

JOSE VELAZQUEZ

GAME PROGRAMMER • MADISON, WISCONSIN • 787-696-5824

◦ DETAILS ◦

Madison
Wisconsin
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◦ SKILLS ◦

Visual Studio
Unity
Unreal Engine
Github

◦ PROGRAMMING LANGUAGES ◦

C#
C++
Swift
Python

◦ LINKS ◦

[Github](#)
[Portfolio](#)
[Itch.io](#)
[Linkedin](#)

PERSON PROFILE

I am a programmer who started as a videogame programmer and little by little I have been acquiring knowledge in other areas such as software engineering or web pages, I would like to learn new things and improve my skills through the process. I like to be self-taught, that's why I've learned the most through the internet.

EMPLOYMENT HISTORY

Volunteer at University of Wisconsin-Madison, Madison WI
January 2023 — Present

- I am volunteering in a lab at the University of Wisconsin Madison. I had to create a program with selenium using c# to connect an application to a science tool called Proxit found on a web page.

Self-Employed at Two42 Studios, Madison WI
2022 — Present

- I have several games that I made in different engine as UE or Unity, I have been a programmer and designer.

Lead Programmer at Atlantic University College, Guaynabo PR
2021 — 2021

- I participated in a gamejam as part of a team. This game had a duration of week, my position was as a programmer and level designer
- I worked in several videogames as programmer. I have led the team in several projects and I have also worked alone in some projects.

EDUCATION

Bachelor degree in Science of Art and Design of Video Game with major in Programming, Atlantic University College, Guaynabo PR
2018 — 2022

GPA : 3.86

Vocational Degree Architectural Drawing, High School Occupational and Technical of Yauco, Yauco PR
2015 — 2018

COURSES

The Ultimate Guide to Game Development with Unity, Udemy

Unreal Engine C++ Developer: Learn C++ and Make Videogames, Udemy