**Date:** 11/16/2014 **Primary Facilitator:** Trent

**Start:** 2:00 P.M. **Timekeeper:** Philip

**End:** 3:00 P.M. **Minute Taker:** Trent

**Location:** Google Meet **Attendance:** Philip, Jesse, Trey, Aaron, Trent

1. **Objective**

To begin Project Phase 3

1. **Status [Allocated Time: 15 minutes]**

Trey: State requirements for Project Phase 3

1. **Discussion items [Allocated Time: 40 minutes]**
   1. The remaining tests where divided up.

Resolution: Trent: EnemyView, SplashView; Jessee: LevelView; Philip: TitleView, Graphics2DMock; Trey: GameOverView; Aaron: PlayerView

* 1. Deciding what we’re adding wasn’t very difficult.

Proposals: 1) Boss Model is fairly straight forward 2) If we do both then the Boss Model comes first.

Resolution: We decided to do the Boss Model first, if all goes well we may try to implement scrolling. We also decided that we would do work on this new addition after our next meeting.

* 1. We reminded everyone about tickets

Resolution: No one likes Microsoft Project Management, so we want to use tickets. Also, the Mock object for this set of deliverables, Philip has offered to do (as stated above).

1. **Wrap up [Allocated Time: 5 minutes]**
   1. Reviewed and Began Testing.
   2. Meeting critique (no big criticisms came up)