

A Tour of Go for the C# Developer

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I am NOT an Expert

- Primary language: C#
- Exploring Go (golang) for ideas
 - Different priorities
 - Different programming approaches
 - Things I can use in my primary environment

Topics

- Opinionated Syntax
- No Unused Variables
- Baked-in Concurrency
- Deferred Calls
- Error Handling
- Multiple Return Values
- Interfaces

Additional Topics

- Packages
- Exports
- Project Structure
- Types
- Interfaces
- Named Return Values
- Bare Returns
- Error / Panic
- Pointers
- Inline goroutines
- Closures
- `sync.WaitGroup`



Resources

Code Samples & Resources

[https://github.com/jeremybytes/
go-for-csharp-dev](https://github.com/jeremybytes/go-for-csharp-dev)



Thank You!

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