# Jose Velazquez

#### PROGRAMMER & VIDEOGAME DESIGN

MADISON, WISCONSIN

#### CONTACT

- jevs242@gmail.com
- https://two42studios.itch.io/
- www.github.com/Jevs242
- Portfolio : www.jevs.art
- www.linkedin.com/in/jevs242

**LANGUAGE** 

UNREAL ENGINE 4 (C++/BP)

HTML / CSS/ JAVASCRIPT/ PHP

PERSONAL SKILLS

PROJECT MANAGEMENT

SPANISH / ENGLISH

C++

**C**#

**PYTHON** 

TRAINING

LEADERSHIP

**SWIFT** 

787 - 696 - 5824

# **SKILLS**

#### **PROGRAMS**

VISUAL STUDIO

XCODE

UNREAL ENGINE 4/5

UNITY

**AUTODESK MAYA** 

PHOTOSHOP

ILLUSTRATOR

MS OFFICE

GITHUB

OS

WINDOWS

MACOS

**UBUNTU** 

# **ABOUT ME**

I AM A PROGRAMMER WHO STARTED AS A VIDEOGAME PROGRAMMER AND LITTLE BY LITTLE I HAVE BEEN ACQUIRING KNOWLEDGE IN OTHER AREAS SUCH AS SOFTWARE ENGINEERING OR WEB PAGES, I WOULD LIKE TO LEARN NEW THINGS AND IMPROVE MY SKILLS THROUGH THE PROCESS. I LIKE TO BE SELF-TAUGHT, THAT'S WHY I'VE LEARNED THE MOST THROUGH THE INTERNET.

### **EDUCATION**

ATLANTIC UNIVERSITY COLLEGE 2018 - 2022 BACHELOR DEGREE IN SCIENCE OF ART AND DESIGN OF VIDEO GAMES WITH MAJOR IN PROGRAMMING GPA: 3.86

HIGH SCHOOL OCCUPATIONAL AND TECHNICAL OF YAUCO 2015 - 2018 VOCATIONAL DEGREE, ARCHITECTURAL DRAWING

## **EXPERIENCE**

# TWO42 STUDIOS (SELF-EMPLOYED) 2022

MADISON, WISCONSIN

I HAVE SEVERAL GAMES THAT I MADE IN DIFFERENT ENGINE AS UE OR UNITY, THOSE VIDEOGAMES YOU CAN FIND IN TWO42STUDIOS.ITCH.IO AND GOOGLE PLAY, I HAVE HAD THE ROLE OF PROGRAMMER AND DESIGNER

#### **COURSE**

#### **UDEMY**

100 DAYS OF CODE: THE COMPLETE PYTHON PRO BOOTCAMP FOR 2022

IOS & SWIFT - THE COMPLETE IOS APP DEVELOPMENT BOOTCAMP

UNREAL ENGINE C++ DEVELOPER: LEARN C++ AND MAKE VIDEOGAMES

**ATLANTIC UNIVERSITY COLLEGE** 2021 GUAYNABO , PUERTO RICO

LEAD PROGRAMMER - LEVEL DESIGNER

I PARTICIPATED IN A GAMEJAM AS PART OF A TEAM. THIS GAME HAD A DURATION OF 1 WEEK, MY POSITION WAS AS A PROGRAMMER AND LEVEL DESIGNER.

### **ATLANTIC UNIVERSITY COLLEGE** 2021

GUAYNABO, PUERTO RICO

#### LEAD PROGRAMMER

I WORKED IN SEVERAL VIDEOGAMES AS PROGRAMMER, LEVEL DESIGN, DESIGNER AND MUSIC, I HAVE LED THE TEAM IN SEVERAL PROJECTS AND I HAVE ALSO WORKED ALONE IN SOME PROJECTS, THESE VIDEOGAMES YOU CAN FIND THEM IN ITCH.IO