

Module==libraries in python

Import == import the libraries into code

### **RANDOM**

import random

```
x=random.choice(["Heads", "Tails"])  
print(x)
```

### **RANDINT**

import random

#parameter is output boundarys

```
number=random.randint(1,13)
```

```
print(number)
```

### **SHUFFLE**

import random

#parameter is output boundarys

```
number=["Car", "Bird", "Cat"]
```

```
random.shuffle(number)
```

```
print(f'{number}')
```

### **SHUFFLE USING FOR LOOP**

import random

#parameter is output boundarys

```
number=["Car", "Bird", "Cat"]
```

```
random.shuffle(number)
```

```
for num in number:
```

```
    print(f'{num}')
```

### **STATS LIBARIES**

#### **AVERAGE**

,

import statistics

#gruop of things have to be in list

```
x=statistics.mean([3,4,5,6])
```

```
print(x)
```

### **COMMAND LINE ARGUMENTS**

#### **SYS**

import sys

```
#argv0 is program name
#some modules dont make you run file manually
print("Favorite food:", sys.argv[1])
print ("Favorite Sides:", sys.argv[2])
```

## **SYS.EXIT AND FOR LOOP**

```
import sys

if len(sys.argv)<2:
    sys.exit("Too few arguments")
elif len(sys.argv)>4:
    sys.exit("Too many arguments")

for arg in sys.argv:
    print("The list is", arg)
```

## **EMOJI**

```
import emoji

def main():
    text=emoji()
    if text == "Atm":
        print(emoji.emojize(':ATM_sign:'))
    elif text == "Tree":
        print(emoji.emojize(':Christmas_tree:'))
    elif text == "Mexico":
        print(emoji.emojize(':Mexico:'))
    elif text == "New":
        print(emoji.emojize(':NEW_button:'))
    else:
        print(emoji.emojize(':avocado:'))

def emoji():
    while True:
        try:
            text=input("Input")
            text=text,title()
        except ValueError:
            pass
    else:
        Return text
```

## **FIGMENT**

```

import pyfiglet
import sys

if len(sys.argv)==0:
    sys.exit("Too few arguments")
elif len(sys.argv)>2:
    sys.exit("Too many arguments")

for arg in argv:
    result = pyfiglet.figlet_format(arg)
    print(result)

```

## **CONTROL D**

#USE EOFERROR to activate control-d  
import inflect

```

p=inflect.engine()
fam=[ ]
while True:
    try:
        inputi = input("Enter Name")
        inputi = inputi.title()
        fam.append(inputi)

```

```

except EOFError:
    new = p.join(fam)
    print(new)
    break
else:
    Continue

```

## **INFLECT**

import inflect

```

p=inflect.engine()
fam=[]
while True:
    try:
        inp = input("Enter Name")
        inp = inp.title()
        fam.append(inp)

```

```

except EOFError:
    p=p.join(fam)
    print(f'Adieu, Adieu{p}')
    break
else:
    Continue

```

## **RANDOM GUESSING GAME**

```
import random
```

```

def main():
    r=get_num()

    while True :
        i=int(input("GUESS"))
        if i < r:
            print("Too Small")
            continue
        elif i > r:
            print("Too Large")
            continue
        elif i == r:
            print("Just Right")
            break

```

```

def get_num():
    try:
        n=int(input("Enter limit"))
        if n < 2:
            n=int(input("Enter limit"))
        else:
            s=random.randint(1,n)
    except ValueError:
        pass
    else:
        return s

```

```
main()
```

## **SLICING**

```

import sys
sys.argv=["Carter","Mike"]
if len(sys.argv)<2:
    sys.exit("Too few arguments")

```

```
#Prints each one individually
```

```
for arg in sys.argv[0:]:
```

```
    print("The list is", arg)
```

**PACKAGE-** OUtsource library(Libraries can be acquired at pypi)

## **APIS-THIRD PARTY TOOLS**

**JSON-**Stores data and can be read in any language

### **USING APIS to extract data and JSON to filter it**

```
import json
```

```
import requests
```

```
import sys
```

```
if len(sys.argv) != 2:
```

```
    sys.exit()
```

```
response=requests.get("https://itunes.apple.com/search?entity=song&limit=7&term=" +
```

```
sys.argv[1])
```

```
o = response.json()
```

```
for result in o["results"]:
```

```
    print(result["trackName"])
```

## **CREATING A CUSTOM PACKAGE**

### **#Package**

```
def main():
```

```
    hello("world")
```

```
    goodbye("world")
```

```
def hello(name):
```

```
    print(f'hello, {name}')
```

```
def goodbye(name):
```

```
    print(f'Goodbye, {name}')
```

```
#makes sure main isnt always called
```

```
if __name__ == "__main__":
```

```
    main()
```

### **#MAIN**

```
import sys
```

```
#import just main wont work
```

```
from Main import hello
```

```
if len(sys.argv)==2:
```

```
hello(sys.argv[1])
```

## UNIT TEST

### SQUARE TEST

#### Code

```
def main():  
    x=int(input("What is x?"))  
    print("x squared is", square(x))
```

```
def square(n):  
    return n*n
```

```
if __name__ == "__main__":  
    main()
```

### TEST

```
from Main import square  
import pytest
```

```
def test_positive():  
    assert square(2)==4  
    assert square(0)==0  
    assert square(4)==16
```

```
def test_negative():  
    assert square(-4)==16  
    assert square(-8)==64  
    assert square(-10)==100
```

```
def test_zero():  
    assert square(0)==0
```

```
def test_main():  
    with pytest.raises(TypeError):  
        square("Cat")
```

### CODE

```
def main():  
    x=input("What is your name")  
    print(hello(x))
```

```
def hello(to="world"):
    return f'Hello {to}'
## To do test using package

if __name__ == "__main__":
    main()
```

### EXAMPLE TEST

```
from Main import hello
#when testing make sure main class returns objects outerwise wont work
```

```
def test_main():
    assert hello("Jesus")=="Hello Jesus"

def test_hello():
    assert hello()=="Hello world"
```

NOTE-seperate test by categories

### CODE

```
def main():
    tex = input("Input: ")
    output=shorten(tex)
    print(output)
```

```
def shorten(word):
    vowels = ['a', 'e', 'i', 'o', 'u','A','E','I','O','U']
    newText = ""
```

```
    for i in range(len(word)):
        if word[i] not in vowels:
            newText += word[i]
```

**#seperate out put from loop and use spaces instead of tabs**

```
    word = newText
    return word
```

```
if __name__ == "__main__":
    main()
```

### TEST

```
from Main import shorten
```

```
def test_novowels():  
    assert shorten("hyrt")=="hyrt"
```

```
def test_allvowels():  
    assert shorten("aeiou")=="
```

```
def test_mix():  
    assert shorten("heart")=="hrt"
```

```
from Main import is_valid  
#Boolean test should be True or False not equivilant result
```

```
def test_isvalid():  
    assert is_valid("we123")==True  
    assert is_valid("CS50")==True  
    assert is_valid("Aq1223")==True
```

```
def test_isinvalid():  
    assert is_valid("6788,788")==False  
    assert is_valid("AA022")==False  
    assert is_valid("1233AAAAA")==False
```

### **INPUT OUTPUT**

```
name = input("What is your name")
```

### **#creating and adding text to file**

```
with open("names.txt", "a") as file:  
    file.write(f{name}\n')
```

### **READ FILE**

```
with open("names.txt", "r") as file:  
    for line in file:  
        #rstrip take away any extra spaces  
        print("hello", line.rstrip())
```

### **SORT FILE**

```
names = []
```

```
with open("names.txt") as file:  
    for line in file:  
        #rstrip take away any extra spaces  
        names.append(line.rstrip())
```

```
for names in sorted(names):  
    print(f'Hello,{names}')
```

### **COMMA SEPERATED VALUES**



#Read and separate values in CSV FILE

```
import csv
```

```
students=[]
```

#how to sort dictionaries in python3

```
with open("stuf.csv") as file:
```

```
    reader=csv.reader(file)
```

```
    for name, clas in reader:
```

```
        name=name.strip()
```

```
        students.append({"name":name,"class":clas})
```

#lambda is a function that does not have a name

```
for student in sorted(students, key=lambda student:student["name"]):
```

```
    print(f'{student["name"]} is in class {student["class"]}')"
```

## **WRITE INTO A CSV FILE**

```
import csv
```

```
name = input("What is your name:")
```

```
clas=int(input("What is their grade:"))
```

```
with open("stuf.csv", "a") as file:
```

```
    writer=csv.writer(file)
```

```
    writer.writerow([name,clas])
```

