



Cyberscope

Audit Report

# Dark Matter Metaverse

June 2022

Type      BEP20

Network    BSC

Address    0xb16870d072396f0069d9a9c98cd5d2b25db05ea9

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## Contract Review

<b>Contract Name</b>	DARKMATTER
<b>Compiler Version</b>	v0.8.4+commit.c7e474f2
<b>Optimization</b>	200 runs
<b>Licence</b>	None
<b>Explorer</b>	<a href="https://bscscan.com/token/0xb16870d072396f0069d9a9c98cd5d2b25db05ea9">https://bscscan.com/token/0xb16870d072396f0069d9a9c98cd5d2b25db05ea9</a>
<b>Symbol</b>	DMMT
<b>Decimals</b>	9
<b>Total Supply</b>	500,000,000
<b>Domain</b>	<a href="https://spaceheroes.world/">https://spaceheroes.world/</a>

## Source Files

<b>Filename</b>	<b>SHA256</b>
<b>contract.sol</b>	4e1819136b17c3663f94902653f192daf810571e4979c a335c0ed5917a62b7f6

## Audit Updates

<b>Initial Audit</b>	25th June 2022
<b>Corrected</b>	

# Contract Analysis

● Critical    ● Medium    ● Minor    ● Pass

Severity	Code	Description
●	ST	Contract Owner is not able to stop or pause transactions
●	OCTD	Contract Owner is not able to transfer tokens from specific address
●	OTUT	Owner Transfer User's Tokens
●	ELFM	Contract Owner is not able to increase fees more than a reasonable percent (25%)
●	ULTW	Contract Owner is not able to increase the amount of liquidity taken by dev wallet more than a reasonable percent
●	MT	Contract Owner is not able to mint new tokens
●	BT	Contract Owner is not able to burn tokens from specific wallet
●	BC	Contract Owner is not able to blacklist wallets from selling

## ST - Stop Transactions

<b>Criticality</b>	critical
<b>Location</b>	contract.sol#L1374,L11730,L1424

### Description

The contract owner has the authority to stop transactions for all users excluding the owner. The owner may take advantage of it by setting the `_minBuyTxAmount` to minimum amount. By setting the `_minBuyTxAmount` to 1 it makes the buying transaction almost impossible.

```
require(  
    amount >= _minBuyTxAmount,  
    "Buy transfer amount must exceeds the minBuyTxAmount."  
);
```

The owner can convert the contract into a honeypot and prevent users from selling by setting `coolDownTimestamp` to the maximum amount.

```
require(  
    coolDownTimestamp < block.timestamp,  
    "Wait till one hour Cool Down Pd"  
);
```

The owner can also stop transactions by setting `_liquidityFee` and `_marketingFee` to zero. The sum for these values is `combineFees` which is the denominator of `tokenForLiquidity`. When `combineFees` is zero the transaction will be reverted.

```
combineFees = _liquidityFee.add(_marketingFee);  
uint256 tokensForLiquidity = contractTokenBalance  
    .mul(_liquidityFee)  
    .div(combineFees);
```

### Recommendation

The contract could embody a check for not allowing setting the `_maxSellTxAmount` and `_minBuyTxAmount` less than a reasonable amount. A suggested

implementation could check that the maximum amount should be more than a fixed percentage of the total supply.

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.

## ELFM - Exceed Limit Fees Manipulation

<b>Criticality</b>	critical
<b>Location</b>	contract.sol#L1656

### Description

The contract owner has the authority to increase over the allowed limit of 25%. The owner may take advantage of it by calling the `setTaxFeePercent` function with a high percentage value.

```
function setFees(  
    uint256 taxFee,  
    uint256 liquidityFee,  
    uint256 marketingFee,  
    uint256 burnFee  
) external onlyOwner {  
    _taxFee = taxFee;  
    _liquidityFee = liquidityFee;  
    _marketingFee = marketingFee;  
    _burnFee = burnFee;  
}
```

### Recommendation

The contract could embody a check for the maximum acceptable value.

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.



## BC - Blacklisted Contracts

<b>Criticality</b>	medium
<b>Location</b>	contract.sol#L1365

### Description

The contract owner has the authority to stop contracts from transactions. The owner may take advantage of it by calling the `antiBotlistAddress` function.

```
require(  
    !isantiBotlisted[from] && !isantiBotlisted[to],  
    "antiBotlisted address"  
);
```

### Recommendation

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.

# Contract Diagnostics

● Critical    ● Medium    ● Minor

Severity	Code	Description
●	L01	Public Function could be Declared External
●	L02	State Variables could be Declared Constant
●	L04	Conformance to Solidity Naming Conventions
●	L07	Missing Events Arithmetic
●	L09	Dead Code Elimination
●	L13	Divide before Multiply Operation

## L01 - Public Function could be Declared External

<b>Criticality</b>	minor
<b>Location</b>	contract.sol#L1077,995,1699,1085,1048,497,1338,987,991,983,1013,1644,1031,506,1004,515,1022,1640,1081,528,1097,1125,520,1061

### Description

Public functions that are never called by the contract should be declared external to save gas.

```
decreaseAllowance
lock
excludeFromReward
reflectionFromToken
unlock
totalFees
excludeFromFee
approve
geUnlockTime
...
```

### Recommendation

Use the external attribute for functions never called from the contract.

## L02 - State Variables could be Declared Constant

**Criticality**

minor

**Location**

contract.sol#L925,909,915,914,913

### Description

Constant state variables should be declared constant to save gas.

```
_name  
_symbol  
_decimals  
_tTotal  
deadAddress
```

### Recommendation

Add the constant attribute to state variables that never change.

## L04 - Conformance to Solidity Naming Conventions

<b>Criticality</b>	minor
<b>Location</b>	contract.sol#L1308,923,608,942,638,1300,941,931,606,1699,1735,917,920,927,684

### Description

Solidity defines a naming convention that should be followed. Rule exceptions:

- Allow constant variable name/symbol/decimals to be lowercase.
- Allow \_ at the beginning of the mixed\_case match for private variables and unused parameters.

```
WETH
_marketingFee
_liquidityFee
_taxFee
_seconds
_enabled
DOMAIN_SEPARATOR
BUSD
_minBuyTxAmount
...
```

### Recommendation

Follow the Solidity naming convention.

<https://docs.soliditylang.org/en/v0.4.25/style-guide.html#naming-conventions>

## L07 - Missing Events Arithmetic

**Criticality**

minor

**Location**

contract.sol#L1671,1652,1735,1678,1683,1691

### Description

Detected missing events for critical arithmetic parameters. There are functions that have no event emitted, so it is difficult to track off-chain changes.

```
_maxSellTxAmount = maxSellTxAmount * (10 ** 9)
_minBuyTxAmount = minBuyTxAmount * (10 ** 9)
maxWalletToken = maxWalletToken_ * (10 ** 9)
sellCooldownperiod = _seconds
_taxFee = taxFee
numTokensSellToAddToLiquidity = newAmt * (10 ** 9)
```

### Recommendation

Emit an event for critical parameter changes.

## L09 - Dead Code Elimination

<b>Criticality</b>	minor
<b>Location</b>	contract.sol#L316,380,400,413,287,361,348

### Description

Functions that are not used in the contract, and make the code's size bigger.

```
functionCall  
isContract  
_functionCallWithValue  
functionCallWithValue  
sendValue
```

### Recommendation

Remove unused functions.

## L13 - Divide before Multiply Operation

**Criticality**

minor

**Location**

contract.sol#L1562,1580

### Description

Performing divisions before multiplications may cause lose of prediction.

```
tBurn = tAmount.div(100).mul(_burnFee)
tMarketing = tAmount.div(100).mul(_marketingFee)
```

### Recommendation

The multiplications should be prior to the divisions.



# Contract Functions

Contract	Type	Bases		
	Function Name	Visibility	Mutability	Modifiers
<b>Context</b>	Implementation			
	_msgSender	Internal		
	_msgData	Internal		
<b>IERC20</b>	Interface			
	totalSupply	External		-
	balanceOf	External		-
	transfer	External	✓	-
	allowance	External		-
	approve	External	✓	-
	transferFrom	External	✓	-
<b>SafeMath</b>	Library			
	add	Internal		
	sub	Internal		
	sub	Internal		
	mul	Internal		
	div	Internal		
	div	Internal		
	mod	Internal		
	mod	Internal		
<b>Address</b>	Library			
	isContract	Internal		
	sendValue	Internal	✓	
	functionCall	Internal	✓	
	functionCall	Internal	✓	
	functionCallWithValue	Internal	✓	

	functionCallWithValue	Internal	✓	
	_functionCallWithValue	Private	✓	
<b>Ownable</b>	Implementation	Context		
	<Constructor>	Public	✓	-
	owner	Public		-
	renounceOwnership	Public	✓	onlyOwner
	transferOwnership	Public	✓	onlyOwner
	geUnlockTime	Public		-
	lock	Public	✓	onlyOwner
	unlock	Public	✓	-
<b>IUniswapV2Factory</b>	Interface			
	feeTo	External		-
	feeToSetter	External		-
	getPair	External		-
	allPairs	External		-
	allPairsLength	External		-
	createPair	External	✓	-
	setFeeTo	External	✓	-
	setFeeToSetter	External	✓	-
<b>IUniswapV2Pair</b>	Interface			
	name	External		-
	symbol	External		-
	decimals	External		-
	totalSupply	External		-
	balanceOf	External		-
	allowance	External		-
	approve	External	✓	-
	transfer	External	✓	-
	transferFrom	External	✓	-
	DOMAIN_SEPARATOR	External		-

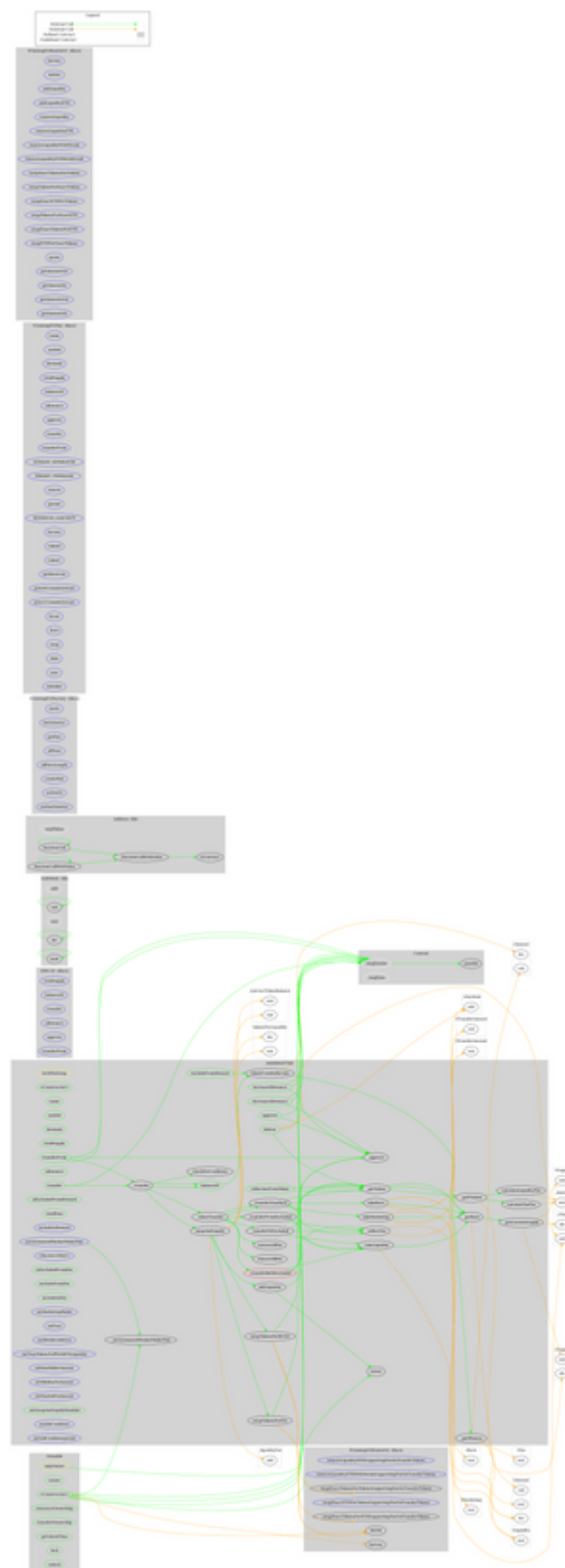
	PERMIT_TYPEHASH	External		-
	nonces	External		-
	permit	External	✓	-
	MINIMUM_LIQUIDITY	External		-
	factory	External		-
	token0	External		-
	token1	External		-
	getReserves	External		-
	price0CumulativeLast	External		-
	price1CumulativeLast	External		-
	kLast	External		-
	burn	External	✓	-
	swap	External	✓	-
	skim	External	✓	-
	sync	External	✓	-
	initialize	External	✓	-
<b>IUniswapV2Router01</b>	Interface			
	factory	External		-
	WETH	External		-
	addLiquidity	External	✓	-
	addLiquidityETH	External	Payable	-
	removeLiquidity	External	✓	-
	removeLiquidityETH	External	✓	-
	removeLiquidityWithPermit	External	✓	-
	removeLiquidityETHWithPermit	External	✓	-
	swapExactTokensForTokens	External	✓	-
	swapTokensForExactTokens	External	✓	-
	swapExactETHForTokens	External	Payable	-
	swapTokensForExactETH	External	✓	-
	swapExactTokensForETH	External	✓	-
	swapETHForExactTokens	External	Payable	-
	quote	External		-
	getAmountOut	External		-

	getAmountIn	External		-
	getAmountsOut	External		-
	getAmountsIn	External		-
<b>IUniswapV2Router02</b>	Interface	IUniswapV2Router01		
	removeLiquidityETHSupportingFeeOnTransferTokens	External	✓	-
	removeLiquidityETHWithPermitSupportingFeeOnTransferTokens	External	✓	-
	swapExactTokensForTokensSupportingFeeOnTransferTokens	External	✓	-
	swapExactETHForTokensSupportingFeeOnTransferTokens	External	Payable	-
	swapExactTokensForETHSupportingFeeOnTransferTokens	External	✓	-
<b>DARKMATTER</b>	Implementation	Context, IERC20, Ownable		
	<Constructor>	Public	✓	-
	name	Public		-
	symbol	Public		-
	decimals	Public		-
	totalSupply	Public		-
	balanceOf	Public		-
	transfer	Public	✓	-
	allowance	Public		-
	approve	Public	✓	-
	transferFrom	Public	✓	-
	increaseAllowance	Public	✓	-
	decreaseAllowance	Public	✓	-
	isExcludedFromReward	Public		-
	totalFees	Public		-
	deliver	Public	✓	-
	reflectionFromToken	Public		-
	tokenFromReflection	Public		-
	excludeFromReward	Public	✓	onlyOwner

	includeInReward	External	✓	onlyOwner
	setAutomatedMarketMakerPair	External	✓	onlyOwner
	_setAutomatedMarketMakerPair	Private	✓	
	_transferBothExcluded	Private	✓	
	<Receive Ether>	External	Payable	-
	_reflectFee	Private	✓	
	_getValues	Private		
	_getTValues	Private		
	_getRValues	Private		
	_getRate	Private		
	_getCurrentSupply	Private		
	_takeLiquidity	Private	✓	
	calculateLiquidityFee	Private		
	calculateTaxFee	Private		
	removeAllFee	Private	✓	
	restoreAllFee	Private	✓	
	isExcludedFromFee	Public		-
	_approve	Private	✓	
	_transfer	Private	✓	
	swapAndLiquify	Private	✓	lockTheSwap
	swapTokensForBUSD	Private	✓	
	swapTokensForEth	Private	✓	
	addLiquidity	Private	✓	
	_tokenTransfer	Private	✓	
	_transferStandard	Private	✓	
	takeMarketing	Private	✓	
	takeBurn	Private	✓	
	_transferToExcluded	Private	✓	
	_transferFromExcluded	Private	✓	
	excludeFromFee	Public	✓	onlyOwner
	includeInFee	Public	✓	onlyOwner
	setMarketingWallet	External	✓	onlyOwner
	setFees	External	✓	onlyOwner
	antiBotlistAddress	External	✓	onlyOwner

	setNumTokensSellToAddToLiquidity	External	✓	onlyOwner
	setMaxWalletAmount	External	✓	onlyOwner
	setMinBuyTxAmount	External	✓	onlyOwner
	setMaxSellTxAmount	External	✓	onlyOwner
	setSwapAndLiquifyEnabled	Public	✓	onlyOwner
	enableCooldown	External	✓	onlyOwner
	checkForCoolDown	Public	✓	-
	setSellCooldownperiod	External	✓	onlyOwner

# Contract Flow



## Domain Info

<b>Domain Name</b>	spaceheroes.world
<b>Registry Domain ID</b>	5690d2c4e5014d1691191f9064f62931-DONUTS
<b>Creation Date</b>	2021-07-01T20:31:52Z
<b>Updated Date</b>	2021-07-06T20:31:57Z
<b>Registry Expiry Date</b>	2022-07-01T20:31:52Z
<b>Registrar WHOIS Server</b>	whois.godaddy.com/
<b>Registrar URL</b>	<a href="http://www.godaddy.com/domains/search.aspx?ci=8990">http://www.godaddy.com/domains/search.aspx?ci=8990</a>
<b>Registrar</b>	GoDaddy.com, LLC
<b>Registrar IANA ID</b>	146

The domain has been created in 6 days before the creation of the audit.

There is no public billing information, the creator is protected by the privacy settings.



## Summary

There are some functions that can be abused by the owner like stopping transactions, manipulating fees and blacklisting addresses. The contract can be converted into a honeypot and prevent users from selling if the owner abuses the admin functions.

A multi-wallet signing pattern will provide security against potential hacks. Temporarily locking the contract or renouncing ownership will eliminate all the contract threats.

# Disclaimer

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The Cyberscope team disclaims any liability for the resulting losses.

## About Cyberscope

Coinscope audit and K.Y.C. service has been rebranded to Cyberscope.

Coinscope is the leading early coin listing, voting and auditing authority firm. The audit process is analyzing and monitoring many aspects of the project. That way, it gives the community a good sense of security using an informative report and a generic score.

Cyberscope and Coinscope are aiming to make crypto discoverable and efficient globally. They provide all the essential tools to assist users draw their own conclusions.



The Cyberscope team

<https://www.cyberscope.io>