

ABOUT ME

I am a programmer specialized in videogames and with knowledge of webpage programming. Currently I have three game launched in different platform in itch.io and google play

CONTACT

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SKILLS

PROGRAMS

UNREAL ENGINE 4/5
UNITY
VISUAL STUDIO
AUTODESK MAYA
PHOTOSHOP
ILLUSTRATOR
MS OFFICE
SUBSTANCE
GITHUB
BANDLAB

LANGUAGE

C++
UNREAL ENGINE 4 (C++/BP)
C#
PYTHON
C# FOR UNITY
HTML / CSS/ JAVASCRIPT/ PHP

PERSONAL SKILLS

PROJECT MANAGEMENT
TRAINING
SPANISH / ENGLISH
LEADERSHIP

Jose Velazquez

Programmer & Videogame Design

EDUCATION

Atlantic University College

Bachelor degree in Science of Art and Design of Video Games with major in Programming
2018 - 2021

High School Occupational and Technical of Yauco

Vocational degree, Architectural Drawing
2015 - 2018

EXPERIENCE

Ponte Fresco

Guaynabo, Puerto Rico
Salad Chopper (2020)
In this job I was in charge of attending and serving the salads to the client's taste.

HONORS & AWARDS

Second Place in AUC Game Jam

I won second place in the game jam at Atlantic University College. In a group of 5 members, my position was programmer

CERTIFICATIONS

Udemy

Unreal Engine C++ Developer: Learn C++ and Make Video Games

Domestika

Introduction to Unity for 2D Video Games