Jessica Gillan

Education Colorado School of Mines, Golden, CO

Bachelor of Science, Electrical Engineering (BSEE)

Member of Tau Beta Pi Honor Society

Graduated December 2015

Experience HW Systems Engineer MacBook, Apple; Cupertino, CA – June 2015-Aug 2015

Drove the design and fabrication of an intersystem flex PCB including schematic capture, layout management, and cross-functional collaboration.

Developed and analyzed a DC power flow model for a new product resulting in the identification and correction of thermal risks prior to product build.

Conducted high speed signal characterization and cultivated the first testing strategy, set-up, and adjustment method for signal improvement.

HW Design Engineer New Products, Nest Labs/Google; Palo Alto, CA – May 2014-Dec 2014 Responsible for building hardware and supporting implementation for Google Board of Directors new product demo.

Owned the creation of development boards for a new product including feature outline, design, and build execution.

Successfully built first prototype to validate new audio system design utilizing five separate vendor sub-systems.

Redesigned in-house tool to achieve greater accuracy and speed in measurements. Adopted and utilized by the current engineering team.

Technology Product Marketing, Tokita-Bethune, Inc.; Seattle, WA – April 2007-July 2011 Role specialized in driving user adoption in technology product marketing campaigns. Led coordination of Samsung Behold II launch campaign with T-Mobile, New York region. Campaign involved executing four-day marketing campaigns across five NY T-Mobile venues and reached a 200% increase in Behold II sales.

Distinctions KPCB Build For Good Award & 2nd Place in Hardware - HackPrinceton Fall 2015

Rensselaer Medalist, Outstanding in Math & Science - Scholarship to RPI

Ballet Prodigy of the Year - New York City Dance Alliance

Projects iOS (Swift) - Location and user based event app (in progress)

Power Harvesting - Piezoelectric transducer adapted to harvest vibrational energy

LabView Control/Monitoring System - Pneumatic transfer control system with location and

radiation monitoring, hardware and software implementation

Embedded Systems - Interactive reflex game written in C and ran on HCS12 microcontroller Sensor Design - Ozone sensor dropsonde for atmospheric research (funded by UCAR)