MODULE *QuickSort*

EXTENDS *Sequences*, *Integers*, *TLC*

CONSTANT *listLength*
ASSUME *listLength* $\in$ *Nat*

```
--algorithm quicksort{
  variables
      indices = 0 .. listLength,
      values = indices,
      listToSort ∈ [indices → values],
      partitionIndex = -1;

  procedure partition( low = 0, high = 0 )
  variable
      pivot = listToSort[high],
      i = (low - 1);
      j = low;
      swapTemp = -1;
  {
      while ( j < high ) {
          if ( listToSort[j] ≤ pivot ) {
                i := i + 1;
                swapTemp := listToSort[i];
                listToSort[i] := listToSort[j];
                listToSort[j] := swapTemp;
           } ;
          j := j + 1;
       } ;

      swapTemp := listToSort[i + 1];
      listToSort[i + 1] := listToSort[high];
      listToSort[high] := swapTemp;

      partitionIndex := i + 1;
      return;
   }

  procedure quickSort( low = 0, high = 0 )
  {
      if ( low < high ) {
            call partition(low, high);
            call quickSort(low, partitionIndex - 1);
            call quickSort(partitionIndex + 1, high);
       } ;
      return;
   }
```

```
  {
     call quickSort(0, listLength) ;
     assert ∀ x ∈ 0 .. (listLength − 1) : listToSort[x] ≤ listToSort[x + 1] ;
   }
}
```

BEGIN TRANSLATION ($chksum(pcal) =$ "62fb6ce4" $\wedge\ chksum(tla) =$ "15f114fc")
Parameter low of procedure partition at line 14 col 25 changed to *low_*
Parameter high of procedure partition at line 14 col 33 changed to *high_*

VARIABLES *indices*, *values*, *listToSort*, *partitionIndex*, *pc*, *stack*, *low_*, *high_*, *pivot*, *i*, *j*, *swapTemp*, *low*, *high*

$vars \triangleq \langle indices, values, listToSort, partitionIndex, pc, stack, low\_, high\_, pivot, i, j, swapTemp, low, high\rangle$

$Init \triangleq$ Global variables
$\wedge\ indices = 0 \,..\, listLength$
$\wedge\ values = indices$
$\wedge\ listToSort \in [indices \to values]$
$\wedge\ partitionIndex = -1$
Procedure partition
$\wedge\ low\_ = 0$
$\wedge\ high\_ = 0$
$\wedge\ pivot = listToSort[high\_]$
$\wedge\ i = (low\_ - 1)$
$\wedge\ j = low\_$
$\wedge\ swapTemp = -1$
Procedure *quickSort*
$\wedge\ low = 0$
$\wedge\ high = 0$
$\wedge\ stack = \langle\rangle$
$\wedge\ pc =$ "Lbl_9"

$Lbl\_1 \triangleq \wedge\ pc =$ "Lbl_1"
$\wedge$ IF $j < high\_$
THEN $\wedge$ IF $listToSort[j] \leq pivot$
THEN $\wedge\ i' = i + 1$
$\wedge\ swapTemp' = listToSort[i']$
$\wedge\ listToSort' = [listToSort$ EXCEPT $![i'] = listToSort[j]]$
$\wedge\ pc' =$ "Lbl_2"
ELSE $\wedge\ pc' =$ "Lbl_3"
$\wedge$ UNCHANGED $\langle listToSort, i, swapTemp\rangle$
ELSE $\wedge\ swapTemp' = listToSort[i + 1]$
$\wedge\ listToSort' = [listToSort$ EXCEPT $![i + 1] = listToSort[high\_]]$
$\wedge\ pc' =$ "Lbl_4"

$\land\ i' = i$
$\land$ UNCHANGED $\langle indices,\ values,\ partitionIndex,\ stack,\ low\_,\ high\_,$
$pivot,\ j,\ low,\ high\rangle$

$Lbl\_3 \triangleq \land\ pc = \text{“Lbl\_3”}$
$\land\ j' = j + 1$
$\land\ pc' = \text{“Lbl\_1”}$
$\land$ UNCHANGED $\langle indices,\ values,\ listToSort,\ partitionIndex,\ stack,$
$low\_,\ high\_,\ pivot,\ i,\ swapTemp,\ low,\ high\rangle$

$Lbl\_2 \triangleq \land\ pc = \text{“Lbl\_2”}$
$\land\ listToSort' = [listToSort$ EXCEPT $![j] = swapTemp]$
$\land\ pc' = \text{“Lbl\_3”}$
$\land$ UNCHANGED $\langle indices,\ values,\ partitionIndex,\ stack,\ low\_,\ high\_,$
$pivot,\ i,\ j,\ swapTemp,\ low,\ high\rangle$

$Lbl\_4 \triangleq \land\ pc = \text{“Lbl\_4”}$
$\land\ listToSort' = [listToSort$ EXCEPT $![high\_] = swapTemp]$
$\land\ partitionIndex' = i + 1$
$\land\ pc' = Head(stack).pc$
$\land\ pivot' = Head(stack).pivot$
$\land\ i' = Head(stack).i$
$\land\ j' = Head(stack).j$
$\land\ swapTemp' = Head(stack).swapTemp$
$\land\ low\_' = Head(stack).low\_$
$\land\ high\_' = Head(stack).high\_$
$\land\ stack' = Tail(stack)$
$\land$ UNCHANGED $\langle indices,\ values,\ low,\ high\rangle$

$partition \triangleq\ Lbl\_1 \lor Lbl\_3 \lor Lbl\_2 \lor Lbl\_4$

$Lbl\_5 \triangleq \land\ pc = \text{“Lbl\_5”}$
$\land$ IF $low < high$
THEN $\land\ \land\ high\_' = high$
$\land\ low\_' = low$
$\land\ stack' = \langle[procedure \mapsto \text{“partition”},$
$pc \mapsto \text{“Lbl\_6”},$
$pivot \mapsto pivot,$
$i \mapsto i,$
$j \mapsto j,$
$swapTemp \mapsto swapTemp,$
$low\_ \mapsto low\_,$
$high\_ \mapsto high\_]\rangle$
$\circ\ stack$
$\land\ pivot' = listToSort[high\_']$
$\land\ i' = (low\_' - 1)$

$\land\ j' = low\_'$
$\land\ swapTemp' = -1$
$\land\ pc' =$ "Lbl_1"
ELSE $\land\ pc' =$ "Lbl_8"
$\land$ UNCHANGED $\langle stack, low\_, high\_, pivot, i, j, swapTemp\rangle$
$\land$ UNCHANGED $\langle indices, values, listToSort, partitionIndex, low, high\rangle$

$Lbl\_6 \triangleq \land\ pc =$ "Lbl_6"
$\land\ \land\ high' = partitionIndex - 1$
$\land\ low' = low$
$\land\ stack' = \langle[procedure \mapsto$ "quickSort",
$pc \mapsto$ "Lbl_7",
$low \mapsto low,$
$high \mapsto high]\rangle$
$\circ\ stack$
$\land\ pc' =$ "Lbl_5"
$\land$ UNCHANGED $\langle indices, values, listToSort, partitionIndex, low\_, high\_, pivot, i, j, swapTemp\rangle$

$Lbl\_7 \triangleq \land\ pc =$ "Lbl_7"
$\land\ \land\ high' = high$
$\land\ low' = partitionIndex + 1$
$\land\ stack' = \langle[procedure \mapsto$ "quickSort",
$pc \mapsto$ "Lbl_8",
$low \mapsto low,$
$high \mapsto high]\rangle$
$\circ\ stack$
$\land\ pc' =$ "Lbl_5"
$\land$ UNCHANGED $\langle indices, values, listToSort, partitionIndex, low\_, high\_, pivot, i, j, swapTemp\rangle$

$Lbl\_8 \triangleq \land\ pc =$ "Lbl_8"
$\land\ pc' = Head(stack).pc$
$\land\ low' = Head(stack).low$
$\land\ high' = Head(stack).high$
$\land\ stack' = Tail(stack)$
$\land$ UNCHANGED $\langle indices, values, listToSort, partitionIndex, low\_, high\_, pivot, i, j, swapTemp\rangle$

$quickSort \triangleq Lbl\_5 \lor Lbl\_6 \lor Lbl\_7 \lor Lbl\_8$

$Lbl\_9 \triangleq \land\ pc =$ "Lbl_9"
$\land\ \land\ high' = listLength$
$\land\ low' = 0$
$\land\ stack' = \langle[procedure \mapsto$ "quickSort",

$$
\begin{array}{lll}
 & pc & \mapsto \text{ "Lbl\_10"}, \\
 & low & \mapsto low, \\
 & high & \mapsto high]\rangle \\
 & \circ\ stack &
\end{array}
$$

$\land\ pc' = \text{"Lbl\_5"}$

$\land$ UNCHANGED $\langle indices,\ values,\ listToSort,\ partitionIndex,\ low\_,\ high\_,\ pivot,\ i,\ j,\ swapTemp\rangle$

$Lbl\_10 \triangleq$ $\land\ pc = \text{"Lbl\_10"}$

$\land\ Assert(\forall\, x \in 0\,..\,(listLength - 1) : listToSort[x] \leq listToSort[x+1],$ "Failure of assertion at line 52, column 9.")

$\land\ pc' = \text{"Done"}$

$\land$ UNCHANGED $\langle indices,\ values,\ listToSort,\ partitionIndex,\ stack,\ low\_,\ high\_,\ pivot,\ i,\ j,\ swapTemp,\ low,\ high\rangle$

Allow infinite stuttering to prevent deadlock on termination.

$Terminating \triangleq pc = \text{"Done"} \land$ UNCHANGED $vars$

$Next \triangleq partition \lor quickSort \lor Lbl\_9 \lor Lbl\_10 \lor Terminating$

$Spec \triangleq Init \land \Box[Next]_{vars}$

$Termination \triangleq \Diamond(pc = \text{"Done"})$

END TRANSLATION

* Modification History
* Last modified *Wed Mar* 13 09:00:34 *CET* 2024 by *jeujeus*
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