Cyberscope

Audit Report

Miner Arena

May 2023

Network	BSC
Address	0x6D4e8507084C7B58D33B3b88915591670F959B2f
Audited by	© cyberscope

Table of Contents

Review

Contract Name	MINAR
Compiler Version	v0.8.18+commit.87f61d96
Optimization	200 runs
Explorer	https://bscscan.com/address/0x6d4e8507084c7b58d33b3b88915591670f959b2f
Address	0x6d4e8507084c7b58d33b3b88915591670f959b2f
Network	BSC
Symbol	MINAR
Decimals	18
Total Supply	200,000,000

Audit Updates

Initial Audit	08 May 2023

Source Files

Filename	SHA256
MINAR.sol	844d2df5712b3908ef6a977a7caafb516f3ac563a3a225188afe5ef3120c7ed4

Findings Breakdown

Critical	0
Medium	1
Minor / Informative	8

Severity	Unresolved	Acknowledged	Resolved	Other
Critical	0	0	0	0
Medium	1	0	0	0
Minor / Informative	8	0	0	0

Analysis

Critical Medium Minor / Informative Pass

Severity	Code	Description	Status
	ST	Stops Transactions	Unresolved
	OCTD	Transfers Contract's Tokens	Unresolved
	OTUT	Transfers User's Tokens	Passed
	ELFM	Exceeds Fees Limit	Passed
	ULTW	Transfers Liquidity to Team Wallet	Passed
	MT	Mints Tokens	Passed
	BT	Burns Tokens	Passed
	BC	Blacklists Addresses	Passed

ST - Stops Transactions

Criticality	Medium
Location	MINAR.sol#L1302
Status	Unresolved

Description

The contract owner has the authority to stop the transactions for all users excluding the addresses that are excluded from fees. The owner may take advantage of it by setting the `tradingActive` to false.

```
if (!tradingActive) {
    require(
        _isExcludedFromFees[from] || _isExcludedFromFees[to],
        "MINAR : Trading is not active."
    );
}
```

Recommendation

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. Some suggestions are:

- Introduce a time-locker mechanism with a reasonable delay.
- Introduce a multi-sign wallet so that many addresses will confirm the action.
- Introduce a governance model where users will vote about the actions.
- Renouncing the ownership will eliminate the threats but it is non-reversible.

OCTD - Transfers Contract's Tokens

Criticality	Minor / Informative
Location	MINAR.sol#L1400
Status	Unresolved

Description

The contract owner has the authority to claim all the balance of the contract. The owner may take advantage of it by calling the `recoverERC20` function.

```
function recoverERC20(
    address tokenAddress,
    uint256 tokenAmount
) external onlyOwner {
    require(tokenAddress != address(0), "MINAR: Invalid receive address");
    require(
        marketingWallet != address(0),
        "MINAR: Invalid receive address"
    );

    IERC20(tokenAddress).transfer(marketingWallet, tokenAmount);
}
```

Recommendation

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. Some suggestions are:

- Introduce a time-locker mechanism with a reasonable delay.
- Introduce a multi-sign wallet so that many addresses will confirm the action.
- Introduce a governance model where users will vote about the actions.
- Renouncing the ownership will eliminate the threats but it is non-reversible.

Diagnostics

Critical Medium Minor / Informative

Severity	Code	Description	Status
	RSML	Redundant SafeMath Library	Unresolved
	IDI	Immutable Declaration Improvement	Unresolved
	L04	Conformance to Solidity Naming Conventions	Unresolved
	L07	Missing Events Arithmetic	Unresolved
	L09	Dead Code Elimination	Unresolved
	L15	Local Scope Variable Shadowing	Unresolved
	L20	Succeeded Transfer Check	Unresolved

RSML - Redundant SafeMath Library

Criticality	Minor / Informative
Location	MINAR.sol
Status	Unresolved

Description

SafeMath is a popular Solidity library that provides a set of functions for performing common arithmetic operations in a way that is resistant to integer overflows and underflows.

Starting with Solidity versions that are greater than or equal to 0.8.0, the arithmetic operations revert to underflow and overflow. As a result, the native functionality of the Solidity operations replaces the SafeMath library. Hence, the usage of the SafeMath library adds complexity, and overhead and increases gas consumption unnecessarily.

```
library SafeMath {...}
```

Recommendation

The team is advised to remove the SafeMath library. Since the version of the contract is greater than `0.8.0` then the pure Solidity arithmetic operations produce the same result.

If the previous functionality is required, then the contract could exploit the `unchecked { ... }` statement.

Read more about the breaking change at https://docs.soliditylang.org/en/v0.8.16/080-breaking-changes.html#solidity-v0-8-0-breaking-changes.

IDI - Immutable Declaration Improvement

Criticality	Minor / Informative
Location	MINAR.sol#L1151
Status	Unresolved

Description

The contract is using variables that initialize them only in the constructor. The other functions are not mutating the variables. These variables are not defined as `immutable`.

```
reserveWallet
```

Recommendation

By declaring a variable as immutable, the Solidity compiler is able to make certain optimizations. This can reduce the amount of storage and computation required by the contract, and make it more gas-efficient.

L04 - Conformance to Solidity Naming Conventions

Criticality	Minor / Informative
Location	MINAR.sol#L826,828,859,901,1050,1104,1122,1191,1226,1234
Status	Unresolved

Description

The Solidity style guide is a set of guidelines for writing clean and consistent Solidity code. Adhering to a style guide can help improve the readability and maintainability of the Solidity code, making it easier for others to understand and work with.

The followings are a few key points from the Solidity style guide:

1. Use camelCase for function and variable names, with the first letter in lowercase (e.g., myVariable, updateCounter).
2. Use PascalCase for contract, struct, and enum names, with the first letter in uppercase (e.g., MyContract, UserStruct, ErrorEnum).
3. Use uppercase for constant variables and enums (e.g., MAX_VALUE, ERROR_CODE).
4. Use indentation to improve readability and structure.
5. Use spaces between operators and after commas.
6. Use comments to explain the purpose and behavior of the code.
7. Keep lines short (around 120 characters) to improve readability.

```
function DOMAIN_SEPARATOR() external view returns (bytes32);
function PERMIT_TYPEHASH() external pure returns (bytes32);
function MINIMUM_LIQUIDITY() external pure returns (uint256);
function WETH() external pure returns (address);
address public constant deadAddress = address(0xdead)

event marketingWalletUpdated(
        address indexed newWallet,
        address indexed oldWallet
    );
bool _value
uint256 _newFee
```

Recommendation

By following the Solidity naming convention guidelines, the codebase increased the readability, maintainability, and makes it easier to work with.
Find more information on the Solidity documentation
https://docs.soliditylang.org/en/v0.8.17/style-guide.html#naming-convention.

L07 - Missing Events Arithmetic

Criticality	Minor / Informative
Location	MINAR.sol#L1210
Status	Unresolved

Description

Events are a way to record and log information about changes or actions that occur within a contract. They are often used to notify external parties or clients about events that have occurred within the contract, such as the transfer of tokens or the completion of a task.

It's important to carefully design and implement the events in a contract, and to ensure that all required events are included. It's also a good idea to test the contract to ensure that all events are being properly triggered and logged.

```
swapTokensAtAmount = newAmount
```

Recommendation

By including all required events in the contract and thoroughly testing the contract's functionality, the contract ensures that it performs as intended and does not have any missing events that could cause issues with its arithmetic.

L09 - Dead Code Elimination

Criticality	Minor / Informative
Location	MINAR.sol#L451
Status	Unresolved

Description

In Solidity, dead code is code that is written in the contract, but is never executed or reached during normal contract execution. Dead code can occur for a variety of reasons, such as:

- Conditional statements that are always false.
- Functions that are never called.
- Unreachable code (e.g., code that follows a return statement).

Dead code can make a contract more difficult to understand and maintain, and can also increase the size of the contract and the cost of deploying and interacting with it.

```
function _burn(address account, uint256 amount) internal virtual {
        require(account != address(0), "ERC20: burn from the zero
address");

        _beforeTokenTransfer(account, address(0), amount);

        uint256 accountBalance = _balances[account];
...
        }
        _totalSupply -= amount;

        emit Transfer(account, address(0), amount);

        _afterTokenTransfer(account, address(0), amount);
    }
```

Recommendation

To avoid creating dead code, it's important to carefully consider the logic and flow of the contract and to remove any code that is not needed or that is never executed. This can help improve the clarity and efficiency of the contract.

L15 - Local Scope Variable Shadowing

Criticality	Minor / Informative
Location	MINAR.sol#L1143
Status	Unresolved

Description

Local scope variable shadowing occurs when a local variable with the same name as a variable in an outer scope is declared within a function or code block. When this happens, the local variable "shadows" the outer variable, meaning that it takes precedence over the outer variable within the scope in which it is declared.

```
uint256 totalSupply = 200_000_000 * 1e18
```

Recommendation

It's important to be aware of shadowing when working with local variables, as it can lead to confusion and unintended consequences if not used correctly. It's generally a good idea to choose unique names for local variables to avoid shadowing outer variables and causing confusion.

L20 - Succeeded Transfer Check

Criticality	Minor / Informative
Location	MINAR.sol#L1410
Status	Unresolved

Description

According to the ERC20 specification, the transfer methods should be checked if the result is successful. Otherwise, the contract may wrongly assume that the transfer has been established.

```
IERC20(tokenAddress).transfer(marketingWallet, tokenAmount)
```

Recommendation

The contract should check if the result of the transfer methods is successful. The team is advised to check the SafeERC20 library from the Openzeppelin library.

Functions Analysis

Contract	Type	Bases		
	Function Name	**Visibility**	**Mutability**	**Modifiers**
Context	Implementation			
	_msgSender	Internal		
	_msgData	Internal		
Ownable	Implementation	Context		
		Public	✓	-
	owner	Public		-
	renounceOwnership	Public	✓	onlyOwner
	transferOwnership	Public	✓	onlyOwner
	_transferOwnership	Internal	✓	
IERC20	Interface			
	totalSupply	External		-
	balanceOf	External		-
	transfer	External	✓	-
	allowance	External		-
	approve	External	✓	-
	transferFrom	External	✓	-

IERC20Metadata	Interface	IERC20		
	name	External		-
	symbol	External		-
	decimals	External		-
ERC20	Implementation	Context, IERC20, IERC20Metadata		
		Public	✓	-
	name	Public		-
	symbol	Public		-
	decimals	Public		-
	totalSupply	Public		-
	balanceOf	Public		-
	transfer	Public	✓	-
	allowance	Public		-
	approve	Public	✓	-
	transferFrom	Public	✓	-
	increaseAllowance	Public	✓	-
	decreaseAllowance	Public	✓	-
	_transfer	Internal	✓	
	_mint	Internal	✓	
	_burn	Internal	✓	

	_approve	Internal	✓	
	_beforeTokenTransfer	Internal	✓	
	_afterTokenTransfer	Internal	✓	
SafeMath	Library			
	tryAdd	Internal		
	trySub	Internal		
	tryMul	Internal		
	tryDiv	Internal		
	tryMod	Internal		
	add	Internal		
	sub	Internal		
	mul	Internal		
	div	Internal		
	mod	Internal		
	sub	Internal		
	div	Internal		
	mod	Internal		
IUniswapV2Factory	Interface			
	feeTo	External		-
	feeToSetter	External		-
	getPair	External		-

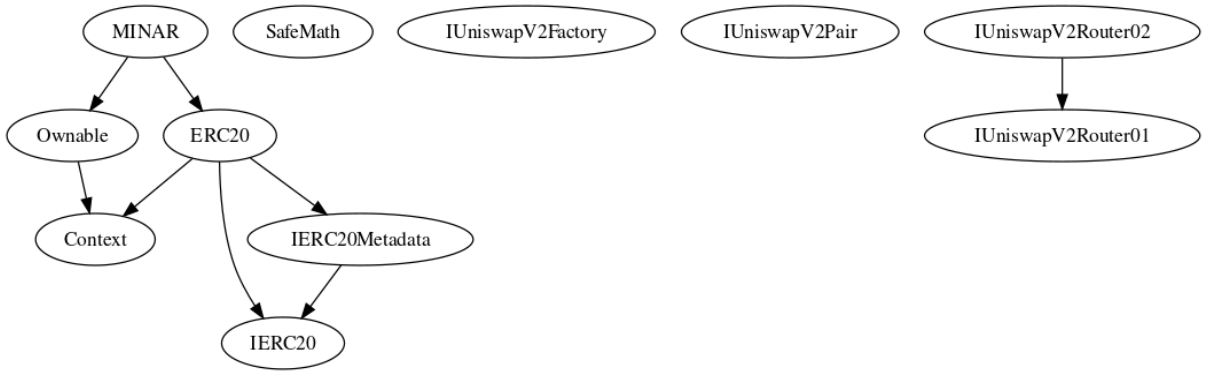
	allPairs	External		-
	allPairsLength	External		-
	createPair	External	✓	-
	setFeeTo	External	✓	-
	setFeeToSetter	External	✓	-
IUniswapV2Pair	Interface			
	name	External		-
	symbol	External		-
	decimals	External		-
	totalSupply	External		-
	balanceOf	External		-
	allowance	External		-
	approve	External	✓	-
	transfer	External	✓	-
	transferFrom	External	✓	-
	DOMAIN_SEPARATOR	External		-
	PERMIT_TYPEHASH	External		-
	nonces	External		-
	permit	External	✓	-
	MINIMUM_LIQUIDITY	External		-
	factory	External		-
	token0	External		-

	token1	External		-
	getReserves	External		-
	price0CumulativeLast	External		-
	price1CumulativeLast	External		-
	kLast	External		-
	mint	External	✓	-
	burn	External	✓	-
	swap	External	✓	-
	skim	External	✓	-
	sync	External	✓	-
	initialize	External	✓	-
IUniswapV2Router01	Interface			
	factory	External		-
	WETH	External		-
	addLiquidity	External	✓	-
	addLiquidityETH	External	Payable	-
	removeLiquidity	External	✓	-
	removeLiquidityETH	External	✓	-
	removeLiquidityWithPermit	External	✓	-
	removeLiquidityETHWithPermit	External	✓	-
	swapExactTokensForTokens	External	✓	-
	swapTokensForExactTokens	External	✓	-

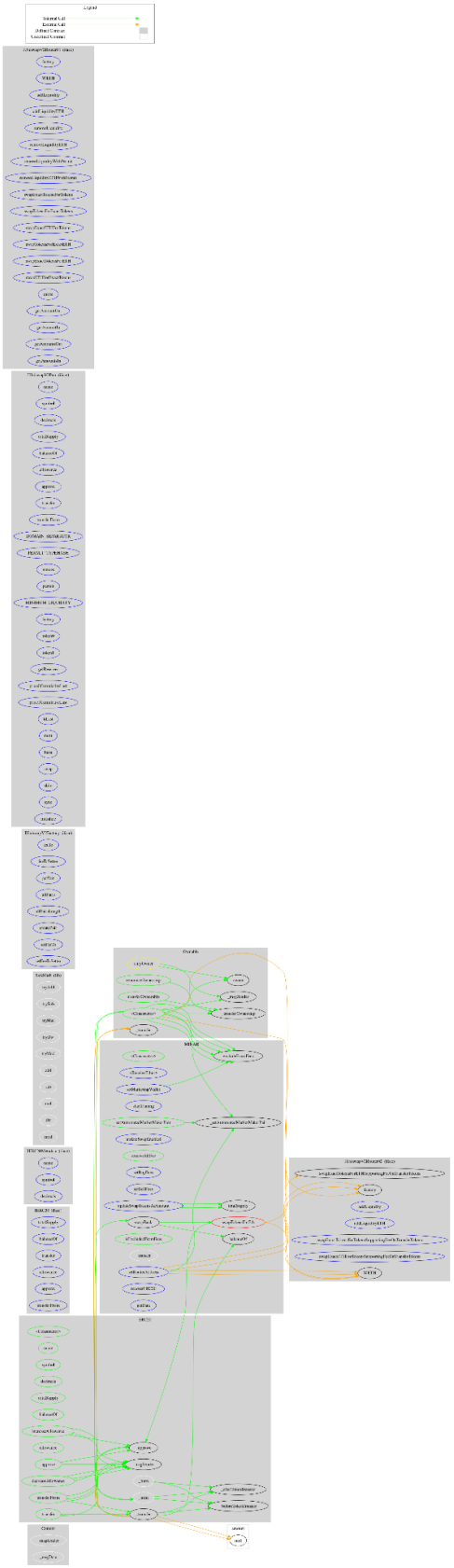
	swapExactETHForTokens	External	Payable	-
	swapTokensForExactETH	External	✓	-
	swapExactTokensForETH	External	✓	-
	swapETHForExactTokens	External	Payable	-
	quote	External		-
	getAmountOut	External		-
	getAmountIn	External		-
	getAmountsOut	External		-
	getAmountsIn	External		-
IUniswapV2Router02	Interface	IUniswapV2 Router01		
	factory	External		-
	WETH	External		-
	addLiquidity	External	✓	-
	addLiquidityETH	External	Payable	-
	swapExactTokensForTokensSupporting FeeOnTransferTokens	External	✓	-
	swapExactETHForTokensSupportingFee OnTransferTokens	External	Payable	-
	swapExactTokensForETHSupportingFee OnTransferTokens	External	✓	-
MINAR	Implementation	ERC20, Ownable		
		Public	✓	ERC20
		External	Payable	-

	setRouterAddress	External	✓	onlyOwner
	startTrading	External	✓	onlyOwner
	updateSwapTokensAtAmount	External	✓	onlyOwner
	updateSwapEnabled	External	✓	onlyOwner
	removeAllFee	Public	✓	onlyOwner
	setBuyFees	External	✓	onlyOwner
	setSellFees	External	✓	onlyOwner
	excludeFromFees	Public	✓	onlyOwner
	setAutomatedMarketMakerPair	Public	✓	onlyOwner
	_setAutomatedMarketMakerPair	Private	✓	
	setMarketingWallet	External	✓	onlyOwner
	isExcludedFromFees	Public		-
	_transfer	Internal	✓	
	swapTokensForEth	Private	✓	
	swapBack	Private	✓	
	recoverERC20	External	✓	onlyOwner
	getData	External		-

Inheritance Graph



Flow Graph



Summary

Miner Arena contract implements a token mechanism. This audit investigates security issues, business logic concerns, and potential improvements. There are some functions that can be abused by the owner like stopping transactions and draining the contract's tokens. A multi-wallet signing pattern will provide security against potential hacks. Temporarily locking the contract or renouncing ownership will eliminate all the contract threats. There is also a limit of max 10% fees.

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The Cyberscope team

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