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# Chapter 1

## Objective-First Nanophotonic Design

**Abstract** The abstract for the book.  
Introductory paragraph.

### 1.1 The electromagnetic wave equation

#### 1.1.1 Physics formulation

Let's talk about the electromagnetic wave equation from a physics standpoint. Let's start from Maxwell's equations without currents.

$$\nabla \times E = -\mu_0 \frac{\partial H}{\partial t} \quad (1.1)$$

$$\nabla \times H = J + \epsilon \frac{\partial E}{\partial t} \quad (1.2)$$

$$\nabla \times E = -i\mu_0 \omega H \quad (1.3)$$

$$\nabla \times H = J + i\epsilon \omega E \quad (1.4)$$

$$\nabla \times \epsilon^{-1} \nabla \times H - \mu_0 \omega^2 H = \nabla \times \epsilon^{-1} J \quad (1.5)$$

Talk about reduced dimensions here. Refer reader to appendix.

### 1.1.2 Numerical formulation

Now let's talk about the electromagnetic wave equation from a computational perspective.

To solve the wave equation on a computer we need to use the Yee grid.

To make things easier we will use weird units.

We also need to take care of boundary conditions.

### 1.1.3 Solving for $H$

The wave equation from a mathematical perspective.

$$(\nabla \times \epsilon^{-1} \nabla \times - \mu_0 \omega^2) H = \nabla \times \epsilon^{-1} J \quad (1.6)$$

Becomes, with a change of variables.

$$A(p)x = b(p) \quad (1.7)$$

This can be solved directly in 1D and 2D. Special methods needed in 3D. We just do 1D and 2D.

### 1.1.4 Solving for $\epsilon^{-1}$

The wave equation from an optimization perspective.

Because scalar multiplication is transitive ( $\epsilon^{-1}(\nabla \times H) = (\nabla \times H)\epsilon^{-1}$  and  $\epsilon^{-1}J = J\epsilon^{-1}$ )

$$\nabla \times (\nabla \times H)\epsilon^{-1} - \nabla \times J\epsilon^{-1} = \mu_0 \omega^2 H \quad (1.8)$$

which we write as

$$B(x)p = d(x) \quad (1.9)$$

Special constraints... (binary)

### 1.1.5 Insight

Basically, we see that the electromagnetic wave equation is separably linear in  $H$  and  $\epsilon^{-1}$

This means that...

## 1.2 The objective-first design problem

intro

### 1.2.1 Design objectives

Talk about  $f(x)$  and that we are interested in convex ones.

### 1.2.2 Convexity

Convex optimization quick intro.

### 1.2.3 Typical design formulation

Typically,

$$\underset{x,p}{\text{minimize}} \quad f(x) \quad (1.10)$$

$$\text{subject to} \quad g(x,p) = 0 \quad (1.11)$$

$$p \in 0, 1 \quad (1.12)$$

### 1.2.4 Objective-first design formulation

Objective-first does

$$\underset{x,p}{\text{minimize}} \quad \|g(x,p)\|^2 \quad (1.13)$$

$$\text{subject to} \quad f(x) = f_{\text{ideal}} \quad (1.14)$$

$$0 \leq p \leq 1 \quad (1.15)$$

This is a bi-convex problem, which we solve using an alternating directions method.

### 1.2.5 Field sub-problem

$$\underset{x}{\text{minimize}} \quad \|A(p)x - b(p)\|^2 \quad (1.16)$$

$$\text{subject to} \quad f(x) = f_{\text{ideal}} \quad (1.17)$$

### 1.2.6 Structure sub-problem

$$\underset{p}{\text{minimize}} \quad \|B(x)p - d(x)\|^2 \quad (1.18)$$

$$\text{subject to} \quad 0 \leq p \leq 1 \quad (1.19)$$

## 1.3 1D resonator design

We now build up to the objective-first formulation by example. And from a different perspective.

We're going to take a step back and start with the most naive inverse design strategy possible. Then we'll end with objective first. This motivates the need for the alternating directions and objective-first strategy.

### 1.3.1 Direct solve of structure

This is the simplest thing you can do. Basically, set  $x$  and solve for  $p$ . Also, take out the relaxed constraint on  $p$ .

$$\underset{p}{\text{minimize}} \quad \|B(x)p - d(x)\|^2 \quad (1.20)$$

We perfectly satisfy the field but...

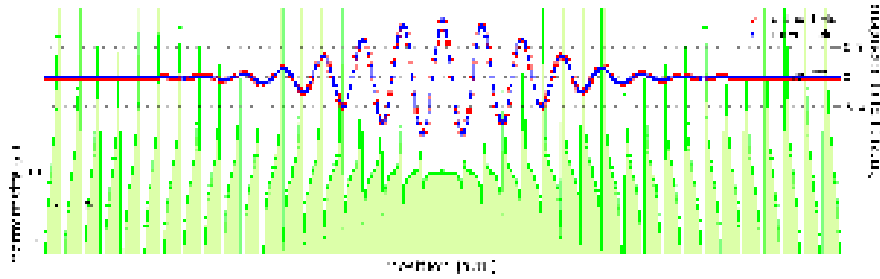


Fig. 1.1 test

### 1.3.2 Regularized solve of structure

We add a term to try to control  $p$

$$\underset{p}{\text{minimize}} \quad \|B(x)p - d(x)\|^2 + \eta \|p - p_0\|^2 \quad (1.21)$$

Better, but a trade-off between field accuracy and structure variation.

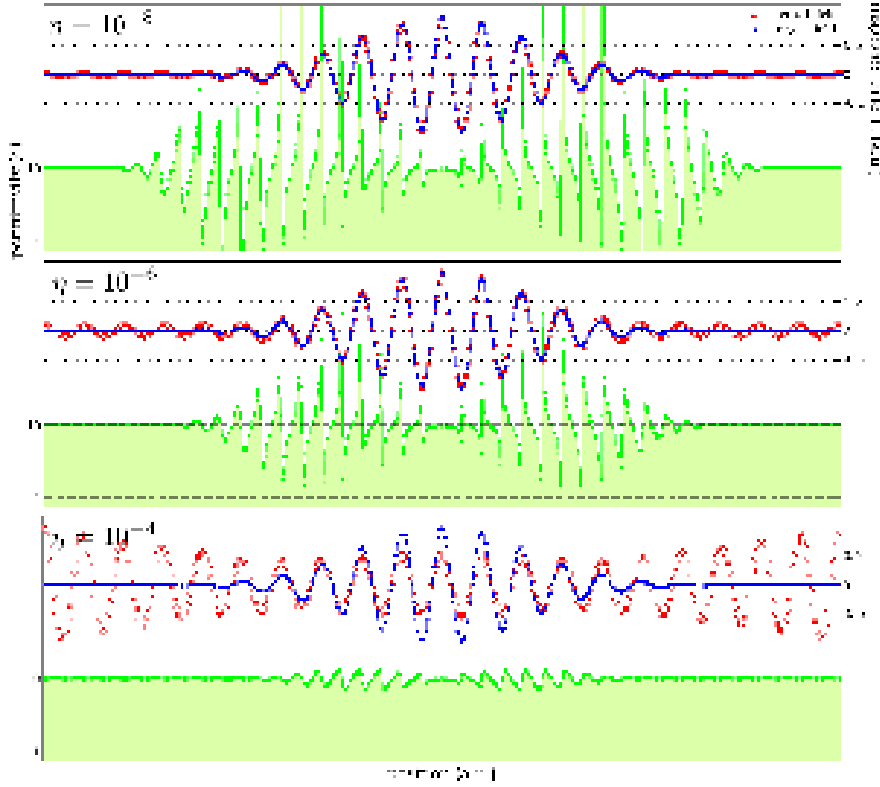


Fig. 1.2 test

### 1.3.3 Alternating directions solve

Now we actually do both fields.

$$\underset{p}{\text{minimize}} \quad \|B(x)p - d(x)\|^2 + \eta_1 \|p - p_{\text{prev}}\|^2 \quad (1.22)$$

$$\underset{x}{\text{minimize}} \quad \|A(p)x - b(p)\|^2 + \eta_2 \|x - x_{\text{prev}}\|^2 \quad (1.23)$$

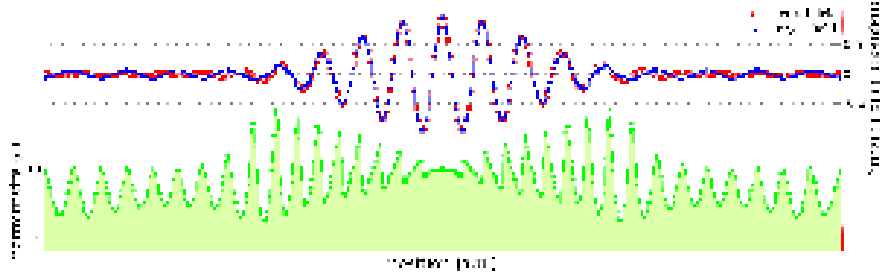


Fig. 1.3 test

#### 1.3.4 Alternating directions solve with bounded $p$

$$\underset{p}{\text{minimize}} \quad \|B(x)p - d(x)\|^2 \quad (1.24)$$

$$\text{subject to} \quad 0 \leq p \leq 1 \quad (1.25)$$

$$\underset{x}{\text{minimize}} \quad \|A(p)x - b(p)\|^2 + \eta_2 \|x - x_{\text{prev}}\|^2 \quad (1.26)$$

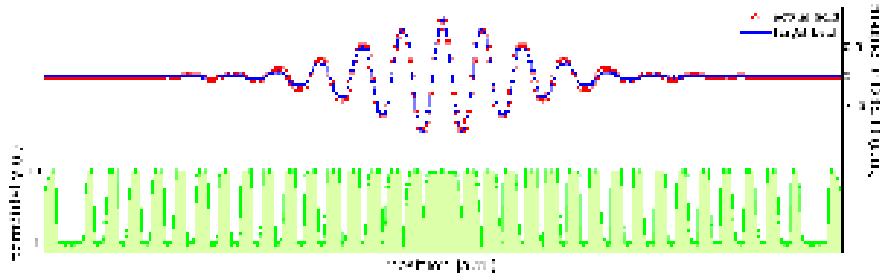


Fig. 1.4 test



## 1.4 Resonator design

Now that we see the usefulness of objective-first design strategy for a 1D resonator, we extend to 2D and approximate 3D as well.

We also transition design objectives: field everywhere, to certain field characteristics.

We continue to fill-out our understanding of objective-first, and we get a fuller flavor of what it can do.

### 1.4.1 “S” resonator

We construct an “S”-shaped field and create a resonator to make that field. This uses the previous equation...

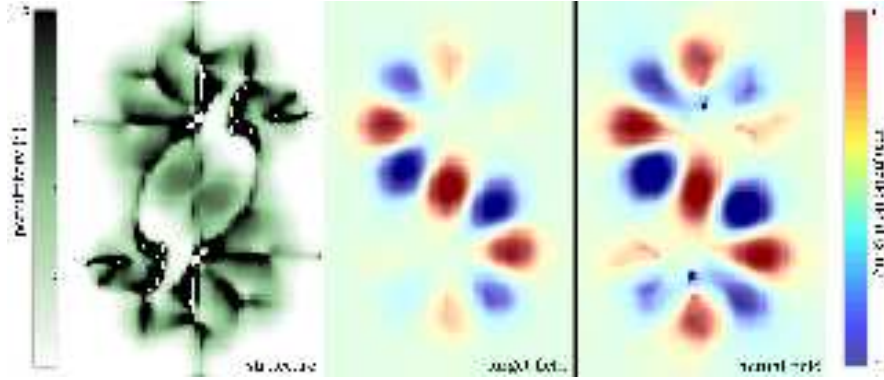


Fig. 1.5 caption

### 1.4.2 2D

Now we design for minimal mode-volume and maximal Q. Although  $Q^{-1}$  minimization should be a constraint we only do this in the next section.

$$\underset{x}{\text{minimize}} \quad \|A(p)x - b(p)\|^2 + \eta \|Fx\|^2 \quad (1.27)$$

$$\text{subject to} \quad \|\text{diag}(\sqrt{p})A_{\text{curl}}x\|^2 \leq a_{\text{mode}} \quad (1.28)$$

$$\underset{p}{\text{minimize}} \quad \|B(x)p - d(x)\|^2 \quad (1.29)$$

$$\text{subject to} \quad 0 \leq p \leq 1 \quad (1.30)$$

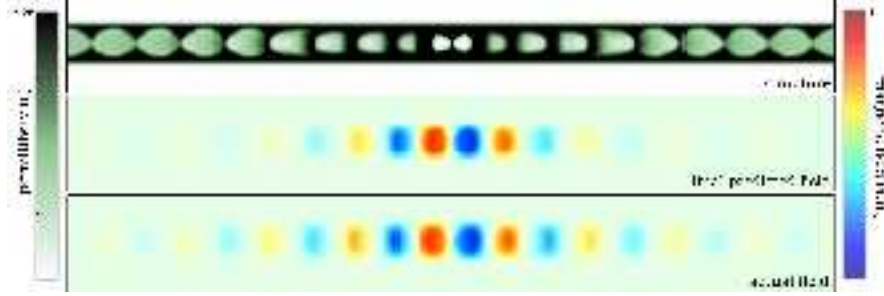


Fig. 1.6 caption

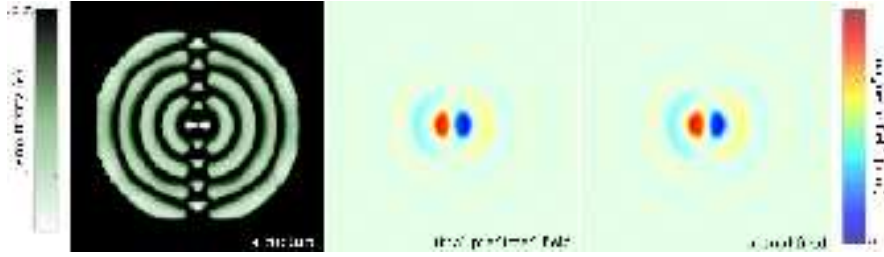


Fig. 1.7 caption

### 1.4.3 2.5D

Although solving for the relevant matrices in 3D is really hard, we can make an approximation.

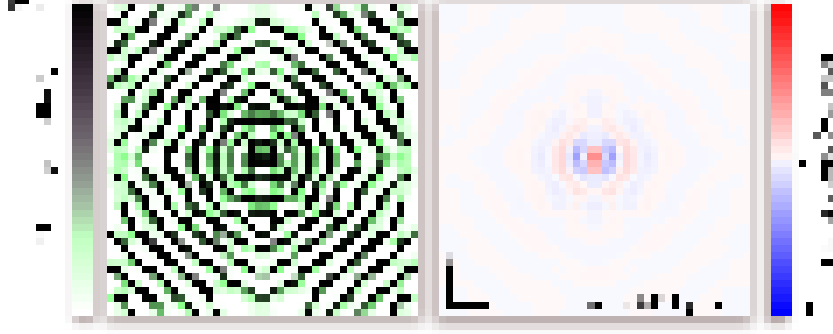
Here we make

$$\underset{x}{\text{minimize}} \quad \|A(p)x - b(p)\|^2 + \eta \|\text{diag}(\sqrt{p})A_{\text{curl}}x\|^2 \quad (1.31)$$

$$\text{subject to} \quad Fx = 0 \quad (1.32)$$

$$\underset{p}{\text{minimize}} \quad \|B(x)p - d(x)\|^2 \quad (1.33)$$

$$\text{subject to} \quad 0 \leq p \leq 1 \quad (1.34)$$



**Fig. 1.8** Add the actual field here!

## 1.5 Waveguide coupler design

Finally, we now implement the full objective-first design strategy by doing an alternating directions solve.

### 1.5.1 Choice of design objective

We choose, for generality,

$$f(x) = \begin{cases} x & \text{at boundary,} \\ 0 & \text{elsewhere.} \end{cases} \quad (1.35)$$

where the boundary denotes the two outermost layers of the design space. This means

$$f_{\text{ideal}} = \begin{cases} x_{\text{perfect}} & \text{at boundary,} \\ 0 & \text{elsewhere.} \end{cases} \quad (1.36)$$

We then do

$$\underset{x}{\text{minimize}} \quad \|A(p)x - b(p)\|^2 \quad (1.37)$$

$$\text{subject to} \quad f(x) = f_{\text{ideal}} \quad (1.38)$$

$$\underset{p}{\text{minimize}} \quad \|B(x)p - d(x)\|^2 \quad (1.39)$$

$$\text{subject to} \quad 0 \leq p \leq 1 \quad (1.40)$$

### 1.5.2 Coupling between dielectric waveguide modes

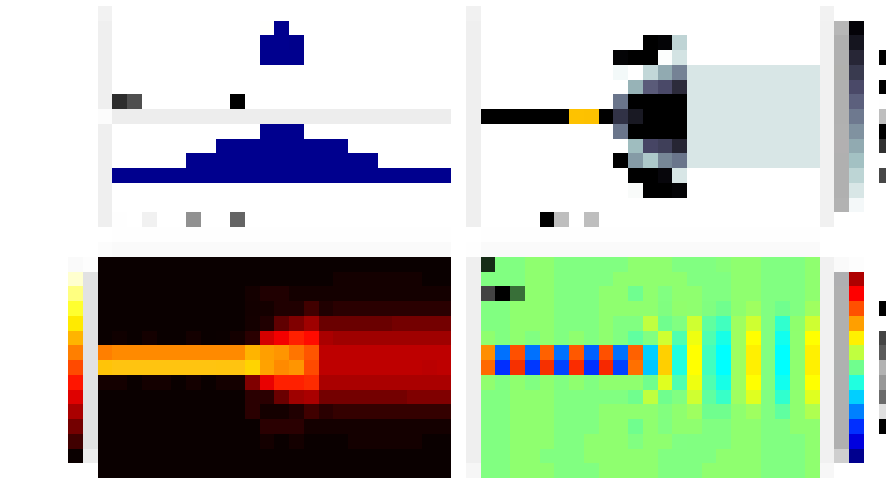


Fig. 1.9 test

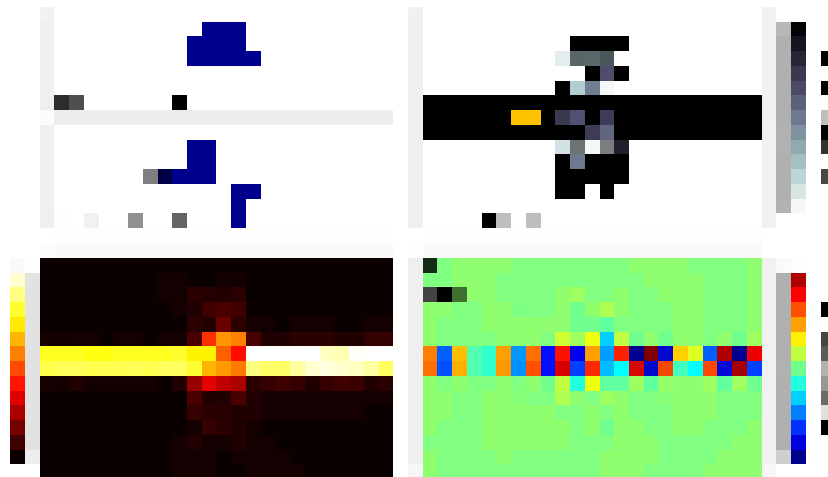


Fig. 1.10 test

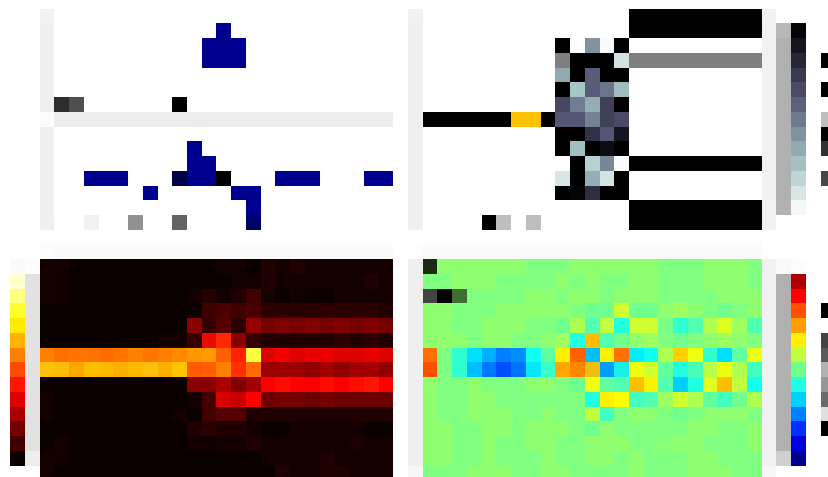


Fig. 1.11 test

### 1.5.3 Coupling to plasmonic waveguide modes

## 1.6 Metamaterials design

### 1.6.1 Modification of the design objective

### 1.6.2 Cloak devices

### 1.6.3 Mimic devices

## 1.7 Extending the method

### 1.7.1 3D

### 1.7.2 Multi-mode

### 1.7.3 Robustness

## 1.8 Appendix

### 1.8.1 Full 3D

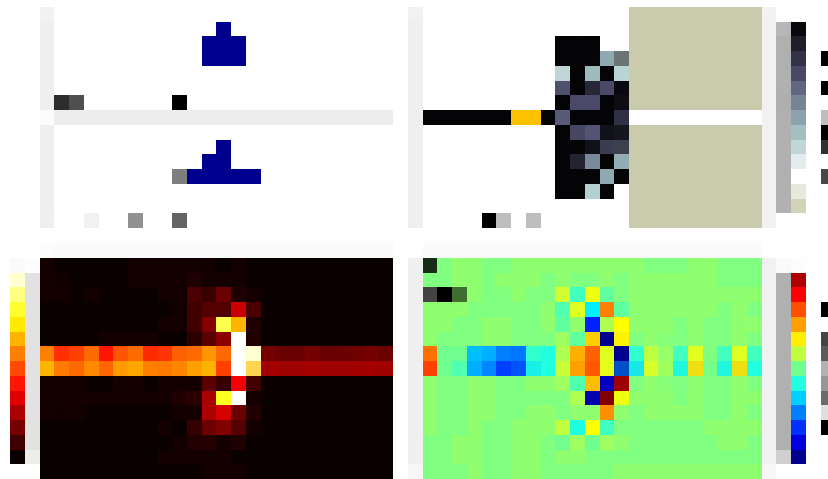


Fig. 1.12 test

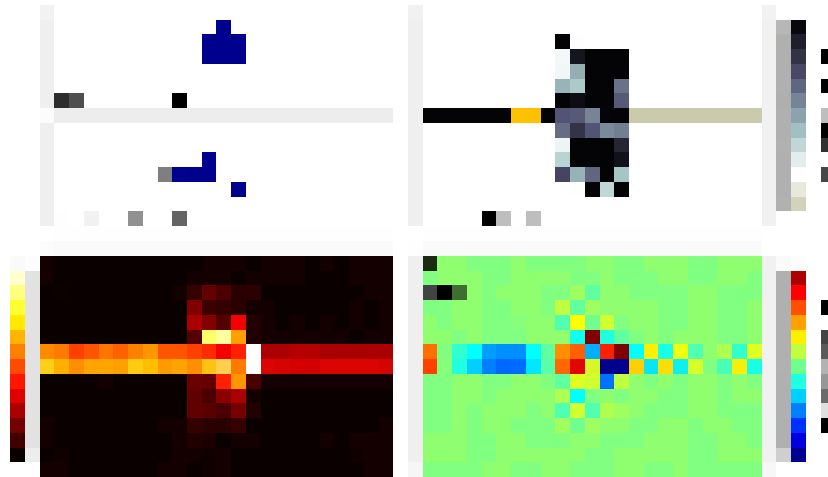


Fig. 1.13 test