

# EE2023 Signals & Systems

## Chapter 6 – Systems & Classification of Systems

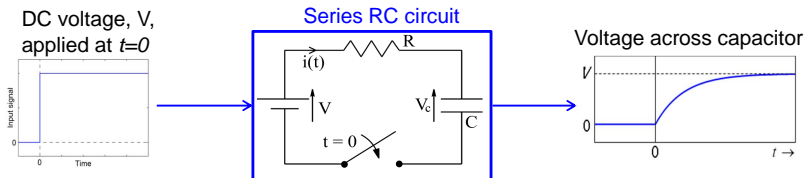
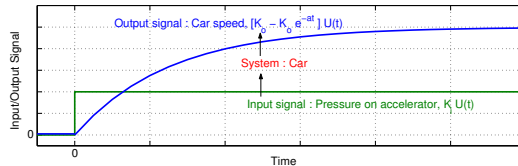
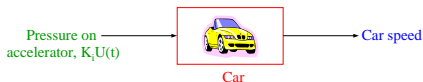
TAN Woei Wan

Dept. of Electrical & Computer Engineering  
National University of Singapore

©2022

# Definition of Systems

- Physical systems, in the broadest sense are interconnections of components, devices or subsystems. Examples are mechanical systems, communication systems, electronic systems, chemical processing systems, etc.



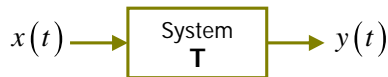
- A system generates a response, or output signal, for a given input.

- ▶ In system studies, a system is a mathematical model of a physical process that relates the input (or excitation) signal to the output (or response) signal.
- ▶ With an input  $x(t)$  and an output  $y(t)$ , the system may be viewed as a transformation (or mapping) of  $x(t)$  into  $y(t)$ , mathematically expressed as

$$y(t) = \mathcal{T}\{x(t)\}$$

where  $\mathcal{T}$  is an operator representing some well-defined transformation rule.

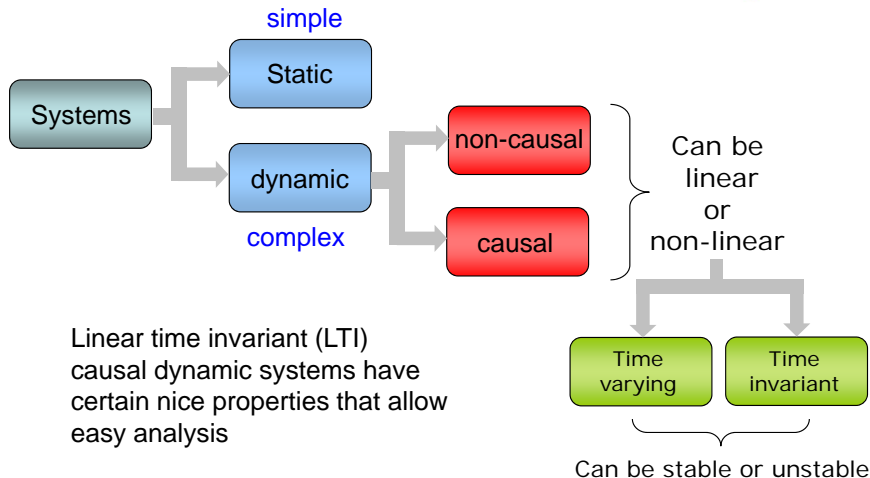
- ▶ A system is commonly depicted as a “black box”.



- ▶ Systems may be classified into different categories according to their basic properties and the nature of their input and output signals.

# Classification of Systems – Overview

- Physical systems have many different properties.



# Classification of Systems – Static and Dynamic System

- ▶ System is **static** (also called **memoryless**) if its output at a given time is dependent on the input at that time i.e.

$$y(t) = Kx(t)$$

Examples :

- ▶ Consider the resistor  $R$ , where the current  $i(t)$  flowing through it is the input and the voltage  $v(t)$  across it is the output. The resistor is a static system as the input-output relationship (Ohm's law) of the resistor is  $v(t) = i(t)R$ .
- ▶ Output of a **dynamic** system (also called **non-zero memory**) at time  $t_1$  depends on the past or future values of the input  $x(t)$  in addition to the input at the present time i.e.

$$y(t_1) = \mathcal{T}\{\dots, x(t_1 + 1), x(t_1), x(t_1 - 1), \dots\}$$

Examples :

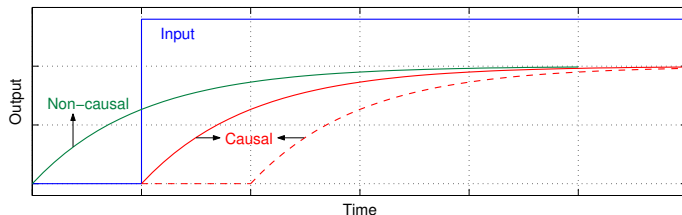
- ▶  $y(t) = x(t - 1)u(t - 1)$  where  $x(t)$  is the input and  $y(t)$  is the output.
- ▶ Capacitor  $C$  with the current  $i(t)$  flowing through it taken as the input and the voltage  $v(t)$  across it as output. The input-output relationship of the capacitor is  $v(t) = \frac{1}{C} \int_{-\infty}^t i(\tau) d\tau$ .  
Output voltage at time,  $t$ , depends on all values of the input current from time  $-\infty$  to  $t$ .

# Classification of Systems – Causal and Non-Causal System

- System is **causal** or **non-anticipatory** if its output at the time  $t_1$  depends on only the present and/or past values of its input,  $x(t)$  i.e.

$$y(t_1) = \mathcal{T}\{x(t_1), x(t_1 - 1), \dots\}$$

Example:  $y(t) = x(t - 1)$       and       $y(t) = \int_{t-3}^{t-1} x(\tau) d\tau$



It is not possible for a causal system to produce an output before an input is applied to it.

- A system called **non-causal** (or **anticipative**) if its output,  $y(t)$ , at the present time depends on future values of its input,  $x(t)$ .

Example:  $y(t) = x(t + 1)$       and       $y(t) = \int_{t+1}^{t+3} x(\tau) d\tau$

# Classification of Systems – Linear and non-linear System

Linear systems satisfy the properties of

- ▶ **additivity** :  $y(t) = \mathcal{T}\{x_1(t) + x_2(t)\} = \mathcal{T}\{x_1(t)\} + \mathcal{T}\{x_2(t)\} = y_1(t) + y_2(t)$
- ▶ **scaling** : If  $y(t) = \mathcal{T}\{x(t)\}$ , then  $y_1(t) = \mathcal{T}\{\alpha x(t)\} = \alpha \mathcal{T}\{x(t)\} = \alpha y(t)$

An important property of linear systems is that a zero input yields a zero output. This is a direct result of the scaling property (set  $\alpha = 0$  in the equation).

## Example

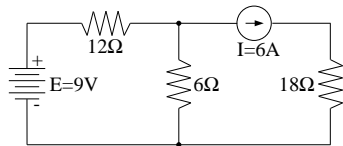
- ▶ Vending machine is a linear system : Put in twice as much money, get twice as much drinks.
- ▶ Humans are non-linear systems : Quiz mark is 60 if student studies 1 hour per day. With twice as much effort, can only score 80 marks.

## Superposition Property

- ▶ The additivity and scaling properties may be combined to yield the **Superposition Property**:

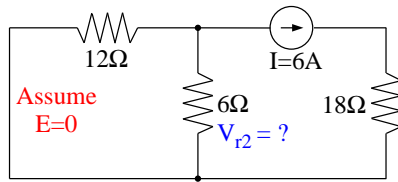
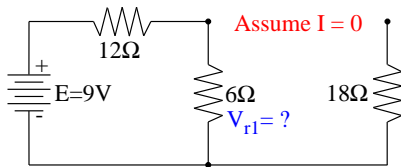
$$\mathcal{T}\{\alpha_1 x_1(t) + \alpha_2 x_2(t)\} = \alpha_1 \mathcal{T}\{x_1(t)\} + \alpha_2 \mathcal{T}\{x_2(t)\} = \alpha_1 y_1(t) + \alpha_2 y_2(t)$$

Recall how circuits are with multiple *independent* current/voltage sources are analysed in EPP



Two independent sources,  $E$  and  $I$ .  
What is voltage across  $6\Omega$  resistor,  $V_r$  ?

1. "Kill" current source (let  $I = 0$ ), find  $V_{r1}$



2. "Kill" voltage source (set  $E = 0$ ), find  $V_{r2}$
3. Sum solutions i.e.  $V_r = V_{r1} + V_{r2}$ .

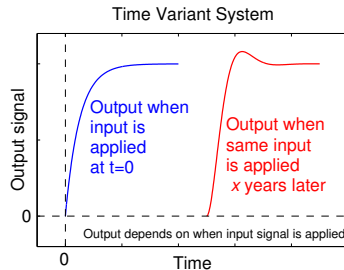
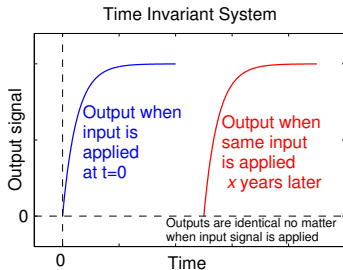


# Classification of Systems – Time Invariant and Time Variant System

System is **time invariant** if a time shift (delay or advance) in the input signal leads to the same time shift in the output signal i.e.

$$\text{If } \mathcal{T}\{x(t)\} = y(t), \text{ then } \mathcal{T}\{x(t - \tau)\} = y(t - \tau)$$

for any real value of  $\tau$ . A **time variant** system does not satisfy the above equation.



**Time invariance** property enables us to assume that an input signal is applied at  $t = 0$ .

# Classification of Systems – Stable and Unstable System

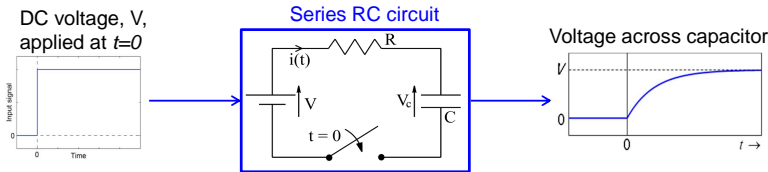
A signal,  $x(t)$ , is **bounded** if  $|x(t)| \leq M \forall t$  ( $M$  is a finite value)

- ▶ System is **bounded-input bounded-output stable** if any bounded input signal,  $x(t)$ , results in a bounded output signal,  $y(t)$ .

## Example of a stable system

Charging a battery

- ▶ Applied voltage (Input) is finite
- ▶ Voltage across battery (Output) is bounded

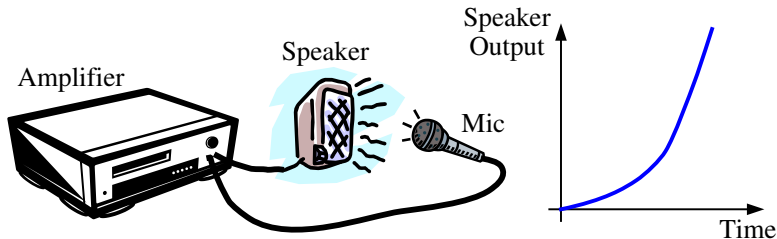


An **unstable** system is one in which not all bounded inputs lead to a bounded output.

### Example of an unstable system

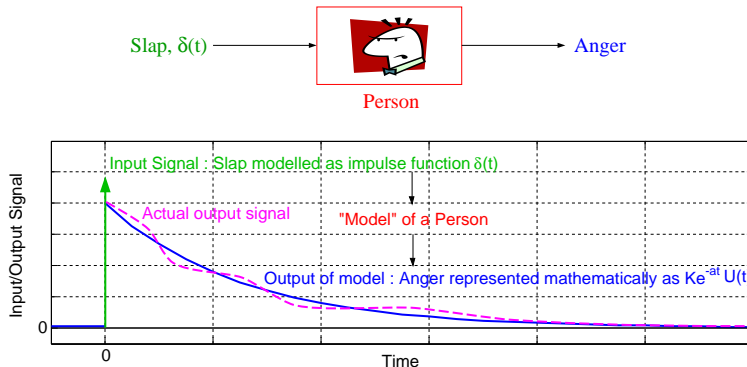
A microphone placed near a speaker

- ▶ Background noise (Input) is finite
- ▶ Speaker volume (Output) is unbounded



# System Models

- Mathematics is a tool used by engineers/scientists to describe or model the behaviour of physical phenomenon. Unfortunately, not all signals and not many systems can be described precisely by mathematics.



- It is possible to approximate their behaviour using physical or natural laws of Physics.

# Linear Time Invariant (LTI) Systems

- ▶ For this course, the focus of our studies is on continuous-time, linear time-invariant (LTI) systems.
  - ▶ This class of systems can be described elegantly by mathematics.
  - ▶ Their behaviours can be generalized easily. In many instances, there is no need to solve their mathematical equations explicitly.
- ▶ Relationship between the input  $x(t)$  and output  $y(t)$  of a LTI system is described by a linear differential equation with real constant coefficients.

$$a_n \frac{d^n y(t)}{dt^n} + a_{n-1} \frac{d^{n-1} y(t)}{dt^{n-1}} + \dots + a_0 y(t) = b_m \frac{d^m x(t)}{dt^m} + b_{m-1} \frac{d^{m-1} x(t)}{dt^{m-1}} + \dots + b_0 x(t)$$

where  $a_k$  and  $b_k$  are constants and  $m < n$  if the LTI system is causal.

- ▶ Electrical Systems:  $V_c(t) = \frac{1}{C} \int_0^t i(\tau) d\tau$ ;  $V_L(t) = L \frac{di(t)}{dt}$
- ▶ Linear Motion (Newton's 2<sup>nd</sup> law):  $F = m \frac{d^2 x}{dt^2}$  where  $F$  = Applied force and  $x(t)$  = position
- ▶ Angular Motion (e.g. Motors):  $T = J \frac{d^2 \theta}{dt^2}$  where  $T$  = Applied torque,  $J$  = Inertia and  $\theta(t)$  = angular position.

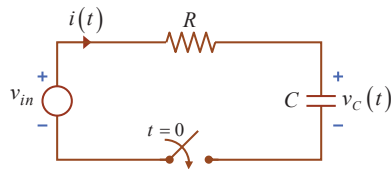
## Example

Consider a system formed by connecting a voltage source in series with a resistor and a capacitor (series  $RC$ -circuit). Circuit has

- ▶ 2 subsystems :  $R$  and  $C$
- ▶ 4 signals :  $v_{in}(t)$ ,  $i(t)$ ,  $v_R(t)$ ,  $v_C(t)$

$v_{in}(t)$  is the input signal

Let the voltage across capacitor i.e.  $v_C(t)$  be the output signal.



- ▶ From Kirchoff's Voltage law :  $v_R(t) = v_{in}(t) - v_C(t)$
- ▶ Ohm's law states that

$$i(t) = \frac{v_R(t)}{R} = \frac{v_{in}(t) - v_C(t)}{R}$$

- ▶ Substituting  $i(t) = \frac{v_{in}(t) - v_c(t)}{R}$  into the  $I - V$  relationship for a capacitor,

$$\begin{aligned}v_c(t) &= \frac{1}{C} \int_0^t i(\tau) d\tau \\&= \frac{1}{RC} \int_0^t v_{in}(\tau) - v_c(\tau) d\tau\end{aligned}$$

$$\frac{dv_c(t)}{dt} = \frac{1}{RC} [v_{in}(t) - v_c(t)]$$

$$RC \frac{dv_c(t)}{dt} + v_c(t) = v_{in}(t)$$

- ▶ Input-output ( $v_{in}(t) - v_c(t)$ ) relationship for a series RC is a **first order** differential equation.
- ▶ The time-domain output signal  $v_c(t)$  can be derived by solving the differential equation using calculus or Laplace Transform.