

# Audit Report One80

February 2023

Type ERC20

Network <u>ETH</u>

Address 0xC1379686Efc619c96a0B995e1622ef3E5E023f7e

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## Review

| Contract Name    | One80   |
|------------------|---|
| Compiler Version | v0.8.17+commit.8df45f5f   |
| Optimization     | 200 runs  |
| Explorer         | https://etherscan.io/address/0xc1379686efc619c96a0b995e1622ef3e5e023f7e |
| Address          | 0xc1379686efc619c96a0b995e1622ef3e5e023f7e                              |
| Network          | ETH   |
| Symbol           | One80   |
| Decimals         | 18  |
| Total Supply     | 200,000,000   |

## **Audit Updates**

| Initial Audit | 22 Feb 2023 |
|---------------|-------------|
|               |             |

#### Source Files

| Filename  | SHA256   |
|-----------|--|
| One80.sol | e34e21ddbf387d0b72af963881715e23b<br>16f397d2be218c6c35f7f2ff6f6326f |



## Analysis

Critical
 Medium
 Minor / Informative
 Pass

| Severity | Code | Description                        | Status     |
|----------|------|------------------------------------|------------|
| •        | ST   | Stops Transactions                 | Unresolved |
| •        | OCTD | Transfers Contract's Tokens        | Passed     |
| •        | OTUT | Transfers User's Tokens            | Passed     |
| •        | ELFM | Exceeds Fees Limit                 | Passed     |
| •        | ULTW | Transfers Liquidity to Team Wallet | Passed     |
| •        | MT   | Mints Tokens                       | Unresolved |
| •        | ВТ   | Burns Tokens                       | Passed     |
| •        | ВС   | Blacklists Addresses               | Unresolved |



#### MT - Mints Tokens

| Criticality | Critical        |
|-------------|-----------------|
| Location    | One80.sol#L1177 |
| Status      | Unresolved      |

#### Description

The contract MINTER has the authority to mint tokens. The MINTER may take advantage of it by calling the mint function. As a result, the contract tokens will be highly inflated.

```
function mint(address to, uint256 amount) public onlyRole(MINTER_ROLE) {
    _mint(to, amount);
}
```

#### Recommendation

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.



#### ST - Stops Transactions

| Criticality | Minor / Informative |
|-------------|---------------------|
| Location    | One80.sol#L1205     |
| Status      | Unresolved          |

#### Description

The contract PAUSER has the authority to stop the transactions for all users. The PAUSER may take advantage of it by calling the pause () function. As a result, all transactions will be paused.

```
function _beforeTokenTransfer(address from, address to, uint256 amount)
   internal
   whenNotPaused
   override
{
    super._beforeTokenTransfer(from, to, amount);
}
```

#### Recommendation

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.

#### BC - Blacklists Addresses

| Criticality | Medium          |
|-------------|-----------------|
| Location    | One80.sol#L1181 |
| Status      | Unresolved      |

#### Description

The contract owner has the authority to stop addresses from transactions. The owner may take advantage of it by calling the freeze() function.

```
function freeze(address user) public onlyRole(DEFAULT_ADMIN_ROLE){
   isFrozen[user] = true;
}
```

#### Recommendation

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.

## Diagnostics

CriticalMediumMinor / Informative

| Severity | Code | Description                                | Status     |
|----------|------|--|------------|
| •        | L04  | Conformance to Solidity Naming Conventions | Unresolved |
| •        | L09  | Dead Code Elimination                      | Unresolved |
| •        | L19  | Stable Compiler Version                    | Unresolved |
| •        | L20  | Succeeded Transfer Check                   | Unresolved |



## L04 - Conformance to Solidity Naming Conventions

| Criticality | Minor / Informative |
|-------------|---------------------|
| Location    | One80.sol#L1196     |
| Status      | Unresolved          |

#### Description

The Solidity style guide is a set of guidelines for writing clean and consistent Solidity code. Adhering to a style guide can help improve the readability and maintainability of the Solidity code, making it easier for others to understand and work with.

The followings are a few key points from the Solidity style guide:

- 1. Use camelCase for function and variable names, with the first letter in lowercase (e.g., myVariable, updateCounter).
- 2. Use PascalCase for contract, struct, and enum names, with the first letter in uppercase (e.g., MyContract, UserStruct, ErrorEnum).
- 3. Use uppercase for constant variables and enums (e.g., MAX\_VALUE, ERROR\_CODE).
- 4. Use indentation to improve readability and structure.
- 5. Use spaces between operators and after commas.
- 6. Use comments to explain the purpose and behavior of the code.
- 7. Keep lines short (around 120 characters) to improve readability.

address \_token

#### Recommendation

By following the Solidity naming convention guidelines, the codebase increased the readability, maintainability, and makes it easier to work with.

Find more information on the Solidity documentation https://docs.soliditylang.org/en/v0.8.17/style-guide.html#naming-convention.



#### L09 - Dead Code Elimination

| Criticality | Minor / Informative       |
|-------------|---------------------------|
| Location    | One80.sol#L77,102,454,463 |
| Status      | Unresolved                |

#### Description

In Solidity, dead code is code that is written in the contract, but is never executed or reached during normal contract execution. Dead code can occur for a variety of reasons, such as:

- Conditional statements that are always false.
- Functions that are never called.
- Unreachable code (e.g., code that follows a return statement).

Dead code can make a contract more difficult to understand and maintain, and can also increase the size of the contract and the cost of deploying and interacting with it.



#### Recommendation

To avoid creating dead code, it's important to carefully consider the logic and flow of the contract and to remove any code that is not needed or that is never executed. This can help improve the clarity and efficiency of the contract.

#### L19 - Stable Compiler Version

| Criticality | Minor / Informative                                      |
|-------------|--|
| Location    | One80.sol#L7,35,66,136,227,254,503,610,695,725,1114,1153 |
| Status      | Unresolved   |

#### Description

The ^ symbol indicates that any version of Solidity that is compatible with the specified version (i.e., any version that is a higher minor or patch version) can be used to compile the contract. The version lock is a mechanism that allows the author to specify a minimum version of the Solidity compiler that must be used to compile the contract code. This is useful because it ensures that the contract will be compiled using a version of the compiler that is known to be compatible with the code.

```
pragma solidity ^0.8.17;
```

#### Recommendation

The team is advised to lock the pragma to ensure the stability of the codebase. The locked pragma version ensures that the contract will not be deployed with an unexpected version. An unexpected version may produce vulnerabilities and undiscovered bugs. The compiler should be configured to the lowest version that provides all the required functionality for the codebase. As a result, the project will be compiled in a well-tested LTS (Long Term Support) environment.

#### L20 - Succeeded Transfer Check

| Criticality | Minor / Informative |
|-------------|---------------------|
| Location    | One80.sol#L1200     |
| Status      | Unresolved          |

#### Description

According to the ERC20 specification, the transfer methods should be checked if the result is successful. Otherwise, the contract may wrongly assume that the transfer has been established.

erc20token.transfer(admin, balance)

#### Recommendation

The contract should check if the result of the transfer methods is successful. The team is advised to check the SafeERC20 library from the Openzeppelin library.



## **Functions Analysis**

| Contract      | Туре              | Bases                  |            |           |
|---------------|-------------------|------------------------|------------|-----------|
|               | Function Name     | Visibility             | Mutability | Modifiers |
|               |                   |                        |            |           |
| IERC165       | Interface         |                        |            |           |
|               | supportsInterface | External               |            | -         |
|               |                   |                        |            |           |
| ERC165        | Implementation    | IERC165                |            |           |
|               | supportsInterface | Public                 |            | -         |
|               |                   |                        |            |           |
| Strings       | Library           |                        |            |           |
|               | toString          | Internal               |            |           |
|               | toHexString       | Internal               |            |           |
|               | toHexString       | Internal               |            |           |
|               |                   |                        |            |           |
| IAccessContro | Interface         |                        |            |           |
|               | hasRole           | External               |            | -         |
|               | getRoleAdmin      | External               |            | -         |
|               | grantRole         | External               | ✓          | -         |
|               | revokeRole        | External               | ✓          | -         |
|               | renounceRole      | External               | ✓          | -         |
|               |                   |                        |            |           |
| Context       | Implementation    |                        |            |           |
|               | _msgSender        | Internal               |            |           |
|               | _msgData          | Internal               |            |           |
|               |                   |                        |            |           |
| AccessControl | Implementation    | Context,<br>IAccessCon |            |           |



|          |                   | trol,<br>ERC165 |   |                |
|----------|-------------------|-----------------|---|----------------|
|          | supportsInterface | Public          |   | -              |
|          | hasRole           | Public          |   | -              |
|          | _checkRole        | Internal        |   |                |
|          | _checkRole        | Internal        |   |                |
|          | getRoleAdmin      | Public          |   | -              |
|          | grantRole         | Public          | 1 | onlyRole       |
|          | revokeRole        | Public          | 1 | onlyRole       |
|          | renounceRole      | Public          | 1 | -              |
|          | _setupRole        | Internal        | 1 |                |
|          | _setRoleAdmin     | Internal        | 1 |                |
|          | _grantRole        | Internal        | 1 |                |
|          | _revokeRole       | Internal        | 1 |                |
|          |                   |                 |   |                |
| Pausable | Implementation    | Context         |   |                |
|          |                   | Public          | 1 | -              |
|          | paused            | Public          |   | -              |
|          | _requireNotPaused | Internal        |   |                |
|          | _requirePaused    | Internal        |   |                |
|          | _pause            | Internal        | 1 | whenNotPaus ed |
|          | _unpause          | Internal        | 1 | whenPaused     |
|          |                   |                 |   |                |
| IERC20   | Interface         |                 |   |                |
|          | totalSupply       | External        |   | -              |
|          | balanceOf         | External        |   | -              |
|          | transfer          | External        | 1 | -              |
|          | allowance         | External        |   | -              |
|          | approve           | External        | 1 | -              |
|          | transferFrom      | External        | 1 | -              |



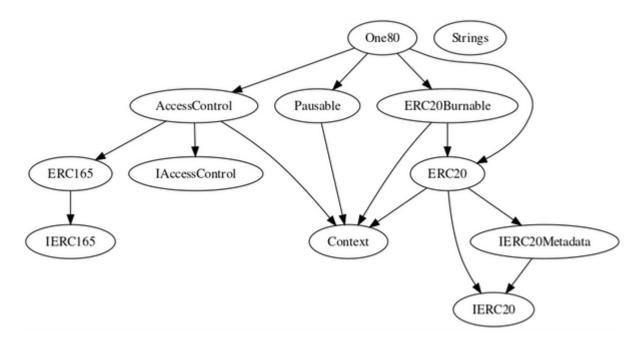
| IERC20Metad<br>ata | Interface            | IERC20                                    |          |   |
|--------------------|----------------------|---|----------|---|
|                    | name                 | External                                  |          | - |
|                    | symbol               | External                                  |          | - |
|                    | decimals             | External                                  |          | - |
|                    |                      |   |          |   |
| ERC20              | Implementation       | Context,<br>IERC20,<br>IERC20Met<br>adata |          |   |
|                    |                      | Public                                    | 1        | - |
|                    | name                 | Public                                    |          | - |
|                    | symbol               | Public                                    |          | - |
|                    | decimals             | Public                                    |          | - |
|                    | totalSupply          | Public                                    |          | - |
|                    | balanceOf            | Public                                    |          | - |
|                    | transfer             | Public                                    | 1        | - |
|                    | allowance            | Public                                    |          | - |
|                    | approve              | Public                                    | 1        | - |
|                    | transferFrom         | Public                                    | 1        | - |
|                    | increaseAllowance    | Public                                    | 1        | - |
|                    | decreaseAllowance    | Public                                    | 1        | - |
|                    | _transfer            | Internal                                  | 1        |   |
|                    | _mint                | Internal                                  | ✓        |   |
|                    | _burn                | Internal                                  | ✓        |   |
|                    | _approve             | Internal                                  | 1        |   |
|                    | _spendAllowance      | Internal                                  | ✓        |   |
|                    | _beforeTokenTransfer | Internal                                  | <b>✓</b> |   |
|                    | _afterTokenTransfer  | Internal                                  | 1        |   |



| ERC20Burnabl | Implementation       | Context,<br>ERC20  |         |                   |
|--------------|----------------------|--|---------|-------------------|
|              | burn                 | Public   | ✓       | -                 |
|              | burnFrom             | Public   | ✓       | -                 |
|              |                      |  |         |                   |
| One80        | Implementation       | ERC20,<br>ERC20Burn<br>able,<br>Pausable,<br>AccessCont<br>rol |         |                   |
|              |                      | Public   | ✓       | ERC20             |
|              | pause                | Public   | ✓       | onlyRole          |
|              | unpause              | Public   | ✓       | onlyRole          |
|              | mint                 | Public   | ✓       | onlyRole          |
|              | freeze               | Public   | ✓       | onlyRole          |
|              | unFreeze             | Public   | ✓       | onlyRole          |
|              | claimETH             | External   | ✓       | onlyRole          |
|              | claimStuckTokens     | External   | ✓       | onlyRole          |
|              | _beforeTokenTransfer | Internal   | ✓       | whenNotPaus<br>ed |
|              |                      | External   | Payable | -                 |

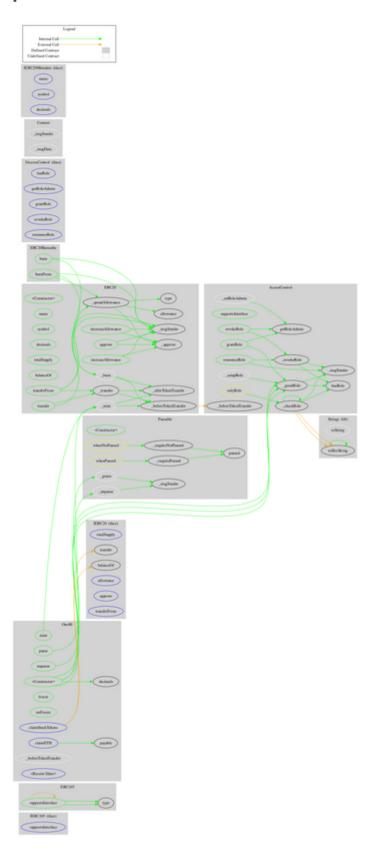


## Inheritance Graph





## Flow Graph





### Summary

There are some functions that can be abused by the owner like stop transactions, mint tokens and blacklist addresses. if the contract owner abuses the mint functionality, then the contract will be highly inflated. A multi-wallet signing pattern will provide security against potential hacks. Temporarily locking the contract or renouncing ownership will eliminate all the contract threats.



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The Cyberscope team

https://www.cyberscope.io