

# Audit Report **BullDogeAl**

January 2023

Type BEP20

Network BSC

Address 0x29b6F1f4f6513A6363E32D092Bf95319eC5266B9

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## Review

Contract Name	BullDogeAlToken
Compiler Version	v0.8.17+commit.8df45f5f
Optimization	200 runs
Explorer	https://bscscan.com/address/0x29b6f1f4f6513a6363e32d092bf95319ec 5266b9
Address	0x29b6f1f4f6513a6363e32d092bf95319ec5266b9
Network	BSC
Symbol	BDA
Decimals	18
Total Supply	100,000,000

# Audit Updates

Initial Audit
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#### Source Files

Filename	SHA256
BullDogeAlToken.sol	6946a79b2b5ef99cf4f840358cebd0973f 7d42eee5061bf423d7c7b30f06e2ab



# Analysis

CriticalMediumMinor / InformativePass

Severity	Code	Description	Status
•	ST	Stops Transactions	Passed
•	OCTD	Transfers Contract's Tokens	Passed
•	OTUT	Transfers User's Tokens	Passed
•	ELFM	Exceeds Fees Limit	Passed
•	ULTW	Transfers Liquidity to Team Wallet	Passed
•	MT	Mints Tokens	Passed
•	ВТ	Burns Tokens	Passed
•	ВС	Blacklists Addresses	Passed

# Diagnostics

CriticalMediumMinor / Informative

Severity	Code	Description	Status
•	PVC	Price Volatility Concern	Unresolved
•	L02	State Variables could be Declared Constant	Unresolved
•	L04	Conformance to Solidity Naming Conventions	Unresolved
•	L09	Dead Code Elimination	Unresolved
•	L16	Validate Variable Setters	Unresolved
•	L20	Succeeded Transfer Check	Unresolved



#### PVC - Price Volatility Concern

Criticality	Minor / Informative
Location	BullDogeAlToken.sol#L727
Status	Unresolved

#### Description

The contract accumulates tokens from the taxes to swap them for ETH. The variable swapTokensAtAmount sets a threshold where the contract will trigger the swap functionality. If the variable is set to a big number, then the contract will swap a huge amount of tokens for ETH.

It is important to note that the price of the token representing it, can be highly volatile. This means that the value of a price volatility swap involving Ether could fluctuate significantly at the triggered point, potentially leading to significant price volatility for the parties involved.

```
function setSwapTokensAtAmount(uint256 newAmount) external onlyOwner {
    require(newAmount != swapTokensAtAmount, 'Swap tokens at amount is already set
to that amount');
    swapTokensAtAmount = newAmount;
    emit SwapTokensAtAmountUpdated(newAmount);
}
```

#### Recommendation

The contract could ensure that it will not sell more than a reasonable amount of tokens in a single transaction. A suggested implementation could check that the maximum amount should be less than a fixed percentage of the total supply. Hence, the contract will guarantee that it cannot accumulate a huge amount of tokens in order to sell them.



#### L02 - State Variables could be Declared Constant

Criticality	Minor / Informative
Location	BullDogeAlToken.sol#L593
Status	Unresolved

#### Description

State variables can be declared as constant using the constant keyword. This means that the value of the state variable cannot be changed after it has been set. Additionally, the constant variables decrease gas consumption of the corresponding transaction.

```
uint256 public taxFee = 2
```

#### Recommendation

Constant state variables can be useful when the contract wants to ensure that the value of a state variable cannot be changed by any function in the contract. This can be useful for storing values that are important to the contract's behavior, such as the contract's address or the maximum number of times a certain function can be called. The team is advised to add the constant keyword to state variables that never change.



# L04 - Conformance to Solidity Naming Conventions

Criticality	Minor / Informative
Location	BullDogeAlToken.sol#L280,282,308,352,566,713,719,733
Status	Unresolved

#### Description

The Solidity style guide is a set of guidelines for writing clean and consistent Solidity code. Adhering to a style guide can help improve the readability and maintainability of the Solidity code, making it easier for others to understand and work with.

The followings are a few key points from the Solidity style guide:

- 1. Use camelCase for function and variable names, with the first letter in lowercase (e.g., myVariable, updateCounter).
- 2. Use PascalCase for contract, struct, and enum names, with the first letter in uppercase (e.g., MyContract, UserStruct, ErrorEnum).
- 3. Use uppercase for constant variables and enums (e.g., MAX\_VALUE, ERROR\_CODE).
- 4. Use indentation to improve readability and structure.
- 5. Use spaces between operators and after commas.
- 6. Use comments to explain the purpose and behavior of the code.
- 7. Keep lines short (around 120 characters) to improve readability.

```
function DOMAIN_SEPARATOR() external view returns (bytes32);
function PERMIT_TYPEHASH() external pure returns (bytes32);
function MINIMUM_LIQUIDITY() external pure returns (uint256);
function WETH() external pure returns (address);
address _address
bool _swapEnabled
address _treasury
bool _swapWithLimit
```



#### Recommendation

By following the Solidity naming convention guidelines, the codebase increased the readability, maintainability, and makes it easier to work with.

Find more information on the Solidity documentation https://docs.soliditylang.org/en/v0.8.17/style-guide.html#naming-convention.



#### L09 - Dead Code Elimination

Criticality	Minor / Informative
Location	BullDogeAlToken.sol#L192
Status	Unresolved

#### Description

In Solidity, dead code is code that is written in the contract, but is never executed or reached during normal contract execution. Dead code can occur for a variety of reasons, such as:

- Conditional statements that are always false.
- Functions that are never called.
- Unreachable code (e.g., code that follows a return statement).

Dead code can make a contract more difficult to understand and maintain, and can also increase the size of the contract and the cost of deploying and interacting with it.

```
function _burn(address account, uint256 amount) internal virtual {
    require(account != address(0), 'ERC20: burn from the zero address');

    _beforeTokenTransfer(account, address(0), amount);

    uint256 accountBalance = _balances[account];
...
}
_totalSupply -= amount;

emit Transfer(account, address(0), amount);

_afterTokenTransfer(account, address(0), amount);
}
```

#### Recommendation



To avoid creating dead code, it's important to carefully consider the logic and flow of the contract and to remove any code that is not needed or that is never executed. This can help improve the clarity and efficiency of the contract.



#### L16 - Validate Variable Setters

Criticality	Minor / Informative
Location	BullDogeAlToken.sol#L562,568
Status	Unresolved

#### Description

The contract performs operations on variables that have been configured on user-supplied input. These variables are missing of proper check for the case where a value is zero. This can lead to problems when the contract is executed, as certain actions may not be properly handled when the value is zero.

```
marketingWallet = _marketing
marketingWallet = _address
```

#### Recommendation

By adding the proper check, the contract will not allow the variables to be configured with zero value. This will ensure that the contract can handle all possible input values and avoid unexpected behavior or errors. Hence, it can help to prevent the contract from being exploited or operating unexpectedly.



#### L20 - Succeeded Transfer Check

Criticality	Minor / Informative
Location	BullDogeAlToken.sol#L776
Status	Unresolved

#### Description

According to the ERC20 specification, the transfer methods should be checked if the result is successful. Otherwise, the contract may wrongly assume that the transfer has been established.

ERC20token.transfer(msg.sender, balance)

#### Recommendation

The contract should check if the result of the transfer methods is successful. The team is advised to check the SafeERC20 library from the Openzeppelin library.



# **Functions Analysis**

Contract	Туре	Bases		
	Function Name	Visibility	Mutability	Modifiers
IERC20	Interface			
	totalSupply	External		-
	balanceOf	External		-
	transfer	External	✓	-
	allowance	External		-
	approve	External	✓	-
	transferFrom	External	✓	-
IERC20Metad ata	Interface	IERC20		
	name	External		-
	symbol	External		-
	decimals	External		-
Context	Implementation			
	_msgSender	Internal		
	_msgData	Internal		
Ownable	Implementation	Context		
		Public	✓	-
	owner	Public		-
	renounceOwnership	Public	✓	onlyOwner
	transferOwnership	Public	✓	onlyOwner



ERC20	Implementation	Context, IERC20, IERC20Met adata		
		Public	✓	-
	name	Public		-
	symbol	Public		-
	decimals	Public		-
	totalSupply	Public		-
	balanceOf	Public		-
	transfer	Public	✓	-
	allowance	Public		-
	approve	Public	✓	-
	transferFrom	Public	✓	-
	increaseAllowance	Public	✓	-
	decreaseAllowance	Public	✓	-
	_transfer	Internal	✓	
	_mint	Internal	✓	
	_burn	Internal	✓	
	_approve	Internal	✓	
	_beforeTokenTransfer	Internal	✓	
	_afterTokenTransfer	Internal	1	
IUniswapV2Fa ctory	Interface			
	feeTo	External		-
	feeToSetter	External		-
	getPair	External		-
	allPairs	External		-
	allPairsLength	External		-
	createPair	External	✓	-
	setFeeTo	External	1	-



	setFeeToSetter	External	✓	-
IUniswapV2Pa ir	Interface			
	name	External		-
	symbol	External		-
	decimals	External		-
	totalSupply	External		-
	balanceOf	External		-
	allowance	External		-
	approve	External	<b>✓</b>	-
	transfer	External	✓	-
	transferFrom	External	✓	-
	DOMAIN_SEPARATOR	External		-
	PERMIT_TYPEHASH	External		-
	nonces	External		-
	permit	External	✓	-
	MINIMUM_LIQUIDITY	External		-
	factory	External		-
	token0	External		-
	token1	External		-
	getReserves	External		-
	price0CumulativeLast	External		-
	price1CumulativeLast	External		-
	kLast	External		-
	mint	External	✓	-
	burn	External	✓	-
	swap	External	✓	-
	skim	External	<b>✓</b>	-
	sync	External	1	-



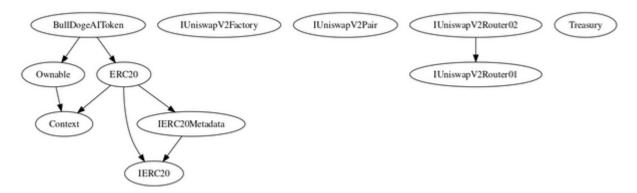
	initialize	External	✓	-
IUniswapV2Ro uter01	Interface			
	factory	External		-
	WETH	External		-
	addLiquidity	External	✓	-
	addLiquidityETH	External	Payable	-
	removeLiquidity	External	✓	-
	removeLiquidityETH	External	✓	-
	removeLiquidityWithPermit	External	✓	-
	removeLiquidityETHWithPermit	External	✓	-
	swapExactTokensForTokens	External	✓	-
	swapTokensForExactTokens	External	✓	-
	swapExactETHForTokens	External	Payable	-
	swapTokensForExactETH	External	✓	-
	swapExactTokensForETH	External	✓	-
	swapETHForExactTokens	External	Payable	-
	quote	External		-
	getAmountOut	External		-
	getAmountIn	External		-
	getAmountsOut	External		-
	getAmountsIn	External		-
IUniswapV2Ro uter02	Interface	IUniswapV2 Router01		
	removeLiquidityETHSupportingFeeOn TransferTokens	External	✓	-
	removeLiquidityETHWithPermitSupportingFeeOnTransferTokens	External	✓	-
	swapExactTokensForTokensSupporti ngFeeOnTransferTokens	External	✓	-



	swapExactETHForTokensSupporting FeeOnTransferTokens	External	Payable	-
	swapExactTokensForETHSupporting FeeOnTransferTokens	External	<b>√</b>	-
Treasury	Implementation			
		Public	✓	-
	setMarketingWallet	Public	✓	-
	swap	Public	✓	-
BullDogeAlTok en	Implementation	ERC20, Ownable		
		Public	✓	ERC20
		External	Payable	-
	_setAutomatedMarketMakerPair	Private	✓	
	excludeFromFees	External	✓	onlyOwner
	_transfer	Internal	✓	
	setSwapEnabled	External	✓	onlyOwner
	setTreasury	External	1	onlyOwner
	setSwapTokensAtAmount	External	✓	onlyOwner
	setSwapWithLimitStatus	External	✓	onlyOwner
	isBot	Private		
	swapAndLiquify	Private	✓	
	claimStuckTokens	External	1	onlyOwner
		-	-	-

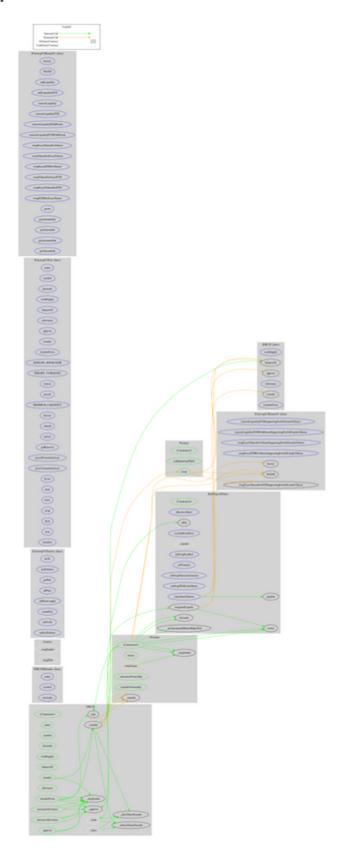


# Inheritance Graph





# Flow Graph





### Summary

BullDogeAl is an interesting project that has a friendly and growing community. The Smart Contract analysis reported no compiler error or critical issues. The contract Owner can access some admin functions that can not be used in a malicious way to disturb the users' transactions. With the exception of the initial 10 seconds following its launch, the fees are fixed at 2%. During this initial period, the fees for buying and selling are set at 45%.



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Cyberscope is one of the leading smart contract audit firms in the crypto space and has built a high-profile network of clients and partners.



The Cyberscope team

https://www.cyberscope.io