



Embedded Computer Design

(DISEÑO DE COMPUTADORES EMPOTRADOS)

Course 2017/18

Getting Started with Arduino

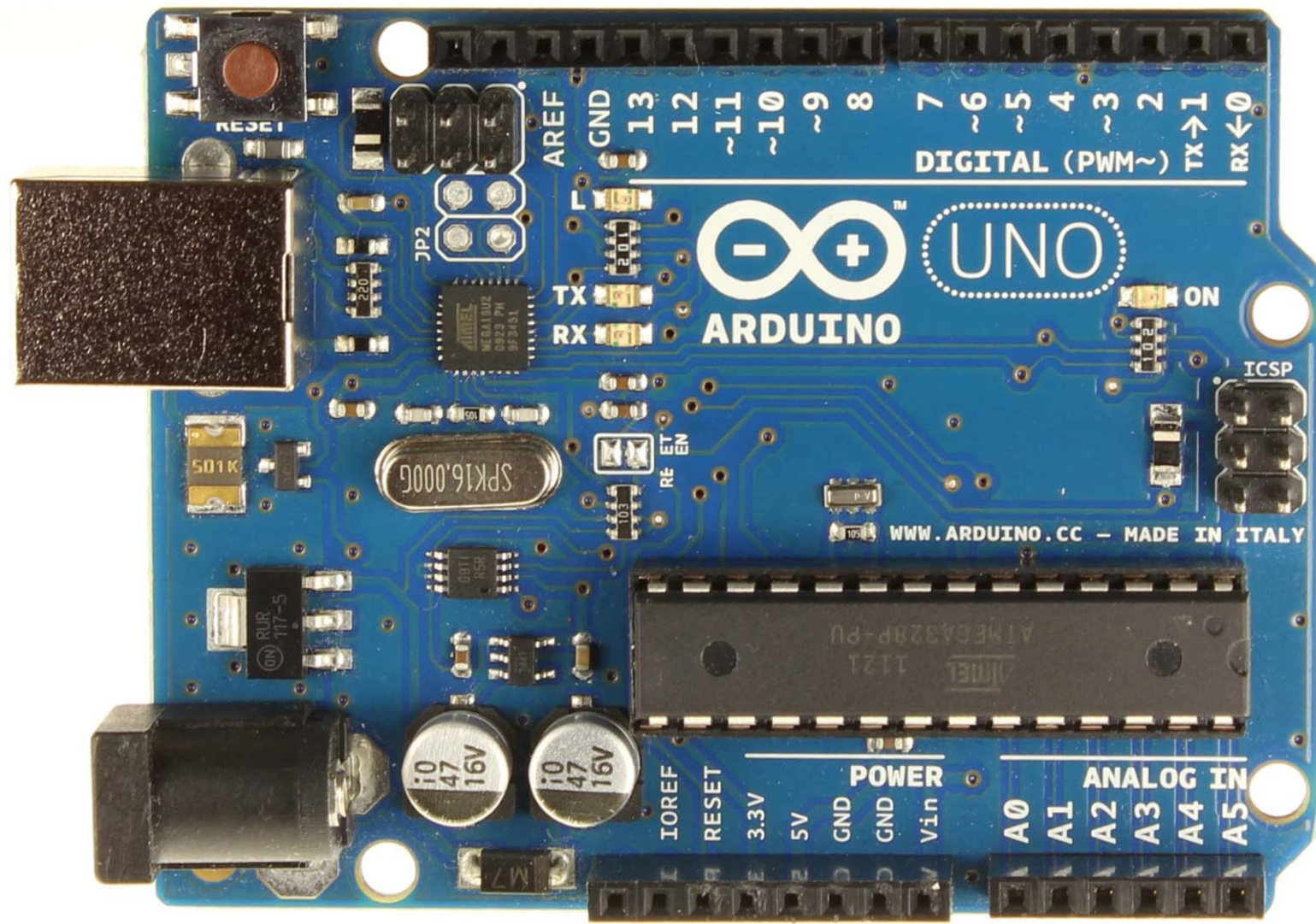
Professors:

- Arturo Morgado Estévez
- Mirian Cifredo Chacón

Computer Engineering Degree

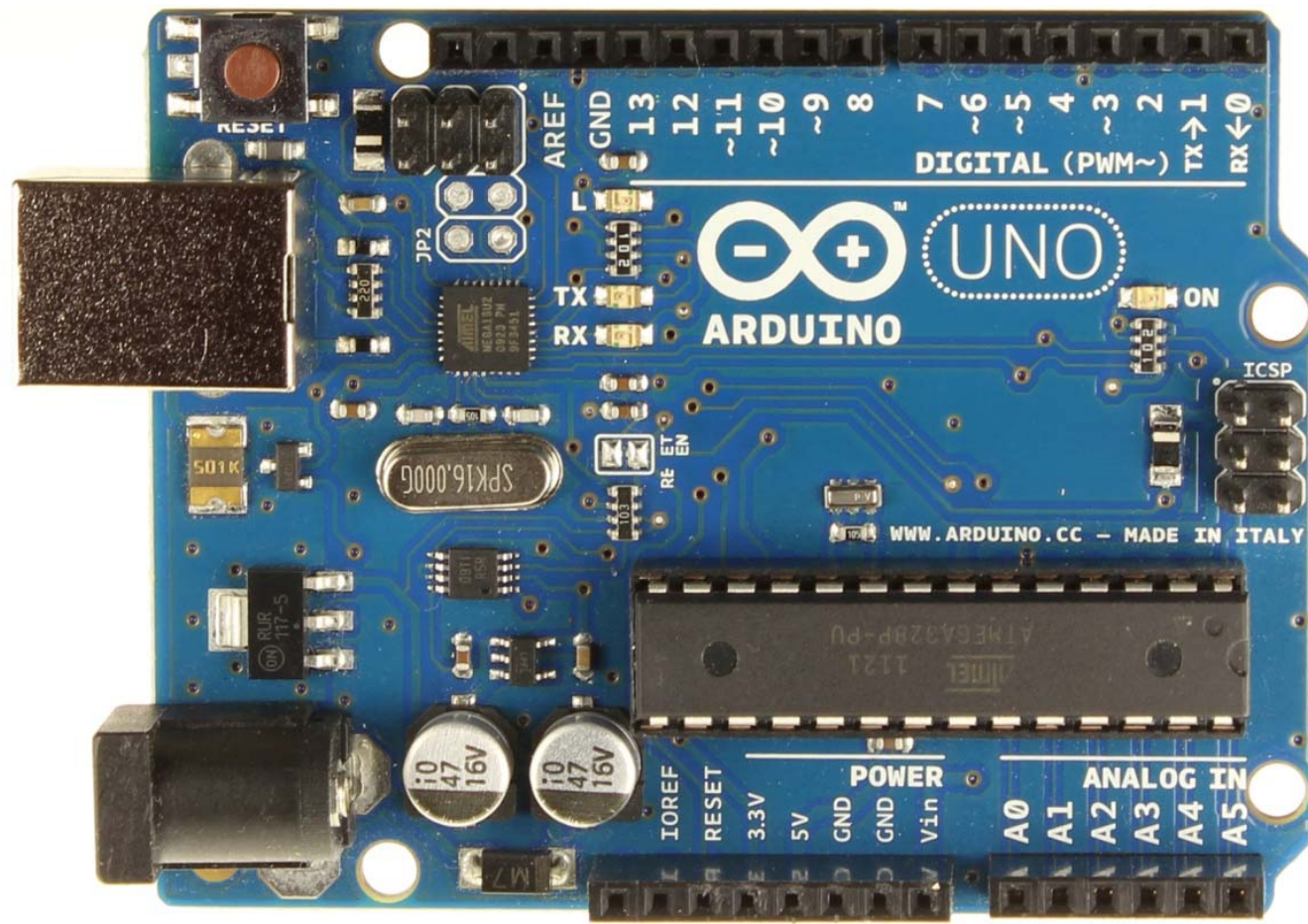
Getting Started with Arduino

- The website of Arduino.
 - <http://www.arduino.cc/>



Getting Started with Arduino

- Arduino Board.
 - Arduino is an **open-source prototyping platform** based on easy-to-use hardware and software.



Getting Started with Arduino

- Arduino Board. Products.

<https://www.arduino.cc/en/Main/Products>



Arduino Uno



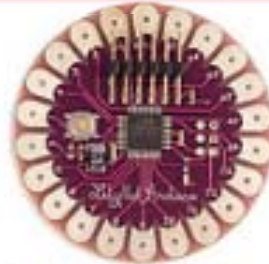
Arduino Leonardo



Arduino WiFi Shield



Arduino Mega 2560



Arduino LilyPad



Arduino Ethernet Shield



Arduino Mega ADK



Arduino Fio



Arduino Wireless SD Shield

Getting Started with Arduino

- Arduino Board. Products.



Arduino Ethernet



Arduino Pro



Arduino Wireless Proto Shield



Arduino BT



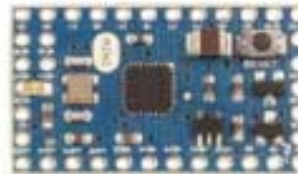
Arduino Nano



Arduino Motor Shield



USB/Serial Light Adapter



Arduino Mini



Arduino Proto Shield



Mini USB/Serial Adapter



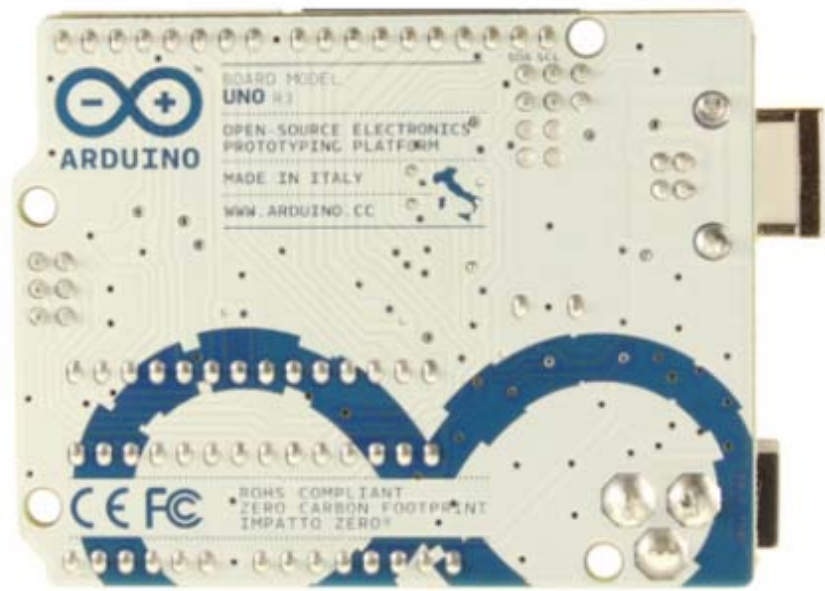
Arduino Pro Mini

Getting Started with Arduino

- Arduino Board.
 - Arduino UNO.



Arduino Uno R3 Front



Arduino Uno R3 Back



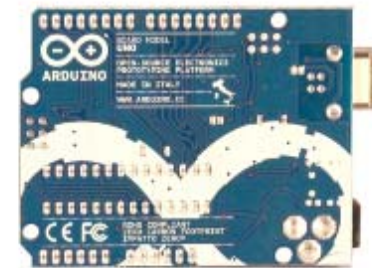
Arduino Uno R2 Front



Arduino Uno SMD



Arduino Uno Front



Arduino Uno Back

Getting Started with Arduino

- Arduino Board.
 - Arduino Leonardo.



Arduino Leonardo Front with headers



Arduino Leonardo Rear



Arduino Leonardo Front without headers

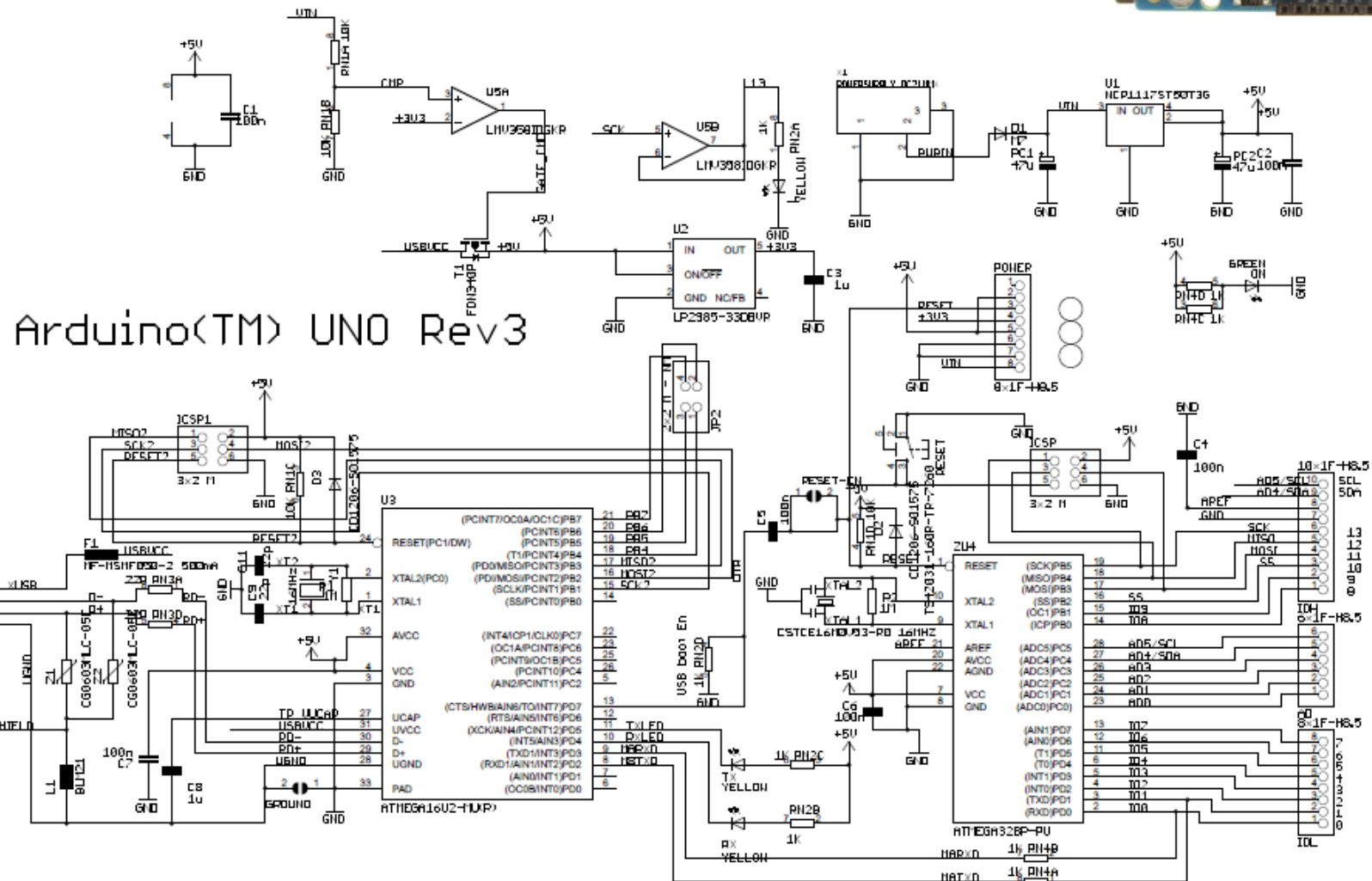
Getting Started with Arduino

- Arduino Board.
 - Arduino UNO and Arduino Leonardo
- ## Technical specs.

	Arduino Uno	Arduino Leonardo
Microcontroller	ATmega328	ATmega32u4
Operating Voltage	5V	5V
Input Voltage (recommended)	7-12V	7-12V
Input Voltage (limits)	6-20V	6-20V
Digital I/O Pins	14	20
PWM Channels	6	7
Analog Input Pins	6	12
DC Current per I/O Pin	40 mA	40 mA
DC Current for 3.3V Pin	50 mA	50 mA
Flash Memory	32 KB (ATmega328) of which 0.5 KB used by bootloader	32 KB (ATmega32u4) of which 4 KB used by bootloader
SRAM	2 KB (ATmega328)	2.5 KB (ATmega32u4)
EEPROM	1 KB (ATmega328)	1 KB (ATmega32u4)
Clock Speed	16 MHz	16 MHz

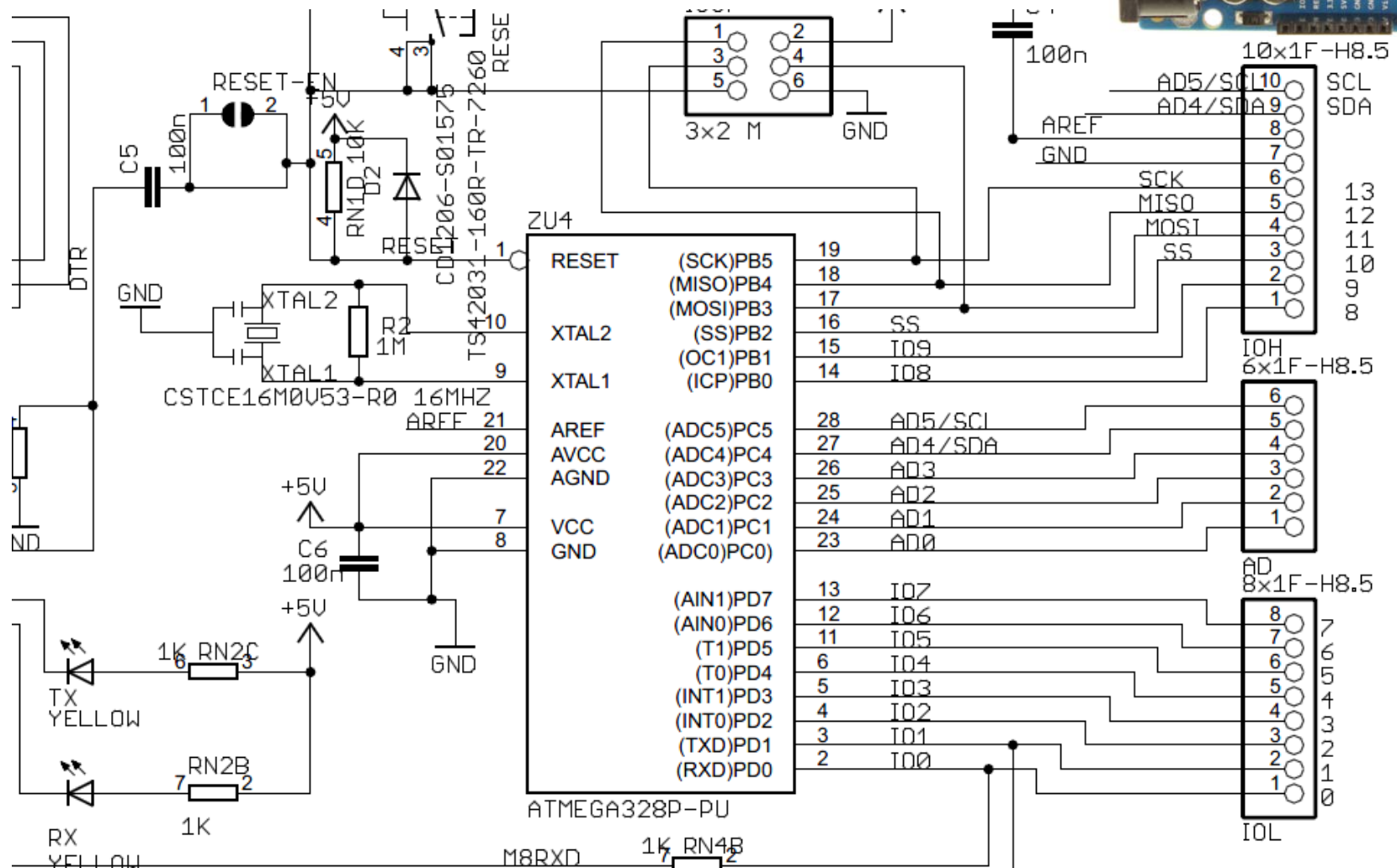


- Arduino Board.
 - Arduino UNO Schematic.



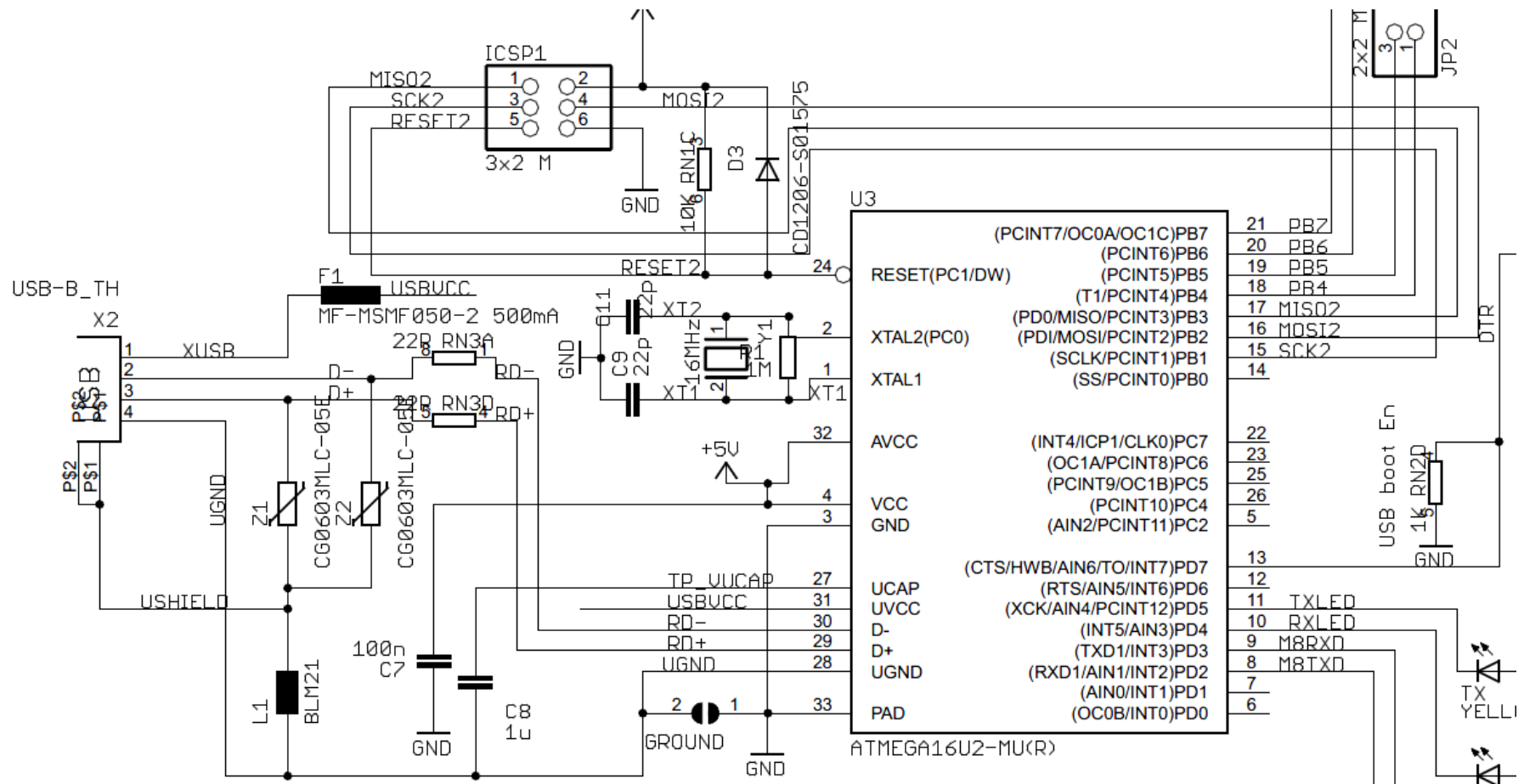
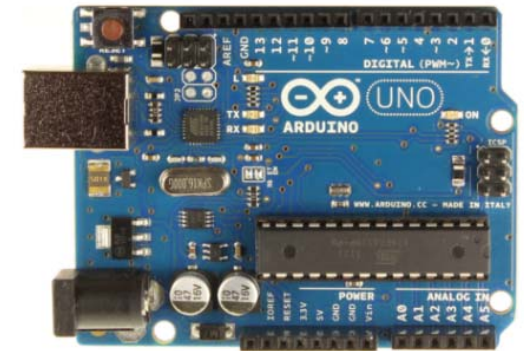
Getting Started with Arduino

- Arduino Board.
 - Arduino UNO Schematic.



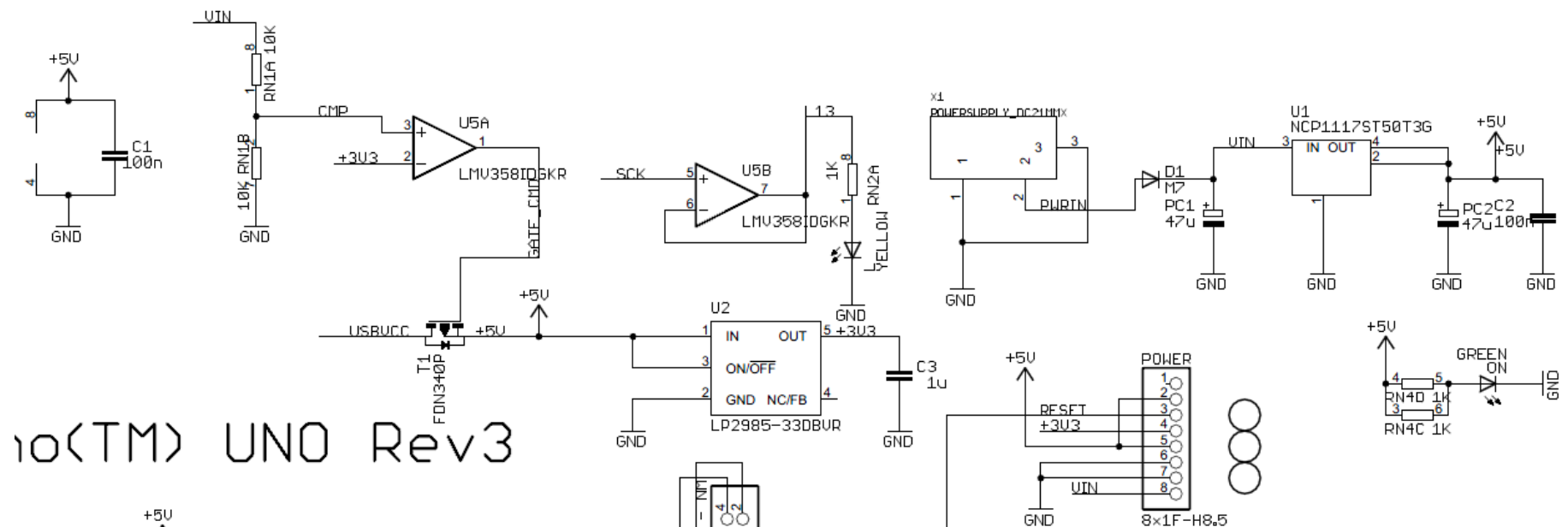
Getting Started with Arduino

- Arduino Board.
 - Arduino UNO Schematic.



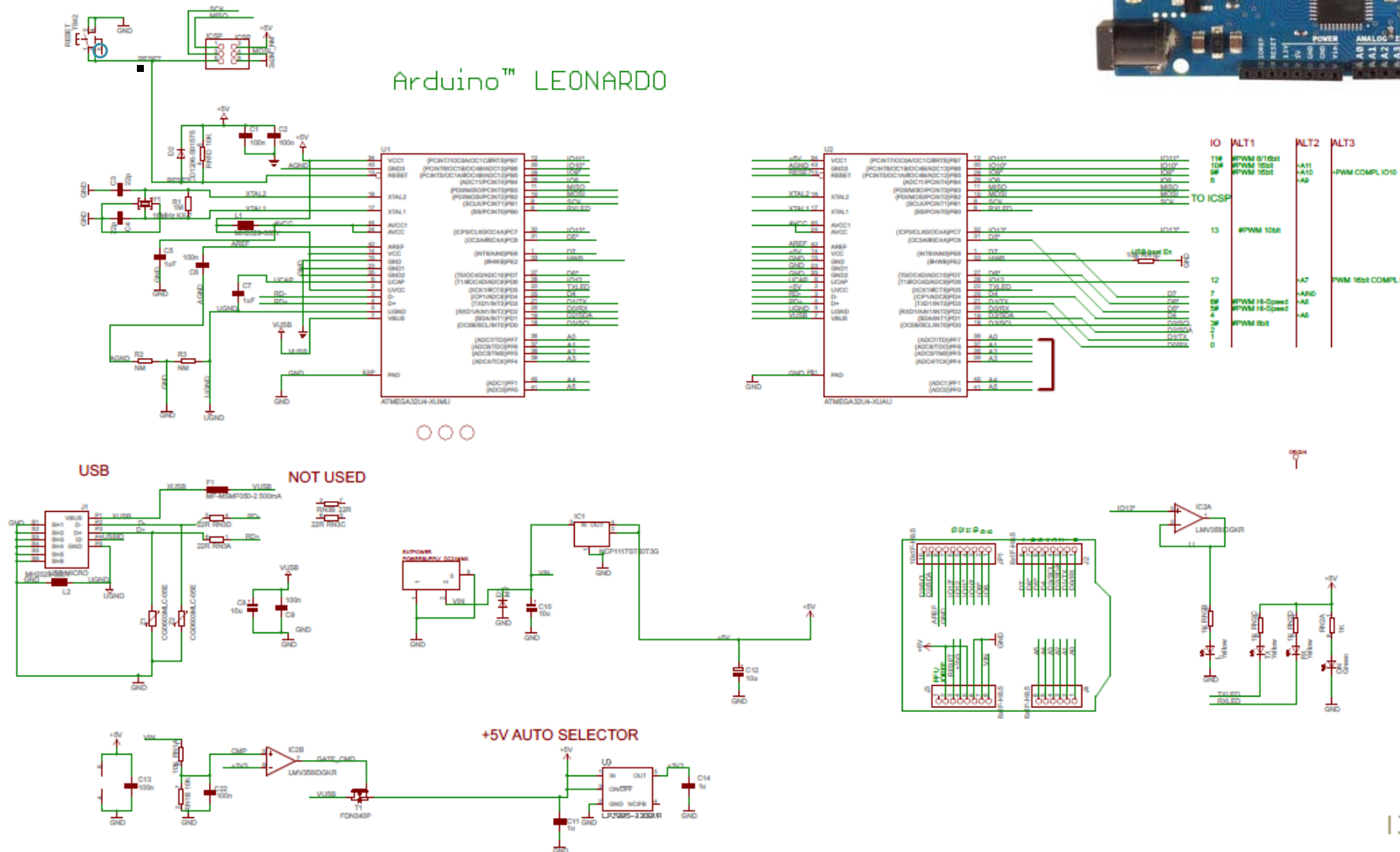
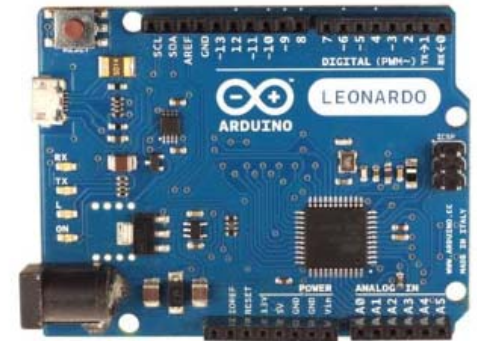
Getting Started with Arduino

- Arduino Board.
 - Arduino UNO Schematic.
 - .



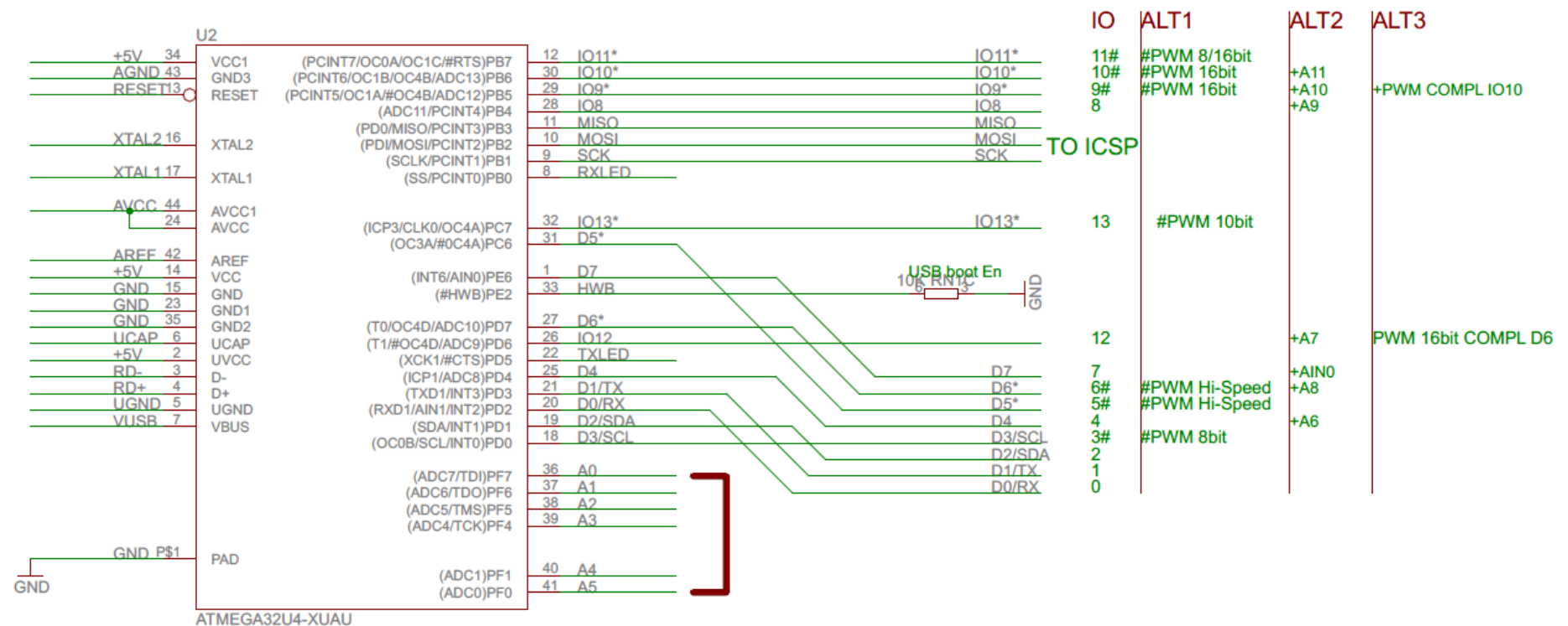
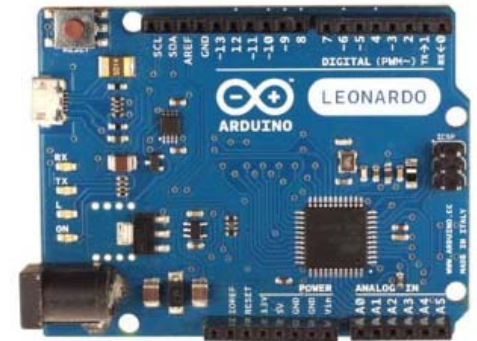
Getting Started with Arduino

- Arduino Board.
 - Arduino Leonardo Schematic.



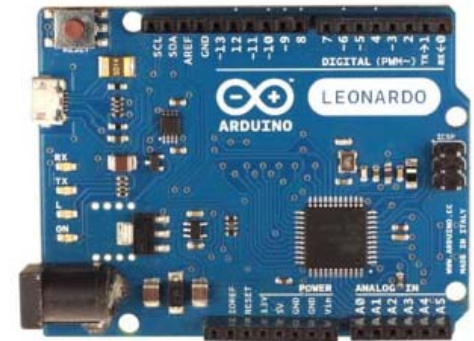
Getting Started with Arduino

- Arduino Board.
 - Arduino Leonardo Schematic.
 - .

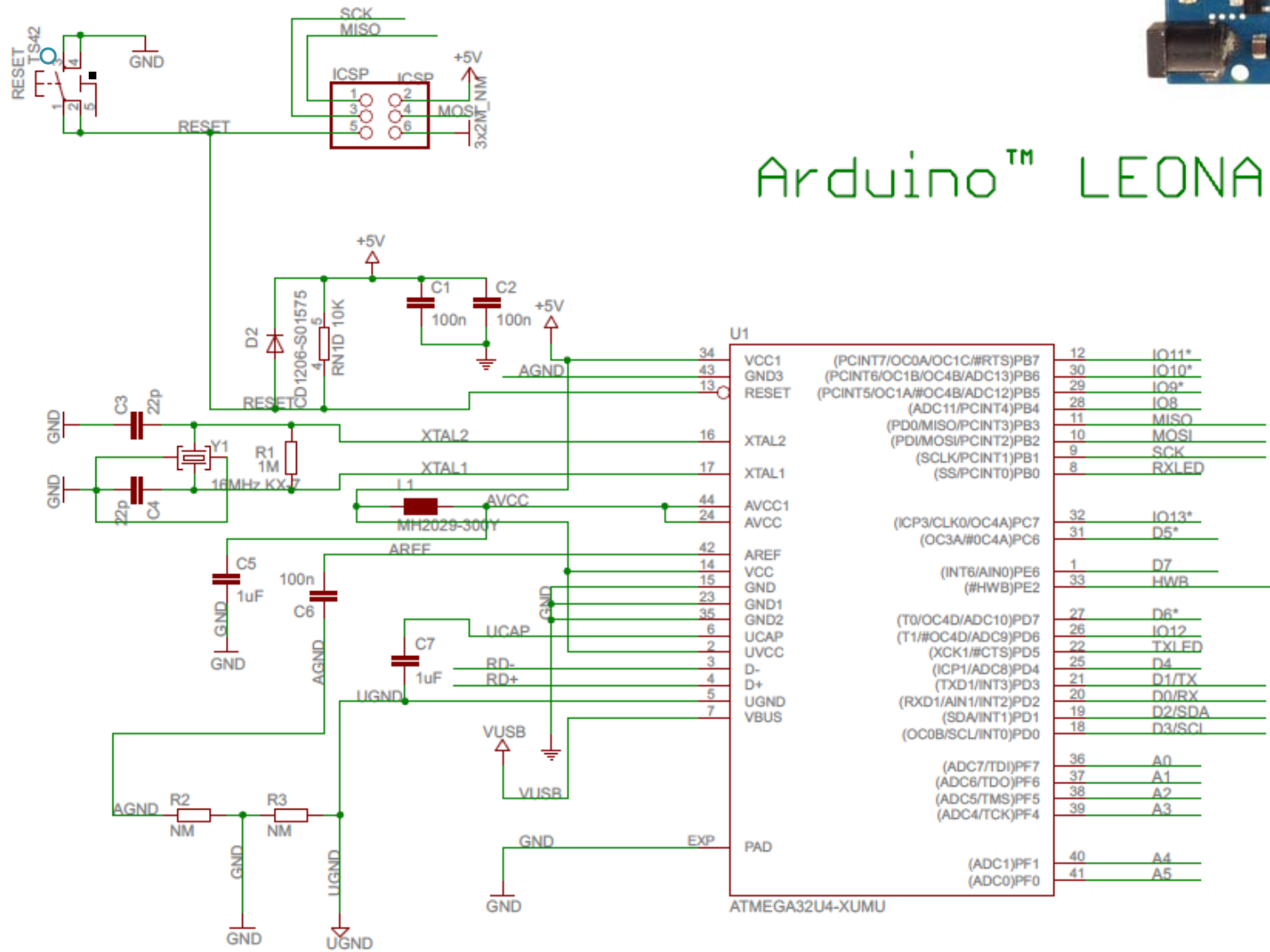


Getting Started with Arduino

- Arduino Board.
 - Arduino Leonardo Schematic.



Arduino™ LEONAR

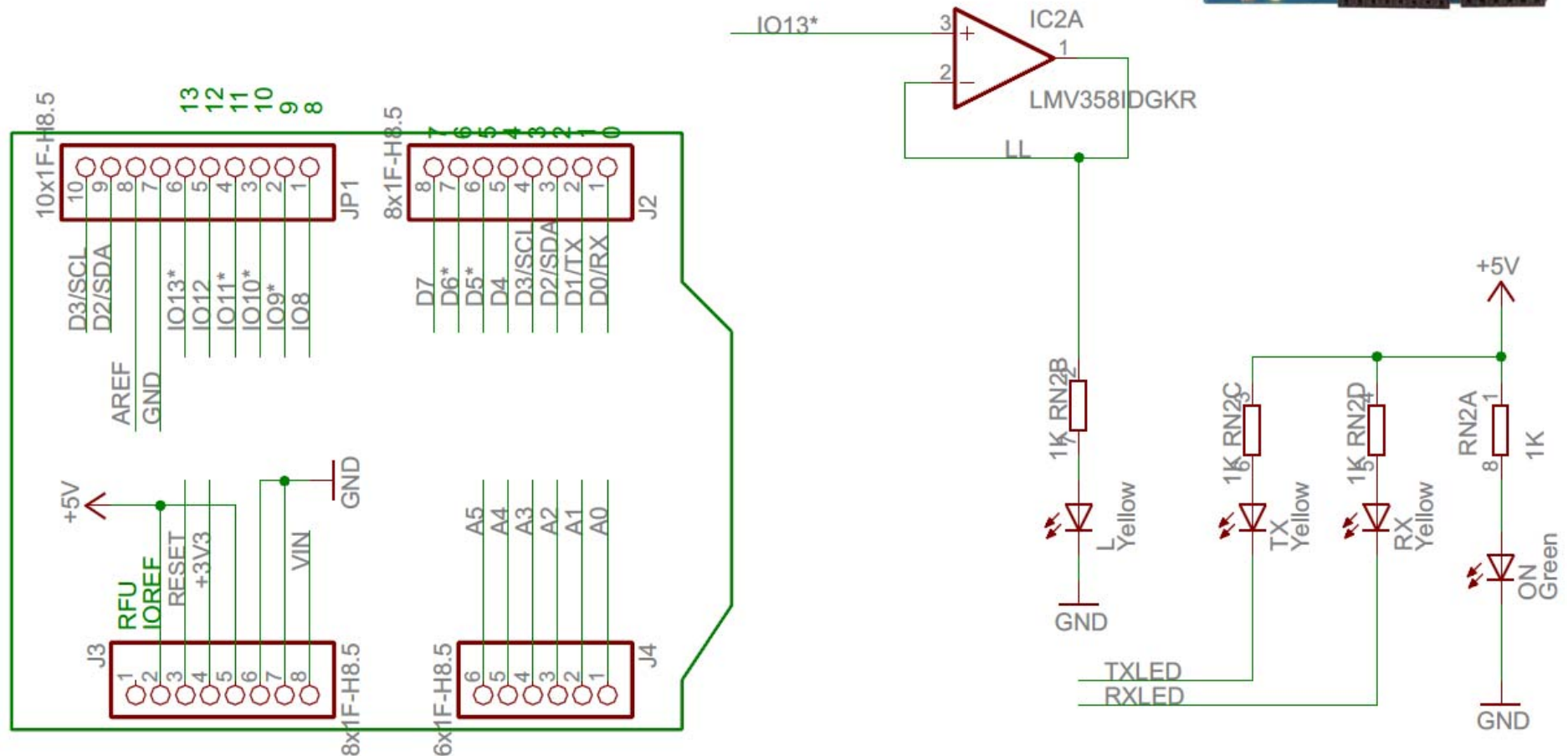


- Arduino Board.
 - Arduino Leonardo Schematic.



Getting Started with Arduino

- Arduino Board.
 - Arduino Leonardo Schematic.



Getting Started with Arduino

- Arduino Board.

- Arduino UNO. ATmega328P Microcontroller

- <http://www.atmel.com/Images/doc8271.pdf>

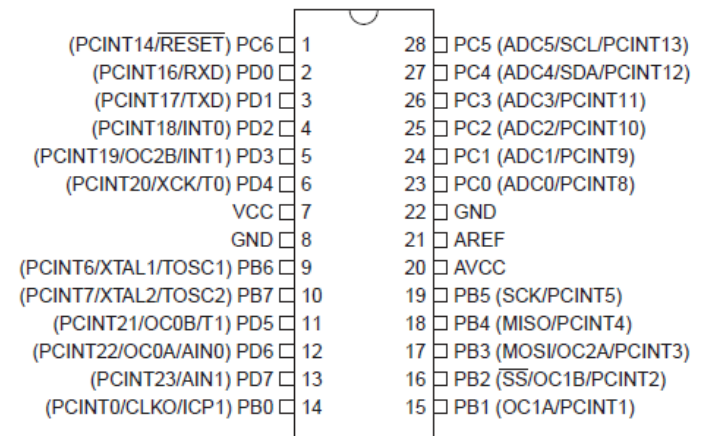
- High Performance, Low Power AVR® 8-Bit Microcontroller

- Advanced RISC Architecture

- 131 Powerful Instructions – Most Single Clock Cycle Execution
 - 32 x 8 General Purpose Working Registers
 - Fully Static Operation
 - Up to 20 MIPS Throughput at 20 MHz
 - On-chip 2-cycle Multiplier

- High Endurance Non-volatile Memory Segments

- 4/8/16/32K Bytes of In-System Self-Programmable Flash program memory (ATmega48PA/88PA/168PA/328P)
 - 256/512/1K Bytes EEPROM (ATmega48PA/88PA/168PA/328P)
 - 512/1K/1K/2K Bytes Internal SRAM (ATmega48PA/88PA/168PA/328P)
 - Write/Erase Cycles: 10,000 Flash/100,000 EEPROM
 - Data retention: 20 years at 85°C/100 years at 25°C
 - Optional Boot Code Section with Independent Lock Bits In-System Programming by On-chip Boot Program True Read-While-Write Operation
 - Programming Lock for Software Security



Getting Started with Arduino

- Arduino Board.

- Arduino UNO. ATmega328P Microcontroller

- <http://www.atmel.com/Images/doc8271.pdf>

- Atmel® QTouch® library support

- Capacitive touch buttons, sliders and wheels
 - QTouch and QMatrix® acquisition
 - Up to 64 sense channels

- Peripheral Features

- Two 8-bit Timer/Counters with Separate Prescaler and Compare Mode
 - One 16-bit Timer/Counter with Separate Prescaler, Compare Mode, and Capture Mode
 - Real Time Counter with Separate Oscillator
 - Six PWM Channels
 - 8-channel 10-bit ADC in TQFP and QFN/MLF package Temperature Measurement
 - 6-channel 10-bit ADC in PDIP Package Temperature Measurement
 - Programmable Serial USART
 - Master/Slave SPI Serial Interface
 - Byte-oriented 2-wire Serial Interface (Philips I2C compatible)
 - Programmable Watchdog Timer with Separate On-chip Oscillator
 - On-chip Analog Comparator
 - Interrupt and Wake-up on Pin Change

(PCINT14/RESET) PC6	1	28	PC5 (ADC5/SCL/PCINT13)
(PCINT16/RXD) PD0	2	27	PC4 (ADC4/SDA/PCINT12)
(PCINT17/TXD) PD1	3	26	PC3 (ADC3/PCINT11)
(PCINT18/INT0) PD2	4	25	PC2 (ADC2/PCINT10)
(PCINT19/OC2B/INT1) PD3	5	24	PC1 (ADC1/PCINT9)
(PCINT20/XCK/T0) PD4	6	23	PC0 (ADC0/PCINT8)
VCC	7	22	GND
GND	8	21	AREF
(PCINT6/XTAL1/TOSC1) PB6	9	20	AVCC
(PCINT7/XTAL2/TOSC2) PB7	10	19	PB5 (SCK/PCINT5)
(PCINT21/OC0B/T1) PD5	11	18	PB4 (MISO/PCINT4)
(PCINT22/OC0A/AIN0) PD6	12	17	PB3 (MOSI/OC2A/PCINT3)
(PCINT23/AIN1) PD7	13	16	PB2 (SS/OC1B/PCINT2)
(PCINT0/CLKO/ICP1) PB0	14	15	PB1 (OC1A/PCINT1)

Getting Started with Arduino

- Arduino Board.

- Arduino UNO. ATmega328P Microcontroller

- <http://www.atmel.com/Images/doc8271.pdf>

- Special Microcontroller Features

- Power-on Reset and Programmable Brown-out Detection
 - Internal Calibrated Oscillator
 - External and Internal Interrupt Sources
 - Six Sleep Modes: Idle, ADC Noise Reduction, Power-save, Power-down, Standby, and Extended Standby

- I/O and Packages

- 23 Programmable I/O Lines
 - 28-pin PDIP, 32-lead TQFP, 28-pad QFN/MLF and 32-pad QFN/MLF

- Operating Voltage:

- 1.8 - 5.5V for ATmega48PA/88PA/168PA/328P

- Temperature Range:

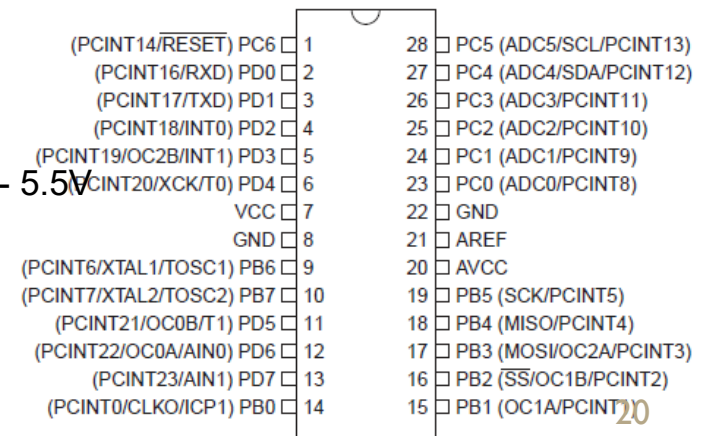
- -40°C to 85°C

- Speed Grade:

- 0 - 4MHz@1.8 - 5.5V, 0 - 10MHz@2.7 - 5.5V, 0 - 20MHz @ 4.5 - 5.5V

- Power Consumption at 1MHz, 1.8V, 25C

- Active Mode: 0.2mA
 - Power-down Mode: 0.1µA
 - Power-save Mode: 0.75µA (Including 32kHz RTC)



Getting Started with Arduino

- Arduino Board.

- Arduino Leonardo. uC ATmega32u4

- <http://www.atmel.com/Images/doc7766.pdf>

- High Performance, Low Power AVR® 8-Bit Microcontroller

- Advanced RISC Architecture

- 135 Powerful Instructions – Most Single Clock Cycle Execution
 - 32 x 8 General Purpose Working Registers
 - Fully Static Operation
 - Up to 16 MIPS Throughput at 16 MHz
 - On-Chip 2-cycle Multiplier

- Non-volatile Program and Data Memories

- 16/32K Bytes of In-System Self-Programmable Flash (ATmega16U4/ATmega32U4)
 - 1.25/2.5K Bytes Internal SRAM (ATmega16U4/ATmega32U4)
 - 512Bytes/1K Bytes Internal EEPROM (ATmega16U4/ATmega32U4)
 - Write/Erase Cycles: 10,000 Flash/100,000 EEPROM
 - Data retention: 20 years at 85°C/ 100 years at 25°C(1)
 - Optional Boot Code Section with Independent Lock Bits In-System Programming by On-chip Boot Program True Read-While-Write Operation All supplied parts are preprogrammed with a default USB bootloader
 - Programming Lock for Software Security

Getting Started with Arduino

- Arduino Board.

- Arduino Leonardo. uC ATmega32u4

- <http://www.atmel.com/Images/doc7766.pdf>

- JTAG (IEEE std. 1149.1 compliant) Interface

- Boundary-scan Capabilities According to the JTAG Standard
 - Extensive On-chip Debug Support
 - Programming of Flash, EEPROM, Fuses, and Lock Bits through the JTAG Interface

- USB 2.0 Full-speed/Low Speed Device Module with Interrupt on Transfer Completion

- Complies fully with Universal Serial Bus Specification Rev 2.0
 - Supports data transfer rates up to 12 Mbit/s and 1.5 Mbit/s
 - Endpoint 0 for Control Transfers: up to 64-bytes
 - 6 Programmable Endpoints with IN or Out Directions and with Bulk, Interrupt or Isochronous Transfers
 - Configurable Endpoints size up to 256 bytes in double bank mode
 - Fully independent 832 bytes USB DPRAM for endpoint memory allocation
 - Suspend/Resume Interrupts
 - CPU Reset possible on USB Bus Reset detection
 - 48 MHz from PLL for Full-speed Bus Operation
 - USB Bus Connection/Disconnection on Microcontroller Request
 - Crystal-less operation for Low Speed mode

Getting Started with Arduino

- Arduino Board.

- Arduino Leonardo. uC ATmega32u4

- <http://www.atmel.com/Images/doc7766.pdf>

- Peripheral Features

- On-chip PLL for USB and High Speed Timer: 32 up to 96 MHz operation
 - One 8-bit Timer/Counter with Separate Prescaler and Compare Mode
 - Two 16-bit Timer/Counter with Separate Prescaler, Compare- and Capture Mode
 - One 10-bit High-Speed Timer/Counter with PLL (64 MHz) and Compare Mode
 - Four 8-bit PWM Channels
 - Four PWM Channels with Programmable Resolution from 2 to 16 Bits
 - Six PWM Channels for High Speed Operation, with Programmable Resolution from 2 to 11 Bits
 - Output Compare Modulator
 - 12-channels, 10-bit ADC (features Differential Channels with Programmable Gain)
 - Programmable Serial USART with Hardware Flow Control
 - Master/Slave SPI Serial Interface
 - Byte Oriented 2-wire Serial Interface
 - Programmable Watchdog Timer with Separate On-chip Oscillator
 - On-chip Analog Comparator
 - Interrupt and Wake-up on Pin Change
 - On-chip Temperature Sensor

Getting Started with Arduino

- Arduino Board.

- Arduino Leonardo. uC ATmega32u4

- <http://www.atmel.com/Images/doc7766.pdf>

- Special Microcontroller Features

- Power-on Reset and Programmable Brown-out Detection
 - Internal 8 MHz Calibrated Oscillator
 - Internal clock prescaler & On-the-fly Clock Switching (Int RC / Ext Osc)
 - External and Internal Interrupt Sources
 - Six Sleep Modes: Idle, ADC Noise Reduction, Power-save, Power-down, Standby, and Extended Standby

- I/O and Packages

- All I/O combine CMOS outputs and LVTTL inputs
 - 26 Programmable I/O Lines
 - 44-lead TQFP Package, 10x10mm
 - 44-lead QFN Package, 7x7mm

- Operating Voltages

- 2.7 - 5.5V

- Operating temperature

- Industrial (-40°C to +85°C)

- Maximum Frequency

- 8 MHz at 2.7V - Industrial range
 - 16 MHz at 4.5V - Industrial range

Getting Started with Arduino

- Download the Arduino Software
 - <http://arduino.cc/en/Main/Software>



ARDUINO 1.6.5

The open-source Arduino Software (IDE) makes it easy to write code and upload it to the board. It runs on Windows, Mac OS X, and Linux. The environment is written in Java and based on Processing and other open-source software.

This software can be used with any Arduino board. Refer to the [Getting Started](#) page for Installation instructions.

Windows Installer

Windows ZIP file for non admin install

Mac OS X 10.7 Lion or newer

Linux 32 bits

Linux 64 bits

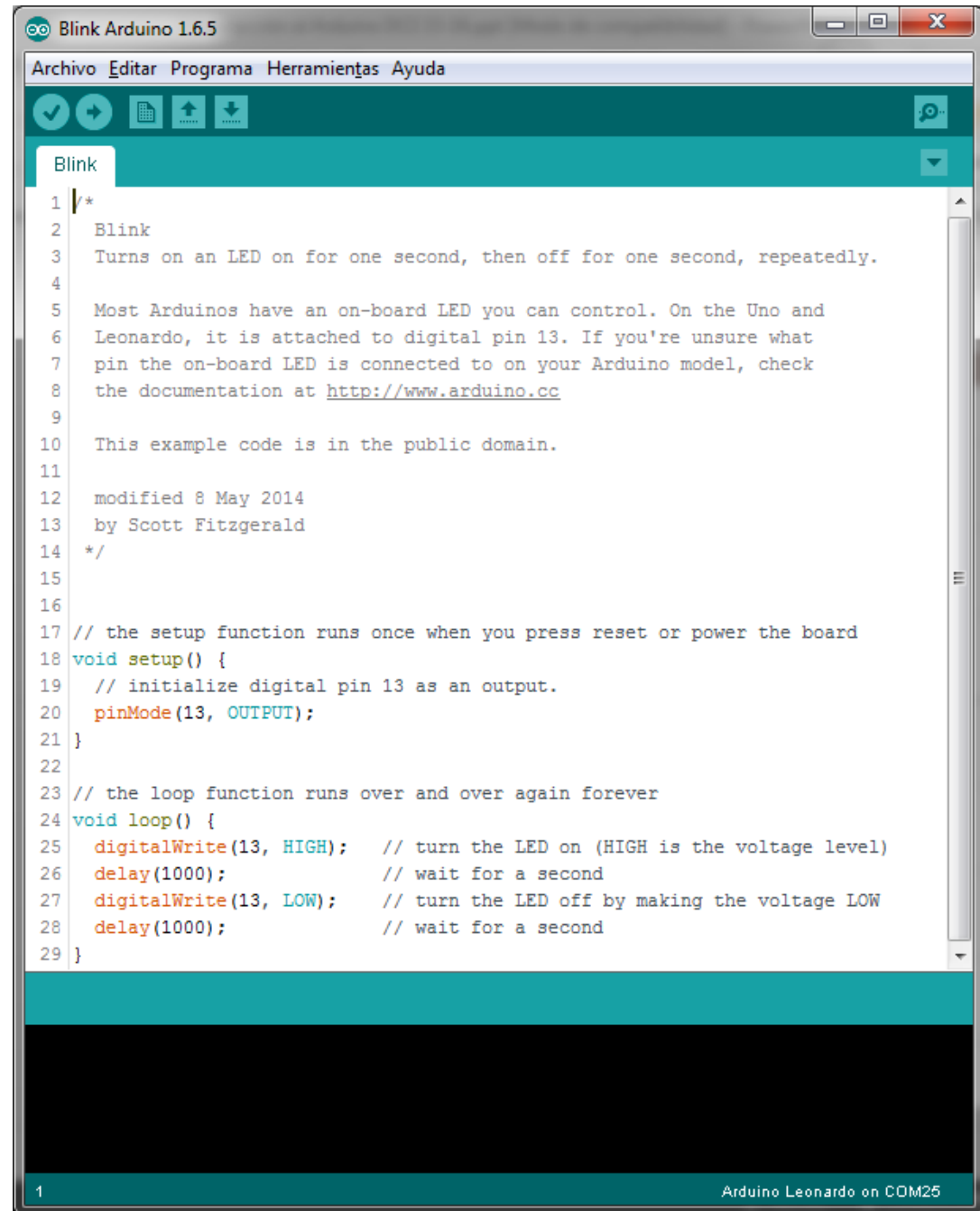
[Release Notes](#)

[Source Code](#)

[Checksums](#)

Getting Started with Arduino

- Arduino IDE

A screenshot of the Arduino IDE 1.6.5 window. The title bar reads "Blink Arduino 1.6.5". The menu bar includes "Archivo", "Editar", "Programa", "Herramientas", and "Ayuda". Below the menu bar is a toolbar with icons for opening files, saving, and other IDE functions. The main text area displays the "Blink" example code, which includes a multi-line comment explaining the code's purpose and a C++ program structure with `void setup()` and `void loop()` functions. The status bar at the bottom indicates "1" on the left and "Arduino Leonardo on COM25" on the right.

```
1  /*
2   * Blink
3   * Turns on an LED on for one second, then off for one second, repeatedly.
4   *
5   * Most Arduinos have an on-board LED you can control. On the Uno and
6   * Leonardo, it is attached to digital pin 13. If you're unsure what
7   * pin the on-board LED is connected to on your Arduino model, check
8   * the documentation at http://www.arduino.cc
9   *
10  * This example code is in the public domain.
11  *
12  * modified 8 May 2014
13  * by Scott Fitzgerald
14  */
15
16
17 // the setup function runs once when you press reset or power the board
18 void setup() {
19   // initialize digital pin 13 as an output.
20   pinMode(13, OUTPUT);
21 }
22
23 // the loop function runs over and over again forever
24 void loop() {
25   digitalWrite(13, HIGH); // turn the LED on (HIGH is the voltage level)
26   delay(1000);            // wait for a second
27   digitalWrite(13, LOW);  // turn the LED off by making the voltage LOW
28   delay(1000);            // wait for a second
29 }
```

Getting Started with Arduino

- Videos

- https://www.ted.com/talks/massimo_banzi_how_arduino_is_open_sourcing_imagination?language=es
- <https://vimeo.com/18539129>
- <https://www.youtube.com/watch?v=21hPmFNYUNo>
- <https://www.youtube.com/watch?v=QS2y-nc3uPI>

- Others links

- <https://www.arduino.cc/en/Guide/Introduction>
- <http://spectrum.ieee.org/geek-life/hands-on/the-making-of-arduino/0>

Getting Started with Arduino

- Shopping. Arduino Leonardo

- http://tienda.bricogeek.com/home/445-arduino-leonardo.html?gclid=COO7uq__q8gCFUsCwwod-IEEjg
- <https://www.cooking-hacks.com/arduino-leonardo-with-headers>
- <http://www.electan.com/arduino-leonardo-p-3226.html?gmeltn=1&gclid=COavraKArMgCFSYUwwodW2EJPg>
- <http://eud.dx.com/product/diy-eduino-leonardo-module-blue-black-844213956#.VhLHzPntmko>
- <http://www.dx.com/es/p/diy-eduino-leonardo-module-blue-black-213956#.VhLIEvntmko>
- http://es.aliexpress.com/store/product/NEW-IEIK-Leonardo-R3-with-USB-Cable-Microcontroller-ATmega32u4-Can-Simulate-Keybaord-Mouse/1904367_32473639569.html?spm=2114.04020208.3.196.jTz0la&ws_ab_test=201556_7,201527_3_71_72_73_74_75,0_0



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