

Audit Report New Floki Inu

May 2023

SHA256

ab911b800f9f39786b14e54f785349800d80dedc60f43de5ed4f98e3cad7c875

Audited by © cyberscope



Table of Contents

Table of Contents	1
Review	2
Audit Updates	2
Source Files	2
Findings Breakdown	3
Analysis	4
Diagnostics	5
L04 - Conformance to Solidity Naming Conventions	6
Description	6
Recommendation	7
L07 - Missing Events Arithmetic	8
Description	8
Recommendation	8
L09 - Dead Code Elimination	9
Description	9
Recommendation	9
L12 - Using Variables before Declaration	10
Description	10
Recommendation	10
L14 - Uninitialized Variables in Local Scope	11
Description	11
Recommendation	11
L16 - Validate Variable Setters	12
Description	12
Recommendation	12
L20 - Succeeded Transfer Check	13
Description	13
Recommendation	13
Functions Analysis	14
Inheritance Graph	20
Flow Graph	21
Summary	22
Disclaimer	23
About Cyberscope	24



Review

Contract Name	NEWFLOKI-INU
Testing Deploy	https://testnet.bscscan.com/address/0x0f34615d236d1c8c16e3 f70d07dfd561a8835c9f
Address	0x0f34615d236d1c8c16e3f70d07dfd561a8835c9f
Symbol	#NEWFLOKI-INU
Decimals	9
Total Supply	450,000,000,000,000

Audit Updates

Initial Audit 09 May 2023	
---------------------------	--

Source Files

Filename	SHA256
contracts/NEWFLOKI-INU.sol	ab911b800f9f39786b14e54f785349800d8 0dedc60f43de5ed4f98e3cad7c875



Findings Breakdown



Sev	verity	Unresolved	Acknowledged	Resolved	Other
•	Critical	0	0	0	0
•	Medium	0	0	0	0
	Minor / Informative	7	0	0	0



Analysis

CriticalMediumMinor / InformativePass

Severity	Code	Description	Status
•	ST	Stops Transactions	Passed
•	OCTD	Transfers Contract's Tokens	Passed
•	OTUT	Transfers User's Tokens	Passed
•	ELFM	Exceeds Fees Limit	Passed
•	ULTW	Transfers Liquidity to Team Wallet	Passed
•	MT	Mints Tokens	Passed
•	ВТ	Burns Tokens	Passed
•	ВС	Blacklists Addresses	Passed



Diagnostics

CriticalMediumMinor / Informative

Severity	Code	Description	Status
•	L04	Conformance to Solidity Naming Conventions	Unresolved
•	L07	Missing Events Arithmetic	Unresolved
•	L09	Dead Code Elimination	Unresolved
•	L12	Using Variables before Declaration	Unresolved
•	L14	Uninitialized Variables in Local Scope	Unresolved
•	L16	Validate Variable Setters	Unresolved
•	L20	Succeeded Transfer Check	Unresolved



L04 - Conformance to Solidity Naming Conventions

Criticality	Minor / Informative
Location	contracts/NEWFLOKI-INU.sol#L33,116,119,127,128,129,130,131,139,145,146,147,148,169,412,457
Status	Unresolved

Description

The Solidity style guide is a set of guidelines for writing clean and consistent Solidity code. Adhering to a style guide can help improve the readability and maintainability of the Solidity code, making it easier for others to understand and work with.

The followings are a few key points from the Solidity style guide:

- 1. Use camelCase for function and variable names, with the first letter in lowercase (e.g., myVariable, updateCounter).
- 2. Use PascalCase for contract, struct, and enum names, with the first letter in uppercase (e.g., MyContract, UserStruct, ErrorEnum).
- 3. Use uppercase for constant variables and enums (e.g., MAX_VALUE, ERROR_CODE).
- 4. Use indentation to improve readability and structure.
- 5. Use spaces between operators and after commas.
- 6. Use comments to explain the purpose and behavior of the code.
- 7. Keep lines short (around 120 characters) to improve readability.



```
function WETH() external pure returns (address);
mapping (address => uint256) _tOwned
mapping (address => mapping (address => uint256)) _allowances
uint256 constant private startingSupply = 450_000_000_000_000
string constant private _name = "NEWFLOKI-INU"
string constant private _symbol = "#NEWFLOKI-INU"
uint8 constant private _decimals = 9
uint256 constant private _tTotal = startingSupply * (10 ** _decimals)

Fees public _taxRates = Fees({
            buyFee: 0,
            sellFee: 500,
            transferFee: 0
        })
uint256 constant public maxBuyTaxes = 1000
...
```

Recommendation

By following the Solidity naming convention guidelines, the codebase increased the readability, maintainability, and makes it easier to work with.

Find more information on the Solidity documentation

https://docs.soliditylang.org/en/v0.8.17/style-guide.html#naming-convention.



L07 - Missing Events Arithmetic

Criticality	Minor / Informative
Location	contracts/NEWFLOKI-INU.sol#L437,447,464
Status	Unresolved

Description

Events are a way to record and log information about changes or actions that occur within a contract. They are often used to notify external parties or clients about events that have occurred within the contract, such as the transfer of tokens or the completion of a task.

It's important to carefully design and implement the events in a contract, and to ensure that all required events are included. It's also a good idea to test the contract to ensure that all events are being properly triggered and logged.

```
swapThreshold = (_tTotal * thresholdPercent) / thresholdDivisor
piSwapPercent = priceImpactSwapPercent
cashierGas = gas
```

Recommendation

By including all required events in the contract and thoroughly testing the contract's functionality, the contract ensures that it performs as intended and does not have any missing events that could cause issues with its arithmetic.



L09 - Dead Code Elimination

Criticality	Minor / Informative
Location	contracts/NEWFLOKI-INU.sol#L503
Status	Unresolved

Description

In Solidity, dead code is code that is written in the contract, but is never executed or reached during normal contract execution. Dead code can occur for a variety of reasons, such as:

- Conditional statements that are always false.
- Functions that are never called.
- Unreachable code (e.g., code that follows a return statement).

Dead code can make a contract more difficult to understand and maintain, and can also increase the size of the contract and the cost of deploying and interacting with it.

```
function _basicTransfer(address from, address to, uint256 amount) internal
returns (bool) {
    _tOwned[from] -= amount;
    _tOwned[to] += amount;
    emit Transfer(from, to, amount);
    return true;
}
```

Recommendation

To avoid creating dead code, it's important to carefully consider the logic and flow of the contract and to remove any code that is not needed or that is never executed. This can help improve the clarity and efficiency of the contract.



L12 - Using Variables before Declaration

Criticality	Minor / Informative
Location	contracts/NEWFLOKI-INU.sol#L599,611
Status	Unresolved

Description

The contract is using a variable before the declaration. This is usually happening either if it has not been declared yet or if the variable has been declared in a different scope. It is not a good practice to use a local variable before it has been declared.

uint256 initSwapAmount
uint256 initThreshold
bool check

Recommendation

By declaring local variables before using them, the contract ensures that it operates correctly. It's important to be aware of this rule when working with local variables, as using a variable before it has been declared can lead to unexpected behavior and can be difficult to debug.



L14 - Uninitialized Variables in Local Scope

Criticality	Minor / Informative
Location	contracts/NEWFLOKI-INU.sol#L599,610,611
Status	Unresolved

Description

Using an uninitialized local variable can lead to unpredictable behavior and potentially cause errors in the contract. It's important to always initialize local variables with appropriate values before using them.

uint256 initSwapAmount uint256 initThreshold bool checked bool check

Recommendation

By initializing local variables before using them, the contract ensures that the functions behave as expected and avoid potential issues.



L16 - Validate Variable Setters

Criticality	Minor / Informative
Location	contracts/NEWFLOKI-INU.sol#L281
Status	Unresolved

Description

The contract performs operations on variables that have been configured on user-supplied input. These variables are missing of proper check for the case where a value is zero. This can lead to problems when the contract is executed, as certain actions may not be properly handled when the value is zero.

operator = newOperator

Recommendation

By adding the proper check, the contract will not allow the variables to be configured with zero value. This will ensure that the contract can handle all possible input values and avoid unexpected behavior or errors. Hence, it can help to prevent the contract from being exploited or operating unexpectedly.



L20 - Succeeded Transfer Check

Criticality	Minor / Informative
Location	contracts/NEWFLOKI-INU.sol#L703
Status	Unresolved

Description

According to the ERC20 specification, the transfer methods should be checked if the result is successful. Otherwise, the contract may wrongly assume that the transfer has been established.

```
TOKEN.transfer(_owner, TOKEN.balanceOf(address(this)))
```

Recommendation

The contract should check if the result of the transfer methods is successful. The team is advised to check the SafeERC20 library from the Openzeppelin library.



Functions Analysis

Contract	Туре	Bases		
	Function Name	Visibility	Mutability	Modifiers
IERC20	Interface			
	totalSupply	External		-
	decimals	External		-
	symbol	External		-
	name	External		-
	getOwner	External		-
	balanceOf	External		-
	transfer	External	✓	-
	allowance	External		-
	approve	External	✓	-
	transferFrom	External	✓	-
IFactoryV2	Interface			
	getPair	External		-
	createPair	External	✓	-
IV2Pair	Interface			
	factory	External		-



	getReserves	External		-
	sync	External	1	-
IRouter01	Interface			
	factory	External		-
	WETH	External		-
	addLiquidityETH	External	Payable	-
	addLiquidity	External	✓	-
	swapExactETHForTokens	External	Payable	-
	getAmountsOut	External		-
	getAmountsIn	External		-
IRouter02	Interface	IRouter01		
	swapExactTokensForETHSupportingFee OnTransferTokens	External	✓	-
	swapExactETHForTokensSupportingFee OnTransferTokens	External	Payable	-
	swapExactTokensForTokensSupporting FeeOnTransferTokens	External	✓	-
	swapExactTokensForTokens	External	✓	-
Protections	Interface			
	checkUser	External	✓	-
	setLaunch	External	✓	-
	getInits	External	✓	-
	setLpPair	External	✓	_



	setProtections	External	✓	-
	removeSniper	External	✓	-
Cashier	Interface			
	setRewardsProperties	External	✓	-
	tally	External	✓	-
	tallyZero	External	✓	-
	load	External	Payable	-
	cashout	External	✓	-
	giveMeWelfarePlease	External	√	-
	getTotalDistributed	External		-
	getUserInfo	External		-
	getUserRealizedRewards	External		-
	getPendingRewards	External		-
	initialize	External	✓	-
	getCurrentReward	External		-
NEWFLOKIINU	Implementation	IERC20		
		Public	Payable	-
	transferOwner	External	✓	onlyOwner
	renounceOwnership	External	1	onlyOwner
	setOperator	Public	✓	-
	renounceOriginalDeployer	External	✓	-



	External	Payable	-
totalSupply	External		-
decimals	External		-
symbol	External		-
name	External		-
getOwner	External		-
balanceOf	Public		-
allowance	External		-
approve	External	✓	-
_approve	Internal	1	
approveContractContingency	Public	1	onlyOwner
transfer	External	1	-
transferFrom	External	✓	-
setNewRouter	External	✓	onlyOwner
setLpPair	External	1	onlyOwner
setInitializers	External	✓	onlyOwner
isExcludedFromFees	External		-
isExcludedFromDividends	External		-
isExcludedFromProtection	External		-
setDividendExcluded	Public	✓	onlyOwner
setExcludedFromFees	Public	✓	onlyOwner
setExcludedFromProtection	External	✓	onlyOwner
removeSniper	External	✓	onlyOwner



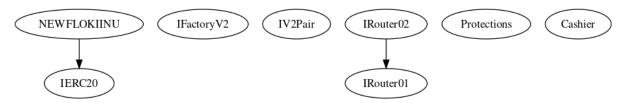
setProtectionSettings	External	✓	onlyOwner
lockTaxes	External	✓	onlyOwner
setTaxes	External	✓	onlyOwner
getTokenAmountAtPriceImpact	External		-
setSwapSettings	External	1	onlyOwner
setPriceImpactSwapAmount	External	✓	onlyOwner
setContractSwapEnabled	External	1	onlyOwner
setRewardsProperties	External	1	onlyOwner
setReflectorSettings	External	✓	onlyOwner
excludePresaleAddresses	External	1	onlyOwner
_hasLimits	Internal		
_basicTransfer	Internal	1	
_transfer	Internal	✓	
contractSwap	Internal	1	inSwapFlag
_checkLiquidityAdd	Private	1	
enableTrading	Public	1	onlyOwner
finalizeTransfer	Internal	1	
processRewards	Internal	✓	
manualProcess	External	✓	-
takeTaxes	Internal	✓	
multiSendTokens	External	✓	onlyOwner
manualDeposit	External	✓	onlyOwner
sweepContingency	External	✓	onlyOwner



sweepExternalTokens	External	1	onlyOwner
claimPendingRewards	External	1	-
getTotalReflected	External		-
getUserInfo	External		-
getUserRealizedGains	External		-
getUserUnpaidEarnings	External		-
getCurrentReward	External		-

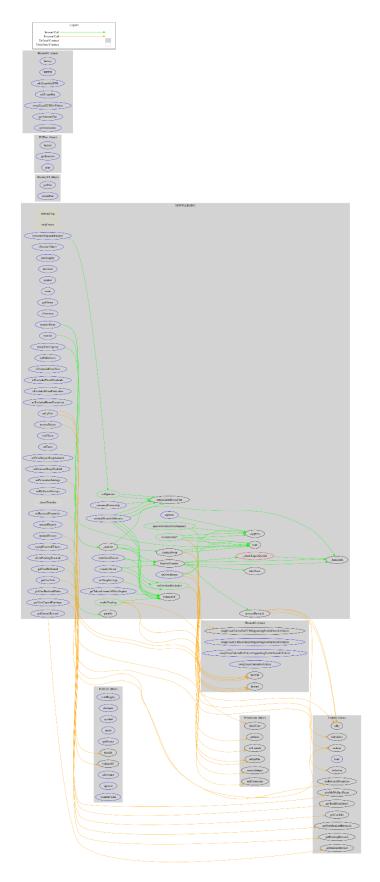


Inheritance Graph





Flow Graph





Summary

New Floki Inu contract implements a token mechanism. This audit investigates security issues, business logic concerns, and potential improvements. New Floki Inu is an interesting project that has a friendly and growing community. The Smart Contract analysis reported no compiler errors or critical issues. The contract Owner can access some admin functions that can not be used in a malicious way to disturb the users' transactions. There is also a limit of max 10% buy, sell, and transfer fees.



Disclaimer

The information provided in this report does not constitute investment, financial or trading advice and you should not treat any of the document's content as such. This report may not be transmitted, disclosed, referred to or relied upon by any person for any purposes nor may copies be delivered to any other person other than the Company without Cyberscope's prior written consent. This report is not nor should be considered an "endorsement" or "disapproval" of any particular project or team. This report is not nor should be regarded as an indication of the economics or value of any "product" or "asset" created by any team or project that contracts Cyberscope to perform a security assessment. This document does not provide any warranty or guarantee regarding the absolute bug-free nature of the technology analyzed, nor do they provide any indication of the technologies proprietors' business, business model or legal compliance. This report should not be used in any way to make decisions around investment or involvement with any particular project. This report represents an extensive assessment process intending to help our customers increase the quality of their code while reducing the high level of risk presented by cryptographic tokens and blockchain technology.

Blockchain technology and cryptographic assets present a high level of ongoing risk Cyberscope's position is that each company and individual are responsible for their own due diligence and continuous security Cyberscope's goal is to help reduce the attack vectors and the high level of variance associated with utilizing new and consistently changing technologies and in no way claims any guarantee of security or functionality of the technology we agree to analyze. The assessment services provided by Cyberscope are subject to dependencies and are under continuing development. You agree that your access and/or use including but not limited to any services reports and materials will be at your sole risk on an as-is where-is and as-available basis Cryptographic tokens are emergent technologies and carry with them high levels of technical risk and uncertainty. The assessment reports could include false positives false negatives and other unpredictable results. The services may access and depend upon multiple layers of third parties.



About Cyberscope

Cyberscope is a blockchain cybersecurity company that was founded with the vision to make web3.0 a safer place for investors and developers. Since its launch, it has worked with thousands of projects and is estimated to have secured tens of millions of investors' funds.

Cyberscope is one of the leading smart contract audit firms in the crypto space and has built a high-profile network of clients and partners.

