# EE2023 Signals & Systems Chapter 5 – Sampling & Reconstruction of Signals

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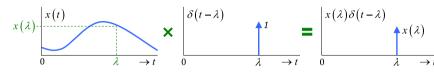
## Sampling: Motivation

- ▶ Many naturally occurring signals are analogue in nature. However, it is increasingly common for appliances to use digital signal processing techniques e.g. CD/DVD/Blue Ray recordings, Digital TV and voice transmission over radio on mobile phones.
- Main reason for using digital signals is because they are more reliable to transmit.
- Digital signal processing (DSP) is concerned with the representation of discrete time signals by a sequence of numbers or symbols and the processing/manipulation of these signals.
- Objective of chapter:
  - Introduce the concept of **sampling** using a the Dirac Comb (impulse train) function to convert analogue signals into digital domain.
  - ▶ Derive the **Nyquist sampling theorem** which stipulates the minimum sampling frequency required in order to reconstruct the continuous time signal from its samples.

## Review: Properties of Dirac delta function

## Sampling

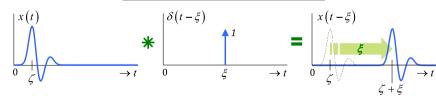
$$x(t) \cdot \delta(t - \lambda) = x(\lambda)\delta(t - \lambda)$$



Note that  $X(f) \cdot \delta(f - \lambda) = X(\lambda)\delta(f - \lambda)$ .

## Replication

$$x(t) * \delta(t - \xi) = x(t - \xi)$$



Note that  $x(t) * \delta(t) = x(t)$  and  $X(f) * \delta(f - \xi) = X(f - \xi)$ .

### Introduction to Ideal filters

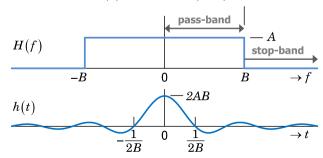
- ▶ A "filter" is a linear time-invariant (LTI) system that has frequency-selective behaviour i.e. the filter "retains" some frequency components and "removes/rejects" other frequency components.
- ► Characteristics of a filter is defined by its **frequency response**, H(f), in the frequency-domain or its **impulse response**, h(t), in the time-domain.

$$h(t) = \mathcal{F}^{-1}\{H(f)\} \qquad \underset{relationship}{System} \} \rightarrow \begin{cases} Frequency-domain: & \chi(f) \longrightarrow H(f) \longrightarrow Y(f) = H(f) \times \chi(f) \\ & \qquad \qquad \downarrow \\ Time-domain: & \chi(t) \longrightarrow H(t) \longrightarrow \chi(t) = h(t) \times \chi(t) \end{cases}$$

- ► The range of frequencies passed by a filter is referred to as the **pass-band** and the range of frequencies rejected by a filter is called the **stop-band**.
- ▶ An ideal filter is one that has full transmission in the pass-band, and complete signal rejection in the stop-band. In addition, the transition from pass-band to stop-band is abrupt.

- The spectrum of an ideal filter may be represented mathematically by rectangular functions because
  - ▶ Spectrum of the filter should be unity within the pass-band to provide full transmission.
  - Complete signal rejection can be achieved when spectrum of the filter is zero within the stop-band.
- ► Ideal Low-Pass Filter (LPF) :

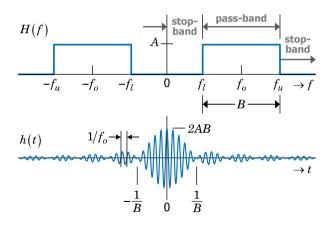
Frequency response of a low-pass filter :  $H(f) = A \operatorname{rect}\left(\frac{f}{2B}\right)$ Impulse response :  $h(t) = 2AB \operatorname{sinc}(2Bt)$ 



Bandwidth of the LPF is B.

#### Ideal Band-Pass Filter (BPF) :

Frequency response of a band-pass filter :  $H(f) = A \left[ \text{rect} \left( \frac{f + f_o}{B} \right) + \text{rect} \left( \frac{f - f_o}{B} \right) \right]$ Impulse response :  $h(t) = 2AB \operatorname{sinc}(Bt) \cos(2\pi f_o t)$ 



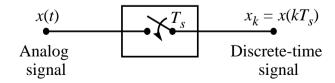
Upper cutoff freq =  $f_u$ Lower cutoff freq =  $f_l$ Center freq =  $\frac{1}{2}(f_u + f_l)$ Bandwidth,  $B = f_u - f_l$ 

## Sampling : Definition

Let x(t) be a continuous time signal and let  $T_s > 0$  be a fixed number. From x(t), the discrete-time sequence can be derived as :

$$x_k = x(kT_s)$$
 for  $k = 0, 1, 2, ...$ 

 $T_s$  is called the **sampling period**. The **sampling frequency**,  $f_s$  in Hertz is defined as  $f_s = \frac{1}{T_s}$  Hz or  $\omega_s = \frac{2\pi}{T_s} = 2\pi f_s$  radians/sec. The time  $t = kT_s$  is called the sample instant. The process of extracting  $x(kT_s)$  is called **sampling**.

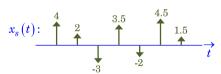


- ▶ The sampler takes a snapshot of the continuous time signal x(t) every  $T_s$  time units to produce a sequence,  $x_k = x(kT_s)$ .
- Information provided by the sequence  $x_k$  can also be modeled as

$$x_s(t) = \sum_{k=-\infty}^{\infty} x(kT_s)\delta(t-kT_s)$$
$$= x(t) \cdot \sum_{k=-\infty}^{\infty} \delta(t-kT_s)$$



 $x_n$ : 4 2 -3 3.5 -2 4.5 1.5



- $\triangleright x_s(t)$  is a continuous-time function, so Fourier Transform may be used to aid our analysis.
- $\triangleright$  It can be also be shown that the spectrum (or discrete-time Fourier transform) of  $x_k$  is equal to the spectrum (or Fourier transform) of  $x_s(t)$ .

## Continuous Time Sampling and Reconstruction Processes

- Sampling and reconstruction is necessary for digital implementation.
- Consider the digital communications system,
  - ▶ At the source, the audio signal was sampled, coded and then transmitted.
  - At the receiver, the digital signal was decoded and the audio signal recovered through low pass filtering (LPF).
- The block diagrams show the sampling and reconstruction process in time and frequency domains.

X(f)  $X_s(f)$   $X_s(f)$   $X_s(f)$   $X_s(f)$ 

Sampling Re-construction
Time domain

Sampling Re-construction Freq domain

Under the most ideal situation where there is no noise in the system, what are the conditions needed for  $\hat{x}(t) = x(t)$ ?

# Continuous Time Sampling Process

Continuous-time sampling process is modeled mathematically as by multiplying the signal,

$$x(t)$$
 with the Dirac comb function,  $\xi_{T_s}(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT_s)$ .

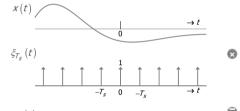
Sampled signal,  $x_s(t)$ , is

$$x_{s}(t) = x(t) \cdot \xi_{T_{s}}(t)$$

$$= x(t) \cdot \sum_{n=-\infty}^{\infty} \delta(t - nT_{s})$$

$$= \sum_{n=-\infty}^{\infty} x(nT_{s}) \delta(t - nT_{s})$$

 $n=-\infty$ 





Question: What is the minimum  $f_s = \frac{1}{T}$  for which the signal,  $\hat{x}(t)$ , reconstructed or recovered signal from  $x_s(t)$  is perfect i.e.  $\hat{x}(t) = x(t)$ ?

Using the multiplication in time-domain FT property, spectrum of the sampled signal is:

$$[x_s(t) = x(t) \cdot \xi_{T_s}(t)] \leftrightarrows [X_s(f) = X(f) * \Xi_{T_s}(f)]$$

where  $\mathcal{F}\{x(t)\} = X(f)$ ,  $\mathcal{F}\{x_s(t)\} = X_s(f)$ ,  $\mathcal{F}\{\xi_{T_s}(t)\} = \Xi_{T_s}(f)$ .

Since  $\Xi_{T_s}(f) = \frac{1}{T_s} \sum_{k=-\infty}^{\infty} \delta\left(f - \frac{k}{T_s}\right) = f_s \sum_{k=-\infty}^{\infty} \delta\left(f - kf_s\right),$ 

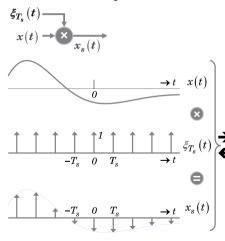
$$X_{s}(f) = X(f) * \left[ f_{s} \sum_{k=-\infty}^{\infty} \delta(f - kf_{s}) \right]$$

$$= f_{s} \sum_{k=-\infty}^{\infty} X(f) * \delta(f - kf_{s}) = f_{s} \sum_{k=-\infty}^{\infty} X(f - kf_{s})$$
Replication Property of  $\delta(t)$ 

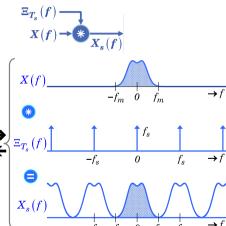
 $X_s(f)$  is **periodic with fundamental period f**<sub>s</sub> and comprises infinite replicas of X(f). Each copy of X(f) is centered around  $kf_s$ ,  $k = \dots, -1, 0, 1, \dots$ 

#### Process of sampling a lowpass signal

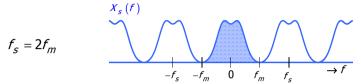
Sampling frequency,  $f_s = \frac{1}{T_s} = 2f_m$ 



Preamble Sampling & Reconstruction

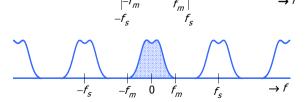


Spectrums of the sampled signal,  $X_x(f)$ , when a lowpass signal, x(t), is sampled with different frequencies,  $f_s$ :







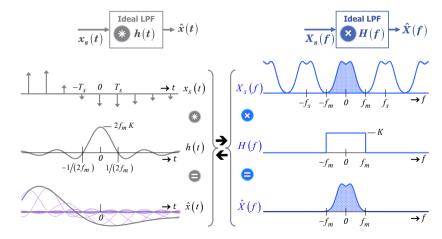


Spectral images overlap and consequently, perfect recovery of original analog signal is not possible. This phenomenon is called signal aliaising.

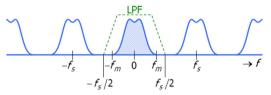
Spectral images do not overlap and gaps appear between spectral images due to oversampling i.e. sampling faster than the minimum rate.

# Signal Reconstruction Process

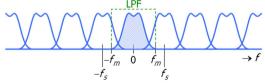
Signal is reconstructed by filtering the sampled signal,  $x_s(t)$ . A lowpass filter is used to recover lowpass signals.



Spectrum of the sampled signal,  $X_s(f)$  for the case where  $f_s > 2f_m$  is



- Perfect reconstruction is possible.
- Presence of spectral gaps makes the LPF design easier.
- Oversampling is more costly.
- Spectrum of the sampled signal,  $X_s(f)$  for the case where  $f_s < 2f_m$ .



- Perfect recovery of original analog signal, x(t), is not possible as the spectral images overlap (signal aliaising).
- Conclusion: The minimum sampling frequency is  $f_s = 2f_m$  so that aliasing does not occur and consequently, signal reconstruction can be achieved.

# Nyquist Sampling Theorem

#### Nyquist frequency

- Nyquist frequency  $f_{\text{Nyquist}}$ , is defined as twice the highest frequency component in the signal,  $f_m$  i.e.  $f_{\text{Nyquist}} = 2f_m$ .
- ▶ Aliasing will occur if  $f_s < f_{\text{Nyquist}} = 2f_m$ .

#### **Nyquist Sampling Theorem**

#### Conditions:

- ightharpoonup x(t) must be lowpass bandlimited i.e. X(f)=0 if  $|f|>f_m$ .
- $\triangleright$  Sampling frequency,  $f_s$ , must be larger than the Nyquist frequency,  $f_{Nyquist}$  i.e.

$$f_{\rm s} > f_{
m Nyquist} = 2 f_{m}$$

- Characteristics of the reconstruction LPF :
  - $\triangleright$  Passband corner frequency is  $f_m$ .
  - ▶ Stopband corner frequency is  $f_s/2$ .

#### Example

A signal  $x(t) = \text{sinc}^2(2t)$  is sampled at 8 Hz to produce the sampled signal  $x_s(t)$ . Sketch the spectra of x(t) and  $x_s(t)$ . Can x(t) be perfectly reconstructed from  $x_s(t)$  using an ideal low-pass filter? If yes, specify the filter. What is the Nyquist sampling frequency for x(t)?

 $\triangleright$  Since the sampling frequency,  $f_s$ , is 8 Hz, the continuous-time sampled signal is

$$x_s(t) = x(t) \cdot \sum_{k=-\infty}^{\infty} \delta\left(t - \frac{k}{8}\right) = \operatorname{sinc}^2(2t) \sum_{k=-\infty}^{\infty} \delta\left(t - \frac{k}{8}\right)$$

Spectrum of the sampled signal is

$$X_{s}(f) = \mathcal{F}\{\operatorname{sinc}^{2}(2t)\} * \mathcal{F}\left\{\sum_{k=-\infty}^{\infty} \delta\left(t - \frac{k}{8}\right)\right\}$$
$$= X(f) * 8 \sum_{k=-\infty}^{\infty} \delta\left(f - 8k\right)$$

From the Fourier Transform table, A tri  $\left(\frac{t}{T}\right) \leftrightarrows AT \operatorname{sinc}^2(Tf)$ . When T=2 and A=0.5,

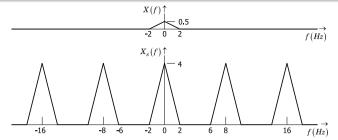
$$0.5 \operatorname{tri}\left(\frac{t}{2}\right) \leftrightarrows \operatorname{sinc}^2(2f)$$

From the Duality property of Fourier Transform and applying the even function property of a triangle function i.e.  $\operatorname{tri}\left(\frac{t}{T}\right) = \operatorname{tri}\left(-\frac{t}{T}\right)$ ,

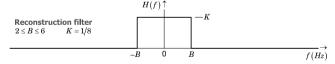
$$\operatorname{sinc}^2(2t) \leftrightarrows X(f) = 0.5 \operatorname{tri}\left(\frac{f}{2}\right)$$

Hence, spectrum of the sampled signal is

$$X_{s}(f) = X(f) * 8 \sum_{k=-\infty}^{\infty} \delta(f - 8k)$$
$$= 4 \operatorname{tri}\left(\frac{f}{2}\right) * \sum_{k=-\infty}^{\infty} \delta(f - 8k)$$



As the spectral images do not overlap, x(t) can be perfectly reconstructed from  $x_s(t)$  using an ideal low-pass filter with frequency response  $H(f) = \frac{1}{8} \, \text{rect} \left( \frac{f}{2B} \right)$ , where  $2 \le B \le 6$ .



▶ The signal,  $x(t) = \sin^2(2t)$ , does not have any frequency components higher than  $f_m = 2Hz$ . Hence, the Nyquist frequency is  $f_{\text{Nyquist}} = 2 \times f_m = 4$  Hz.