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MODULE FarmerCrossesRiver
EXTENDS Integers, FiniteSets
 A farmer stands in front of a large river. It has no bridge. There is a fence on the other side.
 He wants to bring over a wolf, a goat and a cabbage in his rowing boat. But he can only take one thing per trip!
 ATTENTION: If the farmer is absent, the wolf can eat the goat and the goat can eat the cabbage.
Variables carriage_on_side, boat, boat_side, last_carriage
vars \stackrel{\Delta}{=} \langle carriage\_on\_side, boat, boat\_side, last\_carriage \rangle
goods\_to\_transport \triangleq \{ \text{"goat"}, \text{"wulf"}, \text{"cabbage"} \}
boat\_docks \triangleq \{\text{"start"}, \text{"end"}\}
Init \triangleq
     \land carriage\_on\_side = [start \mapsto goods\_to\_transport, end \mapsto \{\}]
     \land boat = \{\}
     \land boat\_side = "start"
     \land last\_carriage = "NULL"
TypeOK \triangleq
     \land carriage\_on\_side \in [boat\_docks \rightarrow SUBSET goods\_to\_transport]
     \land boat \subseteq goods\_to\_transport
     \land \quad Cardinality(boat) < 1
     \land boat\_side \in boat\_docks
         last\_carriage \in \{ \text{``NULL''} \} \cup goods\_to\_transport \}
Safe(side) \triangleq
      \lor \land ({ "goat", "wulf"} \subseteq side) = FALSE
           \land (\{\text{"goat"}, \text{"cabbage"}\} \subseteq side) = \text{FALSE}
      \lor qoods\_to\_transport \subseteq side
Consistent \triangleq
    LET all\_participants \stackrel{\triangle}{=} (carriage\_on\_side["start"] \cup carriage\_on\_side["end"] \cup boat)
           \land all\_participants \setminus goods\_to\_transport = \{\}
           \wedge Cardinality(all\_participants) = 3
OtherSide(bs) \triangleq CHOOSE \ s \in boat\_docks : s \neq bs
BoatIsEmpty \stackrel{\Delta}{=} Cardinality(boat) = 0
BoatIsLoaded \triangleq Cardinality(boat) = 1
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UpdateCarriageStatus(new\_this\_side) \stackrel{\triangle}{=}
 I would love to write something like this, but do not know how to use
 variable as string value for key in struct, TLC module toString does not help
   LET not\_boat\_side \stackrel{\triangle}{=} OtherSide(boat\_side)
   IN carriage\_on\_side' = [boat\_side \mapsto new\_this\_side, not\_boat\_side \mapsto carriage\_on\_side["end"]]
    IF boat\_side = "start"
          THEN carriage\_on\_side' = [start \mapsto new\_this\_side, end \mapsto carriage\_on\_side["end"]]
          ELSE carriage\_on\_side' = [end \mapsto new\_this\_side, start \mapsto carriage\_on\_side["start"]]
UpdateBoatIfSafe(new\_this\_side, new\_boat) \stackrel{\triangle}{=}
    \land Safe(new\_this\_side)
    \land \ boat' = new\_boat
    ∧ UNCHANGED boat_side
    \land UpdateCarriageStatus(new\_this\_side)
ChangeBoatContent(participant) \stackrel{\Delta}{=}
    \land participant \neq last\_carriage
    \land LET new\_this\_side \stackrel{\triangle}{=} (ThisSideCarriage \setminus \{participant\}) \cup boat
               new\_boat \triangleq \{participant\}
                \land last\_carriage' = participant
        IN
                \land UpdateBoatIfSafe(new\_this\_side, new\_boat)
UnloadBoat \triangleq
    \land BoatIsLoaded
    \land Let new\_this\_side \stackrel{\triangle}{=} ThisSideCarriage <math>\cup boat
                new\_boat \triangleq \{\}
                \land last\_carriage' = last\_carriage
        IN
                \land UpdateBoatIfSafe(new\_this\_side, new\_boat)
RowOverToOtherSide \triangleq
    \land boat\_side' = OtherSide(boat\_side)
    ∧ UNCHANGED ⟨carriage_on_side, boat, last_carriage⟩
Transport \triangleq
    \lor \exists participant \in ThisSideCarriage : ChangeBoatContent(participant)
    \lor UnloadBoat
     \lor RowOverToOtherSide
```

 $Next \triangleq Consistent \wedge Transport$

$$Spec \stackrel{\Delta}{=} Init \land \qquad \Box [Next]_{vars}$$
 Theorem $Spec \Rightarrow \Box TypeOK$

Ensure we get a Stacktrace containing the Solution, set this as Invariant $NoSolution \triangleq Cardinality(carriage_on_side["end"]) < 3$

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