ABOUT ME

I am a programmer specialized in video-games and with knowledge of webpage programming.Currently I have three game launched in different plataform in itch io and google play

Jose Velazquez
Programmer & Videogame Design
Madison, Wisconsin

CONTACT

jevs242@gmail.com   787 - 696 - 5824

https://two42studios.itch.io/

www.github.com/Jevs242

Portfolio : www.jevs.art

www.linkedin.com/in/jevs242

EDUCATION

Atlantic University College (2018 - 2022)
Bachelor degree in Science of Art and Design of Video Games with major in Programming (GPA : 3.86)

High School Occupational and Technical of Yauco (2015 - 2018)
Vocational degree, Architectural Drawing

SKILLS

PROGRAMS
UNREAL ENGINE 4/5
UNITY
VISUAL STUDIO
AUTODESK MAYA
PHOTOSHOP
ILLUSTRATOR
MS OFFICE
GITHUB

LANGUAGE
C++
UNREAL ENGINE 4 (C++/BP)
C#
PYTHON
SWIFT
HTML / CSS/ JAVASCRIPT/ PHP

PERSONAL SKILLS
PROJECT MANAGEMENT
TRAINING
SPANISH / ENGLISH
LEADERSHIP

EXPERIENCE

Two42 Studios (Self-Employed)(2022)
Madison , Wisconsin
I have several games that I made in different engine as Unreal Engine or Unity,Those videogames you can find in two42studios.itch.io and google play, I have had the role of programmer and designer

Atlantic University College (2021)
Guaynabo , Puerto Rico
Lead Programmer - Level Designer
I participated in a gamejam as part of a team. This game had a duration of 1 week, my position was as a programmer and level designer.

Atlantic University College (2021)
Guaynabo , Puerto Rico
Lead Programmer
I worked in several videogames as programmer, level design, designer and music, I have led the team in several projects and I have also worked alone in some projects, these videogames you can find them in Itch.io level designer.

HONORS & AWARDS

Second Place in AUC Game Jam
I won second place in the game jam at Atlantic University College. In a group of 5 members, my position was programmer

CERTIFICATIONS

Udemy
Unreal Engine C++ Developer: Learn C++ and Make Video Games
Domestika
Introduction to Unity for 2D Video Games