



Cyberscope

Audit Report

ISOMA

Aug 2023

Commit 9de5485eafcd041e690cc91cdfc1054fb9e6cce0

Repository https://github.com/isoma-project/isoma_blockchain/blob/master/smart_contract/ISOMATest.sol

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Analysis

● Critical ● Medium ● Minor / Informative ● Pass

Severity	Code	Description	Status
●	ST	Stops Transactions	Passed
●	OTUT	Transfers User's Tokens	Passed
●	ELFM	Exceeds Fees Limit	Passed
●	MT	Mints Tokens	Passed
●	BT	Burns Tokens	Passed
●	BC	Blacklists Addresses	Passed

Diagnostics

● Critical ● Medium ● Minor / Informative

Severity	Code	Description	Status
●	PVC	Price Volatility Concern	Unresolved
●	RSW	Redundant Storage Writes	Unresolved
●	MEE	Missing Events Emission	Unresolved
●	IDI	Immutable Declaration Improvement	Unresolved
●	L02	State Variables could be Declared Constant	Unresolved
●	L04	Conformance to Solidity Naming Conventions	Unresolved
●	L07	Missing Events Arithmetic	Unresolved
●	L09	Dead Code Elimination	Unresolved
●	L13	Divide before Multiply Operation	Unresolved
●	L20	Succeeded Transfer Check	Unresolved

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Review

Repository	https://github.com/isoma-project/isoma_blockchain/blob/master/smart_contract/ISOMATest.sol
Commit	9de5485eafcd041e690cc91cdfc1054fb9e6cce0
Testing Deploy	https://testnet.bscscan.com/address/0x85f4a3520c68514504d89ddceefa02facb2e3abc

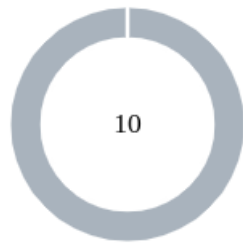
Audit Updates

Initial Audit	03 Aug 2023 https://github.com/cyberscope-io/audits/blob/main/isoma/v1/audit.pdf
Corrected Phase 2	04 Aug 2023

Source Files

Filename	SHA256
contracts/ISOMATest.sol	148ad43467f494b8cf73cae3bf9428a5caea523a307736152cedb32c5bf25856

Findings Breakdown



● Critical	0
● Medium	0
● Minor / Informative	10

Severity	Unresolved	Acknowledged	Resolved	Other
● Critical	0	0	0	0
● Medium	0	0	0	0
● Minor / Informative	10	0	0	0

PVC - Price Volatility Concern

Criticality	Minor / Informative
Location	ISOMATest.sol#L700
Status	Unresolved

Description

The contract accumulates tokens from the taxes to swap them for ETH. The variable `swapTokensAtAmount` sets a threshold where the contract will trigger the swap functionality. If the variable is set to a big number, then the contract will swap a huge amount of tokens for ETH.

It is important to note that the price of the token representing it, can be highly volatile. This means that the value of a price volatility swap involving Ether could fluctuate significantly at the triggered point, potentially leading to significant price volatility for the parties involved.

```
function updateSwapTokensAmount(uint256 newAmount) external  
onlyOwner {  
    swapTokensAtAmount = newAmount;  
}
```

Recommendation

The contract could ensure that it will not sell more than a reasonable amount of tokens in a single transaction. A suggested implementation could check that the maximum amount should be less than a fixed percentage of the total supply. Hence, the contract will guarantee that it cannot accumulate a huge amount of tokens in order to sell them.

RSW - Redundant Storage Writes

Criticality	Minor / Informative
Location	ISOMATest.sol#L692
Status	Unresolved

Description

There are code segments that could be optimized. A segment may be optimized so that it becomes a smaller size, consumes less memory, executes more rapidly, or performs fewer operations.

The contract updates the state of excluded addresses even if their current state is the same as the the one passed as an argument. As a result, the contract performs redundant storage writes.

```
function excludeFromFees(address account, bool excluded)
public onlyOwner {
    _isExcludedFromFees[account] = excluded;
}
```

Recommendation

The team is advised to take these segments into consideration and rewrite them so the runtime will be more performant. That way it will improve the efficiency and performance of the source code and reduce the cost of executing it.

MEE - Missing Events Emission

Criticality	Minor / Informative
Location	ISOMATest.sol#L643,657
Status	Unresolved

Description

The contract performs actions and state mutations from external methods that do not result in the emission of events. Emitting events for significant actions is important as it allows external parties, such as wallets or dApps, to track and monitor the activity on the contract. Without these events, it may be difficult for external parties to accurately determine the current state of the contract.

Specifically, the functions `updateBuyFee`, `updateSellFee` and `excludeFromFees` are missing event emissions.

```
function updateBuyFee(uint16 marketing, uint16 charity, uint16
autoLP, uint16 staking) external onlyOwner {
    require(marketing + charity + autoLP + staking <= 10,
"Max buy fees limit is 10 percent");
    marketingAndDevFeeBuy = marketing;
    charityFeeBuy = charity;
    autoLPFeeBuy = autoLP;
    stakingFeeBuy = staking;
}

function updateSellFee(uint16 marketing, uint16 charity,
uint16 autoLP, uint16 staking) external onlyOwner {
    ...

function excludeFromFees(address account, bool excluded)
public onlyOwner {
    _isExcludedFromFees[account] = excluded;
}
```

Recommendation

It is recommended to include events in the code that are triggered each time a significant action is taking place within the contract. These events should include relevant details such as the user's address and the nature of the action taken. By doing so, the contract will be more transparent and easily auditable by external parties. It will also help prevent potential issues or disputes that may arise in the future.

IDI - Immutable Declaration Improvement

Criticality	Minor / Informative
Location	ISOMATest.sol#L605,606
Status	Unresolved

Description

The contract declares state variables that their value is initialized once in the constructor and are not modified afterwards. The `immutable` is a special declaration for this kind of state variables that saves gas when it is defined.

```
uniswapV2Router
uniswapV2Pair
```

Recommendation

By declaring a variable as immutable, the Solidity compiler is able to make certain optimizations. This can reduce the amount of storage and computation required by the contract, and make it more gas-efficient.

L02 - State Variables could be Declared Constant

Criticality	Minor / Informative
Location	ISOMATest.sol#L568
Status	Unresolved

Description

State variables can be declared as constant using the constant keyword. This means that the value of the state variable cannot be changed after it has been set. Additionally, the constant variables decrease gas consumption of the corresponding transaction.

```
uint256 _totalSupply = 100_000_000_000_000_000 * 1e18
```

Recommendation

Constant state variables can be useful when the contract wants to ensure that the value of a state variable cannot be changed by any function in the contract. This can be useful for storing values that are important to the contract's behavior, such as the contract's address or the maximum number of times a certain function can be called. The team is advised to add the constant keyword to state variables that never change.

L04 - Conformance to Solidity Naming Conventions

Criticality	Minor / Informative
Location	ISOMATest.sol#L431,433,464,506,568,596
Status	Unresolved

Description

The Solidity style guide is a set of guidelines for writing clean and consistent Solidity code. Adhering to a style guide can help improve the readability and maintainability of the Solidity code, making it easier for others to understand and work with.

The followings are a few key points from the Solidity style guide:

1. Use camelCase for function and variable names, with the first letter in lowercase (e.g., myVariable, updateCounter).
2. Use PascalCase for contract, struct, and enum names, with the first letter in uppercase (e.g., MyContract, UserStruct, ErrorEnum).
3. Use uppercase for constant variables and enums (e.g., MAX_VALUE, ERROR_CODE).
4. Use indentation to improve readability and structure.
5. Use spaces between operators and after commas.
6. Use comments to explain the purpose and behavior of the code.
7. Keep lines short (around 120 characters) to improve readability.

```
function DOMAIN_SEPARATOR() external view returns (bytes32);
function PERMIT_TYPEHASH() external pure returns (bytes32);
function MINIMUM_LIQUIDITY() external pure returns (uint256);
function WETH() external pure returns (address);
uint256 _totalSupply = 100_000_000_000_000_000 * 1e18
mapping(address => bool) public _isExcludedMaxTransactionAmount
```

Recommendation

By following the Solidity naming convention guidelines, the codebase increased the readability, maintainability, and makes it easier to work with.

Find more information on the Solidity documentation

<https://docs.soliditylang.org/en/v0.8.17/style-guide.html#naming-convention>.

L07 - Missing Events Arithmetic

Criticality	Minor / Informative
Location	ISOMATest.sol#L645,659,700
Status	Unresolved

Description

Events are a way to record and log information about changes or actions that occur within a contract. They are often used to notify external parties or clients about events that have occurred within the contract, such as the transfer of tokens or the completion of a task.

It's important to carefully design and implement the events in a contract, and to ensure that all required events are included. It's also a good idea to test the contract to ensure that all events are being properly triggered and logged.

```
marketingAndDevFeeBuy = marketing
marketingAndDevFeeSell = marketing
swapTokensAtAmount = newAmount
```

Recommendation

By including all required events in the contract and thoroughly testing the contract's functionality, the contract ensures that it performs as intended and does not have any missing events that could cause issues with its arithmetic.

L09 - Dead Code Elimination

Criticality	Minor / Informative
Location	ISOMATest.sol#L324
Status	Unresolved

Description

In Solidity, dead code is code that is written in the contract, but is never executed or reached during normal contract execution. Dead code can occur for a variety of reasons, such as:

- Conditional statements that are always false.
- Functions that are never called.
- Unreachable code (e.g., code that follows a return statement).

Dead code can make a contract more difficult to understand and maintain, and can also increase the size of the contract and the cost of deploying and interacting with it.

```
function _burn(address account, uint256 amount) internal
virtual {
    require(account != address(0), "ERC20: burn from the
zero address");

    _beforeTokenTransfer(account, address(0), amount);

    uint256 accountBalance = _balances[account];
    ...
}
_totalSupply -= amount;

emit Transfer(account, address(0), amount);

_afterTokenTransfer(account, address(0), amount);
}
```

Recommendation

To avoid creating dead code, it's important to carefully consider the logic and flow of the contract and to remove any code that is not needed or that is never executed. This can help improve the clarity and efficiency of the contract.

L13 - Divide before Multiply Operation

Criticality	Minor / Informative
Location	ISOMATest.sol#L829,830,835,836
Status	Unresolved

Description

It is important to be aware of the order of operations when performing arithmetic calculations. This is especially important when working with large numbers, as the order of operations can affect the final result of the calculation. Performing divisions before multiplications may cause loss of precision.

```
fees = (amount * sellFees) / 100
stakingFee = (fees * stakingFeeSell) / sellFees
```

Recommendation

To avoid this issue, it is recommended to carefully consider the order of operations when performing arithmetic calculations in Solidity. It's generally a good idea to use parentheses to specify the order of operations. The basic rule is that the multiplications should be prior to the divisions.

L20 - Succeeded Transfer Check

Criticality	Minor / Informative
Location	ISOMATest.sol#L686
Status	Unresolved

Description

According to the ERC20 specification, the transfer methods should be checked if the result is successful. Otherwise, the contract may wrongly assume that the transfer has been established.

```
token.transfer(owner(), balance)
```

Recommendation

The contract should check if the result of the transfer methods is successful. The team is advised to check the SafeERC20 library from the [Openzeppelin library](#).

Functions Analysis

Contract	Type	Bases		
	Function Name	Visibility	Mutability	Modifiers
Context	Implementation			
	_msgSender	Internal		
	_msgData	Internal		
Ownable	Implementation	Context		
		Public	✓	-
	owner	Public		-
	renounceOwnership	Public	✓	onlyOwner
	transferOwnership	Public	✓	onlyOwner
	_transferOwnership	Internal	✓	
IERC20	Interface			
	totalSupply	External		-
	balanceOf	External		-
	transfer	External	✓	-
	allowance	External		-
	approve	External	✓	-
	transferFrom	External	✓	-

IERC20Metadata	Interface	IERC20		
	name	External		-
	symbol	External		-
	decimals	External		-
ERC20	Implementation	Context, IERC20, IERC20Meta data		
		Public	✓	-
	name	Public		-
	symbol	Public		-
	decimals	Public		-
	totalSupply	Public		-
	balanceOf	Public		-
	transfer	Public	✓	-
	allowance	Public		-
	approve	Public	✓	-
	transferFrom	Public	✓	-
	increaseAllowance	Public	✓	-
	decreaseAllowance	Public	✓	-
	_transfer	Internal	✓	
	_mint	Internal	✓	
	_burn	Internal	✓	

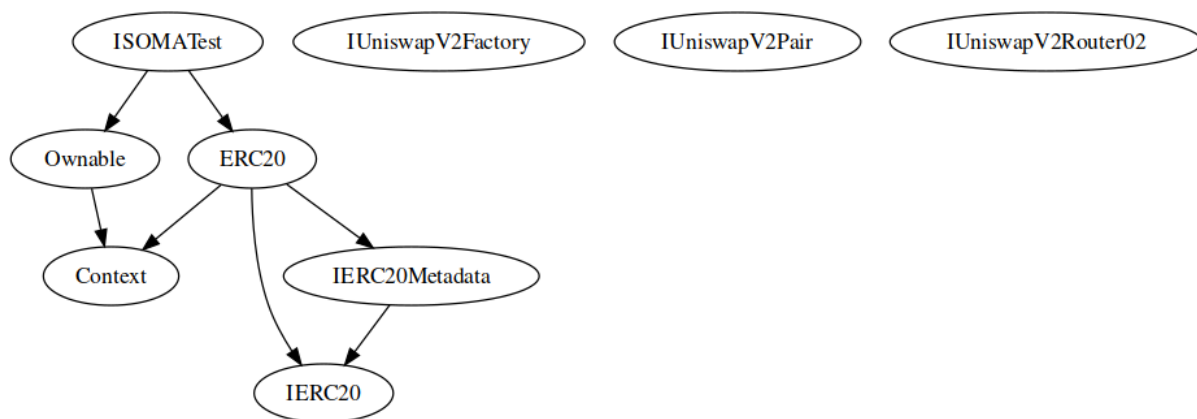
	_approve	Internal	✓	
	_beforeTokenTransfer	Internal	✓	
	_afterTokenTransfer	Internal	✓	
IUniswapV2Factory	Interface			
	feeTo	External		-
	feeToSetter	External		-
	getPair	External		-
	allPairs	External		-
	allPairsLength	External		-
	createPair	External	✓	-
	setFeeTo	External	✓	-
	setFeeToSetter	External	✓	-
IUniswapV2Pair	Interface			
	name	External		-
	symbol	External		-
	decimals	External		-
	totalSupply	External		-
	balanceOf	External		-
	allowance	External		-
	approve	External	✓	-
	transfer	External	✓	-

	transferFrom	External	✓	-
	DOMAIN_SEPARATOR	External		-
	PERMIT_TYPEHASH	External		-
	nonces	External		-
	permit	External	✓	-
	MINIMUM_LIQUIDITY	External		-
	factory	External		-
	token0	External		-
	token1	External		-
	getReserves	External		-
	price0CumulativeLast	External		-
	price1CumulativeLast	External		-
	kLast	External		-
	mint	External	✓	-
	burn	External	✓	-
	swap	External	✓	-
	skim	External	✓	-
	sync	External	✓	-
	initialize	External	✓	-
IUniswapV2Router02	Interface			
	factory	External		-
	WETH	External		-

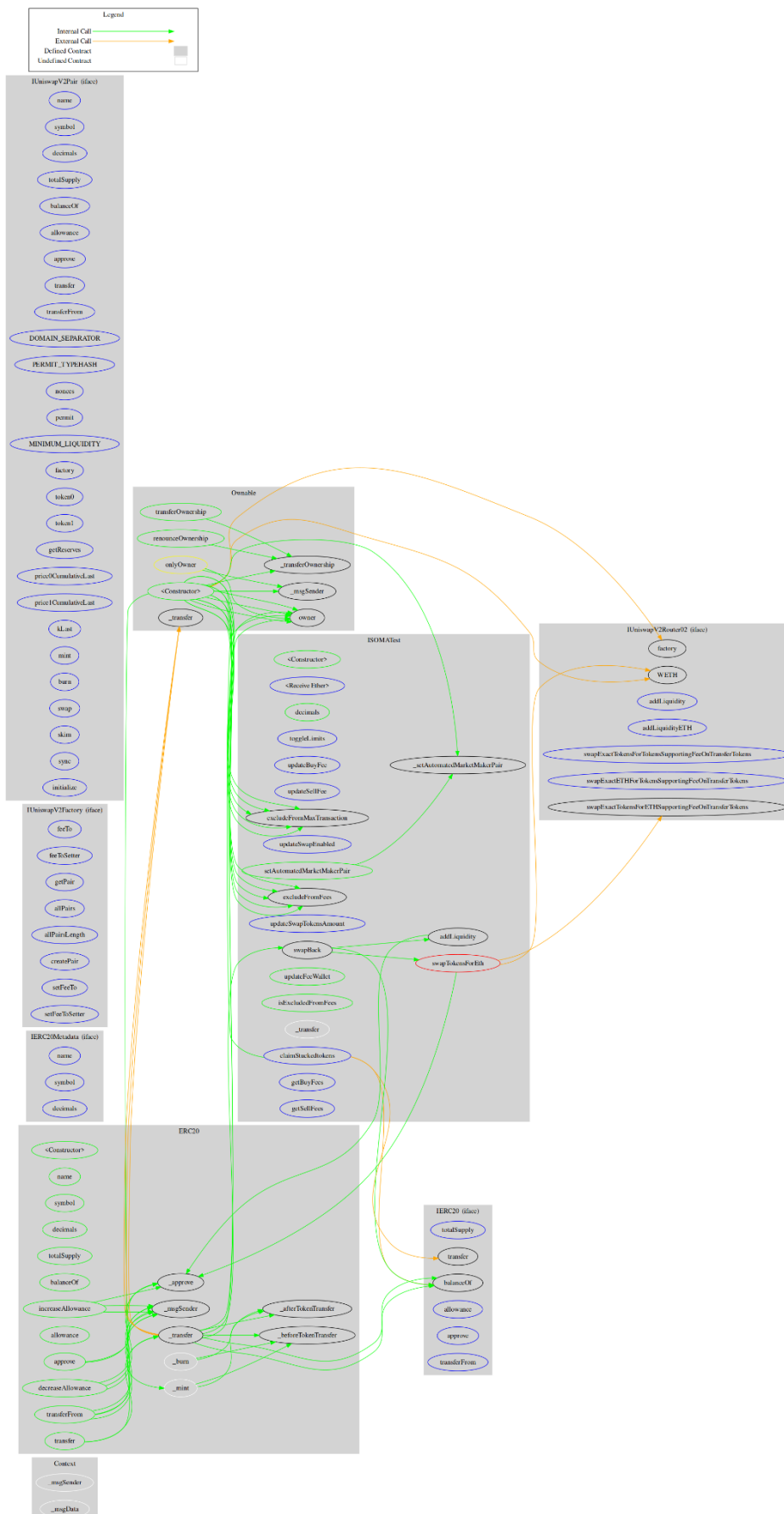
	addLiquidity	External	✓	-
	addLiquidityETH	External	Payable	-
	swapExactTokensForTokensSupportingFeeOnTransferTokens	External	✓	-
	swapExactETHForTokensSupportingFeeOnTransferTokens	External	Payable	-
	swapExactTokensForETHSupportingFeeOnTransferTokens	External	✓	-
ISOMATest	Implementation	ERC20, Ownable		
		Public	✓	ERC20
		External	Payable	-
	decimals	Public		-
	toggleLimits	External	✓	onlyOwner
	updateBuyFee	External	✓	onlyOwner
	updateSellFee	External	✓	onlyOwner
	excludeFromMaxTransaction	Public	✓	onlyOwner
	updateSwapEnabled	External	✓	onlyOwner
	claimStuckedtokens	External	✓	onlyOwner
	excludeFromFees	Public	✓	onlyOwner
	updateSwapTokensAmount	External	✓	onlyOwner
	setAutomatedMarketMakerPair	Public	✓	onlyOwner
	_setAutomatedMarketMakerPair	Private	✓	
	updateFeeWallet	Public	✓	onlyOwner
	isExcludedFromFees	Public		-

	_transfer	Internal	✓	
	swapTokensForEth	Private	✓	
	swapBack	Private	✓	
	addLiquidity	Private	✓	
	getBuyFees	External		-
	getSellFees	External		-

Inheritance Graph



Flow Graph



Summary

ISOMA contract implements a token mechanism. This audit investigates security issues, business logic concerns and potential improvements. ISOMA is an interesting project that has a friendly and growing community. The Smart Contract analysis reported no compiler error or critical issues. The contract Owner can access some admin functions that can not be used in a malicious way to disturb the users' transactions. There is also a limit of max 10% fees.

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Cyberscope is one of the leading smart contract audit firms in the crypto space and has built a high-profile network of clients and partners.



The Cyberscope team

<https://www.cyberscope.io>