```
% Load H matrix
baseGraphFileName = 'NR_2_6_52';
% coderate {1/4, 1/3, 1/2, 3/5} for 2_6_52 and coderate {1/3, 1/2, 3/5 and 4/5} for
1 5 352
R = [1/4, 1/3, 1/2, 3/5];
% Expand base matrix into full binary parity-check matrix (H matrix)
[B_mat,H_mat,z] = nrldpc_Hmatrix(baseGraphFileName);
[rowsB,colsB] = size(B_mat); kBlocks = colsB - rowsB;
EbNoDb_Vals = 0 : 0.5 : 10;
Nsim = 500;
max_itr = 20;
% Allocate space for graph plot of Bit Error Rate(BER) vs Eb/No(dB)
BER = zeros(length(R), length(EbNoDb_Vals));
% Allocate space for graph plot of Error Probability vs Eb/No(dB)
p_error = zeros(length(R), length(EbNoDb_Vals));
% Allocate space for graph plot of Success Probabilty vs No of Iteration
succRateItr = zeros(length(EbNoDb_Vals), max_itr);
% Index for coderate
ind_cr = 1;
for codeRate = R
    infoBitsCount = kBlocks * z; % Information bits
    k_pc = kBlocks-2; nbRM = ceil(k_pc/codeRate)+2;
    codeLen = nbRM * z; % Encoded bits
    n = codeLen;
    H = H mat(:,1:codeLen);
    nChecksNotPunctured = rowsB*z - colsB*z + codeLen;
    H = H(1:nChecksNotPunctured,:);
    [row, col] = size(H);
    % Tracker for current Eb/No iteration index
    ebNoIdx = 1;
    for ebnodb = EbNoDb_Vals
```

```
Ebno = 10 ^ (ebnodb / 10); % Convert Eb/No from dB to linear scale
        sigma = sqrt(1 / (2 * codeRate * Ebno));
       for i = 1 : 1 : Nsim
            msgBits = randi([0 1],[infoBitsCount 1]);
            encodedBits = nrldpc encode(B mat,z,msgBits'); % Perform encoding using
the 5G NR LDPC base matrix
            encodedBits = encodedBits(1:codeLen); % Encoded Message
            s = 1 - 2 * encodedBits; % BPSK Modulator
            r = s + sigma * randn(1, n); % AWGN Channel
            r = r < 0; % BPSK decoder
            % L - Adjacency matrix representing the Tanner graph
            L = r .* H;
            sum r = r;
            prev_decoded_msg = r < 0;</pre>
            for itr = 1 : 1 : max_itr
                % SPC code
                for chkIdx = 1 : 1 : row
                    ind = find(H(chkIdx, :) ~= 0);
                    rowSum = sum(L(chkIdx, ind));
                    L(chkIdx, ind) = mod(rowSum + L(chkIdx, ind), 2);
                end
                % Repetition code
                for varIdx = 1 : 1 : col
                    ind = find(H(:, varIdx) ~= 0);
                    voteCount = sum(L(ind, varIdx)) + r(varIdx);
                    sum_r(varIdx) = (voteCount > (length(ind) + 1)/2);
                    L(ind, varIdx) = (voteCount - L(ind, varIdx)) > (length(ind)/2);
                end
                final_decode_msg = sum_r;
               % Verify if the decoded message matches the original encoded message
and if the code rate index is 1
                if(sum(xor(final_decode_msg,encodedBits))==0)
                    succRateItr(ebNoIdx, itr) = succRateItr(ebNoIdx, itr) + 1;
                end
                % Below Code is commented out for plotting of
```

```
% p_success vs iteration
                % if(itr ~= 1 & final decode msg == prev decoded msg)
                % else
                      prev_decoded_msg = final_decode_msg;
                % end
           end
           % Check if the decoding was successful or not
            errCount = sum(final_decode_msg ~= encodedBits);
            if(errCount > 0)
                BER(ind_cr, ebNoIdx) = BER(ind_cr, ebNoIdx) + errCount;
                p_error(ind_cr, ebNoIdx) = p_error(ind_cr, ebNoIdx) + 1;
            end
        end
        BER(ind_cr, ebNoIdx) = BER(ind_cr, ebNoIdx) / n / Nsim;
        p_error(ind_cr, ebNoIdx) = p_error(ind_cr, ebNoIdx) / Nsim;
        ebNoIdx = ebNoIdx + 1;
    ind_cr = ind_cr + 1;
end
```

```
% Uncoded BPSK
% Convert SNR from dB to linear scale
Ebno = 10 .^ (EbNoDb_Vals ./ 10);
% Calculate BER for each SNR
ber_uncoded = 0.5 * erfc(sqrt(Ebno));
for i = 1:1:4
    plot(EbNoDb_Vals, BER(i, :), 'DisplayName', sprintf('Rate = %.2f', R(i)),
LineWidth=2);
    hold on;
end
plot(EbNoDb_Vals, ber_uncoded, 'DisplayName', 'Uncoded BPSK', LineWidth=2)
legend('show','Location','bestoutside');
title('Bit Error Rate vs EbNo (db)');
xlabel('EbNo in db');
ylabel('BER');
hold off;
for i = 1:1:4
```

```
semilogy(EbNoDb Vals, BER(i, :), 'DisplayName', sprintf('Rate = %.2f', R(i)),
LineWidth=2);
    hold on;
end
semilogy(EbNoDb_Vals, ber_uncoded, 'DisplayName', 'Uncoded BPSK', LineWidth=2)
legend('show','Location','bestoutside');
title('Bit Error Rate vs EbNo (db) with y axis with log scale')
xlabel('EbNo in db');
ylabel('BER in log scale');
hold off;
for i = 1:1:4
    plot(EbNoDb_Vals, p_error(i, :), 'DisplayName',sprintf('Rate = %.2f', R(i)),
LineWidth=2);
    hold on;
end
legend('show','Location','bestoutside');
title('Probability of Decoding Failure vs EbNo (db)');
xlabel('EbNo in db');
ylabel('Probability of Decoding Failure');
hold off;
for i = 1:1:4
    plot(EbNoDb_Vals, 1 - p_error(i, :), 'DisplayName', sprintf('Rate = %.2f',
R(i)), LineWidth=2);
    hold on;
end
legend('show','Location','bestoutside');
title('Probability of Success vs EbNo (db)');
xlabel('EbNo in db');
ylabel('Probability of Success');
hold off;
for i = 1:1:length(EbNoDb Vals)
    plot(1:1:max_itr, succRateItr(i, :)/Nsim, 'DisplayName',sprintf('Ebnodb =
%.2f', EbNoDb Vals(i)), LineWidth=2);
    hold on;
end
legend('show','Location','bestoutside');
title('Probability of Success vs No. of Iterations');
xlabel('No. of Iterations');
ylabel('Probability of Success');
hold off;
```

```
function y = mul_sh(x, k) % Function to shift matrix x by k positions
% x - input matrix
% k - number of positions to shift (can be -1)

if(k == -1)
```

```
y = zeros(1, length(x));
else
    y = [x(k+1 : end) x(1 : k)];
end
end
% Function to generate the binary H matrix from the base matrix
function [B_mat,H,z] = nrldpc_Hmatrix(BG)
load(sprintf('%s.txt',BG),BG);
B_mat = NR_2_6_52;
[rowsB,colsB] = size(B_mat);
z = 52;
H = zeros(rowsB*z,colsB*z);
Iz = eye(z); I0 = zeros(z);
for kk = 1:rowsB
    tmpvecR = (kk-1)*z+(1:z);
    for kk1 = 1:colsB
        tmpvecC = (kk1-1)*z+(1:z);
        if B_mat(kk,kk1) == -1
            H(tmpvecR, tmpvecC) = I0;
        else
            H(tmpvecR,tmpvecC) = circshift(Iz,-B_mat(kk,kk1));
        end
    end
end
[U,N]=size(H); K = N-U;
P = H(:,1:K);
G = [eye(K); P];
Z = H*G;
end
% Function to encode message using Base Matrix
function cword = nrldpc_encode(B_mat,z,msg)
%B mat: base matrix
%z: expansion factor
%msg: message vector, len = (cols-rows)*z
%cword: codeword vector, len = cols*z
[m,n] = size(B_mat);
cword = zeros(1,n*z);
cword(1:(n-m)*z) = msg;
```

```
%double-diagonal encoding
temp = zeros(1,z);
for i = 1:4
    for j = 1:n-m
        temp = mod(temp + mul_sh(msg(((j-1)*z+1):(j*z)),B_mat(i,j)),2);
    end
end
if B_{mat}(2, n-m+1) == -1
    p1 sh = B mat(3, n-m+1);
else
    p1_sh = B_mat(2,n-m+1);
end
cword((n-m)*z+1:(n-m+1)*z) = mul_sh(temp,z-p1_sh); %p1
%Find p2, p3, p4
for i = 1:3
    temp = zeros(1,z);
    for j = 1:n-m+i
        temp = mod(temp + mul_sh(cword(((j-1)*z+1):(j*z)),B_mat(i,j)),2);
    end
    cword((n-m+i)*z+1:(n-m+i+1)*z) = temp;
end
% Calculate the remaining parity bits
for i = 5:m
    temp = zeros(1,z);
    for j = 1:n-m+4
        temp = mod(temp + mul_sh(cword(((j-1)*z+1):(j*z)),B_mat(i,j)),2);
    end
    cword((n-m+i-1)*z+1:(n-m+i)*z) = temp;
end
end
```