

Cryptography - Principles —Cryptographie et Sécurité des Communications—

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Context

Previously

- ▶ Ceseur Cipher
- ▶ One-Time Pads
- ▶ Enigma
- ▶ **Cryptology = Cryptography + Cryptanalysis**

Today's objectives

- ▶ Encryption / Decryption (Confidentiality)
- ▶ Verification (Integrity)
- ▶ Signature (Authenticity)

Kerchoffs Principle (in “La Cryptographie Militaire” 1883)

1° Le système doit être matériellement, sinon mathématiquement, indéchiffrable ;

2° Il faut qu'il n'exige pas le secret, et qu'il puisse sans inconvénient tomber entre les mains de l'ennemi ;

3° La clef doit pouvoir en être communiquée et retenue sans le secours de notes écrites, et être changée ou modifiée au gré des correspondants ;

4° Il faut qu'il soit applicable à la correspondance télégraphique ;

5° Il faut qu'il soit portatif, et que son maniement ou son fonctionnement n'exige pas le concours de plusieurs personnes ;

6° Enfin, il est nécessaire, vu les circonstances qui en commandent l'application, que le système soit d'un usage facile, ne demandant ni tension d'esprit, ni la connaissance d'une longue série de règles à observer.

- ▶ The adversary knows the system [Shannon]
- ▶ \neq Security by Obscurity
- ▶ Largely accepted in cryptography
- ▶ Can be more widely applied to InfoSec (Information System Security) in general.

Confusion and Diffusion (Shannon, 1949)

Confusion

- ▶ Each bit in the ciphertext should **depend on several parts of the key**
- ▶ Usually implemented using **Substitutions**, aka S-Boxes

Diffusion

- ▶ Encryption/decryptions should imply an **avalanche effect**.
Formally (in the original Shannon description): changing a single bit in the plaintext changes half of the bits in the cipher-text (eg at the block granularity)
- ▶ Usually implemented using **Permutations** (P-Boxes)

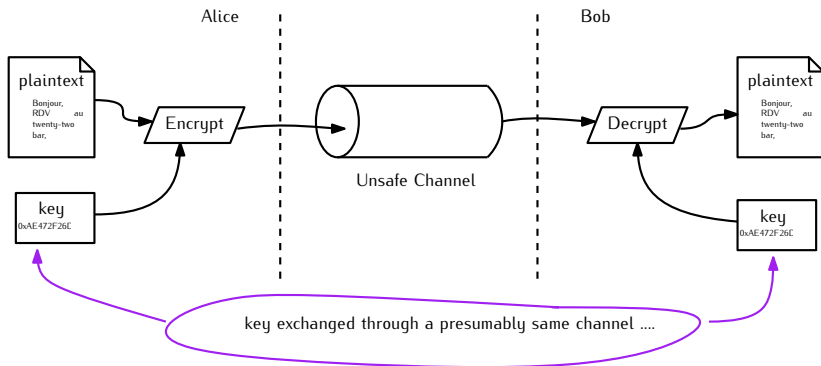
Precautions

- ▶ Use recognized libraries (eg OpenSSL), not your own implementation
- ▶ Prefer open-source implementations (easier to identify bugs and backdoors)¹
- ▶ In this class, a lot of simplified versions (same on wikipedia)

¹<https://www.theguardian.com/world/2013/sep/05/nsa-how-to-remain-secure-surveillance>

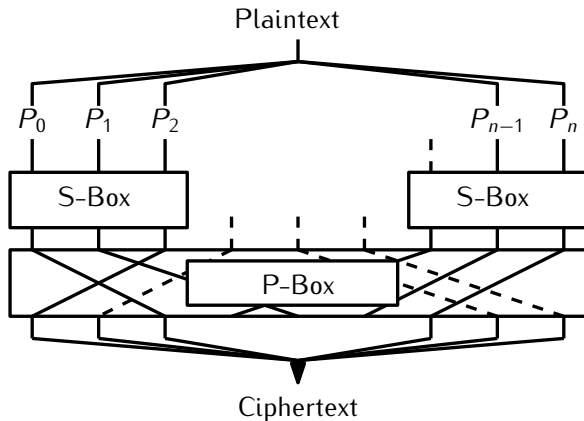
Symmetric Cryptography

Symmetric Cryptography - Principles



- ▶ Encryption, Decryption, Signature and Verification use the same key
 - ▶ Used implementations are quite efficient.
 - ▶ A key for each pair of communicating entities
- ⇒ Rapid explosion in the number of keys

Symmetric ciphers - Basic Principles



Built as a network of substitution/permutation functions:

- ▶ Substitution: replace n bits by a pre-determined (but moving) table. Must be one-to-one (to allow reversibility of encryption function)
- ▶ Permutation: exchange bits

Symmetric ciphers - Basic Principles

Block cipher

- ▶ Treat input as fixed-size blocks (between 64 and 128 bits)
- + More secure
- Requires padding

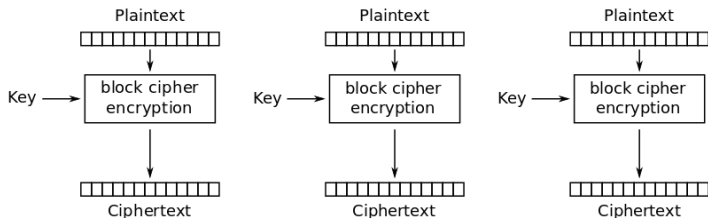
Stream cipher

- ▶ Treat input one byte at a time
- ▶ The encryption of one byte depends on the current state of the cipher (hence of its history of encryption),
- + fast HW implementation
- Security less guaranteed

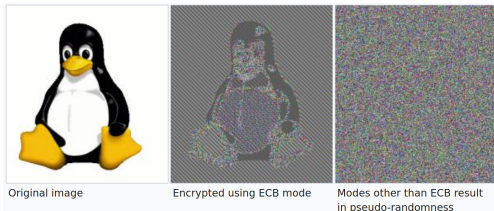
Symmetric ciphers - Operation Modes

Electronic Code Book:

- Message is divided into blocks and each block is encrypted/decrypted separately



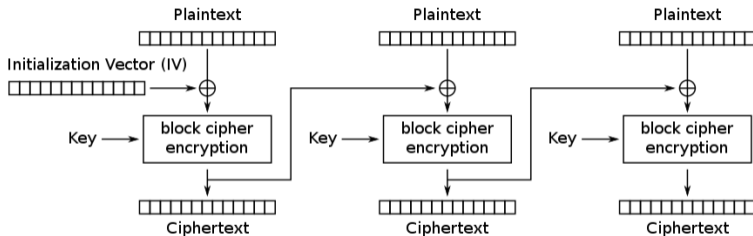
- ❌ Lacks diffusion



Symmetric ciphers - Operation Modes

Cipher Block Chaining

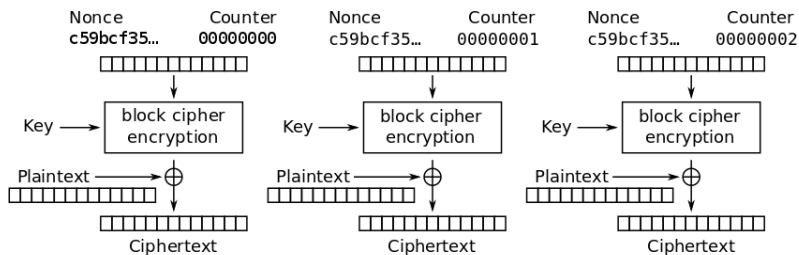
- Initialization Vector to make all cipher message unique



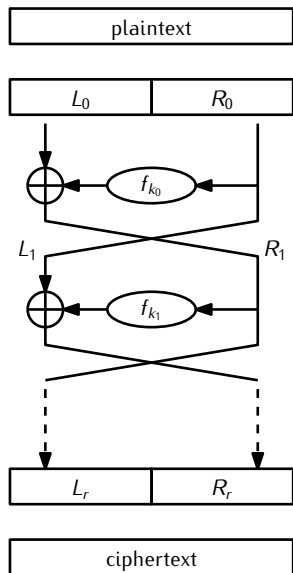
- ❌ encryption cannot be parallelized

Symmetric ciphers - Operation Modes

CounteR



Feistel

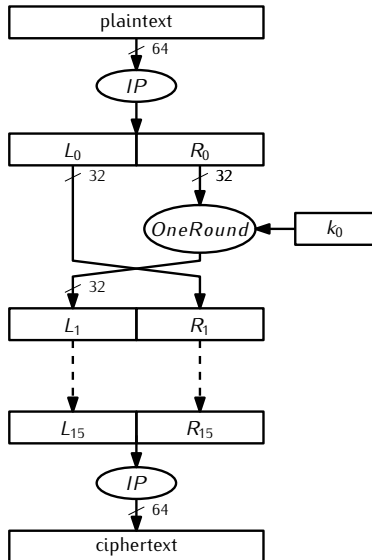


- ▶ block cipher
- ▶ r rounds
- ▶ key k is split into r subkeys:
 (k_0, \dots, k_{r-1})
- ▶ plaintext = (L_0, R_0)
- ▶ $(L_{i+1}, R_{i+1}) = (R_i, L_i \oplus f_{k_i}(R_i))$
- ▶ General structure used in all other ciphers

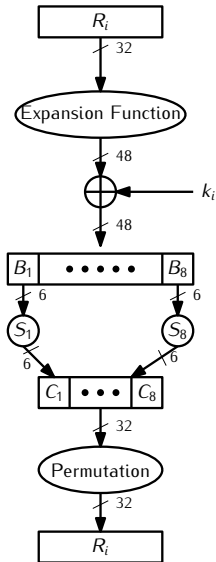
Symmetric Cryptography - DES

- ▶ Expands Feistel algorithm, by introducing:
 - ▶ More permutations
 - ▶ Substitution Boxes (S-Boxes)
- ▶ Designed (and initially published) in 1975.
- ▶ Block-cipher

DES - General Algorithm



DES - One Round



48-bits subkey obtained through a key-schedule algorithm using the original 64-bits key as input

DES - Weaknesses and Attacks

- ▶ Most practical attack to date: still brute force (ie trying out all possible key in turn).
- ▶ Key size in DES was reduced from 128 bits to 56 bits (after discussions with ... NSA) “to fit on a single chip”
- ▶ Practically cracked (brute-forced) in 1997
- ▶ Attacks faster than brute-force:
 - ▶ Differential cryptanalysis: requires 2^{47} chosen plaintexts
 - ▶ Linear cryptanalysis: requires 2^{43} chosen plaintexts

Example: Differential Cryptanalysis

Principle:

- ▶ Choose two plaintexts x and y such that:
 $y = x \oplus \Delta_x$
- ▶ Compute the corresponding cyphertexts and for each S-Box S :
 - ▶ $S(x)$
 - ▶ $S(y) = S(x \oplus \Delta_x)$
- ▶ Compute difference on S-Boxes:
 - ▶ $\Delta_y = S(x \oplus \Delta_x) \oplus S(x)$
- ▶ Repeat this for many plaintexts and several key hypothesis $k_i \in \{0, n\}$
- ▶ key k_j that minimizes Δ is deemed “most probable”.

Limits:

- ➖ In practice requires 2^{47} well-chosen plaintext (so that Δ_x is “not too big”)
- ➖ Limits: choose the “right” plaintexts

3DES

- ▶ Standardized in 1998 to compensate for the weaknesses of DES
- ▶ DES has a 56-bits key
- ▶ **3DES chains 3 DES together:**
 - ▶ Encrypt = $\text{Encrypt}(k_1) \rightarrow \text{Decrypt}(k_2) \rightarrow \text{Encrypt}(k_1)$
 - ▶ Decrypt = $\text{Decrypt}(k_1) \rightarrow \text{Encrypt}(k_2) \rightarrow \text{Decrypt}(k_2)$
 - ▶ Key: 112 bits ($k_1|k_2$)
- ▶ Developed in parallel of AES (waiting for AES to be defined)

AES - Advanced Encryption Standard

- ▶ Supersedes DES
- ▶ Standardized in 2001
- ▶ NIST-organized competition with 5 finalists:
 - ▶ IBM proposed MARS
 - ▶ RSA proposed RC6
 - ▶ Serpent by Anderson, Bihman, Knudsen
 - ▶ Twofish by Bruce Schneier et al
 - ▶ Rijndael, by Daemen and Rijmen
- ▶ Rijndael's was elected by community after a thorough international comparative effort (including NSA, companies, academics), based on security, performance (speed, memory usage).
- ▶ NB: no-patent allowed (imposed by the NIST)

Algorithm

```
void AES_Run_secure(void){  
    int i;  
    addRoundKey();  
    for(i = 0; i < 9; i++){  
        subBytes();  
        shiftRows();  
        mixColumns();  
        computeKey(rcon[i]);  
        addRoundKey();  
    }  
    subBytes();  
    shiftRows();  
    computeKey(rcon[i]);  
    addRoundKey();  
}
```

AES explained²

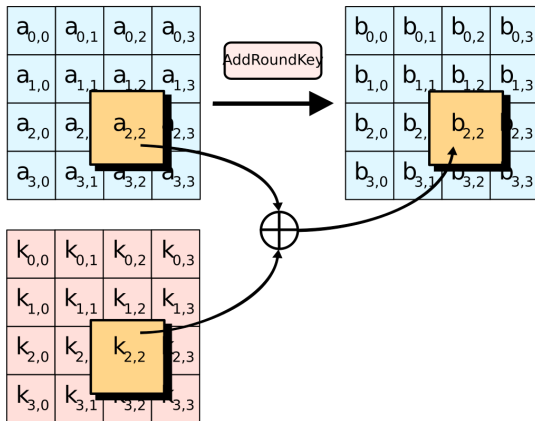
- ▶ **KeyExpansion** — round keys are derived from the cipher key using the AES key schedule. AES requires a separate 128-bit round key block for each round plus one more.

²https://en.wikipedia.org/wiki/Advanced_Encryption_Standard

AES (cont'd)

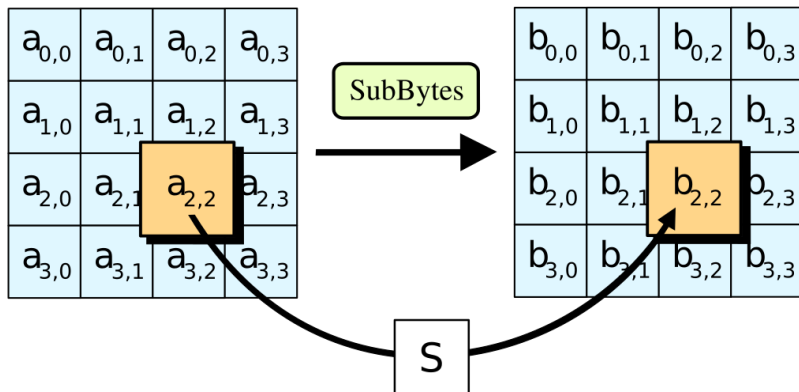
► Initial round key addition:

- **AddRoundKey** – each byte of the state is combined with a byte of the round key using bitwise xor.



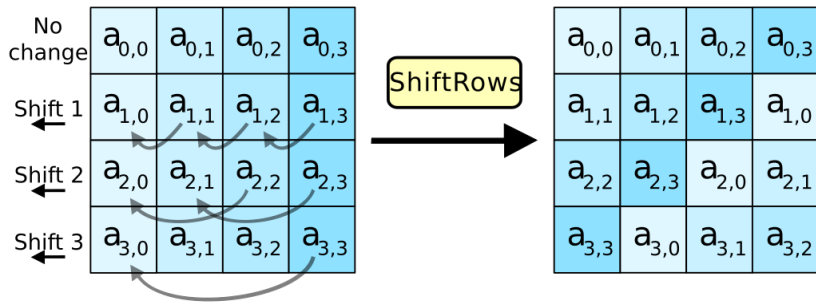
AES - SubBytes

SubBytes = a non-linear substitution step where each byte is replaced with another according to a lookup table.



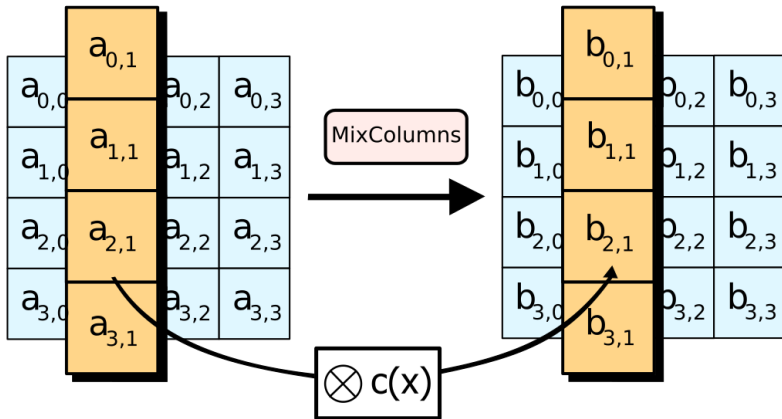
ShiftRows

ShiftRows = a transposition step where the last three rows of the state are shifted cyclically a certain number of steps.



MixColumns

MixColumns = a linear mixing operation which operates on the columns of the state, combining the four bytes in each column.
AddRoundKey



AES - Weaknesses and Attacks

- ▶ Side-channel attacks are practical:
 - ▶ 6-7 blocks plaintexts needed
 - ⇒ requires HW protections
- ▶ Related-key attacks exists:
 - ▶ $2^{99.5}$ time and space complexity
 - ▶ btw: age of universe $\sim 2^{70}$
 - ▶ Anyway totally impractical (because keys are well-chosen to be independant in crypto-systems)

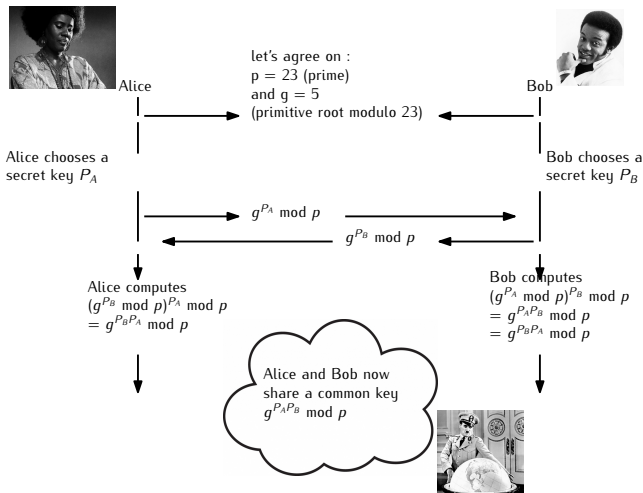
Symmetric Cryptography - Conclusions

- ⊕ Overall very efficient (linear in the size of data to encrypt)
- ⊕ Arithmetic/Logical operations are simple: xor.
- ⊖ Requires a shared key!
 - ▶ Solutions to this:
 - ▶ Avoid the need for a common key
 - ▶ Find a way to securely share a common key

Key Sharing Problem

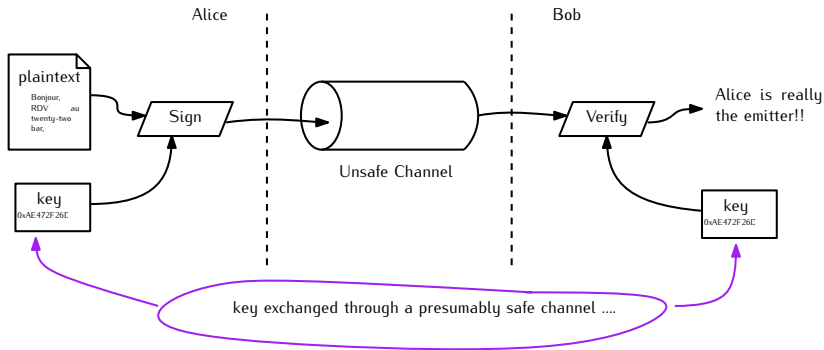
- ▶ Symmetric cryptography uses same key to encrypt and decrypt
- ▶ Problem: how to share this key
- ▶ Hypothesis: there is no secure channel to exchange the key

Diffie-Hellman Key Exchange



Hash

Cryptographic Hash



- ▶ eg Hash-based Message Authentication Code
- ▶ Only sender and recipient can sign/verify the message

Cryptographic Hash - Principle

- ▶ Compute a “footprint”
- ▶ The message can be of any size, the footprint is of fixed size
- ▶ Pseudo-unique identification of message
- ▶ Used for:
 - ▶ Integrity checks
 - ▶ Cryptographic signature
 - ▶ PRNG
 - ▶ Hashed password storage

Cryptographic Hash - Good Properties

- ▶ **Pre-image resistance:** no one can reverse the hash function (to find input from output)
- ▶ **Second pre-image resistance:** unicity of hash. Given an input and the corresponding hash, one cannot find another input with the same hash.
- ▶ **Collision-resistance:** no-one can produce two different inputs with the same hash
- ▶ **Randomness**

Cryptographic Hash - today' state of affairs

Existing (and used) implementations

- ▶ MD5: please don't use anymore: “cryptographically broken and unsuitable for further use”
- ▶ SHA-1: not recommended anymore (since 2017)
- ▶ SHA-2: still not planned for removal
- ▶ SHA-3: standardized in 2015

Current situation:

- ▶ Hash functions are critical in crypto!
- ▶ SHA-2 is still safe but is conceptually close to SHA-1 and might share some weaknesses with it
- ▶ SHA-3 considered “as safe” but built completely differently

Asymmetric Cryptography

(general) Asymmetric Cryptography

- ▶ Each participant u has a pair of keys Pub_u and $Priv_u$.
- ▶ u sends Pub_u to v
- ▶ v sends Pub_v to u
- ▶ u can encrypt its messages to v using a combination of Pub_v and $Priv_u$
- ▶ v can decrypt messages from u using a combination of Pub_u and $Priv_v$

Note:

- ▶ Relies on “hard mathematical problems”:
 - ▶ Discrete logarithm
 - ▶ Factorization of large numbers
- ▶ Usually slow (exponentiation)

RSA

- ▶ Invented in 1977 by Rivest, Shamir and Adleman
- ▶ MIT Patent in 1983, expired in 2000
- ▶ Security based on the difficulty of factorizing large integers

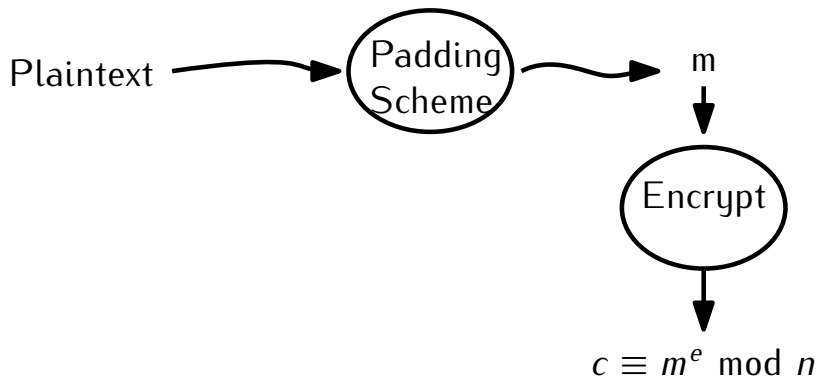
RSA - Key generation

- ▶ Choose p and q , two prime numbers: random, kept secret
- ▶ Compute $n = pq$
- ▶ Compute $\lambda(n)$,
 - ▶ $\lambda(n) = lcm(\lambda(p), \lambda(q))$
 - ▶ $= lcm(p-1, q-1)$
 - ▶ $= \frac{pq}{gcd(p,q)} \dots$ (gcd obtained with Euclid. algorithm)
- ▶ Choose e s.t.:
 - ▶ $1 < e < \lambda(n)$
 - ▶ $gcd(e, \lambda(n)) = 1$
- ▶ Compute $d = e^{-1} \bmod \lambda(n)$
 - ▶ d is the “private key exponent”

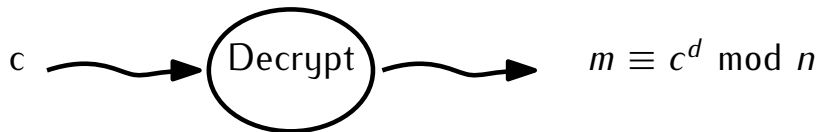
$Pub = (e, n)$

$Priv = (d, n)$

RSA - Encryption



RSA - Decryption



RSA - Example

1. $p = 61$ and $q = 53$
2. $n = pq = 3233$
3. $\lambda(n) = lcm(p - 1, q - 1)$
4. $= \lambda(3233) = lcm(60, 52) = 780$
5. Choose $1 < e < 780$ (coprime to 780), eg $e = 17$
6. $d = e^{-1} \bmod \lambda(n)$
7. $= 413$ (as $1 = 17 * 413 \bmod 780$)
8. Public key = $(e = 17, n = 3233)$
9. Private key = $(d = 413, m = 3233)$
10. $c(m) = m^{17} \bmod 3233$
11. $m(c) = c^{413} \bmod 3233$
12. $m = 65 \rightarrow c = 65^{17} \bmod 3233 = 2790$
13. $2790 \rightarrow m = 2790^{413} \bmod 3233 = 65$

RSA - Properties & Limitations

- ⊕ Finding d requires factorizing n : proven difficult (for p and q large)
- ⊖ Implementation is tricky : good PRNG, acceptable e
- ⊖ Relies on exponentiation which is **expensive** :

$$x^y = \underbrace{x * x * \dots * x}_{y \text{ times}}$$

- ▶ Requires a (fast) multiplier
- ▶ Remember y is big (if you want security)
- ▶ still way more expensive than xor !

Key management

The key distribution problem

- ▶ To encrypt a message or check a signature, Alice needs Bob's public key
- ▶ Otherwise, it may encrypt a message thinking only Bob will read it, but maybe Charlie can read it instead
- ▶ How can she get this public key in a secure manner?
- ▶ Hard problem, no perfect solution

Note: Using the right key guarantees Bob **is** Bob, but not that Bob is honest ...

Existing solutions

- ▶ Hierarchical certification authorities
- ▶ Web of trust (eg PGP)
- ▶ Direct exchange of keys

Hybrid Cryptography

Comparing Symmetric / Asymmetric cryptography

Symmetric cryptography

- ▶ 1 key per pair of participants (n^2 keys)
- ▶ Fast: simple operations, easy to implement in HW

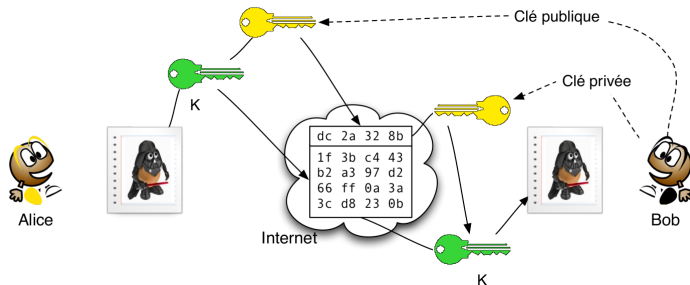
Asymmetric cryptography

- ▶ 1 pair of key per participant ($2n$ keys)
- ▶ Slow: complex operations, eg exponentiations

Hybrid cryptography

- ▶ Alice encrypts a symmetric key with the public key of Bob
 - ▶ Alice encrypts the message with the symmetric key
- ⇒ Best of both worlds

The “best of both worlds”



- ▶ Alice encrypts message with Symm key k
- ▶ Alice encrypts k with Bob's public key
- ▶ Bob decrypts k with his private key
- ▶ Bob decrypts message with k

Next time

- ▶ Cryptographic protocols
- ▶ Public Key Authorities
- ▶ PGP