

1. Get a working copy of Lab2 and add to it the following features.
2. **(20 points)** Using the “building_dependencies_and_integrating” document to build GoogleTest from source and integrate (with our lab2 project) the GoogleTest dependency.
3. Additions to ArrayList:
 - a. **(40 points)** ArrayListIterator
 - b. **(7 points)** begin and end methods (and rbegin and rend)
 - c. **(6 points)** move constructor
 - d. **(7 points)** std::initializer_list constructor
4. **(40 points)** Use our new GoogleTest dependency to write good unit tests which thoroughly test our lab1 – lab3 functionality.
 - a. Put these new tests in array_list_tests.cpp and wrap them all with a conditional-compile macro (`#define EXECUTE_ARRAY_LIST_TESTS 1`) such that if that macro is not true, no tests will be compiled. In this case, your main program will be trivial:

```
#include <gtest/gtest.h>
int main()
{
    testing::InitGoogleTest();
    return RUN_ALL_TESTS();
}
```
 - b. <https://google.github.io/googletest/primer.html> is a good reference / overview. You can choose to use a set of test functions (using TEST) or a Test Fixture class [your choice] or even a mixture of the two.
 - c. Make sure to test all "fringe", "error" and "happy path" cases
 - d. Note: it might be easier to do some informal testing (perhaps in main) to make sure your basic structure for the new items (iterators, etc.) are working