

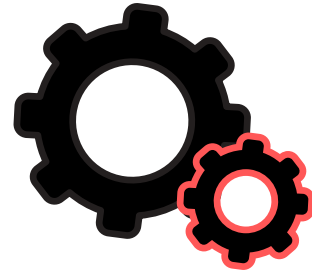
WOGET

GET A WORKSPACE



Our mission is to create a space where anyone can work anywhere and we are focused on creating an end-to-end platform that will allow you to identify and rent the best affordable and available work space.

DESCRIPTION



-For Workers :

For freelancers or students who want to have their own working space, the WoGet App is a platform that lets people who want to study/work in a pleasant workspace with all the tools adapted for their needs such as boards, tables, projectors, Wi-fi, air-conditioning, multiple wires, coffee and even snacks !

-For "Nudgers":

People/businesses who have a spare and unused local/garage/basement/room/ or any kind of place they can furnish in accordance of working needs and want to rent it.

Pros of libraries without the cons : no more wasting time looking for a place in crowded libraries, and you get your own personal space with all the convenience that comes with it.

HOW WE GOT THE IDEA



As students living far from the campus we felt the lack of this kind of service.

We couldn't find a proper space to meet in and conveniently work together somewhere close to us.



**-You want to meet with your team in a cool working space ?
download the WOGET App on Play Store/Apple Store.**

**-You want to transform a local in a working space and rent it ?
download the WOGET App on Play Store/Apple Store**

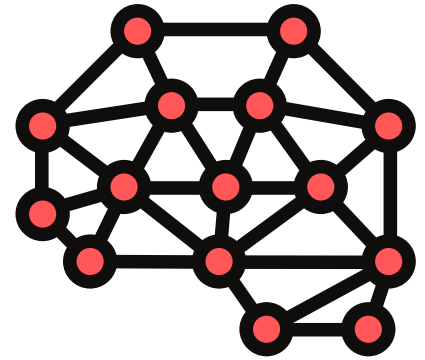
TECHNO USED

- *Backend Node.js*
- *Frontend:React*
- *DatabaseMONGODB*
- *Cloud: Netlify or Heroku*



ALGORITHMS

-For Nudgers: An algorithm for smart pricing - determines the best price of the Nudge according to all its details (services/rating etc)



-For Workers: A Searching algorithm based on quality/popularity/price/location/size etc

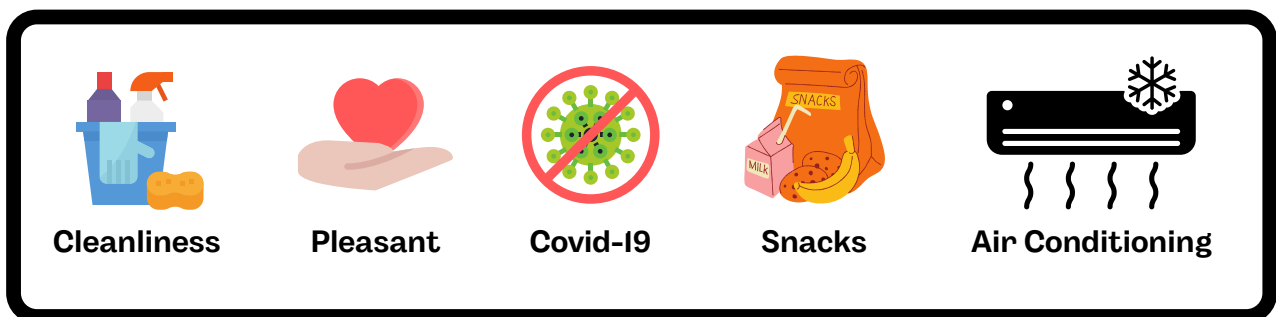
BUSINESS MODEL



•How it works :

Rating system/rewards for the nudgers?/workers etc

Exemple of rewards for nudgers :



Reward system based on the "nudge" behavior concept by badge acquisition opted by an algorithm

ROADMAP

PHASE 1

October 2021 - Formed the team

November 2021 - Found a Project Supervisor

November 2021 - Vision Statement

November 2021 - SRD doc

December 2021 - Design Stage

December 2021 - Software Design Document



PHASE 2

January-March: Developpement

March 2022 - First functional version fully tested

March 2022 - Website Implementation

May 2022 - First presentation

PHASE 3

May-June 2022 - Updates

July 2022 - Last adjustments

Aout 2022 - Final Presentation

OUR TEAM



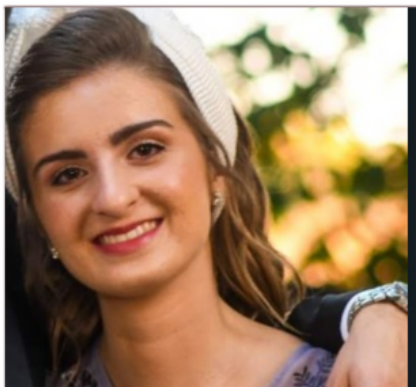
**COMPUTER SCIENCE STUDENT
3RD YEAR
WITH DATABASE SKILLS**

JORDAN PEREZ



**COMPUTER SCIENCE STUDENT
3RD YEAR
EXTENSIVE SKILLS IN DESIGN**

**NATHANAEL
BENICHO**



**COMPUTER SCIENCE STUDENT
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NAOMIE OYER



**HEAD OF MATHEMATICS FACULTY
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PROJECT SUPERVISOR**

**PROFESSOR
FRANCK ASSOUS**