

Jose Velazquez

PROGRAMMER & VIDEOGAME DESIGN

 MADISON, WISCONSIN

CONTACT

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SKILLS

PROGRAMS

VISUAL STUDIO
UNREAL ENGINE 4/5
UNITY
AUTODESK MAYA
PHOTOSHOP
ILLUSTRATOR
MS OFFICE
GITHUB
MAUI
OS
WINDOWS
MACOS
UBUNTU

LANGUAGE

C++
UNREAL ENGINE 4 (C++/BP)
C#
SWIFT
PYTHON
HTML / CSS/ JAVASCRIPT/ PHP

PERSONAL SKILLS

PROJECT MANAGEMENT
TRAINING
SPANISH / ENGLISH
LEADERSHIP

ABOUT ME

I am a programmer who started as a videogame programmer and little by little I have been acquiring knowledge in other areas such as software engineering or web pages, I would like to learn new things and improve my skills through the process. I like to be self-taught, that's why I've learned the most through the internet.

EDUCATION

ATLANTIC UNIVERSITY COLLEGE 2018 - 2022
Bachelor degree in Science of Art and Design
of Video Games with major in Programming
GPA : 3.86

**HIGH SCHOOL OCCUPATIONAL AND
TECHNICAL OF YAUCO** 2015 - 2018
Vocational degree, Architectural Drawing

EXPERIENCE

TWO42 STUDIOS (SELF-EMPLOYED) 2022
MADISON , WISCONSIN

- I have several games that I made in different engine as UE or Unity, I have had the role of programmer and designer

ATLANTIC UNIVERSITY COLLEGE 2021
GUAYNABO , PUERTO RICO
LEAD PROGRAMMER

- I participated in a gamejam as part of a team. This game had a duration of 1 week, my position was as a programmer and level designer.
- I worked in several videogames as programmer, level design, designer and music, I have led the team in several projects and I have also worked alone in some projects.

COURSES

UDEMY

The Ultimate Guide to Game Development
with Unity (Official)

iOS & Swift - The Complete iOS
App Development Bootcamp

Unreal engine c++ developer: learn c++
and make videogames