

# Assignment-1: Oracle for Simon's Algorithm

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# 1 Finding Unitary Matrix for the Oracle

For a **single qubit**, the oracle should output the following for the input qubit-

1.  $U_f |0\rangle = \frac{1}{\sqrt{2}}(|1\rangle + |0\rangle)$

2.  $U_f |1\rangle = |0\rangle$

So, we get the matrix as -  $U_{f1} = \begin{bmatrix} \frac{1}{\sqrt{2}} & 1 \\ \frac{1}{\sqrt{2}} & 0 \end{bmatrix}$

For **two qubits**, the oracle should output the following for the input qubits-

1.  $U_f |00\rangle = \frac{1}{2}(|11\rangle + |00\rangle + |01\rangle + |10\rangle)$

2.  $U_f |10\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |01\rangle)$

3.  $U_f |01\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |10\rangle)$

4.  $U_f |11\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$

So, we get the matrix as -  $U_{f2} = \begin{bmatrix} \frac{1}{2} & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{2} & 0 & \frac{1}{\sqrt{2}} & 0 \\ \frac{1}{2} & \frac{1}{\sqrt{2}} & 0 & 0 \\ \frac{1}{2} & 0 & 0 & \frac{1}{\sqrt{2}} \end{bmatrix}$

Finding  $U_{f2}$  by taking the tensor product of  $U_{f1}$  gives -

$$U'_{f2} = U_{f1} \otimes U_{f1} = \begin{bmatrix} \frac{1}{2} & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 1 \\ \frac{1}{2} & 0 & \frac{1}{\sqrt{2}} & 0 \\ \frac{1}{2} & \frac{1}{\sqrt{2}} & 0 & 0 \\ \frac{1}{2} & 0 & 0 & 0 \end{bmatrix}$$

Clearly,  $U_{f2}$  is not same as  $U'_{f2}$ .

For **three qubits**, the oracle should output the following for the input qubits-

1.  $U_f |000\rangle = \frac{1}{2\sqrt{2}}(|000\rangle + |001\rangle + |010\rangle + |011\rangle + |100\rangle + |101\rangle + |110\rangle + |111\rangle)$
2.  $U_f |001\rangle = \frac{1}{2}(|000\rangle + |010\rangle + |100\rangle + |110\rangle)$
3.  $U_f |010\rangle = \frac{1}{2}(|000\rangle + |001\rangle + |100\rangle + |101\rangle)$
4.  $U_f |011\rangle = \frac{1}{2}(|000\rangle + |011\rangle + |100\rangle + |111\rangle)$
5.  $U_f |100\rangle = \frac{1}{2}(|000\rangle + |001\rangle + |010\rangle + |011\rangle)$
6.  $U_f |101\rangle = \frac{1}{2}(|000\rangle + |010\rangle + |101\rangle + |111\rangle)$
7.  $U_f |110\rangle = \frac{1}{2}(|000\rangle + |001\rangle + |110\rangle + |111\rangle)$
8.  $U_f |111\rangle = \frac{1}{2}(|000\rangle + |011\rangle + |101\rangle + |110\rangle)$

So, we get the matrix as -  $U_{f3} =$

$$\begin{bmatrix} \frac{1}{2\sqrt{2}} & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2\sqrt{2}} & 0 & \frac{1}{2} & 0 & \frac{1}{2} & 0 & \frac{1}{2} & 0 \\ \frac{1}{2\sqrt{2}} & \frac{1}{2} & 0 & 0 & \frac{1}{2} & \frac{1}{2} & 0 & 0 \\ \frac{1}{2\sqrt{2}} & 0 & 0 & \frac{1}{2} & \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ \frac{1}{2\sqrt{2}} & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} & 0 & 0 & 0 & 0 \\ \frac{1}{2\sqrt{2}} & 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} & 0 & \frac{1}{2} \\ \frac{1}{2\sqrt{2}} & \frac{1}{2} & 0 & 0 & 0 & 0 & \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2\sqrt{2}} & 0 & 0 & \frac{1}{2} & 0 & \frac{1}{2} & \frac{1}{2} & 0 \end{bmatrix}$$

## 2 Circuit for Simon's Algorithm

When input is "011", we get the following circuit as shown in figure-1.

The input bit string has to be reversed to follow Qiskit's ordering. The occurrence of the first non-zero string bit of the reversed input string must

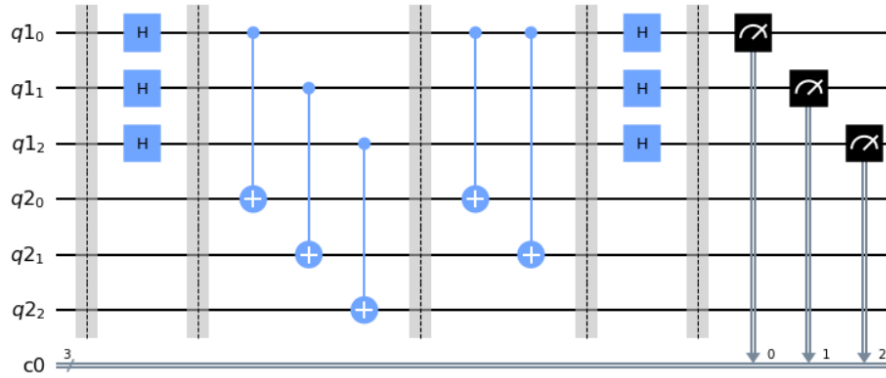


Figure 1: Circuit for Simon's Algorithm

be stored in a variable [called *flagbit*].

Its oracle is implemented by first copying the qubits of input register to that of the second register using CNOT gates, i.e,  $q1_a \rightarrow q2_a$ . Then, whenever, we have a non-zero string bit occuring in the reversed string, we perform a *CNOT* operation with control as input register qubit whose index corresponds to *flagbit* and target as second register qubit whose index corresponds to the index of the occurrence of a non-zero bit string in the reversed input string.

Code for the oracle -

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for i in range(n):
    qc.cx(q1[i],q2[i])
qc.barrier()

if flagbit != -1:
    for ind, bit in enumerate(b_rev):
        if bit == "1":
            qc.cx(flagbit, q2[ind])

```

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### 3 References

1. [Exploring Simon's Algorithm with Daniel Simon](#)