FDE Take-Home Exercise: Creative Automation for Social Campaigns

Please plan to spend **6-8 hours** on the overall assignment. **Complete deliverables described in** all three tasks and be prepared to share what you have created in a **30-minute presentation**.

Required: Please record a quick demo of the exercise working to help the interviewers set up/run the app locally for review. You will be asked to send the presentation and recording to your Talent Partner the day before your scheduled interview.

Scenario: Creative Automation for Scalable Social Ad Campaigns

Client: A global consumer goods company launching hundreds of localized social ad campaigns monthly.

Business Goals:

- 1. **Accelerate campaign velocity:** Rapidly ideate, produce, approve, and launch more campaigns per month to drive localized engagement and conversion.
- **2. Ensure brand consistency:** Maintain global brand guidelines and voice across all markets and languages.
- **3. Maximize relevance & personalization:** Adapt messaging, offers, and creative to resonate with local cultures, trends, and consumer preferences.
- 4. **Optimize marketing ROI:** Increase campaign efficiency by improving performance and top-line growth (CTR, conversions) versus cost and efficiencies (both time and spend).
- **5. Gain actionable insights:** Track effectiveness at scale and learn what content/creative/localization drives the best business outcomes.

Pain Points:

- 1. **Manual content creation overload:** Creating and localizing variants for hundreds of campaigns per month is slow, expensive, and error-prone.
- 2. **Inconsistent quality & messaging:** Risk of off-brand or low-quality creative due to decentralized processes and agencies.
- 3. **Slow approval cycles:** Bottlenecks in review/approval with multiple stakeholders in each region and market.
- 4. **Difficulty analyzing performance at scale:** Siloed data and manual reporting hinder learning and optimization.

5. **Resource drain:** Skilled creative and marketing teams are overloaded with repetitive requests versus value-driving work.

Objective: Design a creative automation pipeline that enables the creative team to generate variations for campaign assets.

Data Sources

- User inputs: Campaign briefs and assets uploaded manually.
- Storage: Storage to save generated or transient assets (Can be Azure, AWS or Dropbox)
- GenAI: Best-fit APIs available for generating hero images, resized and localized variations.

Task 1: Create a High-Level Architecture Diagram and Roadmap

- Architecture Diagram: Detailed Architecture diagram for the overall content pipeline.
- Roadmap: High-level roadmap (1 slide) to show the overall delivery timelines and epics.
- Stakeholders:
 - Creative Lead
 - Ad Operations
 - o IT
 - Legal/Compliance
- System Architecture:
 - Asset ingestion
 - Storage
 - GenAl-based asset generation
- Task Deliverable
 - o High-Level Architecture Diagram
 - Roadmap (1 slide)

Task 2: Build a Creative Automation Pipeline (Proof of Concept)

Goal:

Demonstrate a working proof-of-concept that automates creative asset generation for social ad campaigns using GenAI. The implementation should show your technical approach, problem-solving, and ability to integrate creative technologies.

Requirements (minimum)

• Accept a **campaign brief** (in JSON, YAML, or other reasonable format) with:

- Product(s) at least two different products
- Target region/market
- Target audience
- Campaign message
- Accept input assets (can be in a local folder or mock storage) and reuse them when available.
- When assets are missing, generate new ones using a GenAl image model
- Produce creatives for at least three aspect ratios (e.g., 1:1, 9:16, 16:9).
- Display campaign message on the final campaign posts (English at least, localized is a plus).
- Run locally (command-line tool or simple local app; your choice of language/framework).
- Save generated outputs to a folder, clearly organized by product and aspect ratio.
- Include basic documentation (README) explaining:
 - How to run it
 - Example input and output
 - Key design decisions
 - Any assumptions or limitations

Nice to Have (optional for bonus points)

- Brand compliance checks (e.g., presence of logo, use of brand colors)
- Simple legal content checks (e.g., flagging prohibited words)
- Logging or reporting of results

Please ensure that your solution reflects thoughtful design choices and demonstrates a clear understanding of the code. These aspects will be part of the evaluation.

Task 3: Create an Agentic System Design & Stakeholder Communication

Design an Al-driven agent to:

- Monitor incoming campaign briefs.
- Trigger automated generation tasks.
- Track the count and diversity of creative variants.
- Flag missing or insufficient assets (e.g., fewer than 3 variants).
- Alert and/or Logging mechanism

Model Context Protocol:

Define the information the LLM sees to draft human-readable alerts.

Sample Stakeholder Communication:

Compose an email to customer leadership explaining delays (e.g., due to GenAI API provisioning or licensing issues)

<u>Deliverables:</u> Please share with us the following deliverables for each of the tasks described above:

- 1. Task 1: Prepare a 30-minute presentation in which you will share:
 - o A high-level Roadmap and Approach
 - o A backend and data integration design
- 2. Task 2: A public GitHub repository containing:
 - o The creative automation pipeline code
 - o A comprehensive README file
- 3. Task 3: Design an Al-Driven Agent and share:
 - o Agentic System Design
 - o Email Stakeholder Communication