Proyecto sobre listas

1

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Contents

1	Hier	archical index	1
	1.1	Class Hierarchy	1
2	Clas	ss Index	3
	2.1	Class List	3
3	Clas	es Documentation	5
	3.1	ArrayList< Data, Position > Class Template Reference	5
		3.1.1 Detailed Description	6
	3.2	List < Data, Position > Class Template Reference	6
		3.2.1 Detailed Description	7
	3.3	SimplePosition < Dato > Class Template Reference	7
		3.3.1 Detailed Description	7
	3.4	SingleLinkedList< Element, SinglePosition > Class Template Reference	8
		3.4.1 Detailed Description	9
Inc	dex		11

Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

List< Data, Position >	6
ArrayList< Data, Position >	5
List< Element, SinglePosition >	6
SingleLinkedList< Element, SinglePosition >	8
SimplePosition < Dato >	7
SimplePosition < Element >	7

2 Hierarchical Index

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

ArrayList< Data, Position >	5
List< Data, Position >	6
SimplePosition < Dato >	7
SingleLinkedList< Element, SinglePosition >	8

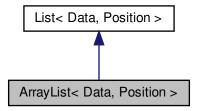
4 Class Index

Chapter 3

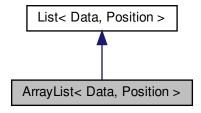
Class Documentation

3.1 ArrayList< Data, Position > Class Template Reference

Inheritance diagram for ArrayList< Data, Position >:



Collaboration diagram for ArrayList< Data, Position >:



6 Class Documentation

Public Member Functions

- void resizer ()
- void emptyList ()
- void reorder (Data data, Position position)
- void reorder_inv (Data data, Position position)
- void insertt (Data data)
- void insert (Data, Position *)
- · Position & insert (const Data &d)
- void **remove** (Position *)
- Data **getElement** (Position *)
- Position * next (Position *)
- Position * prev (Position *)
- · void insert (Data data, Position position)
- void **remove** (Data data)
- void remove (Position position)
- Data **getElement** (Position position)
- Position * find (Data data)
- Position * next (Position position)
- Position * prev (Position position)
- void print ()

Public Attributes

- Data * arreglo
- int numero_items =0
- int items_activos =0

3.1.1 Detailed Description

 $\label{lem:continuous} \begin{tabular}{ll} template < typename \ Data, \ typename \ Position > \\ class \ ArrayList < Data, \ Position > \\ \end{tabular}$

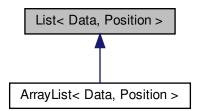
Definition at line 7 of file ArrayList.h.

The documentation for this class was generated from the following file:

· include/ArrayList.h

3.2 List < Data, Position > Class Template Reference

Inheritance diagram for List< Data, Position >:



Public Member Functions

- List (const List &orig)
- virtual void emptyList ()=0
- virtual void insert (Data, Position *)=0
- virtual Position & insert (const Data &d)=0
- virtual void remove (Data)=0
- virtual void remove (Position *)=0
- virtual Data **getElement** (Position *)=0
- virtual Position * find (Data)=0
- virtual Position * next (Position *)=0
- virtual Position * **prev** (Position *)=0
- virtual void **print** ()=0

Public Attributes

• int **items** = 0

3.2.1 Detailed Description

```
template<typename Data, typename Position> class List< Data, Position >
```

Definition at line 8 of file List.h.

The documentation for this class was generated from the following file:

· include/List.h

3.3 SimplePosition < Dato > Class Template Reference

Public Member Functions

• SimplePosition (Dato *valor)

Public Attributes

- SimplePosition < Dato > * siguiente = 0x0
- Dato * valor

3.3.1 Detailed Description

```
template<typename Dato> class SimplePosition< Dato >
```

Definition at line 8 of file SimplePosition.h.

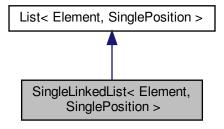
The documentation for this class was generated from the following file:

include/SimplePosition.h

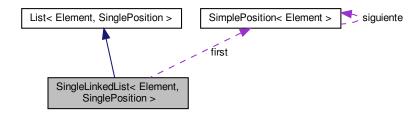
8 Class Documentation

3.4 SingleLinkedList < Element, SinglePosition > Class Template Reference

Inheritance diagram for SingleLinkedList< Element, SinglePosition >:



Collaboration diagram for SingleLinkedList< Element, SinglePosition >:



Public Member Functions

- SingleLinkedList (const SingleLinkedList &orig)
- · void emptyList ()
- void insert (SinglePosition *nuevaPosicion, SinglePosition *viejaPosicion)
- void insert (Element dato, SinglePosition *posicion)
- · SinglePosition & insert (const Element &dato)
- void remove (Element dato)
- void **remove** (SinglePosition *posicion)
- Element getElement (SinglePosition *posicion)
- SinglePosition * find (Element elemento)
- SinglePosition * next (SinglePosition *posicion)
- SinglePosition * prev (SinglePosition *posicion)

Funcion que imprime la posicion previa de una posicion.

void print ()

Funcion que imprime los datos de la lista.

- SinglePosition * ultimo ()
- void actualizarItems ()

Public Attributes

- SimplePosition< Element > * first
- int **items** =0

3.4.1 Detailed Description

 ${\it template}{<} {\it typename Element, typename SinglePosition}{>} \\ {\it class SingleLinkedList}{<} {\it Element, SinglePosition}{>} \\$

Definition at line 9 of file SingleLinkedList.h.

The documentation for this class was generated from the following file:

• include/SingleLinkedList.h

10 Class Documentation

Index

```
\label{eq:arrayList} \mbox{ArrayList} < \mbox{Data, Position} >, 5 \\ \mbox{List} < \mbox{Data, Position} >, 6 \\ \mbox{SimplePosition} < \mbox{Dato} >, 7 \\ \mbox{SingleLinkedList} < \mbox{Element, SinglePosition} >, 8 \\ \mbox{}
```