

Jet Simon

Web & Game Developer / General Maker of Things

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Located in Vancouver, BC. Proud 1GAM Completionist

Skills: C#, Unity, Java, Python, Vue, Javascript, Node.js, Express, React, Vanilla Web Stack

Previous Projects

7 Second Haircuts - Hectic barber simulation game about cutting hair very quickly. - 2021

- Made using Unity (C#), Aseprite for art, and FLStudio.
- Made in 4 days for a game jam.
- Reached **#6th most popular** web game on itch.io, **20000+ plays**, reviewed on gaming sites.

Office Kiss: Edge of Humanity - Kissing transforms you. Cookie clicker but weirder/scarier - 2021

- Made using Unity (C#), Aseprite for art, and FLStudio.
- Made in 3 days for VimJam 2 game jam.
- Popular with indie horror youtubers. Has over **200k views** on youtube

Licensed Multiple Games to CoolMath Games - 2022

- Made changes to previously made projects to make them more kid friendly.
- Integrated CoolMath Games API into Unity projects.
- Pitched/negotiated licensing deals with CoolMath Games

Relevant Work Experience

Software Development Intern at Unity Technologies

2022

- Worked in a team to create a social media augmented reality app using Unity and ARKit.
- Followed design specifications while implementing augmented reality UI elements (floating icons, pop ups, etc).
- Implemented interactive triggers for users to interact with AR scene elements while recording videos.
- Wrote unit testing utilities that allowed us to write tests with less boilerplate code.
- Later on moved to the Templates team. Wrote technical proposals and implemented foundational architecture for modular gameplay systems.

Web Developer at 4Cats Arts Studio

2019 to present

- Maintained a wordpress site along with custom JS and CSS code
- Helped create an online learning service with SCORM integration using Unity and C#
- Streamlined and automated tedious day to day tasks using Python

School

Langara College - Associates in Computer Science

2020 to 2021

Transferred to SFU with 4.03 GPA

Simon Fraser University - Bachelor in Computer Science

2021 to present

References

Ryan Cramer - Senior Manager, Software Development - Unity Technologies - 778-827-1069