

# Audit Report Dollar Kirby

May 2023

SHA256

ead9f6b34a6acbe04a11b62140fb6425b3387c8dc2a24adc1503664164021f78

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# **Review**

Testing Deploy	https://testnet.bscscan.com/address/0x87068814fe9a52ebc3b9
	d5483dcae48f5a5bb381

# **Audit Updates**

Initial Audit	09 May 2023
	https://github.com/cyberscope-io/audits/blob/main/dollarkirby/v 1//audit.pdf
Corrected Phase 2	10 May 2023

# **Source Files**

Filename	SHA256
contracts/5-8-2023_Dollar_Kirby.sol	ead9f6b34a6acbe04a11b62140fb6425b3 387c8dc2a24adc1503664164021f78



# **Findings Breakdown**



Severity	Unresolved	Acknowledged	Resolved	Other
<ul><li>Critical</li></ul>	0	0	0	0
<ul><li>Medium</li></ul>	0	0	0	0
Minor / Informative	7	0	0	0



# **Analysis**

CriticalMediumMinor / InformativePass

Severity	Code	Description	Status
•	ST	Stops Transactions	Passed
•	OCTD	Transfers Contract's Tokens	Passed
•	OTUT	Transfers User's Tokens	Passed
•	ELFM	Exceeds Fees Limit	Passed
•	ULTW	Transfers Liquidity to Team Wallet	Passed
•	MT	Mints Tokens	Passed
•	ВТ	Burns Tokens	Passed
•	ВС	Blacklists Addresses	Passed



# **Diagnostics**

CriticalMediumMinor / Informative

Severity	Code	Description	Status
•	L04	Conformance to Solidity Naming Conventions	Unresolved
•	L05	Unused State Variable	Unresolved
•	L07	Missing Events Arithmetic	Unresolved
•	L13	Divide before Multiply Operation	Unresolved
•	L14	Uninitialized Variables in Local Scope	Unresolved
•	L16	Validate Variable Setters	Unresolved
•	L20	Succeeded Transfer Check	Unresolved



# **L04 - Conformance to Solidity Naming Conventions**

Criticality	Minor / Informative
Location	contracts/5-8-2023_Dollar_Kirby.sol#L33,120,121,122,123,124,138,144,153,1 68,384
Status	Unresolved

## Description

The Solidity style guide is a set of guidelines for writing clean and consistent Solidity code. Adhering to a style guide can help improve the readability and maintainability of the Solidity code, making it easier for others to understand and work with.

The followings are a few key points from the Solidity style guide:

- 1. Use camelCase for function and variable names, with the first letter in lowercase (e.g., myVariable, updateCounter).
- 2. Use PascalCase for contract, struct, and enum names, with the first letter in uppercase (e.g., MyContract, UserStruct, ErrorEnum).
- 3. Use uppercase for constant variables and enums (e.g., MAX\_VALUE, ERROR\_CODE).
- 4. Use indentation to improve readability and structure.
- 5. Use spaces between operators and after commas.
- 6. Use comments to explain the purpose and behavior of the code.
- 7. Keep lines short (around 120 characters) to improve readability.



```
function WETH() external pure returns (address);
uint256 constant private startingSupply = 69_000_000_000
string constant private _name = "Dollar Kirby"
string constant private _symbol = "$DKIRBY"
uint8 constant private _decimals = 9
uint256 constant private _tTotal = startingSupply * 10**_decimals

Fees public _taxRates = Fees({
    buyFee: 500,
    sellFee: 500,
    transferFee: 0
})
...
```

#### Recommendation

By following the Solidity naming convention guidelines, the codebase increased the readability, maintainability, and makes it easier to work with.

Find more information on the Solidity documentation

https://docs.soliditylang.org/en/v0.8.17/style-guide.html#naming-convention.



#### L05 - Unused State Variable

Criticality	Minor / Informative
Location	contracts/5-8-2023_Dollar_Kirby.sol#L116
Status	Unresolved

### Description

An unused state variable is a state variable that is declared in the contract, but is never used in any of the contract's functions. This can happen if the state variable was originally intended to be used, but was later removed or never used.

Unused state variables can create clutter in the contract and make it more difficult to understand and maintain. They can also increase the size of the contract and the cost of deploying and interacting with it.

```
mapping (address => bool) private _isExcludedFromLimits
```

#### Recommendation

To avoid creating unused state variables, it's important to carefully consider the state variables that are needed for the contract's functionality, and to remove any that are no longer needed. This can help improve the clarity and efficiency of the contract.



## **L07 - Missing Events Arithmetic**

Criticality	Minor / Informative
Location	contracts/5-8-2023_Dollar_Kirby.sol#L417,427
Status	Unresolved

## Description

Events are a way to record and log information about changes or actions that occur within a contract. They are often used to notify external parties or clients about events that have occurred within the contract, such as the transfer of tokens or the completion of a task.

It's important to carefully design and implement the events in a contract, and to ensure that all required events are included. It's also a good idea to test the contract to ensure that all events are being properly triggered and logged.

```
swapThreshold = (_tTotal * thresholdPercent) / thresholdDivisor
piSwapPercent = priceImpactSwapPercent
```

#### Recommendation

By including all required events in the contract and thoroughly testing the contract's functionality, the contract ensures that it performs as intended and does not have any missing events that could cause issues with its arithmetic.



## L13 - Divide before Multiply Operation

Criticality	Minor / Informative
Location	contracts/5-8-2023_Dollar_Kirby.sol#L638,639
Status	Unresolved

## Description

It is important to be aware of the order of operations when performing arithmetic calculations. This is especially important when working with large numbers, as the order of operations can affect the final result of the calculation. Performing divisions before multiplications may cause loss of prediction.

```
uint256 feeAmount = amount * currentFee / masterTaxDivisor
uint256 burnAmt = (feeAmount * ratios.burn) / total
```

#### Recommendation

To avoid this issue, it is recommended to carefully consider the order of operations when performing arithmetic calculations in Solidity. It's generally a good idea to use parentheses to specify the order of operations. The basic rule is that the multiplications should be prior to the divisions.



# L14 - Uninitialized Variables in Local Scope

Criticality	Minor / Informative
Location	contracts/5-8-2023_Dollar_Kirby.sol#L571,601,602
Status	Unresolved

## Description

Using an uninitialized local variable can lead to unpredictable behavior and potentially cause errors in the contract. It's important to always initialize local variables with appropriate values before using them.

```
uint256 initSwapAmount
uint256 initThreshold
bool checked
bool check
```

#### Recommendation

By initializing local variables before using them, the contract ensures that the functions behave as expected and avoid potential issues.



#### L16 - Validate Variable Setters

Criticality	Minor / Informative
Location	contracts/5-8-2023_Dollar_Kirby.sol#L265
Status	Unresolved

## Description

The contract performs operations on variables that have been configured on user-supplied input. These variables are missing of proper check for the case where a value is zero. This can lead to problems when the contract is executed, as certain actions may not be properly handled when the value is zero.

operator = newOperator

#### Recommendation

By adding the proper check, the contract will not allow the variables to be configured with zero value. This will ensure that the contract can handle all possible input values and avoid unexpected behavior or errors. Hence, it can help to prevent the contract from being exploited or operating unexpectedly.



#### **L20 - Succeeded Transfer Check**

Criticality	Minor / Informative
Location	contracts/5-8-2023_Dollar_Kirby.sol#L589
Status	Unresolved

# Description

According to the ERC20 specification, the transfer methods should be checked if the result is successful. Otherwise, the contract may wrongly assume that the transfer has been established.

```
TOKEN.transfer(_owner, TOKEN.balanceOf(address(this)))
```

#### Recommendation

The contract should check if the result of the transfer methods is successful. The team is advised to check the SafeERC20 library from the Openzeppelin library.



# **Functions Analysis**

Contract	Туре	Bases		
	Function Name	Visibility	Mutability	Modifiers
IERC20	Interface			
	totalSupply	External		-
	decimals	External		-
	symbol	External		-
	name	External		-
	getOwner	External		-
	balanceOf	External		-
	transfer	External	✓	-
	allowance	External		-
	approve	External	✓	-
	transferFrom	External	✓	-
IFactoryV2	Interface			
	getPair	External		-
	createPair	External	✓	-
IV2Pair	Interface			
	factory	External		-



	getReserves	External		-
	sync	External	✓	-
IRouter01	Interface			
	factory	External		-
	WETH	External		-
	addLiquidityETH	External	Payable	-
	addLiquidity	External	✓	-
	swapExactETHForTokens	External	Payable	-
	getAmountsOut	External		-
	getAmountsIn	External		-
IRouter02	Interface	IRouter01		
	swapExactTokensForETHSupportingFee OnTransferTokens	External	✓	-
	swapExactETHForTokensSupportingFee OnTransferTokens	External	Payable	-
	swapExactTokensForTokensSupporting FeeOnTransferTokens	External	✓	-
	swapExactTokensForTokens	External	✓	-
Protections	Interface			
	checkUser	External	✓	-
	setLaunch	External	✓	-
	getInits	External	✓	-
	setLpPair	External	✓	-



	setProtections	External	✓	-
	setProtections	External	✓	-
	setGasPriceLimit	External	✓	-
	removeSniper	External	1	-
	removeBlacklisted	External	1	-
	isBlacklisted	External		-
	transfer	External	1	-
	setBlacklistEnabled	External	✓	-
	setBlacklistEnabledMultiple	External	✓	-
	getInitializers	External	✓	-
DollarKirby	Implementation	IERC20		
		Public	Payable	-
	transferOwner	External	✓	onlyOwner
	renounceOwnership	External	1	onlyOwner
	setOperator	Public	1	-
	renounceOriginalDeployer	External	✓	-
		External	Payable	-
	totalSupply	External		-
	decimals	External		-
	symbol	External		-
	name	External		-
	getOwner	External		-



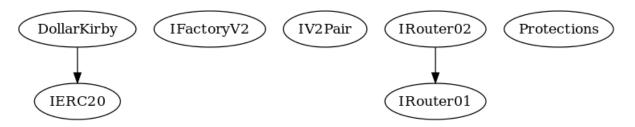
allowance	External		-
balanceOf	Public		-
transfer	Public	✓	-
approve	External	✓	-
_approve	Internal	✓	
approveContractContingency	External	✓	onlyOwner
transferFrom	External	✓	-
setNewRouter	External	✓	onlyOwner
setLpPair	External	✓	onlyOwner
setInitializer	External	✓	onlyOwner
isExcludedFromFees	External		-
setExcludedFromFees	Public	✓	onlyOwner
isExcludedFromProtection	External		-
setExcludedFromProtection	External	✓	onlyOwner
getCirculatingSupply	Public		-
removeSniper	External	✓	onlyOwner
setProtectionSettings	External	✓	onlyOwner
lockTaxes	External	✓	onlyOwner
setTaxes	External	✓	onlyOwner
setRatios	External	✓	onlyOwner
getTokenAmountAtPriceImpact	External		-
setSwapSettings	External	✓	onlyOwner
setPriceImpactSwapAmount	External	✓	onlyOwner



setContractSwapEnabled	External	1	onlyOwner
excludePresaleAddresses	External	1	onlyOwner
_hasLimits	Internal		
_transfer	Internal	1	
contractSwap	Internal	1	inSwapFlag
_checkLiquidityAdd	Internal	1	
enableTrading	Public	1	onlyOwner
sweepContingency	External	1	onlyOwner
sweepExternalTokens	External	1	onlyOwner
multiSendTokens	External	<b>√</b>	onlyOwner
finalizeTransfer	Internal	✓	
takeTaxes	Internal	✓	

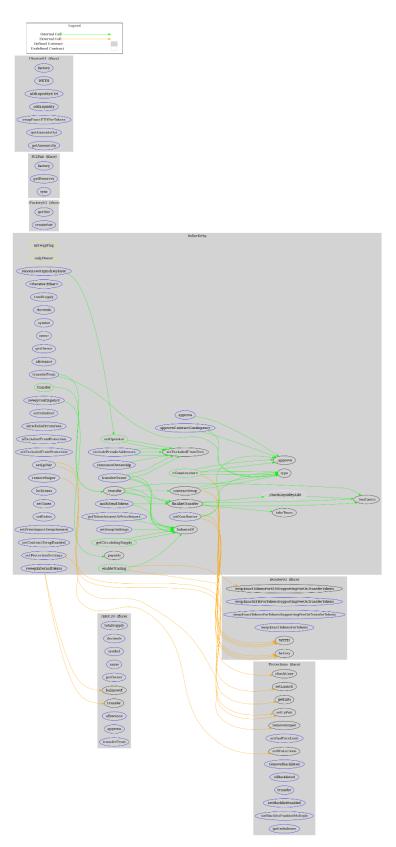


# **Inheritance Graph**





# Flow Graph





# **Summary**

DollarKirby contract implements a token mechanism. This audit investigates security issues, business logic concerns, and potential improvements. DollarKirby is an interesting project that has a friendly and growing community. The Smart Contract analysis reported no compiler errors or critical issues. The Contract Owner can access some admin functions that can not be used in a malicious way to disturb the users' transactions. There is also a limit of max 5% fee.



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Cyberscope is one of the leading smart contract audit firms in the crypto space and has built a high-profile network of clients and partners.

