



Cyberscope

## Audit Report

# LUCKY RABBIT SPIN

December 2022

Type      BEP20

Network    BSC

Address    0x5878ADeA653b2f9148ba31beA7ed2F031D7603E6

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# Table of Contents

<b>Table of Contents</b>	<b>1</b>
<b>Contract Review</b>	<b>3</b>
<b>Source Files</b>	<b>3</b>
<b>Audit Updates</b>	<b>3</b>
<b>Contract Analysis</b>	<b>4</b>
<b>OTUT - Transfers User's Tokens</b>	<b>5</b>
Description	5
Recommendation	5
<b>ULTW - Transfers Liquidity to Team Wallet</b>	<b>6</b>
Description	6
Recommendation	6
<b>Contract Diagnostics</b>	<b>7</b>
<b>PTRP - Potential Transfer Revert Propagation</b>	<b>8</b>
Description	8
Recommendation	8
<b>DDP - Decimal Division Precision</b>	<b>9</b>
Description	9
Recommendation	9
<b>RSML - Redundant SafeMath Library</b>	<b>10</b>
Description	10
Recommendation	10
<b>L02 - State Variables could be Declared Constant</b>	<b>11</b>
Description	11
Recommendation	11
<b>L04 - Conformance to Solidity Naming Conventions</b>	<b>12</b>
Description	12

<b>Recommendation</b>	<b>12</b>
<b>L05 - Unused State Variable</b>	<b>13</b>
<b>Description</b>	<b>13</b>
<b>Recommendation</b>	<b>13</b>
<b>Contract Functions</b>	<b>14</b>
<b>Contract Flow</b>	<b>17</b>
<b>Domain Info</b>	<b>18</b>
<b>Summary</b>	<b>19</b>
<b>Disclaimer</b>	<b>20</b>
<b>About Cyberscope</b>	<b>21</b>

## Contract Review

<b>Contract Name</b>	LUCKYRABBITSPIN
<b>Compiler Version</b>	v0.8.4+commit.c7e474f2
<b>Optimization</b>	200 runs
<b>Licence</b>	None
<b>Explorer</b>	<a href="https://bscscan.com/token/0x5878ADeA653b2f9148ba31beA7ed2F031D7603E6">https://bscscan.com/token/0x5878ADeA653b2f9148ba31beA7ed2F031D7603E6</a>
<b>Symbol</b>	\$LRS
<b>Decimals</b>	9
<b>Total Supply</b>	100,000,000,000
<b>Domain</b>	luckyrabbit.games

## Source Files

<b>Filename</b>	<b>SHA256</b>
<b>contract.sol</b>	c9d9d6a227c52959b21ecd190b1ba6246b289bca0e1c09067cda733bd8b4e227

## Audit Updates

<b>Initial Audit</b>	7th December 2022
<b>Corrected</b>	

# Contract Analysis

● Critical ● Medium ● Minor / Informative ● Pass

Severity	Code	Description	Status
●	ST	Stops Transactions	Passed
●	OCTD	Transfers Contract's Tokens	Passed
●	OTUT	Transfers User's Tokens	Unresolved
●	ELFM	Exceeds Fees Limit	Passed
●	ULTW	Transfers Liquidity to Team Wallet	Unresolved
●	MT	Mints Tokens	Passed
●	BT	Burns Tokens	Passed
●	BC	Blacklists Addresses	Passed

## OTUT - Transfers User's Tokens

<b>Criticality</b>	minor / informative
<b>Location</b>	contract.sol#L306
<b>Status</b>	Unresolved

### Description

The contract owner has the authority to transfer the balance of a user's contract to the owner's contract. The owner may take advantage of it by calling the `rescueForeignTokens` function.

```
function rescueForeignTokens(address _tokenAddr, address _to, uint _amount)
public onlyDev() {
    emit tokensRescued(_tokenAddr, _to, _amount);
    Token(_tokenAddr).transfer(_to, _amount);
}
```

### Recommendation

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.

## ULTW - Transfers Liquidity to Team Wallet

<b>Criticality</b>	minor / informative
<b>Location</b>	contract.sol#L387
<b>Status</b>	Unresolved

### Description

The contract owner has the authority to transfer funds without limit to the team wallet. These funds have been accumulated from fees collected from the contract. The owner may take advantage of it by calling the `manualsend` method.

```
function manualsend() external {  
    require(_msgSender() == _developmentAddress || _msgSender() ==  
_marketingAddress || _msgSender() == owner());  
    uint256 contractETHBalance = address(this).balance;  
    sendETHToFee(contractETHBalance);  
}
```

### Recommendation

The contract could embody a check for the maximum amount of funds that can be swapped. Since a huge amount may volatile the token's price.

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.

# Contract Diagnostics

● Critical   ● Medium   ● Minor / Informative

Severity	Code	Description	Status
●	PTRP	Potential Transfer Revert Propagation	Unresolved
●	DDP	Decimal Division Precision	Unresolved
●	RSML	Redundant SafeMath Library	Unresolved
●	L02	State Variables could be Declared Constant	Unresolved
●	L04	Conformance to Solidity Naming Conventions	Unresolved
●	L05	Unused State Variable	Unresolved



## PTRP - Potential Transfer Revert Propagation

<b>Criticality</b>	critical
<b>Location</b>	contract.sol#L296
<b>Status</b>	Unresolved

### Description

The contract sends funds to a marketingWallet and a developmentWallet as part of the transfer flow. These addresses can either be a wallet address or a contract. If the address is a contract then it may revert from incoming payment. As a result, the error will propagate to the token's contract and revert the transfer.

```
function sendETHToFee(uint256 amount) private {  
    _developmentAddress.transfer(amount.div(2));  
    _marketingAddress.transfer(amount.div(2));  
}
```

### Recommendation

The contract should tolerate the potential revert from the underlying contracts when the interaction is part of the main transfer flow. This could be achieved by not allowing set contract addresses or by sending the funds in a non-revertable way.

## DDP - Decimal Division Precision

<b>Criticality</b>	minor / informative
<b>Location</b>	contract.sol#L297,298
<b>Status</b>	Unresolved

### Description

The calculated value is the result of a division. Since Solidity has not floating types, then the result of a division may miss the decimals precision. As a result, the splitted shares will not have the exact precision and some funds may not be calculated as expected.

```
_developmentAddress.transfer(amount.div(2));  
_marketingAddress.transfer(amount.div(2));
```

### Recommendation

The contract could calculate the subtraction of the divided funds in the last calculation in order to avoid the division rounding issue.

## RSML - Redundant SafeMath Library

<b>Criticality</b>	minor / informative
<b>Location</b>	contract.sol#L59
<b>Status</b>	Unresolved

### Description

The Solidity versions that are greater than or equal to 0.8.0 do not need the use of SafeMath Library. The usage of the SafeMath library produces unnecessary additional gas.

```
library SafeMath {  
  ...  
}
```

### Recommendation

The team is advised to remove the SafeMath library as it is safe to do math operations without it.

## L02 - State Variables could be Declared Constant

<b>Criticality</b>	minor / informative
<b>Location</b>	contract.sol#L99
<b>Status</b>	Unresolved

### Description

Constant state variables should be declared constant to save gas.

```
_previousOwner
```

### Recommendation

Add the constant attribute to state variables that never change.

## L04 - Conformance to Solidity Naming Conventions

<b>Criticality</b>	minor / informative
<b>Location</b>	contract.sol#L305,151,306,311,153,138,152,40,318,404
<b>Status</b>	Unresolved

### Description

Solidity defines a naming convention that should be followed. Rule exceptions:

- Allow constant variable name/symbol/decimals to be lowercase.
- Allow \_ at the beginning of the mixed\_case match for private variables and unused parameters.

```
tokensRescued
_name
_amount
devAddressUpdated
_tokenAddr
_decimals
_tTotal
_symbol
WETH
...
```

### Recommendation

Follow the Solidity naming convention.

<https://docs.soliditylang.org/en/v0.8.17/style-guide.html#naming-conventions>.

## L05 - Unused State Variable

<b>Criticality</b>	minor / informative
<b>Location</b>	contract.sol#L99,133
<b>Status</b>	Unresolved

### Description

There are segments that contain unused state variables.

```
_previousOwner  
_tOwned
```

### Recommendation

Remove unused state variables.

# Contract Functions

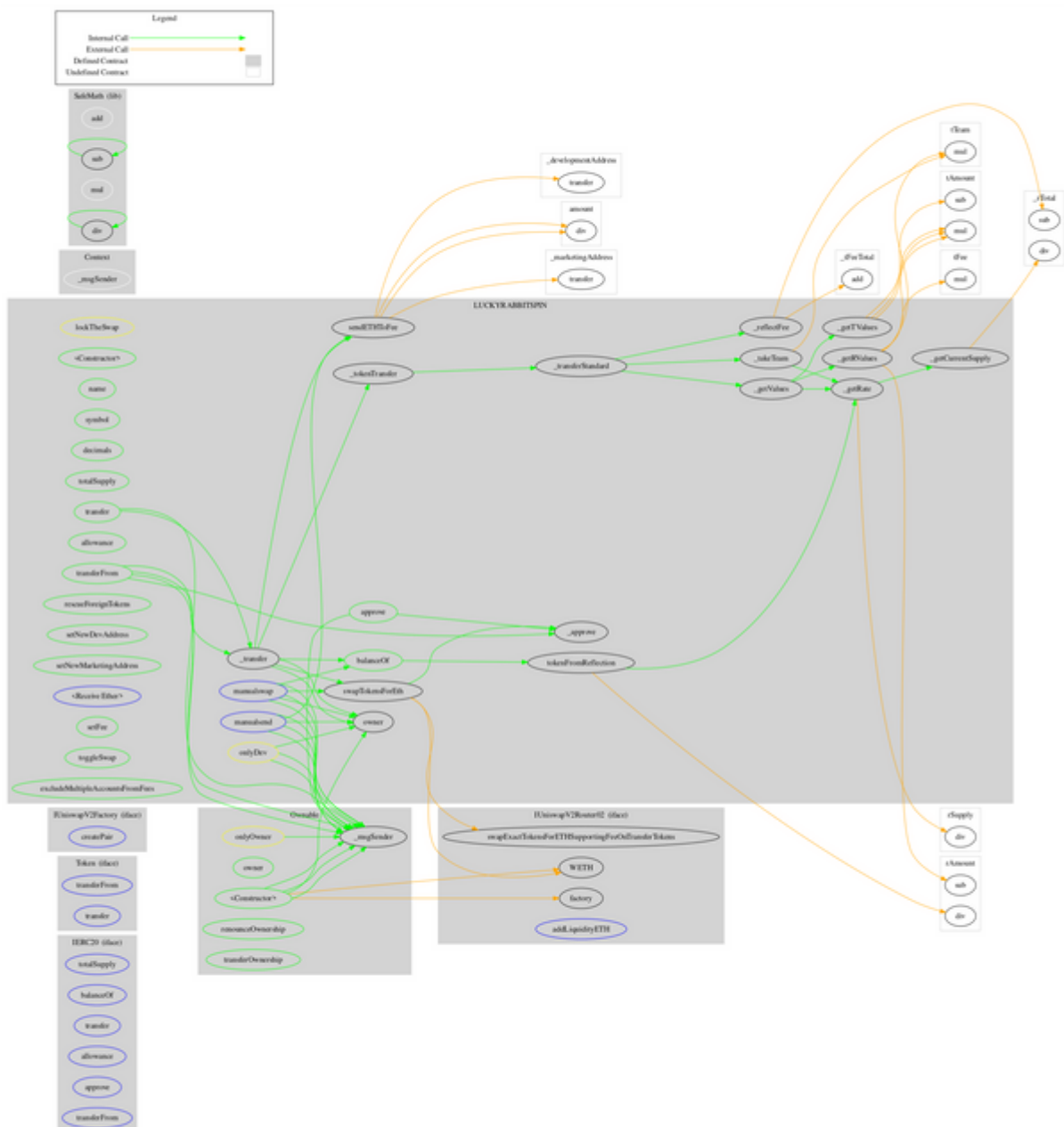
Contract	Type	Bases		
	Function Name	Visibility	Mutability	Modifiers
<b>IERC20</b>	Interface			
	totalSupply	External		-
	balanceOf	External		-
	transfer	External	✓	-
	allowance	External		-
	approve	External	✓	-
	transferFrom	External	✓	-
<b>Token</b>	Interface			
	transferFrom	External	✓	-
	transfer	External	✓	-
<b>IUniswapV2Factory</b>	Interface			
	createPair	External	✓	-
<b>IUniswapV2Router02</b>	Interface			
	swapExactTokensForETHSupportingFeeOnTransferTokens	External	✓	-
	factory	External		-
	WETH	External		-
	addLiquidityETH	External	Payable	-
<b>Context</b>	Implementation			
	_msgSender	Internal		
<b>SafeMath</b>	Library			
	add	Internal		
	sub	Internal		

	sub	Internal		
	mul	Internal		
	div	Internal		
	div	Internal		
<b>Ownable</b>	Implementation	Context		
	<Constructor>	Public	✓	-
	owner	Public		-
	renounceOwnership	Public	✓	onlyOwner
	transferOwnership	Public	✓	onlyOwner
<b>LUCKYRABBITSPIN</b>	Implementation	Context, IERC20, Ownable		
	<Constructor>	Public	✓	-
	name	Public		-
	symbol	Public		-
	decimals	Public		-
	totalSupply	Public		-
	balanceOf	Public		-
	transfer	Public	✓	-
	allowance	Public		-
	approve	Public	✓	-
	transferFrom	Public	✓	-
	tokenFromReflection	Private		
	_approve	Private	✓	
	_transfer	Private	✓	
	swapTokensForEth	Private	✓	lockTheSwap
	sendETHToFee	Private	✓	
	_tokenTransfer	Private	✓	
	rescueForeignTokens	Public	✓	onlyDev
	setNewDevAddress	Public	✓	onlyDev
	setNewMarketingAddress	Public	✓	onlyDev
	_transferStandard	Private	✓	
	_takeTeam	Private	✓	
	_reflectFee	Private	✓	



	<Receive Ether>	External	Payable	-
	_getValues	Private		
	_getTValues	Private		
	_getRValues	Private		
	_getRate	Private		
	_getCurrentSupply	Private		
	manualswap	External	✓	-
	manualsend	External	✓	-
	setFee	Public	✓	onlyDev
	toggleSwap	Public	✓	onlyDev
	excludeMultipleAccountsFromFees	Public	✓	onlyOwner

# Contract Flow



## Domain Info

<b>Domain Name</b>	luckyrabbit.games
<b>Registry Domain ID</b>	98ff80fe315e41e5bbac78aaa694114d-DONUTS
<b>Creation Date</b>	2022-12-05T07:00:49Z
<b>Updated Date</b>	2022-12-05T14:52:44Z
<b>Registry Expiry Date</b>	2023-12-05T07:00:49Z
<b>Registrar WHOIS Server</b>	whois.namecheap.com
<b>Registrar URL</b>	<a href="https://www.namecheap.com/">https://www.namecheap.com/</a>
<b>Registrar</b>	NameCheap, Inc.
<b>Registrar IANA ID</b>	1068

The domain was created 2 days before the creation of the audit. It will expire in 12 months.

There is no public billing information, the creator is protected by the privacy settings.

## Summary

There are some functions that can be abused by the owner like transferring the user's tokens and transferring funds to the team's wallet. A multi-wallet signing pattern will provide security against potential hacks. Temporarily locking the contract or renouncing ownership will eliminate all the contract threats. There is also a limit of max 7% buy/sell fees.

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Cyberscope is a blockchain cybersecurity company that was founded with the vision to make web3.0 a safer place for investors and developers. Since its launch, it has worked with thousands of projects and is estimated to have secured tens of millions of investors' funds.

Cyberscope is one of the leading smart contract audit firms in the crypto space and has built a high-profile network of clients and partners.



The Cyberscope team

<https://www.cyberscope.io>