

JESÚS GONZÁLEZ ÁLVAREZ

Computer Science Engineering student (Software Engineering)

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Granada, Spain 680806957 Year of birth: 1999



PROJECTS

Connect4

Personal

📅 2021

Web 3D game using ThreeJS and Tween.

<https://jesusgonzaleza.github.io/Connect4/>

Web application for a laundry store

Colada Perfecta Albayda

📅 2020- 2021

📍 Granada, Spain

- REST API design and implementation using ASP.NET core and SQL server to control the machines through a serial port and manage the clients' data.
- Web application design and implementation to control the register, login, machines' control and balance.

Conway's Game of life

Personal

📅 2021

Web page where the user can interact with curious automaton, devised by the mathematician John Horton Conway in 1970.

<https://jesusgonzaleza.github.io/GameOfLife>

PGM images editor

UGR-MP- With honors

📅 2017

Console applications that allow to edit a PGM image and rebuild it applying an algorithm that calculates the optimal dimensions to visualize it.

<https://jesusgonzaleza.github.io/PGM-Images-Editor>

Business calendar

Udemy

📅 2021

Web application with which a team can organise events, adding, deleting, editing or visualizing them. Only the person who created an event has edit, delete permissions.

<https://jesusgonzaleza-calendar.herokuapp.com>

EDUCATION

Computer Science Engineering (Software Engineering)

📅 2017 - Now

📍 University of Granada

Double degree of Computer Science Engineering y Business administration (Unfinished)

📅 2017 - 2019

📍 University of Granada

TECHNICAL SKILLS

Frontend Backend Testing UX-UI
Agile methodologies Version control
No-Sql

SOFT SKILLS

Leadership Inventive Hard-working
Self-taught

TECHNOLOGIES

React.js Angular Redux Three.js
ASP.NET Core Node.js Express
Jest Enzyme Testing-library
SQL server Mysql MongoDB
Firebase C++ Typescript
Javascript Java Ruby

LANGUAGES

Spanish (Native)
English (Cambridge: First Certificate)