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Practical-02
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#include <iostream>
#include <vector>
#include <omp.h>
#include <chrono>
#include <algorithm>
using namespace std;
using namespace std::chrono;
// Sequential Bubble Sort
void sequentialBubbleSort(vector<int>& arr) {
    int n = arr.size();
    for (int i = 0; i < n - 1; ++i) {
        for (int j = 0; j < n - i - 1; ++j) {
            if (arr[j] > arr[j + 1]) {
                swap(arr[j], arr[j + 1]);
            }
        }
    }
}
// Parallel Bubble Sort
void parallelBubbleSort(vector<int>& arr) {
    int n = arr.size();
    bool swapped;
    #pragma omp parallel
    {
        do {
            swapped = false;
            #pragma omp for
            for (int i = 0; i < n - 1; ++i) {
                if (arr[i] > arr[i + 1]) {
                    swap(arr[i], arr[i + 1]);
                    swapped = true;
                }
        } while (swapped);
    }
}
```

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// Sequential Merge Sort Helper Function
void merge(vector<int>& arr, int left, int mid, int right) {
    int n1 = mid - left + 1;
    int n2 = right - mid;
    vector<int> L(n1), R(n2);
    for (int i = 0; i < n1; ++i) {
        L[i] = arr[left + i];
    for (int j = 0; j < n2; ++j) {
        R[j] = arr[mid + 1 + j];
    }
    int i = 0, j = 0, k = left;
    while (i < n1 && j < n2) {
        if (L[i] <= R[j]) {</pre>
            arr[k++] = L[i++];
        } else {
            arr[k++] = R[j++];
        }
    }
    while (i < n1) {
        arr[k++] = L[i++];
    }
    while (j < n2) {
        arr[k++] = R[j++];
    }
}
// Sequential Merge Sort
void sequentialMergeSort(vector<int>& arr, int left, int right) {
    if (left < right) {</pre>
        int mid = left + (right - left) / 2;
        sequentialMergeSort(arr, left, mid);
        sequentialMergeSort(arr, mid + 1, right);
        merge(arr, left, mid, right);
```

```
}
}
// Parallel Merge Sort
void parallelMergeSort(vector<int>& arr, int left, int right) {
    if (left < right) {</pre>
        int mid = left + (right - left) / 2;
        #pragma omp parallel sections
        {
            #pragma omp section
            parallelMergeSort(arr, left, mid);
            #pragma omp section
            parallelMergeSort(arr, mid + 1, right);
        }
        merge(arr, left, mid, right);
    }
}
int main() {
    int n = 10000; // Change the array size as needed
    vector<int> arr(n);
    // Initialize array with random values
    srand(time(0));
    for (int i = 0; i < n; ++i) {
        arr[i] = rand() \% 10000;
    }
    // Measure time for Sequential Bubble Sort
    auto start = high resolution clock::now();
    sequentialBubbleSort(arr);
    auto stop = high_resolution_clock::now();
    auto durationSequentialBubbleSort =
duration_cast<milliseconds>(stop - start);
    // Measure time for Parallel Bubble Sort
    start = high_resolution_clock::now();
    parallelBubbleSort(arr);
    stop = high_resolution_clock::now();
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auto durationParallelBubbleSort =
duration cast<milliseconds>(stop - start);
    // Reset array for merge sort
    for (int i = 0; i < n; ++i) {
        arr[i] = rand() % 10000;
    }
    // Measure time for Sequential Merge Sort
    start = high resolution clock::now();
    sequentialMergeSort(arr, 0, n - 1);
    stop = high resolution clock::now();
    auto durationSequentialMergeSort =
duration cast<milliseconds>(stop - start);
    // Measure time for Parallel Merge Sort
    start = high resolution clock::now();
    parallelMergeSort(arr, 0, n - 1);
    stop = high resolution clock::now();
    auto durationParallelMergeSort =
duration cast<milliseconds>(stop - start);
    // Display execution times
    cout << "Sequential Bubble Sort Time: " <<</pre>
durationSequentialBubbleSort.count() << " milliseconds" << endl;</pre>
    cout << "Parallel Bubble Sort Time: " <<</pre>
durationParallelBubbleSort.count() << " milliseconds" << endl;</pre>
    cout << "Sequential Merge Sort Time: " <<</pre>
durationSequentialMergeSort.count() << " milliseconds" << endl;</pre>
    cout << "Parallel Merge Sort Time: " <<</pre>
durationParallelMergeSort.count() << " milliseconds" << endl;</pre>
    return 0;
}
```

Sequential Bubble Sort Time: 502 milliseconds

Parallel Bubble Sort Time: 0 milliseconds

Sequential Merge Sort Time: 4 milliseconds

Parallel Merge Sort Time: 4 milliseconds