# National University of Singapore School of Computing CS3243 Introduction to AI

### **Tutorial 8: Logical Agents II**

Issued: March 21, 2022 Discussion in: Week 11

## **Important Instructions:**

- Assignment 7 consists of Question 1 from this tutorial.
- Your solutions for this tutorial must be TYPE-WRITTEN.
- You are to submit your solutions on LumiNUS by Week 11, Sunday, 2359 hours.
- Refer to LumiNUS for submission guidelines

Note: you may discuss the content of the questions with your classmates, but you must work out and write up your solution individually. Solutions that are plagiarised will be heavily penaltised.

1. Consider an instance of the Vertex Cover problem given in Figure 1. In the Vertex Cover problem we are given a graph  $G = \langle V, E \rangle$ . We say that a vertex v covers an edge  $e \in E$  if v is incident on the edge e. We are interested in finding a vertex cover; this is a set of vertices  $V' \subseteq V$  such that every edge is covered by some vertex in V'. In what follows you may **only** use variables of the form  $x_v$  where  $x_v = 1$  if v is part of the vertex cover, and is 0 otherwise.

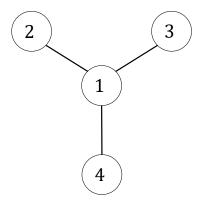


Figure 1: Graph for Vertex Cover CSP part (b)

When writing the constraints you may only use

- Standard logical and set operators  $(\forall, \exists, \lor, \land \text{ and } x \in X, X \subseteq Y)$
- (i) Write down the vertex cover constraints as logical statements, as well as the size constraints in the case that the vertex cover is of size k=1. Express your answers in CNF.
- (ii) Apply the resolution algorithm in order to prove that the vertex 1 must be part of the vertex cover; again, assume that the cover in Figure 1 must be of size k = 1.

2. Suppose that we are maintaining a knowledge base with propositional logical statements involving Boolean variables  $x_1, \ldots, x_n$ . Given a logical formula q, let M(q) be the set of all truth assignments to variables for which q is true. Recall that an inference algorithm  $\mathcal{A}$  is sound if whenever a statement q is inferred by a knowledge base KB, it must be the case that  $M(KB) \subseteq M(q)$ . An inference algorithm  $\mathcal{A}$  is complete if whenever  $M(KB) \subseteq M(q)$ , then eventually q will be inferred by  $\mathcal{A}$ . Formally prove that the resolution algorithm is sound (you've seen a sketch in class). You may also try to show completeness, but this is a longer proof (hint: you can use induction).

3. Recall that a CNF formula  $\phi$  is defined over a set of variables  $X = \{x_1, \ldots, x_n\}$ ; a truth assignment assigns true/false (or equivalently 1 or 0) to every variable  $x_i \in X$ . Thus, it is useful to think of  $\phi$  as a mapping from  $\{0,1\}^n$  to  $\{0,1\}$ . We say that an assignment  $\vec{a} \in \{0,1\}^n$  satisfies  $\phi$  if  $\phi(\vec{a}) = 1$ . A k-CNF formula is one where each clause contains at most k literals. For example,

$$(x_1 \lor x_2) \land (\neg x_1 \lor x_2 \lor \neg x_3) \land (x_3 \lor x_4)$$

is a 3-CNF formula, since the size of each clause is no more than 3.

Show that every CNF formula can be converted to a 3-CNF formula. More formally, suppose that we are given a k-CNF formula  $\phi$  with  $k \ge 3$ , over n variables  $X = \{x_1, \dots, x_n\}$ . You

need to show that there exists some 3-CNF formula  $\phi'$ , whose domain is X and additional variables  $Y = \{y_1, \ldots, y_m\}$ , such that for every truth assignment  $\vec{a} \in \{0, 1\}^n$ , there exists a truth assignment to  $y_1, \ldots, y_m$ , say  $\vec{b} \in \{0, 1\}^m$  such that  $\phi(\vec{a}) = 1$  if and only if  $\phi'(\vec{a}; \vec{b}) = 1$ .

**Hint:** We have seen that the resolution algorithm can iteratively reduce the size of clauses e.g.

$$\frac{(x_1 \vee a) \wedge (x_2 \vee x_3 \vee \cdots \vee x_m \vee \neg a)}{(x_1 \vee x_2 \vee x_3 \vee \cdots \times x_m)}.$$

The trick in this question is to run the algorithm 'in the other direction' by adding dummy variables (whose value will be determined later as in the resolution algorithm), in order to reduce the size of the clauses.

4. Show that the resolution procedure for CNF formulas described in class yields a polynomial time algorithm for deciding whether a 2-CNF formula is satisfiable.

**Hint:** Note that any clause containing exactly two variables can be written in terms of a conditional, i.e.:

$$\begin{array}{c}
 x \Rightarrow y \\
 \neg x \Rightarrow y
 \end{array}
 \qquad \begin{array}{c}
 x \Rightarrow \neg y \\
 \neg x \Rightarrow \neg y
 \end{array}$$

Next, look at the directed graph whose nodes are variables (and their negations), and think what happens if there is some cycle containing a variable x and its negation  $\neg x$ .

### **Appendix A: Notes on Knowledge Bases**

A knowledge base KB is a set of logical rules that model what the agent knows. These rules are written using a certain language (or syntax) and use a certain truth model (or semantics which say when a certain statement is true or false). In propositional logic sentences are defined as follows

- 1. Atomic Boolean variables are sentences.
- 2. If S is a sentence, then so is  $\neg S$ .
- 3. If  $S_1$  and  $S_2$  are sentences, then so is:
  - (a)  $S_1 \wedge S_2$  " $S_1$  and  $S_2$ "
  - (b)  $S_1 \vee S_2$  " $S_1$  or  $S_2$ "
  - (c)  $S_1 \Rightarrow S_2$  " $S_1$  implies  $S_2$ "
  - (d)  $S_1 \Leftrightarrow S_2$  " $S_1$  holds if and only if  $S_2$  holds"

We say that a logical statement a models b ( $a \models b$ ) if b holds whenever a holds. In other words, if M(q) is the set of all value assignments to variables in a for which a holds true, then  $M(a) \subseteq M(b)$ .

An inference algorithm  $\mathcal{A}$  is one that takes as input a knowledge base KB and a query  $\alpha$  and decides whether  $\alpha$  is derived from KB, written as  $KB \vdash_{\mathcal{A}} \alpha$ .  $\mathcal{A}$  is sound if  $KB \vdash_{\mathcal{A}} \alpha$  implies that  $KB \models \alpha$ ;  $\mathcal{A}$  is complete if  $KB \models \alpha$  implies that  $KB \vdash_{\mathcal{A}} \alpha$ .

#### **Appendix B: Propositional Logic Laws**

De Morgan's Laws	$\neg (p \lor q) \equiv \neg p \land \neg q$	$\neg (p \land q) \equiv \neg p \lor \neg q$
Idempotent laws	$p \lor p \equiv p$	$p \wedge p \equiv p$
Associative laws	$(p \lor q) \lor r \equiv p \lor (q \lor r)$	$(p \land q) \land r \equiv p \land (q \land r)$
Commutative laws	$p \vee q \equiv q \vee p$	$p \wedge q \equiv q \wedge p$
Distributive laws	$p \lor (q \land r) \equiv (p \lor q) \land (p \lor r)$	$p \land (q \lor r) \equiv (p \land q) \lor (p \land r)$
Identity laws	$p \vee False \equiv p$	$p \wedge True \equiv p$
Domination laws	$p \wedge False \equiv False$	$p \lor True \equiv True$
Double negation law	$\neg \neg p \equiv p$	
Complement laws	$p \land \neg p \equiv False \land \neg True \equiv False$	$p \vee \neg p \equiv True \vee \neg False \equiv True$
Absorption laws	$p \lor (p \land q) \equiv p$	$p \land (p \lor q) \equiv p$
Conditional identities	$p \Rightarrow q \equiv \neg p \lor q$	$p \Leftrightarrow q \equiv (p \Rightarrow q) \land (q \Rightarrow p)$