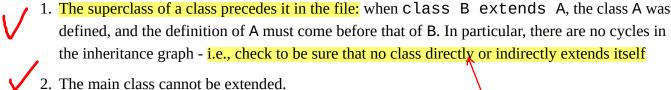
## Home Work 3 – overview

The semantic analysis visitor has 22 checks to make (originally 24 but two will not be tested):



- 3. The same name cannot be used to name two classes.

currently todo

- 4. The same name cannot be used for the same field in one class.
- This includes fields defined in a class and a subclass (even though this is legal in real Java). no field overriding, only hiding by local I'm not sure exactly what this means, we'll to ask in forum.
- 5. The same name cannot be used for the same method in one class overloading is not supported.
  - $6.\,$  An overriding method matches the ancestor's method signature with the same name (same number of arguments, same static type of arguments, a covariant static return type). Note that overloading is not supported.
  - 7. A type declaration of a reference type of A refers to classes that are defined somewhere in the file (either before or after the same class, or to the same class itself).
- 8. new A() is invoked for a class A that is defined somewhere in the file (either before or after the same class, or to the same class itself).
- 9. In method invocation, the static type of the object is a reference type (not int, bool, or int[]).
  - 10.A method call is to a method that was defined in the class according to the static type of the object, and further, the type of the actual parameters matches the definition. Namely, in  $e.f(a_1, \ldots, a_k)$ , the method f was defined in class A where A is the static type of e, it has k arguments, and the static type of each a\_i matches (i.e. is a subtype of) the type of the i'th formal parameter of said definition.
- 11.A method call is invoked on expression e which is either this, a new expression, or a reference to a local variable, formal parameter or a field.
- /12. The static type of the object on which length invoked is int[].
  - 13.A reference in an expression to a variable (i.e., not in a role of a method name in a call or a class name in new) is to a local variable or formal parameter defined in the current method, or to a field defined in the current class or its superclasses.
  - 14.Every local variable is definitely initialized (assigned to) before it is used. See here.

- 15. In an assignment x = e, the static type of e is valid according to the declaration of x. Note subtyping!
- 16.In if and while, the condition is boolean.
- 17. The static type of e in return e is valid according to the definition of the current method. Note subtyping!
  - 18. The argument to System.out.println is of type int.
  - 19. The arguments to the predefined operators (&&, <, !, +, -, \* etc.) are of the correct type.
  - 20.In an array access x[e], x is int[] and e is an int.
  - 21. In an assignment to an array x[e1] = e2, x is int[], e1 is an int and also e2 is an int.
- 22. Variable redeclaration is forbidden the same name cannot be used for declarations of two local variables or formal parameters.
  - 23. updated In an array allocation new int[e], e is an int.

We'll to implement some helpers:

- BinaryExpr |--> Type
- VarName |--> StaticType
- (ClassName A, ClassName B) |--> is B a ligal instance of A
- And probably more

## Idea (general psudo code):

1.	mainName <- name of main class
2.	for classDecl in program.classDecls():
3.	check if extends main
4.	check if superClass is defined before it
5.	check if replecates a diffarent class name
6.	for VarDecl in classDecl.fiels():
7.	check if replecates a feild name
8.	if VarDecl.type() is RefType:
9.	check if type is defined as a class name
10.	for MethodDecl in classDecl.methodDecls():
11.	check for overloading
12.	if override check for signature match
13.	for formal args and varDecls check for double naming and valid definitions
14.	check that type of the retExpr matches decleration
15.	for "if" and "while" statements – check cond is boolean
16.	for expressions:
17.	binary – check type
18.	assignment – check type
19.	Identifer:
20.	checl that is defined
21.	if in lv of assignment check for inisializetion
22.	NotExpr – check type
23.	MethodCall:
24.	check for valid owner
25.	owner has method defined
26.	correct types of actuals
27.	arrayLength – check that owner is of static type int[]
28.	System.out.println - actual is of type int
29.	ArrayAccess and ArrayAssign – check types