JESSIE SU

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EDUCATION

The City College, City University of New York (CUNY)

Bachelor of Science, Computer Science, GPA: 3.54

May 2023

<u>Relevant Coursework</u>: Algorithms, Software Design, Computer Systems Design, Assembly Programming, Data Structures, Game Workshop, Programming Languages, Database Systems

TECHNICAL SKILLS

Programming Languages: C++, Python, Java, C#, SQL, HTML, CSS, JavaScript, MySQL

Frameworks: React Native, Flask, Ruby on Rails, Bootstrap, React **Operating Systems:** Windows 10, Linux (Ubuntu), MAC OS

Software Applications: Visual Studio, Unity, Visual Studio Code, Eclipse, Android Studio, Piskel, FireBase, Trello, Jira

UX Design Software: Figma **Version Control:** Git/GitHub

PROJECTS

TrendyDrinks | GitHub | Figma

Mar 2023 - Jun 2023

- Crafted a mobile application using React Native, Expo Go for testing React Native applications, and Firebase's Realtime
 Database to store data, providing a tailored solution for customers with social anxiety when ordering
- Curated a selection of unique beverages by gathering 15 data points from TikTok, streamlining user access to order

Nusketch | Figma Prototype | Figma Logo

Nov 2022 - Jun 2023

- Founded an art therapy mobile application with a team of 3 that caters to people with Autism that allows users to create visual cards and a means for art therapy and help solve training inclusivity using Android Studio, Flutter, Dart, xCode, Figma
- Researched concepts/ideas to articulate design rationale, create 2 high-quality wireframes, 2 prototypes, and mockups using Figma with design thinking
- Interviewed 20 people diagnosed with Autism to make our application more effective by catering the application to their needs

Easy Trader | GitHub | Figma

Sep 2022 - Dec 2022

- Designed a simulation of a trading application with 2 software developers aimed to help users acquire safe stock trading practices and hone their trading expertise
- Attained a user-centric and intuitive interface using HTML, CSS, React.js, and Bootstrap, contributing to an enhanced user experience

OneBite | GitHub Mar 2022 - Jun 2022

- Collaborated with 4 software engineers to develop a web-based restaurant order and delivery system, facilitating menu browsing, ordering, and seamless food delivery for customers
- Refined and established a straightforward front-end design using HTML, CSS, Python, Java, and a back-end using MySQL

RELEVANT EXPERIENCE

CUNY Tech Prep New York, NY

Full Stack Fellow

Jul 2022 - Jun 2023

- Learned in-demand technologies like React, Node + Express, and PostgreSQL, and industry best ``practices for design, implementation, and deployments such as MVC
- Learned version control with Git/GitHub, agile & Scrum with Trello and Slack, test-driven development, and CI/CD

Crown Doctors (formerly CCCA Initiative)

New York, NY

UX/UI Designer

Jun 2022 - Aug 2022

- Collaborated with 3 peers to create a creative brief for a dermatology practice brand, including color palettes and logos, participated in visual design and UI design, created prototypes, attended weekly stand-ups
- Created mobile pages using Figma and presented them to 7 cross-functional teams to be used for development

CERTIFICATIONS

AIG Shields Up: CyberSecurity Virtual Experience Program

Linkedin: Programming Foundations: Data Structures

CodePath: Android Development

Jun 2023

Jan 2022

Dec 2021

AFFILIATIONS

Rewriting The Code
Society of Women Engineers
CCNY Esports Club
Aug 2022 - Present
Aug 2022 - Jun 2023
Aug 2019 - Jun 2023