


## ABOUT ME

I am a programmer specialized in video-games and with knowledge of webpage programming. Currently I have three game launched in different plataform in itch io and google play

## CONTACT

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 <https://two42studios.itch.io/>

 Madison, Wisconsin

 Portfolio : [www.jevs.art](http://www.jevs.art)

 [www.linkedin.com/in/jevs242](https://www.linkedin.com/in/jevs242)

## SKILLS

### PROGRAMS

UNREAL ENGINE 4/5  
UNITY  
VISUAL STUDIO  
AUTODESK MAYA  
PHOTOSHOP  
ILLUSTRATOR  
MS OFFICE  
GITHUB

### LANGUAGE

C++  
UNREAL ENGINE 4 (C++/BP)  
C#  
PYTHON  
SWIFT  
HTML / CSS/ JAVASCRIPT/ PHP  
**PERSONAL SKILLS**  
PROJECT MANAGEMENT  
TRAINING  
SPANISH / ENGLISH  
LEADERSHIP

## HONORS & AWARDS

### Second Place in AUC Game Jam

I won second place in the game jam at Atlantic University College. In a group of 5 members, my position was programmer

## CERTIFICATIONS

### Udemy

Unreal Engine C++ Developer: Learn C++ and Make Video Games

### Domestika

Introduction to Unity for 2D Video Games

# Jose Velazquez

Programmer & Videogame Design

## EDUCATION

### Atlantic University College (2018 - 2022)

Bachelor degree in Science of Art and Design of Video Games with major in Programming (GPA : 3.86)

### High School Occupational and Technical of Yauco (2015 - 2018)

Vocational degree, Architectural Drawing

## EXPERIENCE

### Two42 Studios (Self-Employed)(2022)

Madison , Wisconsin

I have several games that I made in different engine as Unreal Engine or Unity, Those videogames you can find in [two42studios.itch.io](https://two42studios.itch.io/) and google play, I have had the role of programmer and designer

### Atlantic University College (2021)

Guaynabo , Puerto Rico

Lead Programmer - Level Designer

I participated in a gamejam as part of a team. This game had a duration of 1 week, my position was as a programmer and level designer.

### Atlantic University College (2021)

Guaynabo , Puerto Rico

Lead Programmer

I worked in several videogames as programmer, level design, designer and music, I have led the team in several projects and I have also worked alone in some projects, these videogames you can find them in [Itch.io](https://itch.io/) level designer.