

José Velázquez

Programmer & Video Game Design

ABOUT ME

I am a programmer specialized in video games and with knowledge of web page programming. Currently I have two projects that I work in a team to create a video game.

CONTACT

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SKILLS

PROGRAMS

UNREAL ENGINE 4
UNITY
VISUAL STUDIO
AUTODESK MAYA
PHOTOSHOP
ILLUSTRATOR
MS OFFICE
SUBSTANCE
GITHUB

BANDLAB

LANGUAGE

C++
UNREAL ENGINE 4 (C++/BP)
PYTHON
C# FOR UNITY
HTML / CSS / PHP

PERSONAL SKILLS

PROJECT MANAGEMENT TRAINING SPANISH / ENGLISH LEADERSHIP

EDUCATION

Atlantic University College

Bachelor degree in Science of Art and Design of Video Games with major in Programming 2018 - 2021

High School Occupational and Technical of Yauco

Vocational degree, Architectural Drawing 2015 - 2018

EXPERIENCE

Ponte Fresco

Guaynabo , Puerto Rico Salad Chopper (2020) In this job I was in charge of attending and serving the salads to the client's taste.

CERTIFICATIONS

Unreal Engine C++ Developer: Learn C++ and Make Video Games (Udemy)

Introduction to Unity for 2D Video Games (Domestika)