PerceptronConSesgo PerceptronSinSesgo +PerceptronConSesgo(inputSize: int, +PerceptronSinSesgo(inputSize: int, learningRate: double, epoch: epoch): void learningRate: double, epoch: epoch): void +train(inputs: double[][], output: output): void +train(inputs: double[][], output: output): void Perceptron - weights: double[] - bias: double - learningRate: double - epochs: int +Perceptron(inputSize: int, learningRate: double, epoch: epoch): void +initializeWeights(): void +activate(sum: double): void +weightedSum(inputs: double[]): void