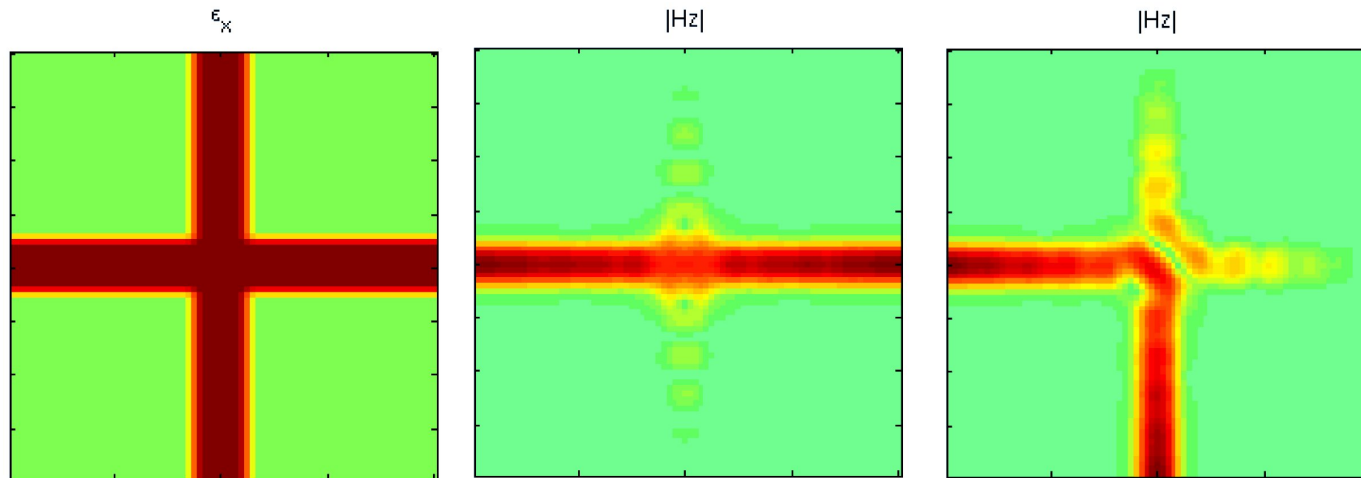
- here, p is a waveguide structure, and the design objective is a perfect waveguide mode at input and output

- to experiment, we fix $p = p_0$, which convexifies the ob-1 formulation

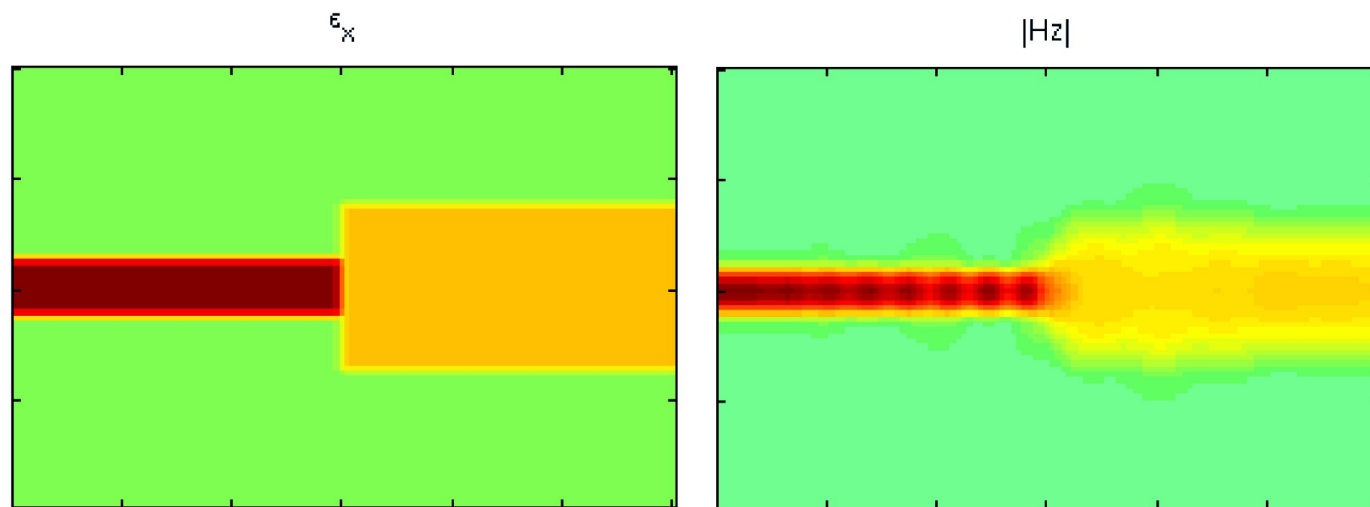
$$\text{minimize} \quad \|A(p_0)x\|^2 \quad (17)$$

$$\text{subject to} \quad x^{\text{border}} = x_0^{\text{border}} \quad (18)$$

- for general structures and design objectives, this results in a “soft physics” field solve



- prioritizing the design objective means we allow physics to be “bent”
- here, reflected waves from the junction magically disappear as they approach the border



- matlab files available at <https://github.com/JesseLu/wave-tools>, look for `em_bval_2dte/demo.m`

Structure constraint: level-set method

- a more detailed statement of our problem is

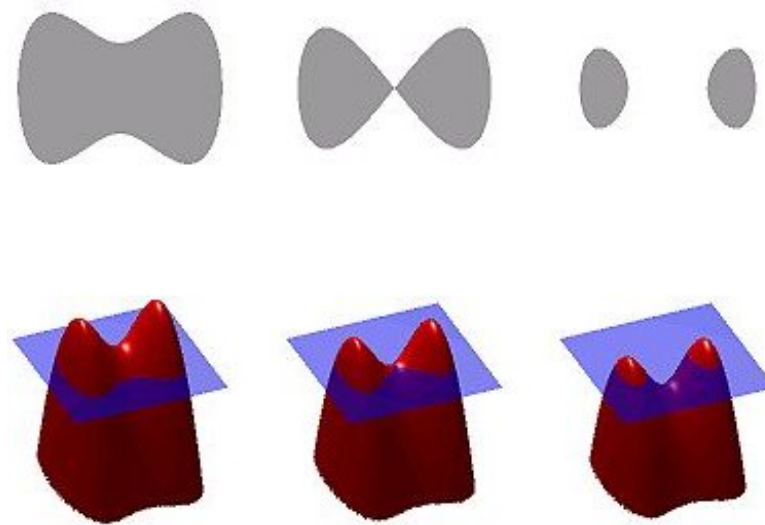
$$\text{decrease } \|g(x, p)\|^2 \quad (19)$$

$$\text{subject to } f(x) = 0 \quad (20)$$

$$p \in \{p_{\text{manufacturable}}\} \quad (21)$$

- need to constrain possible p to what can be fabricated
- for nanophotonics this means two distinct materials only
- however, using $p_i \in \{\epsilon_1, \epsilon_2\}$ defeats the purpose of using linear approximations

- need ability to *incrementally* update the topology of the structure
- describe p using the *interface* between the two materials
- implicitly describe boundary using the *level-set* of higher-dimensional function ϕ



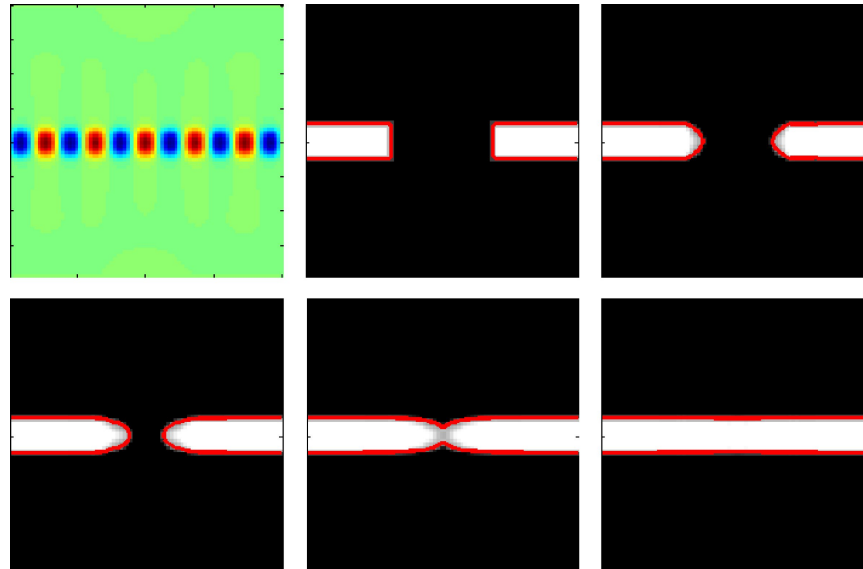
source: public domain

- updating $p(\phi)$ proceeds in the following way:

$$\phi^n \xrightarrow{\text{interp.}} \gamma \xrightarrow{\text{ratio}} p \xrightarrow{-\frac{\partial r}{\partial p}} dp \xrightarrow{\left(\frac{\partial p}{\partial \phi}\right)^{-1} dp} d\phi \xrightarrow{\phi + d\phi} \phi^{n+1} \quad (22)$$

- $\phi = 0$ defines the boundary between materials
- boundary points γ are linearly interpolated between adjacent ϕ of opposite sign
- p_i approximated by ratio of each material within cell
- solve least-squares problem $\frac{\partial p}{\partial \phi} d\phi = dp$ to obtain $d\phi$

- to test, hold x constant, and update p (iterations 0, 5, 10, 15, 20 shown)



- code at <https://github.com/JesseLu/level-set> (demo_indep_levelset.m)
- new code at <https://github.com/JesseLu/lset-opt>

Example

- alternately update x , then p

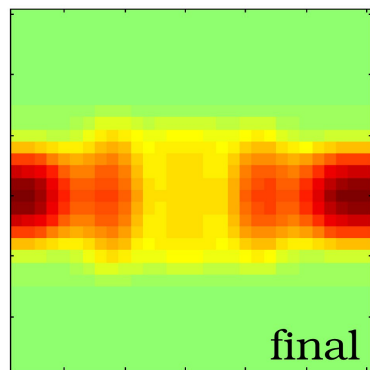
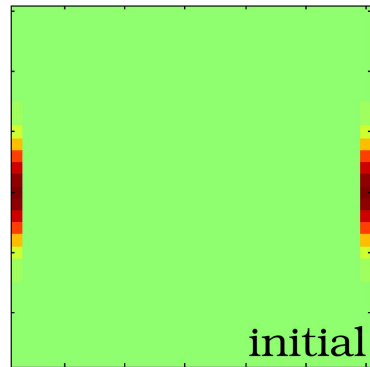
$$\text{decrease } \|g(x, p)\|^2 \quad (23)$$

$$\text{subject to } f(x) = 0 \quad (24)$$

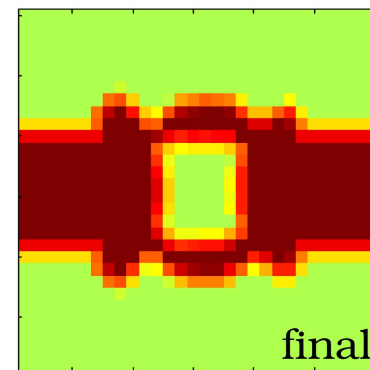
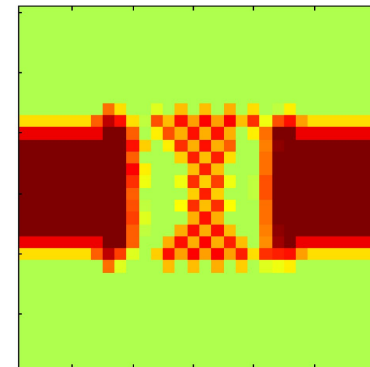
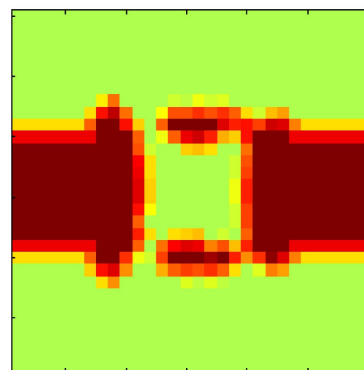
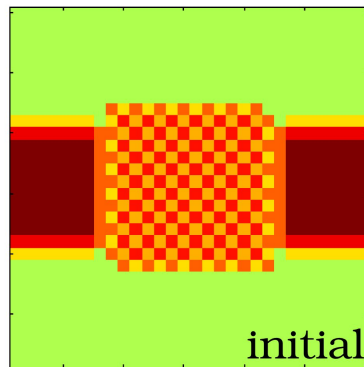
$$p \in \{p_{\text{level-set}}\} \quad (25)$$

- test on a simple, 2D example on a 30×30 grid
- 10,000 iterations take 3 minutes in Matlab
- code at <https://github.com/JesseLu/objective-first>, look for `demo_alternate_levelset.m`

field

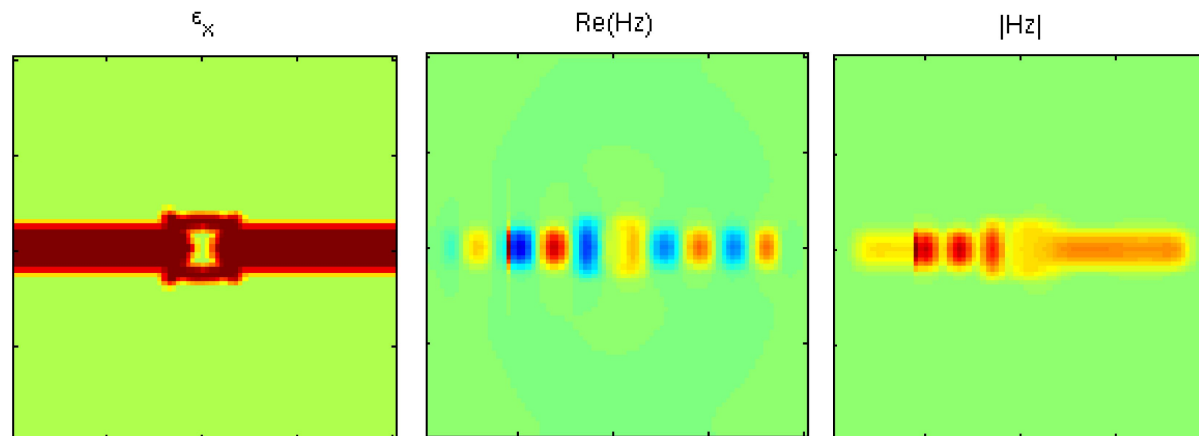


structure



- initial checker-board structure allows for islands to be formed

- verify by inserting into larger grid with absorbing boundaries, and excite waveguide mode



- slightly more power transmitted than reflected, a lot of room for improvement

Ongoing and future work

- currently working out some kinks in level-set code which cause the structure update to “jam”

Next milestones:

- successful waveguide converters in 2D
- multi-wavelength waveguide devices in 2D
- implement in 3D, on multi-GPU system