Tutorial 01 - Basic C++, Basic OOP, Analysis

CS2040C Semester 1 2020/2021

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Question 1

(Basic) List ADT

List Array ADT

Imagine *list* as a *chain* of beads

You can add beads to the front and back

(and in between)

We will elaborate more about "ADT" in Tut 02.

For now, understand the syntax of C++ classes.

List Array ADT - Methods

get(i)

Gets the *i*-th element from the front (0-indexed)

search(v)

Return the first index which contains v

List Array ADT - Methods

insert(i, v)

Insert element *v* at index *i*.

remove(i)

Remove the element at index i.

List Array ADT - Methods

printList()

Prints the list from front to back.

sortList()

Sort the list, in default ascending order.

Question 1a, 1b, 1c

```
class ListArray {
  private:
    int N;
    int A[10];
  public:
    ListArray() : N(0) {}
    int get(int i) {
       return A[i];
    }
}
```

Anything wrong with this line?

```
class ListArray {
  private:
    int N;
    int A[10];
  public:
    ListArray() : N(0) {}
    int get(int i) {
       return A[i];
    }
}
```

Anything wrong with this line?

Limited to 10 items!

```
class ListArray {
  private:
    int N;
    int A[10];
  public:
    ListArray() : N(0) {}
    int get(int i) {
       return A[i];
    }
}
```

What does this line mean?

```
class ListArray {
  private:
    int N;
    int A[10];
  public:
    ListArray() : N(0) {}
    int get(int i) {
       return A[i];
    }
}
```

What does this line mean?

Pass 0 to constructor of integer N. Effectively:

```
ListArray() {
   N = 0;
}
```

```
class ListArray {
  private:
    int N;
    int A[10];
  public:
    ListArray() : N(0) {}
    int get(int i) {
       return A[i];
    }
}
```

Anything potential issues with this line?

```
class ListArray {
  private:
    int N;
    int A[10];
  public:
    ListArray() : N(0) {}
    int get(int i) {
       return A[i];
    }
}
```

Anything potential issues with this line?

No "safeguard"!

What if i > N - 1?
What if i is negative?

Question 1d, 1e, 1f

```
void insert(int i, int v) {
 if ((N == 10) || (i < 0) || (i > N)) // question 1d
   return;
 for (int j = i; j \le N-1; j++) // question 1e
 A[j+1] = A[j];
 A[i] = v;
 N++;
void remove(int i) {
 for (int j = i; j < N-1; j++) // question 1f
  A[j] = A[j+1];
 N--;
```

```
void insert(int i, int v) {
  if ((N == 10) || (i < 0) || (i > N))
    return;
  for (int j = i; j <= N-1; j++)
        A[j+1] = A[j];
  A[i] = v;
  N++;
}</pre>
```

What does this line mean?

```
void insert(int i, int v) {
  if ((N == 10) || (i < 0) || (i > N))
    return;
  for (int j = i; j <= N-1; j++)
        A[j+1] = A[j];
    A[i] = v;
    N++;
}</pre>
```

What does this line mean?

```
If ...
N is 10 or
i is negative or
i > N
```

Stop inserting.

```
void insert(int i, int v) {
  if ((N == 10) || (i < 0) || (i > N))
    return;
  for (int j = i; j <= N-1; j++)
    A[j+1] = A[j];
  A[i] = v;
  N++;
}</pre>
```

What does this line mean?

```
If ...
N is 10 or
i is negative or
i > N
```

Stop inserting.

Is there anything wrong with this?

How many possible values of i are accepted?

```
void insert(int i, int v) {
  if ((N == 10) || (i < 0) || (i > N))
    return;
  for (int j = i; j <= N-1; j++)
        A[j+1] = A[j];
  A[i] = v;
  N++;
}</pre>
```

What does this line mean?

If ...
N is 10 or
i is negative or
i > N

Stop inserting.

Is there anything wrong with this?

How many possible values of i are accepted?

N+1 possible insertion points

```
void insert(int i, int v) {
  if ((N == 10) || (i < 0) || (i > N)))
    return;
  for (int j = i; j <= N-1; j++)
        A[j+1] = A[j];
    A[i] = v;
    N++;
}</pre>
```

Any potential issues with this line?

```
void insert(int i, int v) {
  if ((N == 10) || (i < 0) || (i > N))
    return;
  for (int j = i; j <= N-1; j++)
        A[j+1] = A[j];
    A[i] = v;
    N++;
}</pre>
```

Any potential issues with this line?

Values are being overwritten in the wrong order!

```
A[i+1] = A[i];
A[i+2] = A[i+1];
A[i+3] = A[i+2];
```

... etc

```
void remove(int i) {
  for (int j = i; j < N-1; j++)
    A[j] = A[j+1];
  N--;
}</pre>
```

Any potential issues with this line?

```
void remove(int i) {
  if (i < 0 || i >= N)
    return;
  for (int j = i; j < N-1; j++)
    A[j] = A[j+1];
  N--;
}</pre>
```

Any potential issues with this line?

No. This is correct.

```
A[i] = A[i+1];
A[i+1] = A[i+2];
A[i+2] = A[i+3];
... etc;
```

Can also add safeguard i in [0..N-1]

```
void sortList() { // sort array A, question 1g
    // ...
}
```

Implement this routine using any sorting algorithm that you know!

```
void sortList() { // sort array A, question 1g
    sort(A, A+N);
}
```

Implement this routine using any sorting algorithm that you know!

Approach: Use std library

```
int main() {
    ListArray* LA = new ListArray();
    LA->insert(0, 5);
    LA->insert(0, 1);
    // ...
}
```

Can we just write ListArray LA; in this line?

```
int main() {
    ListArray* LA = new ListArray();
    LA->insert(0, 5); // (*LA).insert(0,5)
    LA->insert(0, 1);
    // ...
}
```

Can we just write ListArray LA; in this line?

Yes, but we need to modify the way we call methods:

```
ListArray LA;
LA.insert(0, 5);
cout << LA.get(1) << endl;</pre>
```

What's the difference between the two methods?

```
ListArray LA;
LA.insert(0, 5);
cout << LA.get(1) << endl;</pre>
```

```
ListArray *LA = new ListArray();
LA->insert(0, 5);
cout << LA->get(1) << endl;</pre>
```

```
void sortList() { // sort array A, question 1g
  for (int i = 0; i < N; i++) {
     for (int j = 1; j < N; j++) {
        if (A[j-1] > A[j])
            swap(A[j-1], A[j]);
     }
}
```

Implement this routine using any sorting algorithm that you know!

Approach: manual implementation

Question 3

Analysis/ Order of Growth

Complexity analysis

- Is a rough estimate of how execution time will grow with size of input. I.E. Order of growth
- Time complexity is commonly used as a metric for comparing the performance of different algorithms on the same task
- When order of growth is applied to measure memory
 consumption of algorithms, we call that space complexity

Two rules

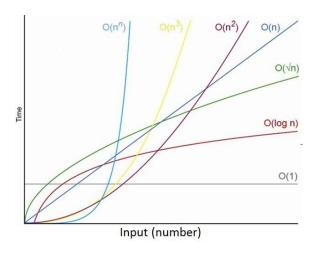
Two rules:

1. Constants can be ignored

$$O(3n) = O(n)$$

2. Smaller complexity terms can be ignored

$$O(n + log(n) + n^2) = O(n^2)$$



Real life application?

Single thread computer: ~108 operations/sec

Sorting $N = 10^6$ numbers

$$O(n^2) \rightarrow \sim 2.5 \text{ hours}$$

$$O(n \times log(n)) \rightarrow \sim 0.2 seconds$$

Kattis runs submissions at around 4×10⁸ operations/second.

Question 3

What is the bound to the following functions?

a.
$$F(n) = log(2^n) + \sqrt{n} + 100 000 000$$

b.
$$F(n) = n + \frac{1}{2}n + \frac{1}{3}n + \frac{1}{4}n + \dots + 1$$

c.
$$G(n) = n + \frac{1}{2}n + \frac{1}{4}n + \frac{1}{8}n + \dots + 1$$

Question 3.a)

$$F(n) = log(2^n) + \sqrt{n} + 100 000 000$$

$$O(F(n)) = O(log(2^n) + \sqrt{n} + 100 000 000)$$

$$= O(n * log 2 + \sqrt{n})$$

$$= O(n + \sqrt{n})$$

$$= O(n)$$

Question 3.b)

$$F(n) = n + \frac{1}{2} n + \frac{1}{3} n + \frac{1}{4} n + \dots + 1$$

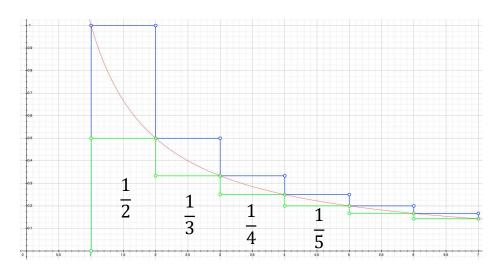
$$O(F(n)) = O(n + \frac{1}{2} n + \frac{1}{3} n + \frac{1}{4} n + \dots + 1)$$

$$= O(n (1 + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} + \dots + \frac{1}{n}))$$
How to deal with this?

Harmonic Series

$$\sum_{n=1}^{\infty} rac{1}{n} = 1 + rac{1}{2} + rac{1}{3} + rac{1}{4} + rac{1}{5} + \cdots$$

Using integration:



$$\log(N+1) < \sum_{n=1}^{N} \frac{1}{n} = 1 + \sum_{n=1}^{N} \frac{1}{n+1} < 1 + \int_{1}^{N} \frac{dx}{x+1} = 1 + \log(N+1) = O(\log N)$$

You can try prove the lower bound as well.

Question 3.b)

From Harmonic Series

$$O(1 + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} + \dots + \frac{1}{n}) = O(\log n)$$

$$O(F(n))$$
 = $O(n (1 + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} + ... + \frac{1}{n}))$
= $O(n \log n)$

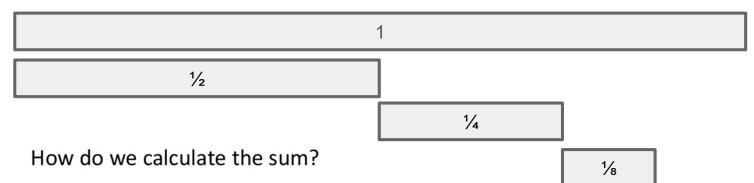
Question 3.c)

$$G(n) = n + \frac{1}{2}n + \frac{1}{4}n + \frac{1}{8}n + \dots + 1$$

$$O(G(n)) = O(n + \frac{1}{2}n + \frac{1}{4}n + \frac{1}{8}n + \dots + 1)$$

$$= O(n (1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots + \frac{1}{n}))$$
How to deal with this?

Convergent Geometric Series



We can prove that the sum of the infinite geometric series exists if the **ratio** is a number between (but not including) -1 and 1, and r should not be equal to 0. The sum is given by the formula:

$$\sum_{k=0}^{\infty} ar^k = a + ar + ar^2 + ar^3 + \dots = \frac{a}{1-r}$$

Question 3.c)

From Convergent Geometric Series

$$O(1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots + \frac{1}{n}) = O(1 / (1 - \frac{1}{2}))$$

$$= O(2)$$

$$= O(1)$$

$$O(G(n)) = O(n(1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + ... + \frac{1}{n}))$$

Additional questions

Example (AY17/18 S1 Midterm Paper)

```
int N, counter = 0;
cin >> N;
for (int i = N; i >= 1; i--) {
    for (int j = 1; j <= N/i; j++) {
        counter++;
    }
}
cout << counter << endl;</pre>
```

```
int N, counter = 0;
cin >> N;
for (int i = N; i >= 1; i--) {
    for (int j = 1; j <= N/i; j++) {
        counter++;
    }
}
cout << counter << endl;</pre>
```

Analysis

```
• i == N, j == 1

• i == N-1, j == 1

• i == N-2, j == 1

• ...

• i == N/2, j == 1, j == 2

• ...

• i == N/3, j == 1, j == 2, j == 3

• ...

• i == 1, j == 1 to j == N
```

$$N + N/2 + N/3 + N/4 + N/5 + N/6 + ... + 1$$

```
int N, counter = 0;
cin >> N;
for (int i = 0; i < N; i++) {
    for (int j = 0; j < i; j++) {
        counter += j;
    }
}
cout << counter << endl;</pre>
```

```
int N, counter = 0;
cin >> N;
for (int i = 0; i < N; i++) {
    for (int j = 0; j < i; j++) {
        counter += j;
    }
}
cout << counter << endl;</pre>
```

```
int N, counter = 0;
cin >> N;
for (int i = 0; i < N; i++) {
    for (int j = 0; j < N; j++) {
        counter++;
        i++;
    }
}
cout << counter << endl;</pre>
```

```
int N, counter = 0;
cin >> N;
for (int i = 0; i < N; i++) {
    for (int j = 0; j < N; j++) {
        counter++;
        i++;
    }
    O(N)
}
cout << counter << endl;</pre>
```

Questions

/basicprogramming1