



Cyberscope

# Audit Report

## **MIGHTY CHIMP**

June 2023

Network    ETH

Address    0x72d8179dd36aa548e3c8aff6a32a929023c32c17

Audited by    © cyberscope

# Analysis

● Critical ● Medium ● Minor / Informative ● Pass

Severity	Code	Description	Status
●	ST	Stops Transactions	Unresolved
●	OTUT	Transfers User's Tokens	Passed
●	ELFM	Exceeds Fees Limit	Passed
●	MT	Mints Tokens	Passed
●	BT	Burns Tokens	Passed
●	BC	Blacklists Addresses	Passed

# Diagnostics

● Critical ● Medium ● Minor / Informative

Severity	Code	Description	Status
●	RSML	Redundant SafeMath Library	Unresolved
●	L04	Conformance to Solidity Naming Conventions	Unresolved
●	L05	Unused State Variable	Unresolved
●	L07	Missing Events Arithmetic	Unresolved
●	L09	Dead Code Elimination	Unresolved
●	L13	Divide before Multiply Operation	Unresolved
●	L15	Local Scope Variable Shadowing	Unresolved
●	L16	Validate Variable Setters	Unresolved

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## Review

Contract Name	MIGHTYCHIMP
Compiler Version	v0.8.9+commit.e5eed63a
Optimization	200 runs
Explorer	<a href="https://etherscan.io/address/0x72d8179dd36aa548e3c8aff6a32a929023c32c17">https://etherscan.io/address/0x72d8179dd36aa548e3c8aff6a32a929023c32c17</a>
Address	0x72d8179dd36aa548e3c8aff6a32a929023c32c17
Network	ETH
Symbol	MTC
Decimals	18
Total Supply	99,999,999,999

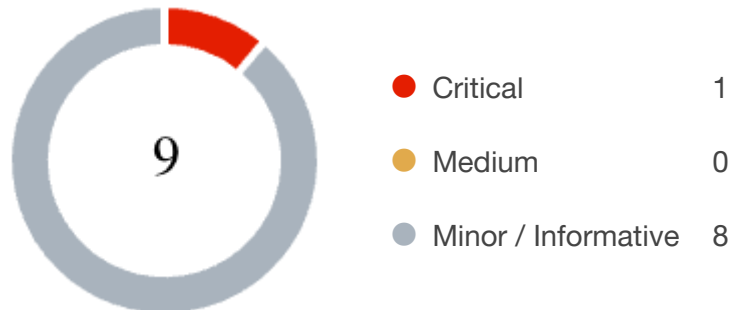
## Audit Updates

Initial Audit	17 Jun 2023
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## Source Files

Filename	SHA256
MIGHTYCHIMP.sol	e1b1e5980fc580a09ae4c3298b0c243ec2e8a6505dbbd4599d04a65445e7477e

## Findings Breakdown



Severity	Unresolved	Acknowledged	Resolved	Other
<div></div> Critical	1	0	0	0
<div></div> Medium	0	0	0	0
<div></div> Minor / Informative	8	0	0	0

## ST - Stops Transactions

Criticality	Critical
Location	MIGHTYCHIMP.sol#L686
Status	Unresolved

### Description

The transactions are initially disabled for all users excluding the authorized addresses. The owner can enable the transactions for all users. Once the transactions are enable the owner will not be able to disable them again.

```
if(!tradingActive){  
    require(!_isExcludedFromFees[from] || !_isExcludedFromFees[to],  
    "Trading is not active.");  
}
```

### Recommendation

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. Some suggestions are:

- Introduce a multi-sign wallet so that many addresses will confirm the action.
- Introduce a governance model where users will vote about the actions.



## RSML - Redundant SafeMath Library

Criticality	Minor / Informative
Location	MIGHTYCHIMP.sol
Status	Unresolved

### Description

SafeMath is a popular Solidity library that provides a set of functions for performing common arithmetic operations in a way that is resistant to integer overflows and underflows.

Starting with Solidity versions that are greater than or equal to 0.8.0, the arithmetic operations revert to underflow and overflow. As a result, the native functionality of the Solidity operations replaces the SafeMath library. Hence, the usage of the SafeMath library adds complexity, overhead and increases gas consumption unnecessarily.

```
library SafeMath {...}
```

### Recommendation

The team is advised to remove the SafeMath library. Since the version of the contract is greater than `0.8.0` then the pure Solidity arithmetic operations produce the same result.

If the previous functionality is required, then the contract could exploit the `unchecked { ... }` statement.

Read more about the breaking change on

<https://docs.soliditylang.org/en/v0.8.16/080-breaking-changes.html#solidity-v0-8-0-breaking-changes>.

## L04 - Conformance to Solidity Naming Conventions

<b>Criticality</b>	Minor / Informative
<b>Location</b>	MIGHTYCHIMP.sol#L74,75,89,304,473,485,486,487,488,605,614
<b>Status</b>	Unresolved

### Description

The Solidity style guide is a set of guidelines for writing clean and consistent Solidity code. Adhering to a style guide can help improve the readability and maintainability of the Solidity code, making it easier for others to understand and work with.

The followings are a few key points from the Solidity style guide:

1. Use camelCase for function and variable names, with the first letter in lowercase (e.g., myVariable, updateCounter).
2. Use PascalCase for contract, struct, and enum names, with the first letter in uppercase (e.g., MyContract, UserStruct, ErrorEnum).
3. Use uppercase for constant variables and enums (e.g., MAX\_VALUE, ERROR\_CODE).
4. Use indentation to improve readability and structure.
5. Use spaces between operators and after commas.
6. Use comments to explain the purpose and behavior of the code.
7. Keep lines short (around 120 characters) to improve readability.

```
function DOMAIN_SEPARATOR() external view returns (bytes32);
function PERMIT_TYPEHASH() external pure returns (bytes32);
function MINIMUM_LIQUIDITY() external pure returns (uint);
function WETH() external pure returns (address);
mapping (address => bool) public _isExcludedMaxTransactionAmount
event marketingWalletUpdated(address indexed newWallet, address
indexed oldWallet);
event developmentWalletUpdated(address indexed newWallet, address
indexed oldWallet);
event treasuryWalletUpdated(address indexed newWallet, address
indexed oldWallet);
event operationsWalletUpdated(address indexed newWallet, address
indexed oldWallet);
uint256 _operationsFee
uint256 _developmentFee
uint256 _marketingFee
uint256 _treasuryFee
```

## Recommendation

By following the Solidity naming convention guidelines, the codebase increased the readability, maintainability, and makes it easier to work with.

Find more information on the Solidity documentation

<https://docs.soliditylang.org/en/v0.8.17/style-guide.html#naming-convention>.

## L05 - Unused State Variable

<b>Criticality</b>	Minor / Informative
<b>Location</b>	MIGHTYCHIMP.sol#L263
<b>Status</b>	Unresolved

### Description

An unused state variable is a state variable that is declared in the contract, but is never used in any of the contract's functions. This can happen if the state variable was originally intended to be used, but was later removed or never used.

Unused state variables can create clutter in the contract and make it more difficult to understand and maintain. They can also increase the size of the contract and the cost of deploying and interacting with it.

```
int256 private constant MAX_INT256 = ~(int256(1) << 255)
```

### Recommendation

To avoid creating unused state variables, it's important to carefully consider the state variables that are needed for the contract's functionality, and to remove any that are no longer needed. This can help improve the clarity and efficiency of the contract.

## L07 - Missing Events Arithmetic

<b>Criticality</b>	Minor / Informative
<b>Location</b>	MIGHTYCHIMP.sol#L582,588,593,606,615
<b>Status</b>	Unresolved

### Description

Events are a way to record and log information about changes or actions that occur within a contract. They are often used to notify external parties or clients about events that have occurred within the contract, such as the transfer of tokens or the completion of a task.

It's important to carefully design and implement the events in a contract, and to ensure that all required events are included. It's also a good idea to test the contract to ensure that all events are being properly triggered and logged.

```
swapTokensAtAmount = newAmount
maxTransactionAmount = (newNum * (10**18)) + (1 * 1e18)
maxWallet = (newNum * (10**18)) + (1 * 1e18)
buyMarketingFee = _marketingFee
sellMarketingFee = _marketingFee
```

### Recommendation

By including all required events in the contract and thoroughly testing the contract's functionality, the contract ensures that it performs as intended and does not have any missing events that could cause issues with its arithmetic.

## L09 - Dead Code Elimination

Criticality	Minor / Informative
Location	MIGHTYCHIMP.sol#L211,284,288,295
Status	Unresolved

### Description

In Solidity, dead code is code that is written in the contract, but is never executed or reached during normal contract execution. Dead code can occur for a variety of reasons, such as:

- Conditional statements that are always false.
- Functions that are never called.
- Unreachable code (e.g., code that follows a return statement).

Dead code can make a contract more difficult to understand and maintain, and can also increase the size of the contract and the cost of deploying and interacting with it.

```
function _burn(address account, uint256 amount) internal virtual {
    require(account != address(0), "ERC20: burn from the zero address");
    _beforeTokenTransfer(account, address(0), amount);
    _balances[account] = _balances[account].sub(amount, "ERC20: burn amount exceeds balance");
    _totalSupply = _totalSupply.sub(amount);
    emit Transfer(account, address(0), amount);
}

function abs(int256 a) internal pure returns (int256) {
    require(a != MIN_INT256);
    return a < 0 ? -a : a;
}

...
```

### Recommendation

To avoid creating dead code, it's important to carefully consider the logic and flow of the contract and to remove any code that is not needed or that is never executed. This can help improve the clarity and efficiency of the contract.

## L13 - Divide before Multiply Operation

<b>Criticality</b>	Minor / Informative
<b>Location</b>	MIGHTYCHIMP.sol#L733,734,735,736,737,741,742,743,744,745
<b>Status</b>	Unresolved

### Description

It is important to be aware of the order of operations when performing arithmetic calculations. This is especially important when working with large numbers, as the order of operations can affect the final result of the calculation. Performing divisions before multiplications may cause loss of precision.

```
fees = amount.mul(buyTotalFees).div(100)
tokensForMarketing += fees * buyMarketingFee / buyTotalFees
```

### Recommendation

To avoid this issue, it is recommended to carefully consider the order of operations when performing arithmetic calculations in Solidity. It's generally a good idea to use parentheses to specify the order of operations. The basic rule is that the multiplications should be prior to the divisions.



## L15 - Local Scope Variable Shadowing

<b>Criticality</b>	Minor / Informative
<b>Location</b>	MIGHTYCHIMP.sol#L510
<b>Status</b>	Unresolved

### Description

Local scope variable shadowing occurs when a local variable with the same name as a variable in an outer scope is declared within a function or code block. When this happens, the local variable "shadows" the outer variable, meaning that it takes precedence over the outer variable within the scope in which it is declared.

```
uint256 totalSupply = 1 * 1e11 * 1e18
```

### Recommendation

It's important to be aware of shadowing when working with local variables, as it can lead to confusion and unintended consequences if not used correctly. It's generally a good idea to choose unique names for local variables to avoid shadowing outer variables and causing confusion.

## L16 - Validate Variable Setters

<b>Criticality</b>	Minor / Informative
<b>Location</b>	MIGHTYCHIMP.sol#L640,645,650,655
<b>Status</b>	Unresolved

### Description

The contract performs operations on variables that have been configured on user-supplied input. These variables are missing of proper check for the case where a value is zero. This can lead to problems when the contract is executed, as certain actions may not be properly handled when the value is zero.

```
marketingWallet = newWallet  
developmentWallet = newWallet  
treasuryWallet = newWallet  
operationsWallet = newWallet
```

### Recommendation

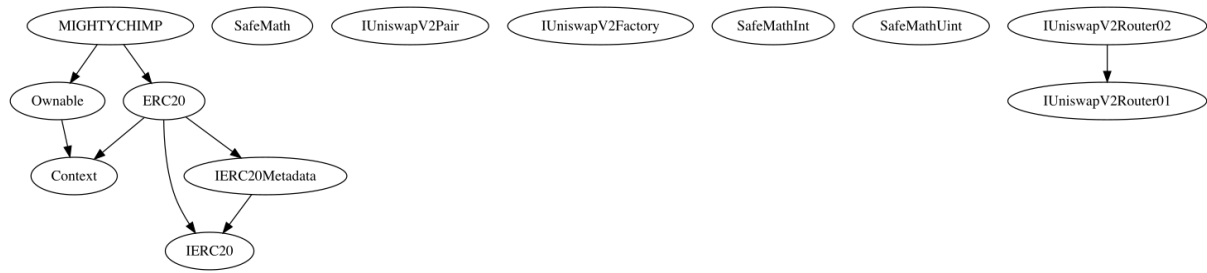
By adding the proper check, the contract will not allow the variables to be configured with zero value. This will ensure that the contract can handle all possible input values and avoid unexpected behavior or errors. Hence, it can help to prevent the contract from being exploited or operating unexpectedly.

## Functions Analysis

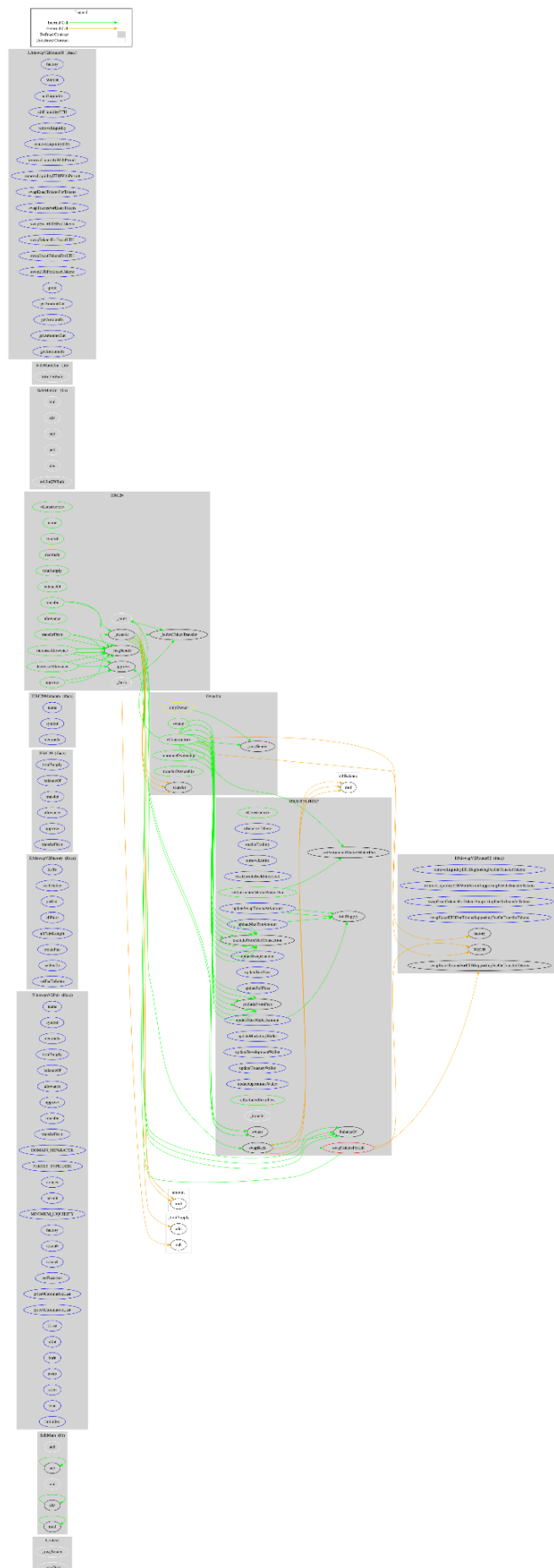
Contract	Type	Bases		
	Function Name	Visibility	Mutability	Modifiers
<b>MIGHTYCHIMP</b>	Implementation	ERC20, Ownable		
		Public	✓	ERC20
		External	Payable	-
	enableTrading	External	✓	onlyOwner
	removeLimits	External	✓	onlyOwner
	resetLimitsBackIntoEffect	External	✓	onlyOwner
	updateSwapTokensAtAmount	External	✓	onlyOwner
	updateMaxTxnAmount	External	✓	onlyOwner
	updateMaxWalletAmount	External	✓	onlyOwner
	excludeFromMaxTransaction	Public	✓	onlyOwner
	updateSwapEnabled	External	✓	onlyOwner
	updateBuyFees	External	✓	onlyOwner
	updateSellFees	External	✓	onlyOwner
	excludeFromFees	Public	✓	onlyOwner
	setAutomatedMarketMakerPair	Public	✓	onlyOwner
	_setAutomatedMarketMakerPair	Private	✓	
	updateMarketingWallet	External	✓	onlyOwner
	updateDevelopmentWallet	External	✓	onlyOwner
	updateTreasuryWallet	External	✓	onlyOwner

	updateOperationsWallet	External	✓	onlyOwner
	isExcludedFromFees	Public		-
	_transfer	Internal	✓	
	swapTokensForEth	Private	✓	
	swapBack	Private	✓	

# Inheritance Graph



# Flow Graph



## Summary

MIGHTY CHIMP contract implements a token mechanism. This audit investigates security issues, business logic concerns and potential improvements. There are some functions that can be abused by the owner like keeping the transactions paused. There is also a limit of max 5% fees.

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Cyberscope is a blockchain cybersecurity company that was founded with the vision to make web3.0 a safer place for investors and developers. Since its launch, it has worked with thousands of projects and is estimated to have secured tens of millions of investors' funds.

Cyberscope is one of the leading smart contract audit firms in the crypto space and has built a high-profile network of clients and partners.



**The Cyberscope team**

<https://www.cyberscope.io>