JAVA Textbook

Chapter 1

An Introduction to Java and the Java Programming Environment

Objectives

In this chapter, you will learn about:

- Background knowledge about Java
- Three types of Java programs
- Basic structure of a Java program
- Java development cycle

Basics about Java

- A programming language developed by Dr. James Gosling, and introduced by Sun Microsystems in late 1995
- An object-oriented programming language
 - Modular in nature
 - Allowing the programmer to build a program from reusable parts of programs called classes, objects, and methods
- Part of an object-oriented system called the Java Standard Edition Development Kit (JDK)

Types of Java Programs

- Java programs can be written as applications, servlets, or applets.
 - An application is a stand-alone program.
 - A servlet is a Java program that runs on a web server or application server and provides server-side processing, such as accessing a database and handling e-commerce transactions.
 - An applet is a Java program that is executed and viewed in a web browser.

Java Is Object Oriented

- A few important concepts
 - Object: represents something in the real world
 - Attributes: data items within an object
 - Methods: tasks an object performs on its data
 - Class: a template for a group of similar objects (or, instances)

Structure of a Java Program

```
public class HelloWorld
{
    public static void main(String args[])
    {
       System.out.println("Hello World.");
    }
}
```

Figure 1-1 Hello World program

- Keywords
- A special method: main() method is the first method that executes when any program runs

Java Program Development Cycle

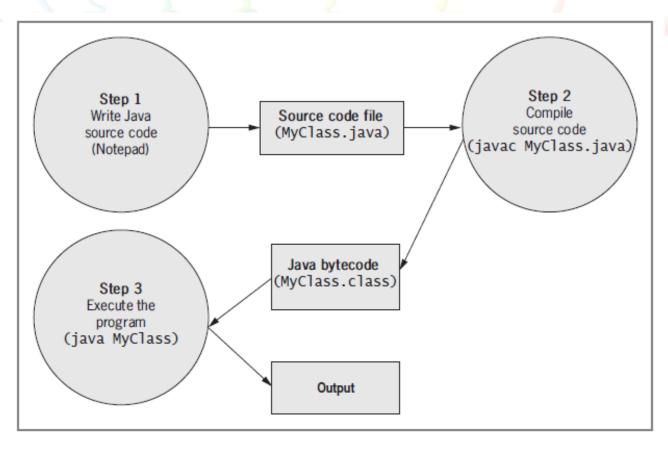


Figure 1-2 Java development cycle

- Compile: javac MyClass.java
- Execute/Run: java MyClass

Summary

- Java is an object oriented programming language
- There are mainly three types of Java programs
- A Java program follows specific structures
- Developing a Java program involves three basic steps: creating a source code file, compiling the source code, and executing the resulting Java program



Thank You!