

Jesús Rioja Bravo

Computer Engineer

I am a responsible young man willing to learn new concepts and able to overcome different problems from distinct natures

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EDUCATION

Computer engineering degree University of Córdoba (UCO)

09/2015 - 10/2020

Córdoba

Córdoba

Courses

- Computing and Hardware specialized

Online Videogame programming post-degree TheCore School

05/2022 - Present

PROJECTS

Member of GIRAOPA project. Focused on secure communications and integrity of data. (04/2021 - Present)

Fiber and Microplastic detection algorithm (03/2021 - 04/2021)

ITH detection sensor with TTN connection (06/2021 - 07/2021)

NH3 and CO2 detection sensors (04/2021 - 06/2021)

"A Pilot Study on the Feasibility of Developing and Implementing a Mobile App for the Acquisition of Clinical Knowledge and Competencies by Medical Students Transitioning from Preclinical to Clinical Years " Article (09/2020 - 03/2022)

Multiple videogames developed on Unity Engine for GameJams (itch.io)

Puzzles videogame on Unreal Engine 5 (Final project) (10/2022 - 03/2023)

Online fighting 1vs 1 videogame (Unity + Photon) (06/2022 - Present)

SKILLS



LANGUAGES

English (Cambridge B2)

Full Professional Proficiency

Spanish

Native or Bilingual Proficiency

Elementary Proficiency

INTERESTS

Software Hardware Programming **Robotics** Videogames Music **Animals**

WORK EXPERIENCE

Research support staff UCO

03/2021 - Present University of Cordoba (UCO)

Achievements/Tasks

- Giraopa group
- ITH Sensor for Covap
- NH3/CO2 Sensor for Covap
- Fiber and Microplastic detection on textiles with CETIM
- Research papers writing
- Co-Direction of Degree Final Projects