**Date:** 12/1/2014 **Primary Facilitator:** Trent

**Start:** 6:00 P.M. **Timekeeper:** Trey

**End:** 7:00 P.M. **Minute Taker:** Trent

**Location:** In GH, Google Meet

1. **Objective**

To make Project Phase 4 slides / basic script

1. **Status [Allocated Time: 5 minutes]**

Aaron: State requirements for Project Phase 4

1. **Discussion items [Allocated Time: 20 minutes]**
   1. Look at code to find reasonable samples for the presentation.
      1. LevelModel may be a good place to start (it’s well commented and pretty well divided)
      2. We should also compile individual samples of our work, in Trent’s case it would probably be Meeting Agendas and Minutes.
   2. Check the code to make sure that test work and the code compiles
   3. Fix the Enemy-in-Json Spawn Problem if it hasn’t been fixed already.
   4. Do a couple runs of the game to make sure it is ready to be presented.
   5. If we have not been using tickets… Update Microsoft Project Document.
2. **Wrap up [Allocated Time: 5 minutes]**
   1. Review Slides.
   2. Meeting critique