

Definition

Consider an undirected graph $G = (V, E)$.

G is **trivial** if and only if $|V| = 1$.

G is **finite** if V is finite; G is **infinite** if V is infinite.

Definition

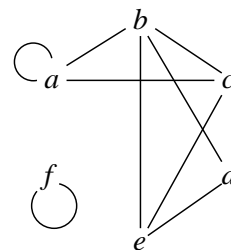
Let $G = (V_G, E_G)$ and $H = (V_H, E_H)$ be undirected graphs.

H is a **subgraph** of G (or G **contains** H) if and only if

$V_H \subseteq V_G$ and $E_H \subseteq E_G$.

H is a **proper subgraph** of G if and only if

H is a subgraph of G and $H \neq G$.



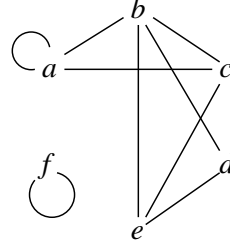
Definition

Let $G = (V, E)$ be an undirected graph and $p \geq 2$.

A subgraph of the form $(\{x_1, \dots, x_p\}, \{\{x_1, x_2\}, \{x_2, x_3\}, \dots, \{x_{p-1}, x_p\}\})$ is called a **path** between x_1 and x_p in G ; this path has **length** $p - 1$.

Example

$(\{a, b, d, e\}, \{\{a, b\}, \{b, d\}, \{d, e\}\})$



$\{a, b\}, \{b, d\}, \{d, e\}, \{e, b\}, \{b, c\}$

Definition

An undirected graph is **connected** if and only if it is trivial or there is a path between any two distinct nodes.

Definition

Let R be a binary relation on a nonempty set A . For $n \in \mathbb{Z}^+$, define

$$R_n = \begin{cases} R & \text{if } n = 1 \\ R \circ R_{n-1} & \text{if } n \geq 2 \end{cases}$$

Theorem 4.1

Let $G = (V, E)$ be an undirected graph with $|V| \geq 2$, and

$R = \{(b, c) \in V \times V \mid b \neq c \text{ and } \{b, c\} \in E\}$.

Consider two different nodes x and y in G , and $n \in \mathbb{Z}^+$.

- (i) If there is a path of length n between x and y , then $(x, y) \in R_n$.
- (ii) If $(x, y) \in R_n$, then there is a path of length at most n between x and y .

Definition

Let R be a binary relation on a set A .

The **transitive closure** of R is $R_+ = \bigcup_{n=1}^{\infty} R_n$.

Corollary 4.2

Let $G = (V, E)$ be an undirected graph and

$R = \{(b, c) \in V \times V \mid b \neq c \text{ and } \{b, c\} \in E\}$.

Then G is connected if and only if

$(x, y) \in R_+$ for any $x, y \in V$ such that $x \neq y$.

Definition

Let $n \in \mathbb{Z}$, $n \geq 3$. An undirected graph of the form

$$(\{x_1, x_2, \dots, x_n\}, \{\{x_1, x_2\}, \{x_2, x_3\}, \dots, \{x_{n-1}, x_n\}, \{x_n, x_1\}\})$$

is called a **cycle**.

Example

$$(\{a, b, d, e, c\}, \{\{a, b\}, \{b, d\}, \{d, e\}, \{e, c\}, \{c, a\}\})$$

$$\{a, b\}, \{b, d\}, \{d, e\}, \{e, b\}, \{b, c\}, \{c, a\}$$

Definition

An undirected graph is **cyclic** if it contains a loop or a cycle; otherwise, G is **acyclic**.

Theorem 4.3

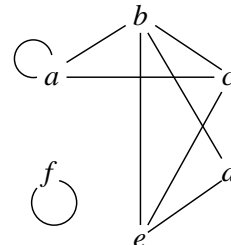
Let G be a connected undirected graph with no loops.

G is cyclic if and only if

there are two distinct nodes with more than one path between them.

Definition

Let G be an undirected graph and H a connected subgraph of G .
If G does not contain another connected subgraph H'
such that H is a proper subgraph of H' ,
then H is called a **connected component** of G .



Theorem 4.4

Let x and y be distinct nodes in an undirected graph G .
Then there is a path in G between x and y if and only if
 x and y are in the same connected component of G .

Corollary 4.5

Let A be a nonempty set and R an equivalence relation on A .

Let G be the undirected graph representing R ,

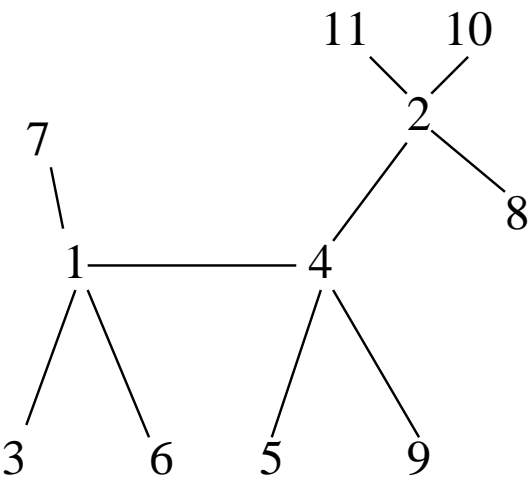
and suppose x and y are different nodes in G .

Then x and y are in the same equivalence class under R

if and only if x and y are in the same connected component in G .

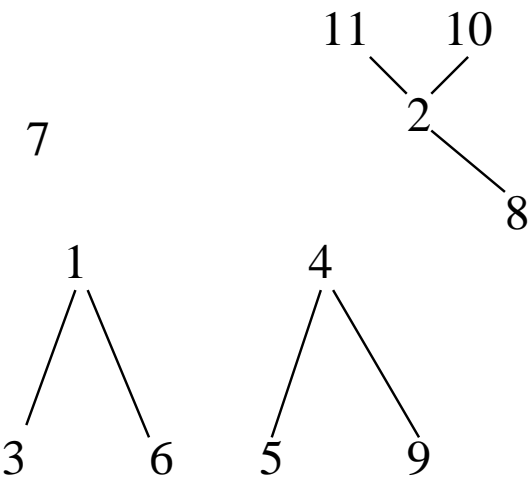
Definition

A connected acyclic undirected graph is called a **tree**.



Definition

An acyclic graph is called a **forest**.

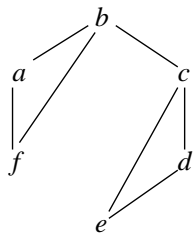


Theorem 4.6 (Tree Theorem)

Let $G = (V, E)$ be a finite connected undirected graph.

Then the following are equivalent:

- (1) G is a tree.
- (2) removing any edge disconnects G .
- (3) $|E| = |V| - 1$.



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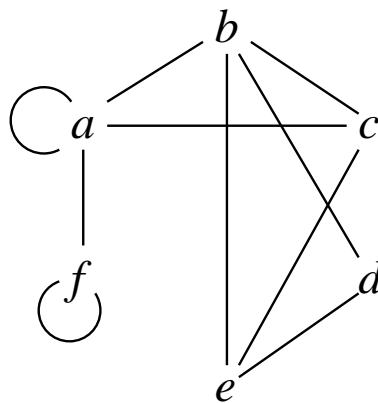
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Definition

Let G be an undirected graph.

Any subgraph of G that is a tree and contains all nodes of G is called a **spanning tree**.

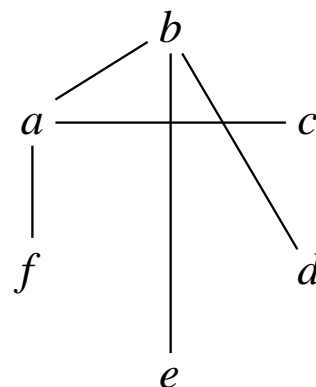
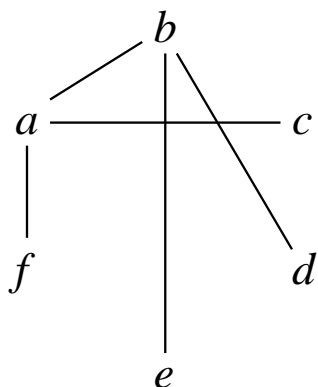


Theorem 4.7

Every finite connected undirected graph has a spanning tree.

Definition

A **rooted** tree is a tree with a distinguished node called the **root**



Definition

Let r be the root of a rooted tree T .

The **level** of r is 0,

and the **level** of any node $x \neq r$ is the number of edges in the (unique) path from r to x .

Let $\text{level}(x)$ denote the level of x .

The **height** of T is the maximum level of any node in T .

Consider any x .

Any node y , $y \neq x$, on the path from r to x (including $y = r$) is called an **ancestor** of x .

If y is an ancestor of x , then x is a **descendant** of y .

If x is a descendant of p and $\text{level}(x) = \text{level}(p) + 1$,

p is called the **parent** of x

and x is called a **child** of p .

A node that has a child is an **internal node**;

a node with no children is called a **leaf**.

Definition

A **binary tree** is a rooted tree in which every node has at most two children.

Theorem 4.8

For any binary tree with m leaves and height h ,

$$m \leq 2^h.$$

Theorem 4.9

Consider a binary tree T
in which every parent has exactly two children.
If T has m leaves, then it has $m - 1$ parents.