

1.AREA OF RECTANGLE

ALGORITHM:

Step 1: Start

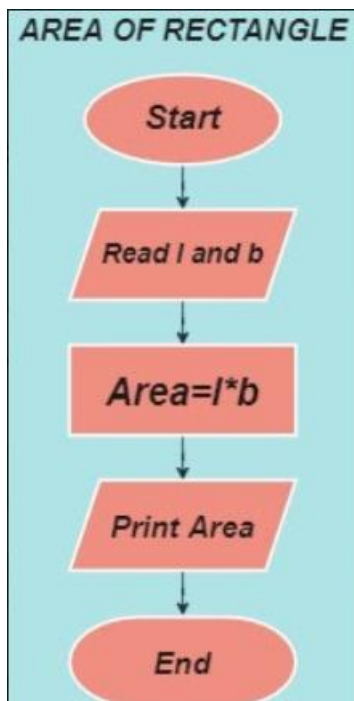
Step 2: get l , b values

Step 3: Calculate $\text{Area} = l * b$

Step 4: Display Area

Step 5: Stop

FLOWCHART:



PSEUDOCODE:

BEGIN

READ l , b

CALCULATE $\text{Area} = l * b$

DISPLAY Area

END

2. AREA & CIRCUMFERENCE OF CIRCLE

ALGORITHM:

Step 1: Start

Step 2: get r value

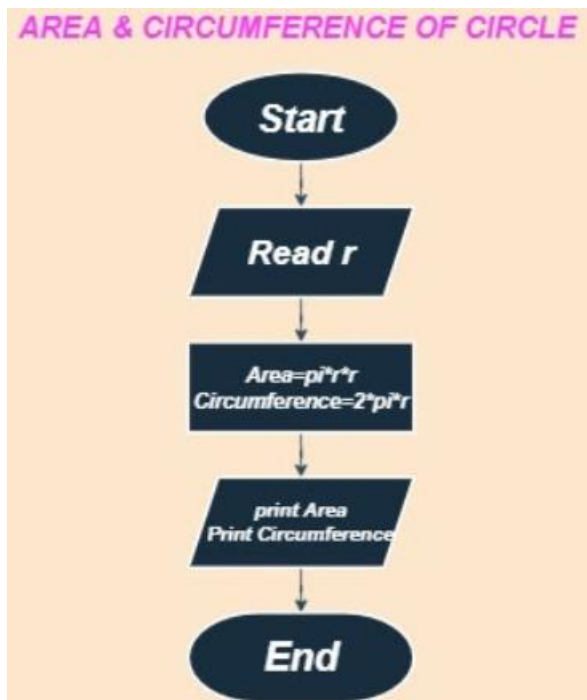
Step 3: Calculate $\text{Area} = \pi * r * r$

Step 4: Calculate $\text{Circumference} = 2 * \pi * r$

Step 5: Display A , C

Step 6: Stop

FLOWCHART:



PSEUDOCODE:

BEGIN

READ r

CALCULATE A and C

$\text{Area} = \pi * r * r$

$\text{Circumference} = 2 * \pi * r$

DISPLAY Area

END

3. SIMPLE INTEREST

ALGORITHM:

Step 1: Start

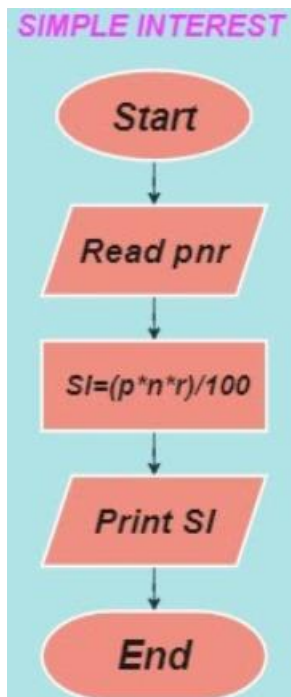
Step 2: get p, n, r value

Step3: Calculate $SI = (p * n * r) / 100$

Step 4: Display SI

Step 5: Stop

FLOWCHART:



PSEUDOCODE:

BEGIN

READ P, n, r

CALCULATE S

$SI = (p * n * r) / 100$

DISPLAY SI

END

4. ENGINEERING CUT OFF

ALGORITHM:

Step 1: Start

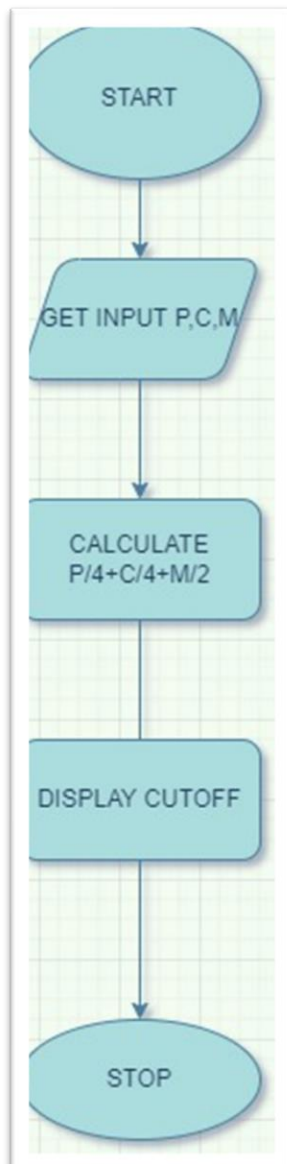
Step2: get P , C , M value

Step3: calculate Cut off= $(P/4+C/4+M/2)$

Step 4: Display Cut off

Step 5: Stop

FLOWCHART:



PSEUDOCODE:

BEGIN

READ P , C , M

CALCULATE

Cut off= $(P/4+C/4+M/2)$

DISPLAY Cut off

END

5. GREATEST OF TWO NUMBERS

ALGORITHM:

Step 1: Start

Step 2: get a , b value

Step 3: check if $(a>b)$ print a is greater

Step 4: else b is greater

Step 5: Stop

PSEUDOCODE:

BEGIN

READ a , b

IF $(a>b)$ THEN

 DISPLAY a is greater

ELSE

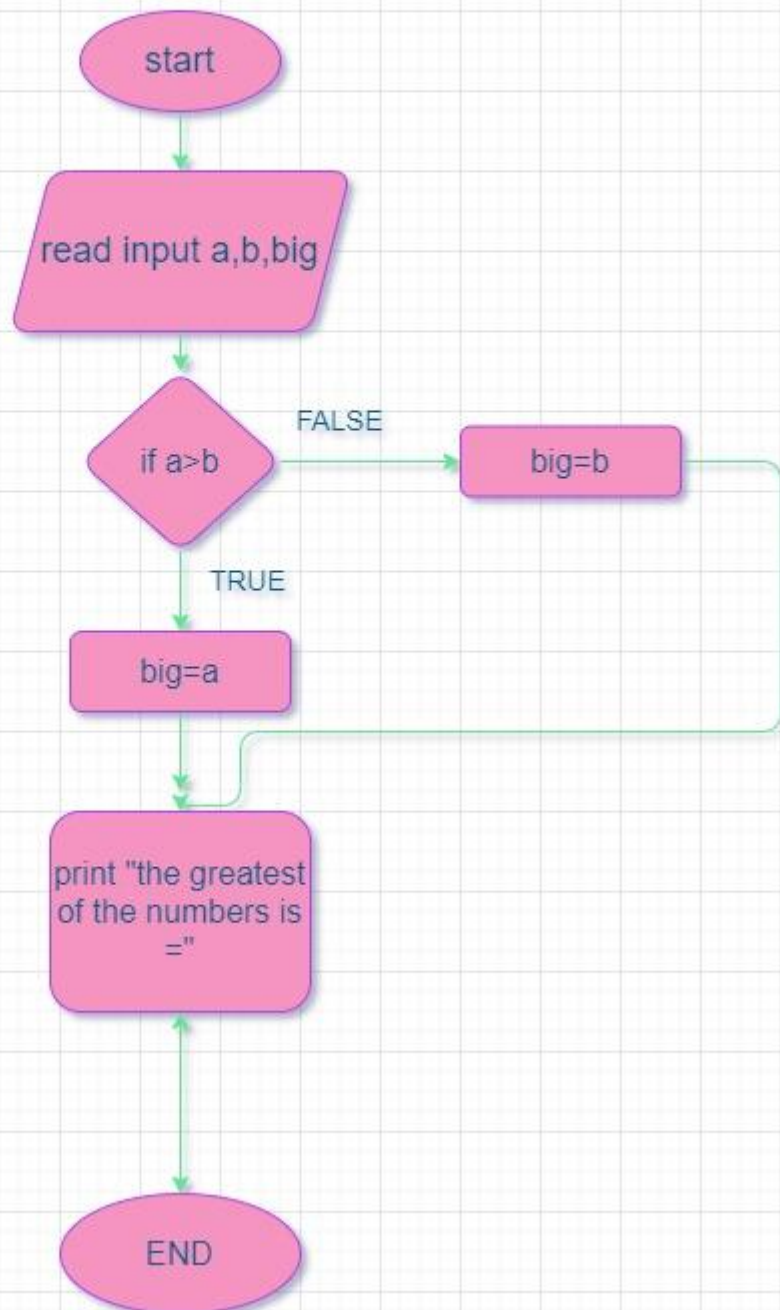
 DISPLAY b is greater

END IF

END

FLOWCHART:

FLOWCHART TO CHECK THE GREATEST OF TWO NUMBERS



6. POSITIVE OR NEGATIVE NUMBER

ALGORITHM:

Step 1: Start

Step 2: get num

Step 3: check if(num>0) print a is positive

Step 4: else num is negative

Step 5: Stop

PSEUDOCODE:

BEGIN

READ num

IF (num>0) THEN

 DISPLAY num is positive

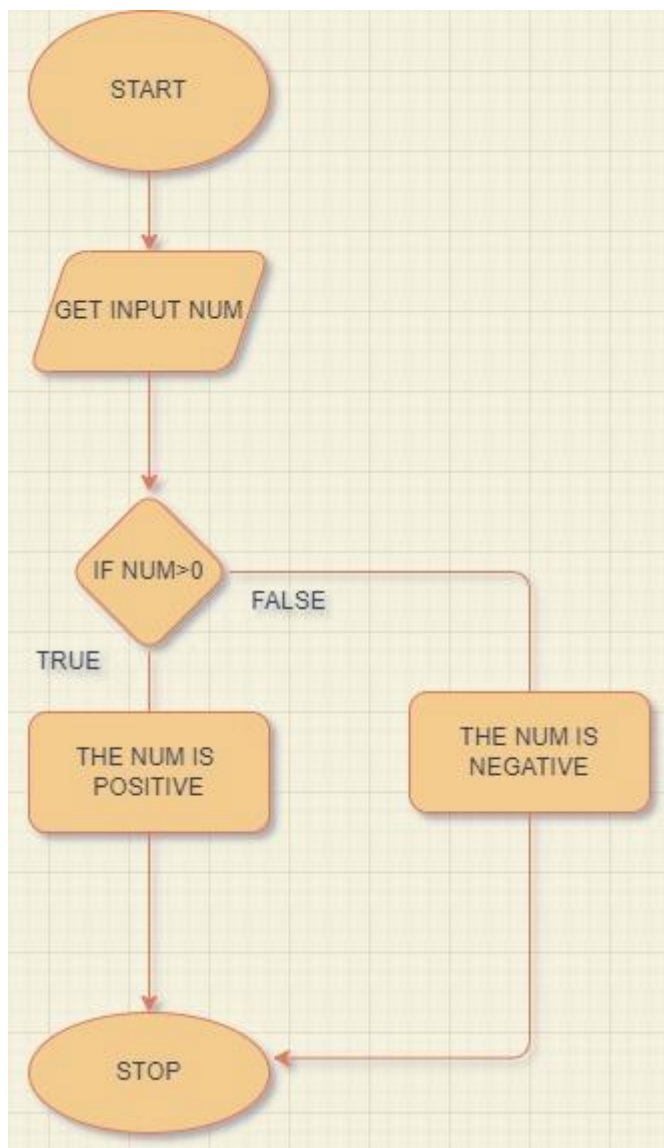
ELSE

 DISPLAY num is negative

END IF

END

FLOWCHART:



7. ODD OR EVEN

ALGORITHM:

Step 1: Start

Step 2: get num

Step 3: check if($\text{num} \% 2 == 0$) print num is even

Step 4: else num is odd

Step 5: Stop

PSEUDOCODE:

BEGIN

READ num

IF ($\text{num} \% 2 == 0$) THEN

 DISPLAY num is even

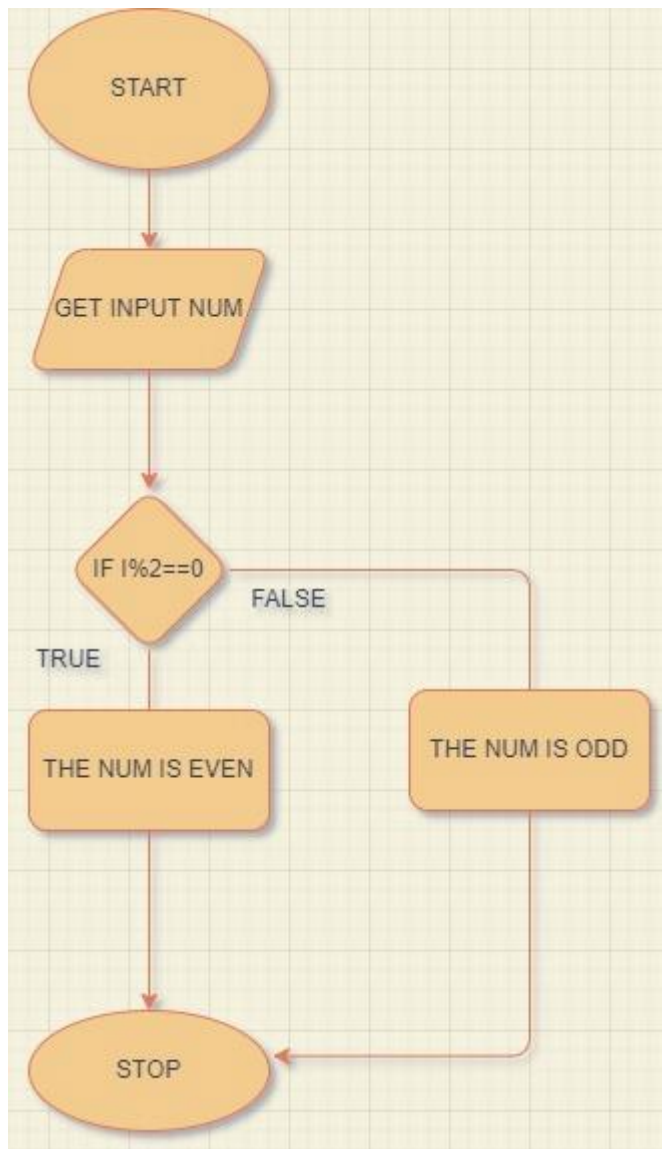
ELSE

 DISPLAY num is odd

END IF

END

FLOWCHART:



8. GREATEST OF TWO NUMBERS

ALGORITHM:

Step1: Start

Step2: Get A, B

Step3: if (A>B) print A else print B

Step4: Stop

PSEUDOCODE:

BEGIN

READ A , B

IF (a>b) THEN

 DISPLAY A is greater

ELSE

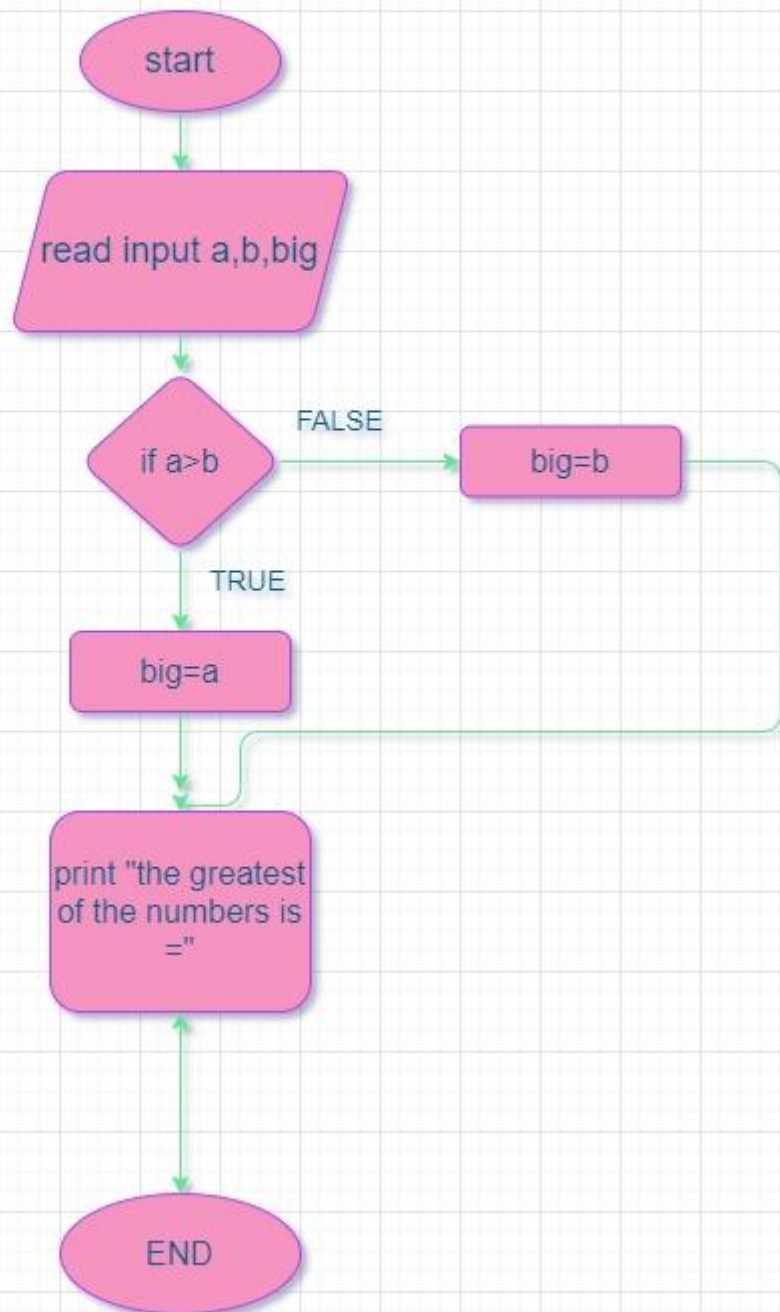
 DISPLAY B is greater

END IF

END

FLOWCHART:

FLOWCHART TO CHECK THE GREATEST OF TWO NUMBERS



9. POSITIVE , NEGATIVE OR ZERO

ALGORITHM:

Step 1 : Start

Step 2 : Get n value

Step 3 : if (n ==0) print "Given number is Zero" Else go to step4

Step 4 : if (n > 0) then Print "Given number is +ve"

Step 5 : else Print "Given number is -ve"

Step 6 : Stop

FLOWCHART:

PSEUDOCODE:

BEGIN

GET n

IF(n==0) THEN

 DISPLAY " n is zero"

ELIF

 IF(n>0) THEN

 DISPLAY "n is positive"

ELSE

 DISPLAY "n is positive"

END IF

END IF

END

10. ALL NATURAL NUMBERS UPTO N

ALGORITHM:

Step 1 : Start

Step 2 : get n value.

Step 3 : initialize i=1

Step 4 : if ($i \leq n$) go to step 5 else go to step 8

Step 5 : Print i value

step 6 : increment i value by 1

Step 7 : go to step 4

Step 8 : Stop

PSEUDOCODE:

BEGIN

GET n

INITIALIZE i=1

WHILE ($i \leq n$) DO

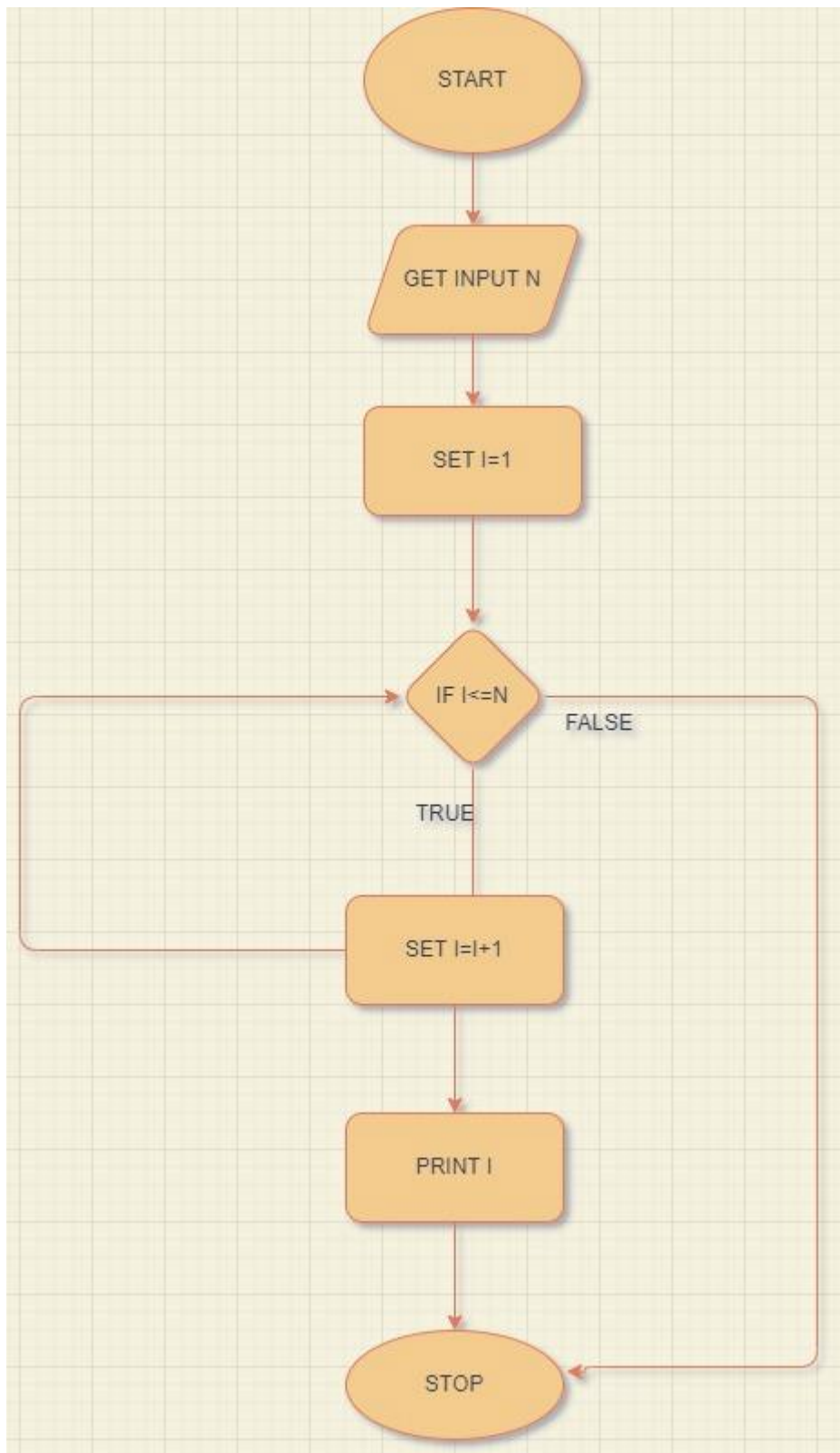
 PRINT i

$i=i+1$

ENDWHILE

END

FLOWCHART:



11. N ODD NUMBERS

ALGORITHM:

Step 1: start

step 2: get n value

step 3: set initial value $i=1$

step 4: check if($i \leq n$) go to step 5 else go to step 8

step 5: print i value

step 6: increment i value by 2

step 7: go to step 4

step 8: stop

PSEUDOCODE:

BEGIN

GET n

INITIALIZE $i=1$

WHILE($i \leq n$) DO

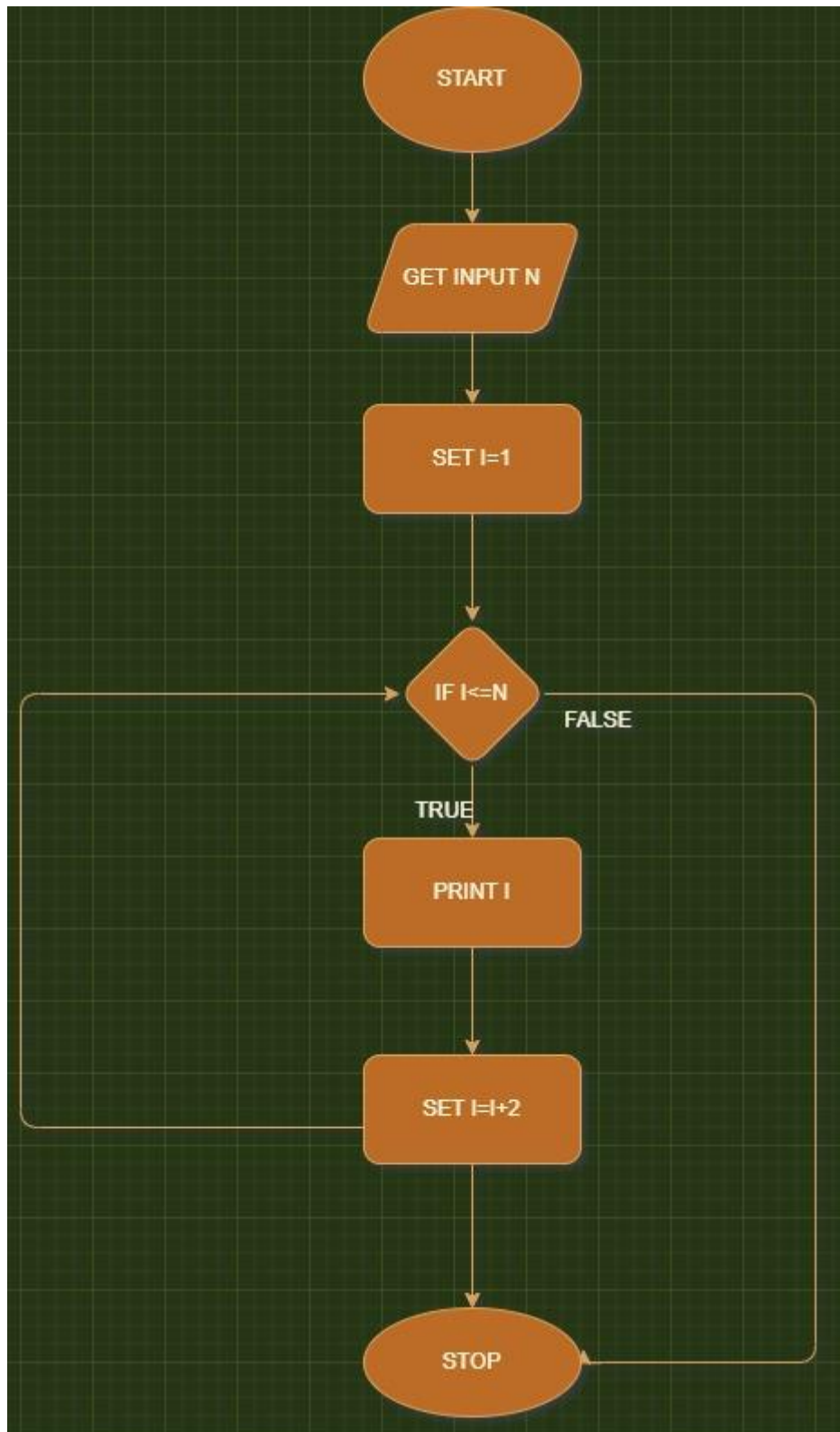
 PRINT i

$i=i+2$

ENDWHILE

END

FLOWCHART:



12. N EVEN NUMBERS

ALGORITHM:

Step 1: start

step 2: get n value

step 3: set initial value $i=2$

step 4: check if($i \leq n$) go to step 5 else go to step 8

step 5: print i value

step 6: increment i value by 2

step 7: go to step 4

step 8: stop

PSEUDOCODE:

BEGIN

GET n

INITIALIZE $i=2$

WHILE($i \leq n$) DO

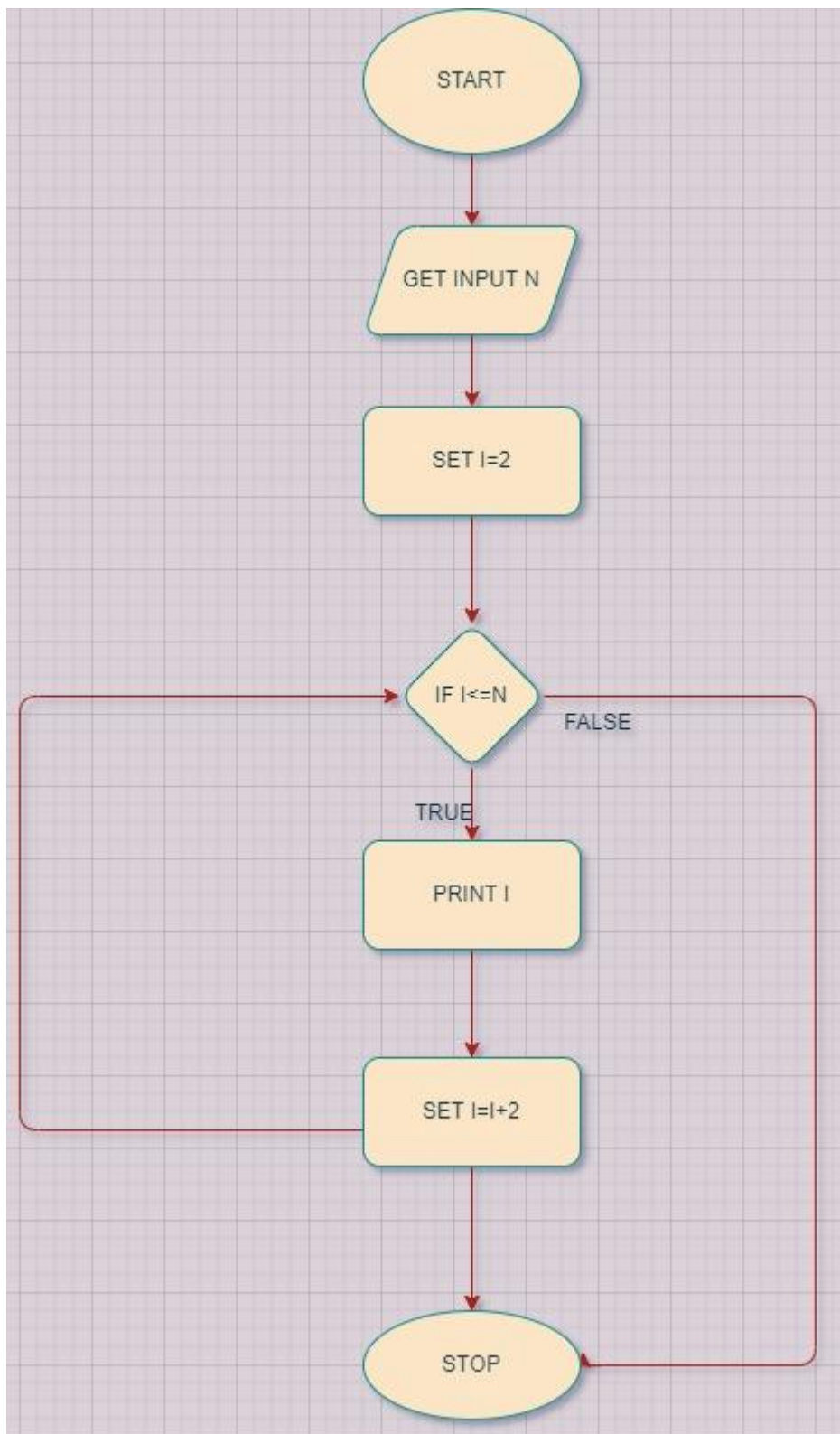
 PRINT i

$i=i+2$

ENDWHILE

END

FLOWCHART:



13. SQUARES OF A NUMBER

ALGORITHM:

Step 1: start

step 2: get n value

step 3: set initial value $i=1$

step 4: check i value if($i \leq n$) go to step 5 else go to step8

step 5: print $i*i$ value

step 6: increment i value by 1

step 7: go to step 4

step 8: stop

PSEUDOCODE:

BEGIN

GET n

INITIALIZE $i=1$

WHILE($i \leq n$) DO

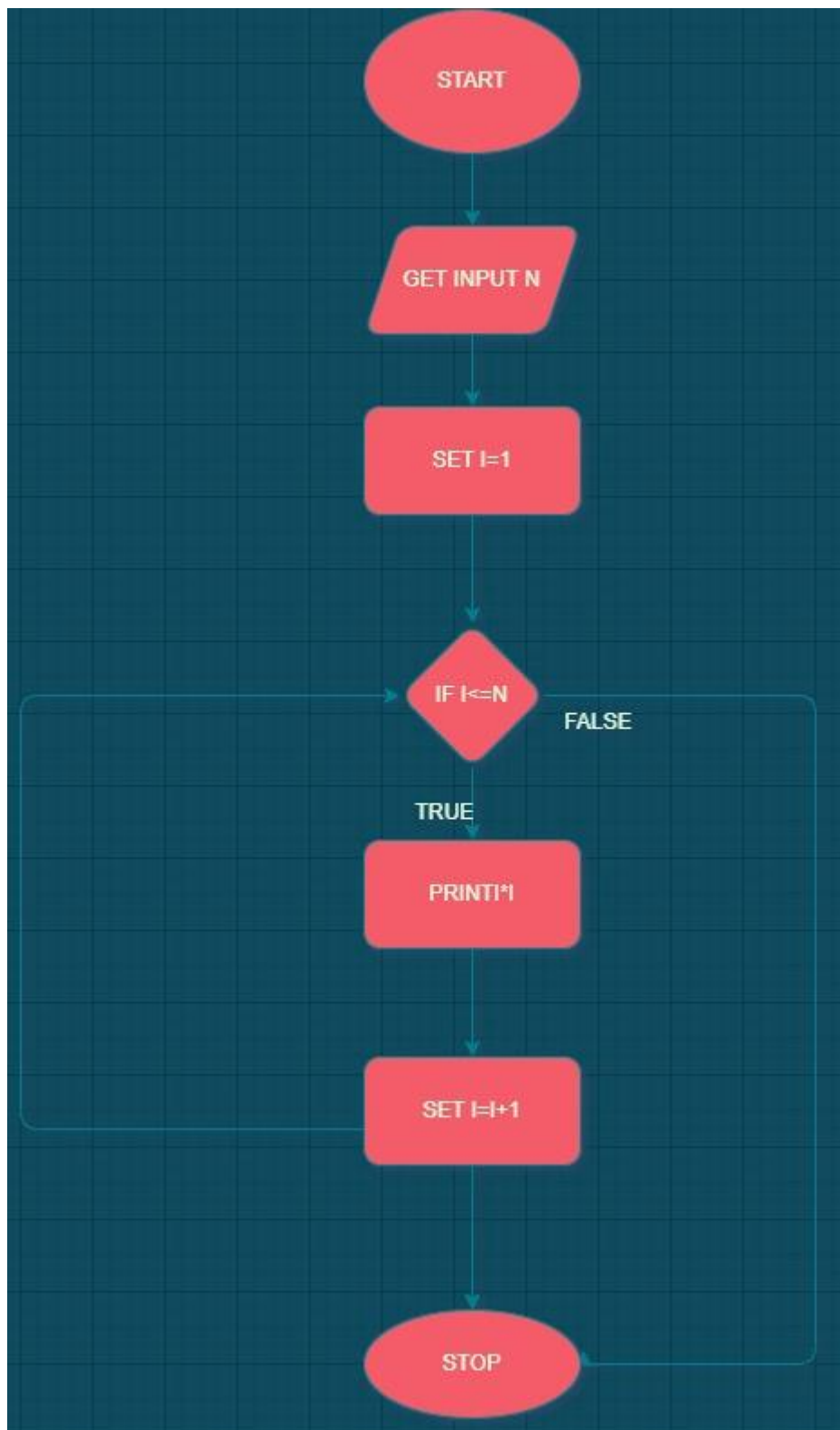
 PRINT $i*i$

$i=i+2$

ENDWHILE

END

FLOWCHART:



14. CUBES OF A NUMBER

ALGORITHM:

Step 1: start

step 2: get n value

step 3: set initial value i=1

step 4: check i value if(i<=n) go to step 5 else go to step8

step 5: print i*i *i value

step 6: increment i value by 1

step 7: go to step 4

step 8: stop

PSEUDOCODE:

BEGIN

GET n

INITIALIZE i=1

WHILE(i<=n) DO

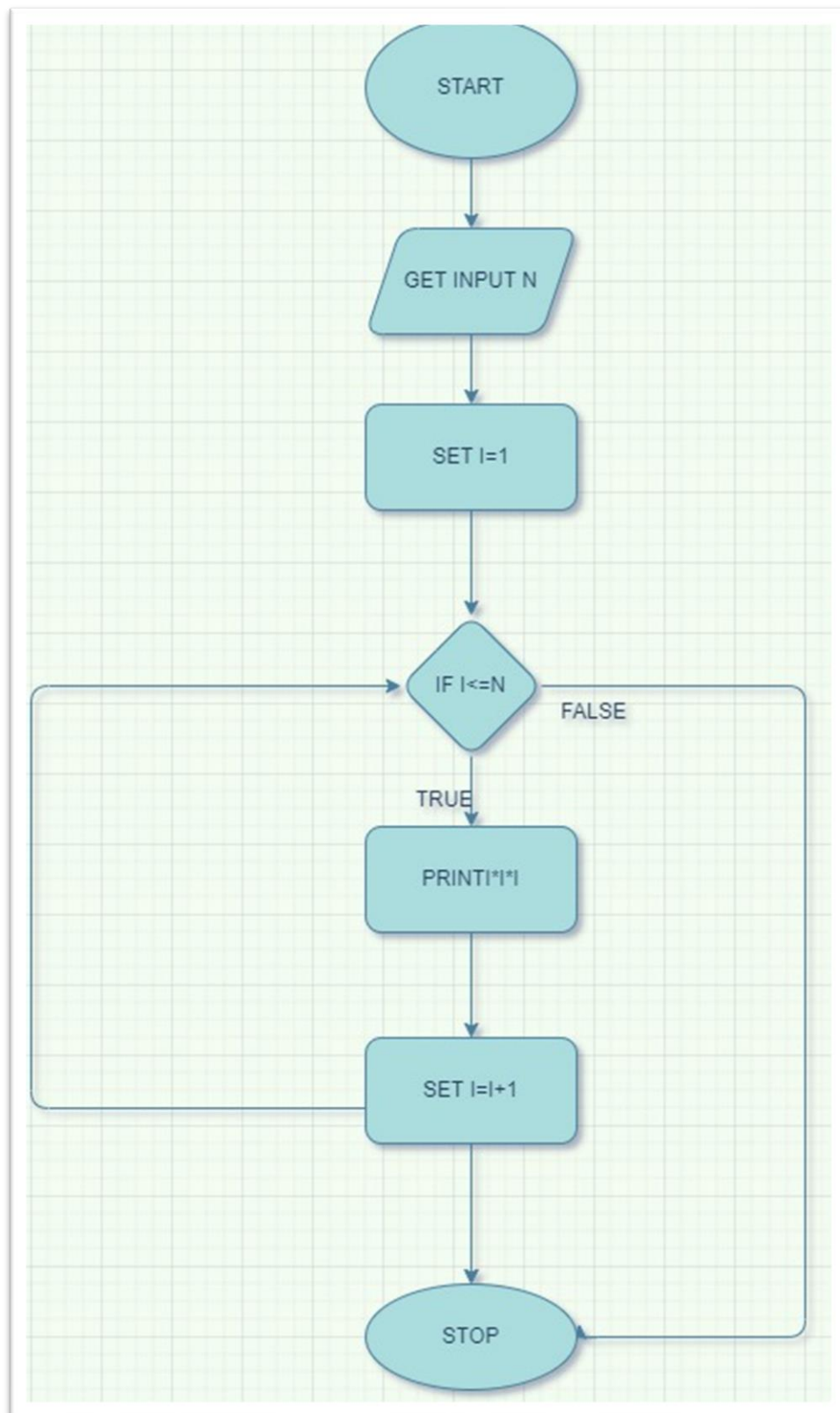
 PRINT i*i*i

 i=i+1

ENDWHILE

END

FLOWCHART:



15. SUM OF A GIVEN NUMBER

ALGORITHM:

Step 1: start

step 2: get n value

step 3: set initial value $i=1$, $sum=0$

Step 4: check i value if($i \leq n$) go to step 5 else go to step8

step 5: calculate $sum=sum+i$

step 6: increment i value by 1

step 7: go to step 4

step 8: print sum value

step 9: stop

PSEUDOCODE:

BEGIN

GET n

INITIALIZE $i=1$, $sum=0$

WHILE($i \leq n$) DO

$sum=sum+i$

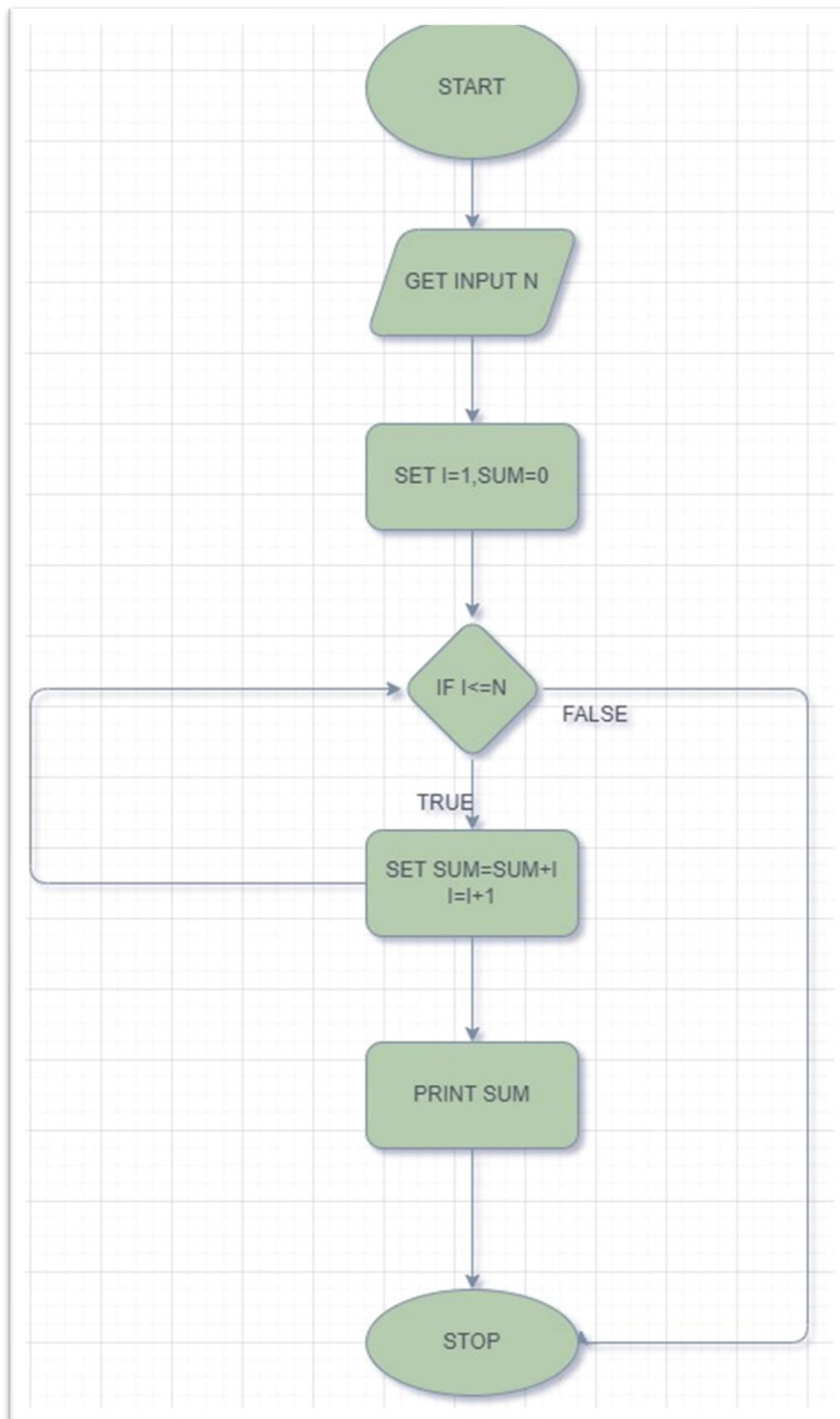
$i=i+1$

ENDWHILE

PRINT sum

END

FLOWCHART:



16. FACTORIAL OF A GIVEN NUMBER

ALGORITHM:

Step 1: start

step 2: get n value

step 3: set initial value $i=1$, $fact=1$

Step 4: check i value if($i \leq n$) go to step 5 else go to step8

step 5: calculate $fact=fact*i$

step 6: increment i value by 1

step 7: go to step 4

step 8: print fact value

step 9: stop

PSEUDOCODE:

BEGIN

GET n

INITIALIZE $i=1$, $fact=1$

WHILE($i \leq n$) DO

$fact=fact*i$

$i=i+1$

ENDWHILE

PRINT fact

END

FLOWCHART:

