

GRASPEAR SOLUTIONS PRIVATE LIMITED

MADURAI - 625014

An Internship Report

Submitted by

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Software Development - Web Technology Intern

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GRASPEAR SOLUTIONS PRIVATE LIMITED

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Submitted for the degree of

Bachelor of Technology in Information Technology (B.Tech -IT)



Department of Information Technology

VELAMMAL COLLEGE OF ENGINEERING AND TECHNOLOGY

(An Autonomous Institution Affiliated To Anna University)

MADURAI - 625 009

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About Internship

Name Jeyakumar N K

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Degree B.Tech.

Department Information Technology

Year/ Sem II/ III

College Name Velammal College of Engineering & Technology

Employment Type Internship

Area of Interest Software Development

Company Name Graspear Solutions Private Limited

Location 8-7-8 Vaigai Nadhi Street, Madurai - 625014

Mode On-site (Offline mode)

Start Date 28/12/2022

End Date 13/01/2023

Total No of Days 17

Total Working Days 15

Working Hours 09:30 AM to 05:30 PM

Total Working Hours 122:15 Hrs

Self Learning/ 107:15 Hrs

Implementation

Meeting 02:00 Hrs

Lunch & Break 13:00 Hrs

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1. HTML, CSS, Angular Concepts

Summary of topics learned & Work done:

- Today I have given with a box problem, for which I successfully provided an approach and used C programming to solve it.
- ❖ Learnt some concepts of HTML & CSS
- ❖ Introduction to Angular framework.

Here are some examples of what I've learned to illustrate my points.

1.1 HTML: (Hyper Text Markup Language)

To start learning HTML I just learned about HTML tags

HTML tags are classified in to 2 types:

- 1. Paired tags,
- 2. Unpaired tags.

Most of the HTML tags are paired except few. Some of the unpaired tags are,

- <!DOCTYPE html> To specify about the document type.
- o
br> break tag
- o <hr> horizontal rule.

Important tags which we often use in HTML are as follows.

HTML Tags	Function/ Used for/ Description
<a>	Creates a hyperlink
<audio></audio>	To embed sound content
	To make a text bold.
<body></body>	To define the body section

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	To apply single line break
<button></button>	To represent a clickable button
<canvas></canvas>	To provide a graphics space within a web document
<caption></caption>	To define a caption for a table
<center></center>	To used to align the content in center
	It defines the font, size, color, and face for the content
<footer></footer>	Defines the footer section of a webpage
<form></form>	To define an HTML form
<h1> to <h6></h6></h1>	Defines headings for a document from level 1 to level 6
<head></head>	It defines the head section of an HTML document
<header></header>	It defines the header of a section or webpage
<hr/>	To apply break between paragraph-level elements
<html></html>	Represents root of an HTML document
<input/>	Defines an input field within an HTML form
	To insert an image within an HTML document
<label></label>	Defines a text label for the input field of form
	Relationship between current document and an external resource
<	To represent items in list
<mark></mark>	It represents a highlighted text
<map></map>	Defines an image map with active areas
<option></option>	Defines an option in a drop-down list
<output></output>	Defines the result of a calculation
	Defines an ordered list
<	Defines a paragraph
<script></td><td>Defines a client-side script</td></tr><tr><td><section></td><td>Defines a section in a document</td></tr><tr><td><select></td><td>Defines a drop-down list</td></tr><tr><td><small></td><td>Defines smaller text</td></tr></tbody></table></script>	

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	Defines a section in a document
	Defines subscripted text
<style></td><td>Defines style information for a document</td></tr><tr><td></td><td>Defines a cell in a table</td></tr><tr><td><thead></td><td>Groups the header content in a table</td></tr><tr><td><title></td><td>Defines a title for the document</td></tr><tr><td></td><td>Defines a row in a table</td></tr><tr><td></td><td>Defines a header cell in a table</td></tr><tr><td><time></td><td>Defines</td></tr><tr><td></td><td>Defines a table</td></tr><tr><td></td><td>Defines an unordered list</td></tr><tr><td><video></td><td>Defines embedded video content</td></tr><tr><td><!></td><td>To write a Comment line</td></tr><tr><td><!DOCTYPE></td><td>To specify about the document type</td></tr></tbody></table></style>	

Table 1.1.1: Important HTML tags

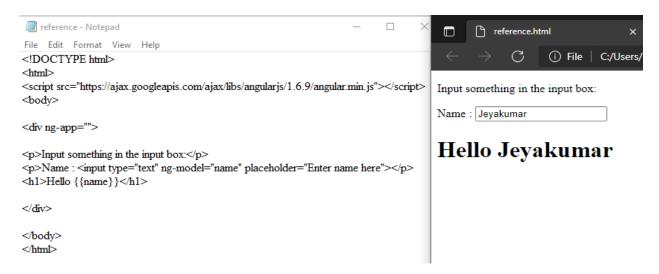


Fig 1.1.1: HTML implementation of placeholder & ng-model

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1.2 CSS: (Cascading Style Sheets)

A style sheet language used for describing the presentation of a document written in a markup language such as HTML.

Div classes:

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- The <div> tag defines a division or a section in an HTML document.
- The <div> tag is used as a container for HTML elements which is then styled with CSS.
- The <div> tag is easily styled by using the class or id attribute.

Syntax:

```
<div>
<!-content of div-->
</div>
```

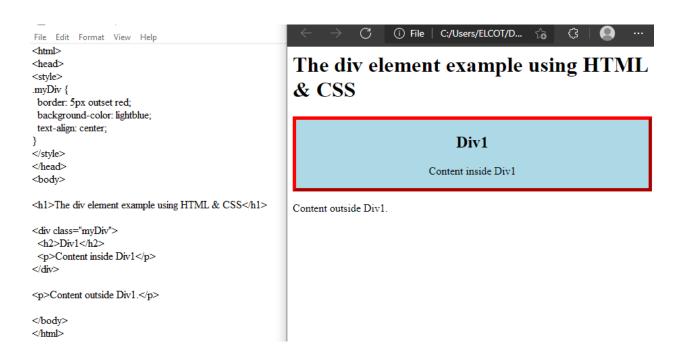


Fig 1.2.1: Div implementation in HTML with CSS Styles

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1.3 Introduction to Angular:

Angular is a TypeScript-based, free and open-source web application framework led by the Angular Team at Google.

- ➤ It is an application-design framework and development platform for creating efficient and sophisticated single-page apps.
- Angular addresses many solutions, with respect to front-end web development.

Node.js:

- Node.js is an open source server environment and free.
- Node.js is a back-end JavaScript runtime environment
- Node.js runs on various platforms (Windows, Linux, Unix, Mac OS X, etc.)
- ➤ Node.js uses JavaScript on the server
- ➤ Using Node.js we can able to make many queries at a time.
- ➤ Node.js uses asynchronous programming.

Handling of file request by node.js:

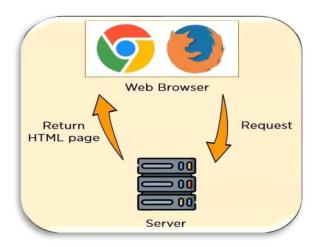


Fig 1.3.1: Handling of request by Node, is

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1. Sends the task to the computer's file system.

- 2. Ready to handle the next request.
- 3. When the file system has opened and read the file, the server returns the content to the client.

Types of charts that can be designed using chart.js:

- 1) Line chart
- 2) Bar chart
- 3) Column chart
- 4) Pie & Doughnut chart
- 5) Area & Range chart
- 6) Bubble & Scatter
- 7) Funnel & Pyramid chart
- 8) Financial & advanced
- 9) Combinational
- 10) Dynamic chart

References:

- ✓ https://www.w3schools.com/
- ✓ https://www.geeksforgeeks.org/
- ✓ https://www.chartjs.org/
- ✓ https://angular.io/
- ✓ https://en.wikipedia.org/wiki/Node.js

This document was prepared using the notes that I had taken while learning these topics.

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2. Charts, Installation setup, First Project

Summary of topics learned & Work done:

- ❖ Installation of angular, nodeJs setup, Git download & installation
- **❖** How to create angular projects?
- ❖ How to design a chart?

2.1 <u>Installation of Angular:</u>

Step 1: Install **NodeJS.** Download the node.js installer for Windows and install it.

Source: https://nodejs.org/en/download/

- **Step 2:** To check the installed version of Node.js, open the command prompt.
- **Step 3:** Type the "npm -v" command to check the Node.js installation and version.

Command Prompt

```
Microsoft Windows [Version 10.0.19043.1526]
(c) Microsoft Corporation. All rights reserved.

C:\Users\ELCOT>npm -v
8.19.2

C:\Users\ELCOT>_
```

Fig 2.1.1: Version of Node.js

Step 4: Install TypeScript. It can be installed from the following address

https://www.npmjs.com/package/typescript

Step 5: Install Angular CLI (Angular command line interface). Open the link https://cli.angular.io/ to install Angular CLI

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Before proceeding further we need to check whether Git is installed in our device or not. If it is not then we need to do that so as to overcome the following error command. (Fig 2.1.2)

```
Microsoft Windows [Version 6.1.7601]
Copyright (c) 2009 Microsoft Corporation. All rights reserved.

C:\Users\LENOUO\git --version
'git' is not recognized as an internal or external command,
operable program or batch file.

C:\Users\LENOUO\
```

Fig 2.1.2: Git not installed problem

Steps involved in installation of Git:

- Step 1: Open any web browser and search for git download
- Step 2: Then get inside official git download web page (https://git-scm.com/downloads)



Fig 2.1.3: Git Download

- **Step 3:** Click on the download button based on our system requirement (32/64 bit)
- **Step 4:** Afterwards, install the same. Then open command prompt

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Step 5: Before starting we need to make sure that whether we have our own git hub account or not. If not then create a new one.

Step 6: After creating a git hub account, do the following as shown in the figure below. (Fig 2.1.4 & 2.1.5)

```
SSPL-LP-DNS-YT0+Simplilearn@SSPL-LP-DNS-YT01 MINGW64 ~ (master)
$ git --version
git version 2.19.1.windows.1
SSPL-LP-DNS-YTO+Simplilearn@SSPL-LP-DNS-YT01 MINGW64 ~ (master)
$ git help config
SSPL-LP-DNS-YT0+Simplilearn@SSPL-LP-DNS-YT01 MINGW64 ~ (master)
$ git config --help
SSPL-LP-DNS-YTO+Simplilearn@SSPL-LP-DNS-YT01 MINGW64 ~ (master)
$ mkdir test
SSPL-LP-DNS-YTO+Simplilearn@SSPL-LP-DNS-YT01 MINGW64 ~ (master)
SSPL-LP-DNS-YT0+Simplilearn@SSPL-LP-DNS-YT01 MINGW64 ~/test (master)
$ ait init
Initialized empty Git repository in C:/Users/Simplilearn/test/.git/
SSPL-LP-DNS-YTO+Simplilearn@SSPL-LP-DNS-YT01 MINGW64 ~/test (master)
$ git status
On branch master
No commits yet
Untracked files:
  (use "git add <file>..." to include in what will be committed)
        demo.txt
nothing added to commit but untracked files present (use "git add" to track)
SSPL-LP-DNS-YTO+Simplilearn@SSPL-LP-DNS-YT01 MINGW64 ~/test (master)
$ git add demo.txt
SSPL-LP-DNS-YTO+Simplilearn@SSPL-LP-DNS-YT01 MINGW64 ~/test (master)
$ git commit -m "comitting a text file"
[master (root-commit) ba65497] comitting a text file
 1 file changed, 1 insertion(+)
 create mode 100644 demo.txt
SSPL-LP-DNS-YT0+Simplilearn@SSPL-LP-DNS-YT01 MINGW64 ~/test (master)
```

Fig 2.1.4: Git setup instructions

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```
SSPL-LP-DNS-YTO+Simplilearn@SSPL-LP-DNS-YTO1 MINGW64 ~/test (master)

SSPL-LP-DNS-YTO+Simplilearn@SSPL-LP-DNS-YTO1 MINGW64 ~/test (master)

S git remote add origin https://github.com/simplilearn-github/test_demo.git

SSPL-LP-DNS-YTO+Simplilearn@SSPL-LP-DNS-YTO1 MINGW64 ~/test (master)

S git push origin master
Enumerating objects: 3, done.

Counting objects: 100% (3/3), done.

Writing objects: 100% (3/3), 238 bytes | 79.00 KiB/s, done.

Total 3 (delta 0), reused 0 (delta 0)

remote:
remote: Create a pull request for 'master' on GitHub by visiting:
remote: https://github.com/simplilearn-github/test_demo/pull/new/master
remote:
To https://github.com/simplilearn-github/test_demo.git

* [new branch] master -> master

SSPL-LP-DNS-YTO+Simplilearn@SSPL-LP-DNS-YTO1 MINGW64 ~/test (master)
```

Fig 2.1.5: Complete Git Setup Instructions

Step 7: And its over, under our newly created git hub account we can able to find local file (say demo.txt) has been pushed in to the repository.

Step 8: Surely we will not receive that error message again once the above process has been over.

```
Microsoft Windows [Version 6.1.7601]
Copyright (c) 2009 Microsoft Corporation. All rights reserved.

C:\Users\LENOVO>git --version
git version 2.27.0.windows.1

C:\Users\LENOVO>_
```

Fig 2.1.6: Git installed successfully

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2.2 Steps involved in creation of new project:

Step 1: npm install -g @angular/cli



D:\>npm install -g @angular/cli

Fig 2.2.1: Installing node package manager

Step 2: ng new my-first-angular-project where, my-first-angular-project be the project name it can be any name of our wish.

Step 3: Write ng serve to compile the project

Step 4: Then open the compiled project in web browser to see the output of our project.

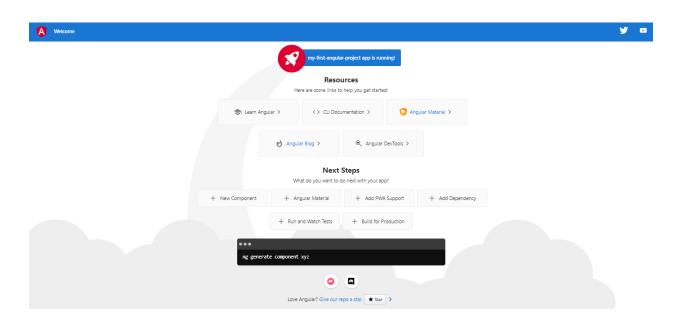


Fig 2.2.2: After compilation, our new project would look like

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Creating charts:

Step 1: Install the node package manager npm install -g @angular/cli

Step 2: Create a new project ng new my-chart where, my-chart be the project name it can be any name of our wish.

Step 3: Write npm install chart.js to install chart components in our project.

Step 4: Write ng serve to compile the project

Step 5: Then open the compiled project in web browser to see the output of our project.

Step 6: After successful creation of project, start coding for the respective type of chart to be reflected in the output.

Step 7: Lets see how it can be done in next documentation.

References:

- ✓ https://nodejs.org/en/download/
- ✓ https://www.npmjs.com/package/typescript
- ✓ https://cli.angular.io/
- ✓ https://git-scm.com/downloads
- ✓ https://www.youtube.com/watch?v=2j7fD92g-gE&feature=youtu.be

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3. Implementation of different Charts

Summary of topics learned & Work done:

- **❖** How to design SPA?
- Implementation of different charts

Implementation of a chart:

Step 1: Define classes for div

- To develop more than one chart in a page, we need to use nested divs (divisions)
- For that we are going to create 2 classes namely chartCard and chartBox.
- This can be created inside style tag within header section (or) app.component.css folder of our new project using the concept of CSS.

S.No	Class Name	CSS Code	Explanation
1	chartCard	.chartCard { width: 100vw; height: calc(100vh - 40px); background: rgba(255, 255, 255, 0.986); display: flex; align-items: center; justify-content: center; }	This chartCard class defines that the element will have a width of 100% of the viewport width, a height of 100% of the viewport height minus 40 pixels, a white background with a slight transparency, and the elements within it will be centered. And both are aligned horizontally and vertically using flexbox.
2	chartBox	.chartBox { width: 700px;	This CSS code defines a class called "chartBox" which sets the width of

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padding: 20px;	an element to 700px, adds 20px of
border-radius: 20px;	padding, sets a border-radius of
border: solid 3px rgba(54,	20px, a solid border of 3px with a
162, 235, 1);	blue color (rgba(54, 162, 235, 1)),
background: white;	and a white background color.
}	

Table 3.1: CSS Classes

Step 2: Create an empty container (div)

Step 3: Setup Data, Label, Colour for the chart

```
//setup block

const data = {

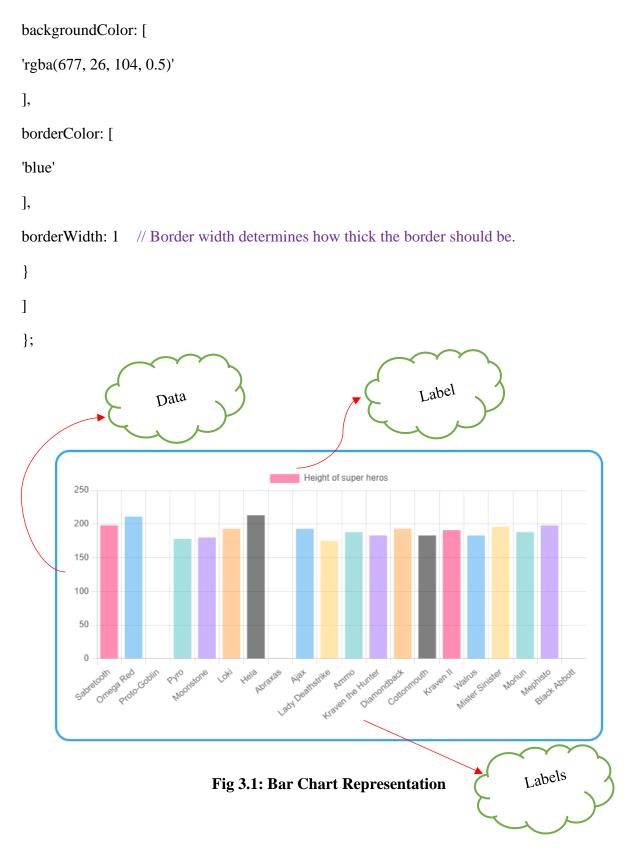
labels: ['Sabretooth', 'Omega Red', 'Proto-Goblin', 'Pyro', 'Moonstone', 'Loki', 'Hela', 
'Abraxas', 'Ajax', 'Lady Deathstrike', 'Ammo', 'Kraven the Hunter', 'Diamondback', 
'Cottonmouth', 'Kraven II', 'Walrus', 'Mister Sinister', 'Morlun', 'Mephisto', 'Black 
Abbott'], //X axis data

datasets: [{

label: 'Height of super heros',

data: [198,211,1,178,180,193,213,1,193,175,188,183,193,183,191,183,196,188,198], 
//Y axis data
```

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Step 4: Configure the type of chart

```
//config block
const config = {
type: 'bar',  // bar chart
data,  // this data will be fetched from step 3
options: {
scales: {
y: {     //bar and line charts have scales but not pie chart
beginAtZero: true
}
}
};
```

Step 5: Create chart object

```
// render init block
const myChart = new Chart(
document.getElementById('myChart'),
config
);
```

- This code creates a new Chart object using the Chart.js library. It uses the element with the id "myChart" as the container for the chart, and the config object as the configuration for the chart.
- Thereby following these 5 steps we can implement charts in angular. And the output will appear as shown in the figure 3.1.
- In the similar way the other graphs such as line, pie, combinational, pyramid, area can be implemented.

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be unique for each and every charts.

A small difference is that, we need to change the name of data and config because it must

- In case of pie chart, it is not necessary to mention scales in the config block of our code.
- So if we follow the same procedure we will get same results as shown in the figure 3.2 & 3.3 for line and pie charts.



Fig 3.2: Line Chart Representation

Here an example for **Pie chart implementation:**

<div class="chartCard">
<div class="chartBox">
<canvas id="PieChart"></canvas>
</div>
</div>

SETUP BLOCK	CONFIG BLOCK	RENDER BLOCK
const datapie = {		
labels: ['Proto-Goblin', 'Pyro',	const	const myChart1 =
'Moonstone', 'Loki', 'Hela', 'Abraxas',	configpie	new Chart(
	= {	document.getElementById('myChart1'),

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```
'Ajax', 'Lady Deathstrike', 'Ammo',
                                           type:
                                                        configpie
'Kraven the Hunter'],
                                            'pie',
   datasets: [{
                                           data:
label: 'Height of super heros',
                                           datapie,
                                           options: {
    data:
[1,193,175,188,183,193,83,91,183,196],
                                           scales: {
    backgroundColor: [
      'rgba(677, 26, 104, 0.5)'
                                            }
                                   1,
    borderColor: [
                                           };
      'rgba(255, 159, 64, 1)'
                                 ],
    borderWidth: 2
  ]
```

Table 3.2: Pie Chart Code

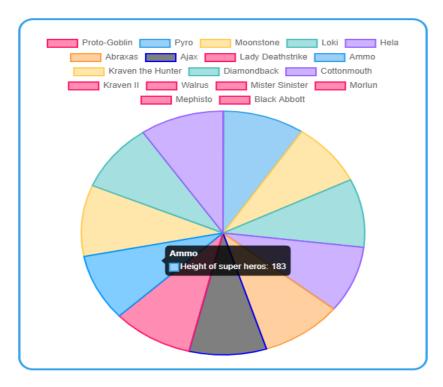


Fig 3.3: Pie Chart Representation

References:

- ✓ https://www.mindbowser.com/implementing-different-types-of-charts-in-angular/
- ✓ https://edupala.com/how-to-use-angular-chartjs/
- ✓ https://angular-templates.io/tutorials/about/angular-charts
- ✓ https://www.chartjs3.com/docs/chart/getting-started/

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4. Super Heroes Dashboard

Summary of topics learned & Work done:

- Created Super Heroes Dashboard using certain controlling features like
 - **♣** Border Width
 - Changing colours of the chart
 - **♣** Selecting a specific chart among different charts.

Super Heroes Dashboard:

Click one among the following to display a chart Bar chart Line chart Pie chart Select the Color to be reflected in the cart: Default Neon Raspberry pink Cobalt blue Pine green Select the BorderWidth: BorderWidth: 1 BorderWidth: 2 BorderWidth: 3 BorderWidth: 4 BorderWidth: 5

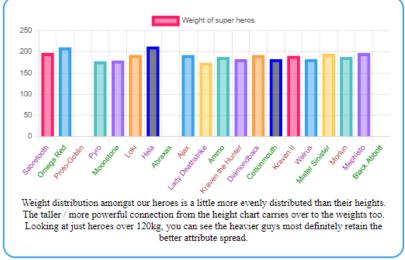


Fig 4.1: An overview of Super Heroes Dashboard

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Border Width:



Fig 4.2: Radio Buttons to control Border Width of charts

Explanation:

The input is used to get input directly from the user and the type is 'radio' which means, it is a radio button so user can able to select only one input at a time. The value= borderWidth determines the border width of the chart based on the user input (i.e.) if the user input is BorderWidth: 3 then the value will be stored as 'borderWidth3'. onchange determines what to be changed when the button clicks. It is associated with a function call changePalette() without this function these buttons are dummy (useless). name = 'number' nails only numeric value. At last, the BorderWidth is the button name which will be printed as such in the output.

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SCRIPT }; if(palette.value === 'borderWidth5'){ number = ['5']; **}**; console.table(number) myChart.config.data.datasets[0].borderWidth = number: // bar chart myChart.update(); myChart1.config.data.datasets[0].borderWidth = number; // Pie chart myChart1.update(); myChart2.config.data.datasets[0].borderWidth = number; // Line chart

Explanation:

function changePalette(palette){

if(palette.value === 'borderWidth1'){

if(palette.value === 'borderWidth2'){

if(palette.value === 'borderWidth3'){

if(palette.value === 'borderWidth4'){

console.log(palette.value)

let number;

number = ['1'];

number = ['2'];

number = ['3'];

number = ['4'];

};

};

};

This is a function which is going to determine how much pixels the BorderWidth
needs to be altered. The user input will be scrutinized using if conditional
statements. Based on the results of if conditional statements, border width will be
determined by passing the resultant value of if conditional statement to
console.table() function.

}

myChart2.update();

• After that, update() function in myChart.update() is used to update the chart to currently altered border width. Where, myChart refer to name of the chart. Here I used myChart for bar chart. So this will update the border width of bar chart to 3 pixels.

Day 4



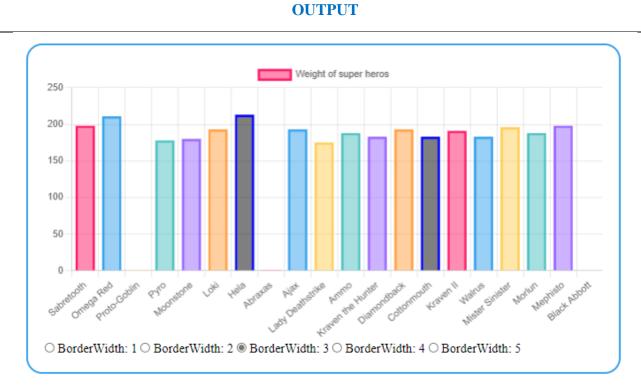
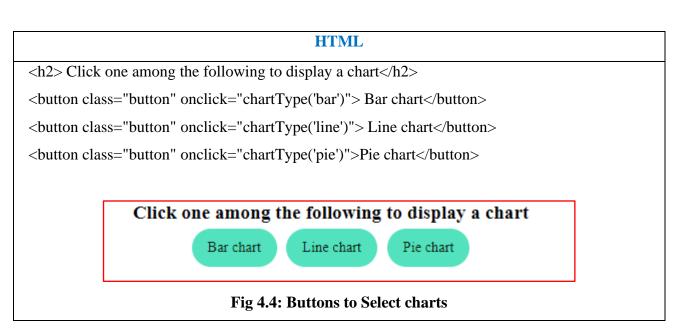


Fig 4.3: Radio Buttons to control Border Width of Bar Chart

Selecting a Chart:



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Explanation:

This HTML code creates three buttons with the class button, each with their own unique label: "Bar chart", "Line chart" and "Pie chart". Each button also has an "onclick" attribute that triggers a function called "chartType" with an argument of either "bar", "line" or "pie" respectively. When clicked, these buttons will likely call the function chartType and pass the corresponding string to it. The function chartType will then execute some code that will change the type of chart to be displayed on the page.

CSS

.button{ Background-color: rgb(82, 226, 190); border: none; Border-radius: 25px; Color: rgb(16, 31, 16); Padding: 13px 20px; text-align: center; font-size: 18px; margin: 6px 4px; Cursor: pointer; }

Explanation:

This is CSS code that defines the styling for a button element. The button has a background color of rgb(82, 226, 190), no border, a border radius of 25px, a text colour of rgb(16, 31, 16) [Light Green], padding of 13px 20px, centered text, a font size of 18px, margins of 6px 4px and a cursor of pointer.

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Explanation:

This function updates the type of a chart for "myChart2" based on the input parameter "type". The function sets the "config.type" property of the chart to the value of the "type" parameter, and then calls the "update" method on the chart to apply the changes.

OUTPUT

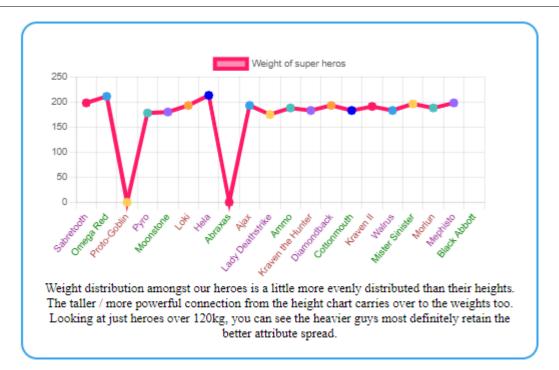


Fig 4.5: Buttons to select one among different charts (Line chart is selected)

HTML

Changing colours of a chart

<input type="radio" value="default" onchange="changePalette1(this)" name="colours"> Default <input type="radio" value="neon" onchange="changePalette1(this)" name="colours"> Neon <input type="radio" value="Raspberry pink" onchange="changePalette1(this)" name="colours">

Raspberry pink

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Select the Color to be reflected in the cart: O Default O Neon Raspberry pink O Cobalt blue Pine green

Fig 4.6: Radio Buttons to change colours of charts

Explanation:

The input is used to get input directly from the user and the type is 'radio' which means, it is a radio button so user can able to select only one input at a time. The value="colour_name" determines the colour of the chart based on the user input (i.e.) if the user input is Raspberry pink then the value will be stored as 'Raspberry pink'. onchange determines what to be changed when the button clicks. It is associated with a function call changePalette1() without this function these buttons are dummy (useless). name = 'colours' nails colour of the chart. At last, the 'Colour_Name' (written after the tag) is the button name which will be printed as such in the output.

SCRIPT function changePalette1(palette){ if(palette.value === 'Raspberry pink'){ console.log(palette.value) colours = ['#B2456E', '#FBEAE7', '#552619' let colours;]; if(palette.value === 'default'){ **}**; colours = ['rgba(255, 26, 104, if(palette.value === 'Cobalt blue'){ 1)','rgba(54, 162, 235, 1)', colours = ['#CADCFC', '#8AB6F9', '#00246B' 'rgba(255, 206, 86, 1)','rgba(75, 192,]; 192, 1)', **}**; 'rgba(153, 102, 255, 1)', if(palette.value === 'Pine green'){ colours = ['#EDF4F2', '#7C8363', '#31473A' 'rgba(255, 159, 64, 1)', 'rgba(0, 0, 0, 1)'];];

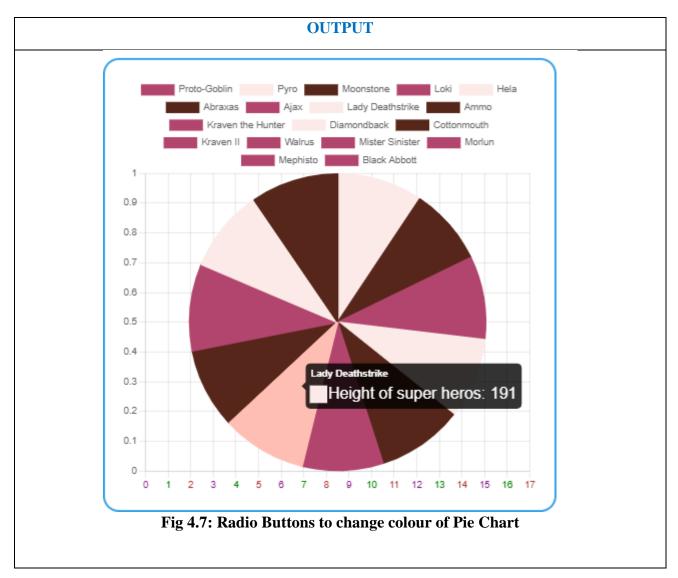
Date: 31/12/2022

```
};
                                                  };
if(palette.value === 'neon'){
                                               console.table(colours)
     colours = ['rgb(71, 33, 131)', 'rgb(75, 
                                               myChart1.config.data.datasets[0].backgroundColor=
86, 210)','rgb(130, 195, 236)','rgb(241, 246,
                                               colours;
245)'
                                               myChart1.config.data.datasets[0].borderColor=
                                                              // myChart1 -> Pie Chart
    ];
                                               colours;
   };
                                               myChart1.update();
                                                 }
```

Explanation:

- This is a function which is going to determine which colour to be reflected in the console for our charts. The user input will be scrutinized using if conditional statements. Based on the results of if conditional statements, colour will be determined by passing the resultant value of if conditional statement to console.table() function.
- After that, update() function in myChart1.update() is used to update the chart to newly/ currently altered colour. Where, myChart1 refers to name of the chart. Here I used myChart1 for pie chart. So it will update the colour of pie chart to Raspberry pink.

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References:

- ✓ https://medium.com/learn-angular/angular-charts-879c7bbd710
- ✓ https://www.digitalocean.com/community/tutorials/angular-chartjs-ng2-charts
- ✓ https://data-flair.training/blogs/html-radio-button/
- ✓ https://www.w3schools.com/TAGs/tryit.asp?filename=tryhtml_button_name
- ✓ https://www.geeksforgeeks.org/javascript-console-log-method/

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5. Tennis Score Board

Summary of topics learned & Work done:

❖ Made a study on Tennis Score .

An overview of Tennis Score calculation:

- In tennis, a match is typically played as the best of three or five sets. Each set is won by the player or team who wins at least six games and has a two-game lead over their opponent.
- A game is won by the player or team who wins at least four points and has a two-point lead over their opponent.
- Points in a game are scored as 15, 30, 40, and game point. If the score reaches 40-40, it is called "deuce" and the player or team who wins the next point wins the game.
- If a set is tied 6-6, a tiebreak is played to determine the winner of the set. In tiebreak, players play until one of the players reaches 7 points and wins by 2 points.

Tennis Score Board in Angular:

- This is an Angular Tennis, (i.e.) an app built with AngularJS.
- In this app, we basically need to enter the names of the two players we have.

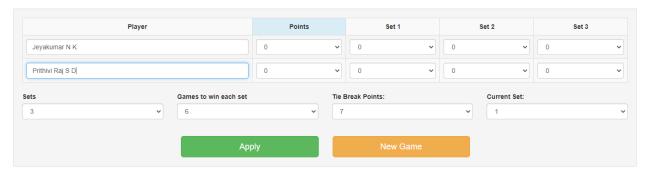


Fig 5.1: Configuration of Players Name

> Select how many sets we want to play and click on Start Game, which will show us the interesting part of the app. (No of selected sets = 3)



Fig 5.2: Starting match with 3 sets

- We will see two buttons out of which one is green and rest is orange.
- > Every time we click on one of them, it will score a point for the player on the sideffrom where we clicked the button.
- Points within a game are 0-15-30-40
- ➤ If a player has 40 points and scores, he/she wins the game unless the opponent has 40 points too.
- ➤ If both players get 40 points then we have a Deuce and the app will show a Deuce Message to the players.
- ➤ When on Deuce, scoring a point will mark advantage AD to the player who scored as shown in the figure 5.3

AD



Fig 5.3: Prithivi Raj scored when on Deuce

➤ If a player has advantage and scores he/she wins the game, but if the opponent scores they return to a Deuce.

➤ If a player wins 6 or more games with an advantage of at least two games, he/she wins the set and we start the next set.

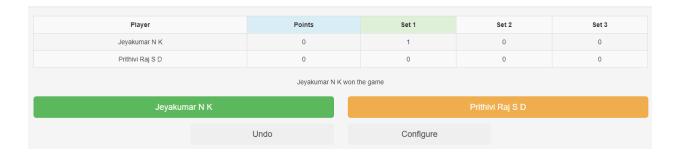


Fig 5.4: Prithivi Raj's opponent Won the set

➤ If both players arrive to 6 games won, we enter a Tie Break situation, and a message for that will be displayed as shown in the figure 5.5.

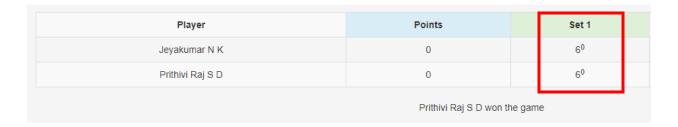


Fig 5.5: Tie Break situation

➤ The Tie Break is won by any one of the players to score 7 points, with at least two of difference with its opponent.

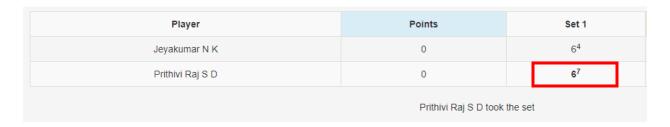


Fig 5.6: Prithivi Raj took the set by breaking the tie.

➤ The player who wins 2 sets out of 3, or 3 sets out of 5 wins the match as shown in the figure 5.7.



Fig 5.7: Prithivi Raj won the match

Configurable settings of 'Tennis Score Board':



Fig 5.8: Configurable settings of Angular Tennis

The following setting can be configured

- Players Name
- Points scored by players
- Number of sets
- Number of games to be played to win the set
- Total number of Tie break points

References:

- ✓ https://themetalfleece.github.io/tennis-score/
- ✓ https://www.sportsrec.com/393919-what-is-ad-court-in-tennis.html

Date: 03/01/2023

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6. Installation of XAMPP & OpenCart

Summary of topics learned & Work done:

- **❖** Installation of XAMPP application.
- ❖ Downloaded & extracted opencart file
- ❖ Created a database for the development of E- Commerce Web application.

Installation of XAMPP Application:

First the XAMPP application can be downloaded from <u>Download XAMPP</u> (<u>apachefriends.org</u>) (Official web Page)

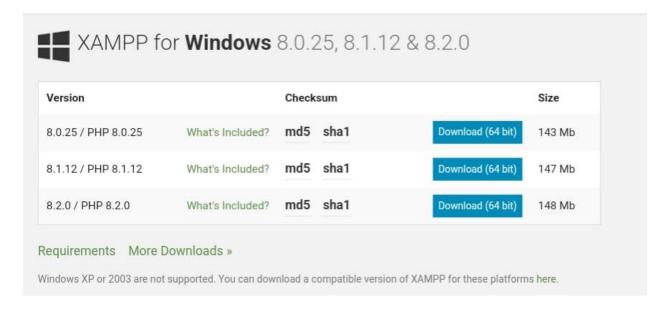


Fig 6.1: Download XAMPP

It is preferable to download the oldest version of XAMPP instead of using the latest version because many of the XAMPP users including me still facing some issues with the latest version while installing it on our device.

Now its almost over so run the application. There we can able to see 5 modules upon which we need to switch start for Apache & MySQL modules as show in the figure. (Fig 6.2)

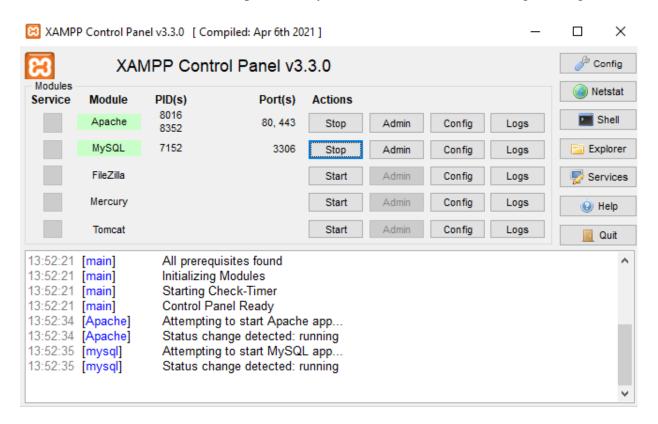


Fig 6.2: XAMPP Control panel

Downloading & Extraction of OpenCart:

- ♣ The opencart can be downloaded from their official web page as shown below. (Fig 6.2)
- ♣ After completion of download process we need to extract the downloaded file and then the open extracted opencart folder under which we can able to find our desired folder called "Upload".
- Now find the directory where actually the XAMPP application is installed and open that folder eventually we can able to notice 'htdocs' folder there, open htdocs folder within which we need to create a New Folder & name it. (Say opencart1)

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Fig 6.2: OpenCart Download page

- Right now we need to paste files present inside the upload folder of opencart to our newly/recently created folder in htdocs. (opencart1)
- ♣ Then get in to this link http://localhost/phpmyadmin/ next it'll load the following as shown in the figure (Fig 6.3)
- ♣ Create a new data base simply by clicking new section as shown in the figure (Fig 6.3)
- ♣ Then name the data base (Say opencart1) and click create (Fig 6.4)
- Finally the data base has been created successfully.(Fig 6.5)



Recent Favorites

New

Information_schema

Recent Favorites

New

Recent Favorites

New

Recent Favorites

phpMyAdmin

Fig 6.3

Fig 6.4



Fig 6.5 Newly Created DataBase

The following picture shows the admin panel view of OpenCart where we can customize the web page to our own wish. (Fig 6.6)

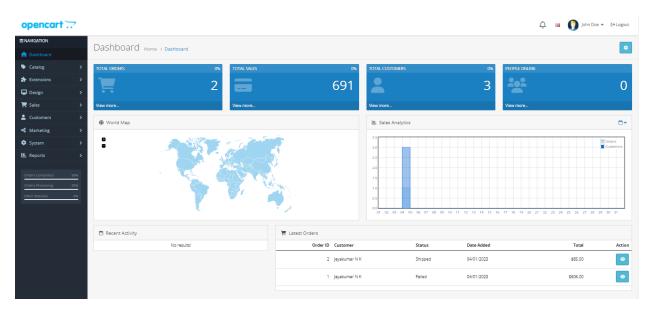


Fig 6.6: Admin panel view of OpenCart

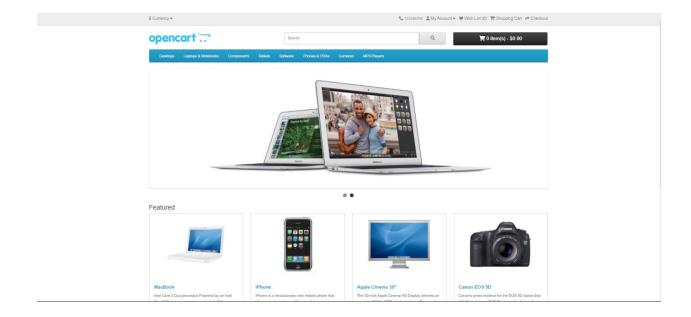


Fig 6.7: Store view of OpenCart

Under reports section of navigation in admin panel we can able to customize the following

- Order Report
- Coupon Report
- ➤ Reward Points Report
- Customer Transaction Report
- Customer Subscription Report

And some non-customizable reports are as follows

- > Tax Report
- Shipping Report
- > Returns Report
- Product Viewed Report
- Product Purchased Report
- Customer Activity Report
- Customer Searches Report
- ➤ Marketing Repor

Lets discuss about the sales -> orders customizable & non-customizable features in upcoming documentation.

References:

- ✓ https://www.apachefriends.org/download.html
- ✓ https://www.opencart.com/?route=cms/download
- ✓ http://localhost/phpmyadmin/
- ✓ https://youtu.be/SxVmHYvCppo

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7. Documentation on Sales: Orders

Summary of topics learned & Work done:

- ❖ Analysed Store and Admin panel view of Sales -> Orders using open cart and XAMPP
- ❖ Documentation of an analysis made from the Sales → Orders section of both the admin and customer panels.

Orders

This orders section will have 4 Buttons at the top right corner of admin panel.



Fig 7.1: Available buttons for customization

First Button (Print invoice):

To print the user's invoice status along with the charges (cost) and delivery details.

Second Button (Print Shipping list):

To print the shipping details of the product to be delivered to the customer.

Third Button (Add New Order):

This is used to add/ place new order from the admin panel it self.

Fourth Button (Delete):

This is normally used to delete any of the selected records from the list of orders made by customers.

Managing orders

Under the store view of checkout segment, we can able to keep track/gather some details of the ordered product, which is automatically fetched from Orders section of admin panel.



Fig 7.2: Store view to find Checkout segment

Once the order has been placed successfully the customer will be notified with the following message (Fig 3). Then the cart is set empty, that is, even if we click our Checkout segment it will display the message like "Your shopping cart is empty!"

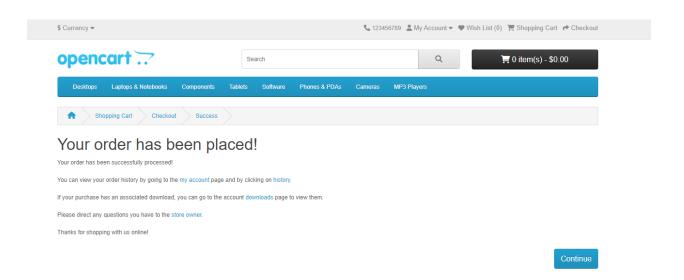


Fig 7.3: Checkout segment after confirmation of order

Viewing order details

The following details are displayed for each order on the list:

- Order ID: a number assigned to an order by OpenCart during the checkout confirmation
- **Customer**: the name of the customer that made the order.
- **Status**: update of the status of the order. After the order is initially created the status will be "Pending". The default options are Missing Orders, Canceled, Canceled Reversal, Chargeback, Complete, Denied, Expired, Failed, Pending, Processed, Processing, Refunded, Reversed, Shipped, and Voided.
- **Total**: the total price of the order.
- Date Added
- Date Modified
- Action: It includes an option to edit, insert, delete, search, or print an invoice of an order.



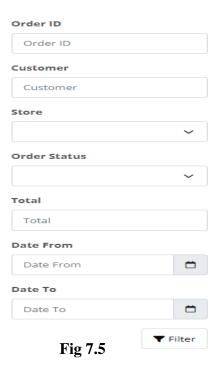
Fig 7.4: Order List of admin panel

Searching for an order

The "Filter" under Action helps us to find orders based on the information specified in the blanks.

It can help us to locate orders by

- ✓ Date added
- ✓ Customer
- ✓ Order ID
- ✓ Order status (i.e) Pending/failed/delivered
- ✓ Total cost (or)
- ✓ Store from where the order has been actually made



Customer details

The first section for modifying an order is called Customer Details. Typing in a customer name that has already made an account with the store will auto-complete the form by bringing up their information to fill in the blanks.

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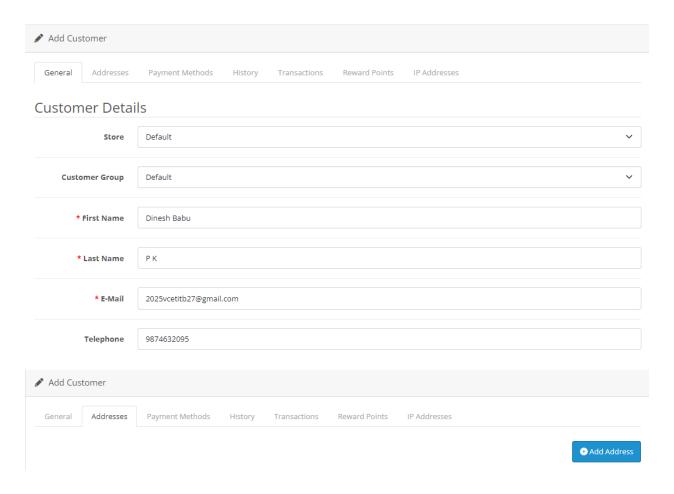


Fig 7.6: Adding customer details

Payment details

If an address has been added to the customer, select their address option under "Choose Address". Otherwise the customer address will need to be manually filled into the form.

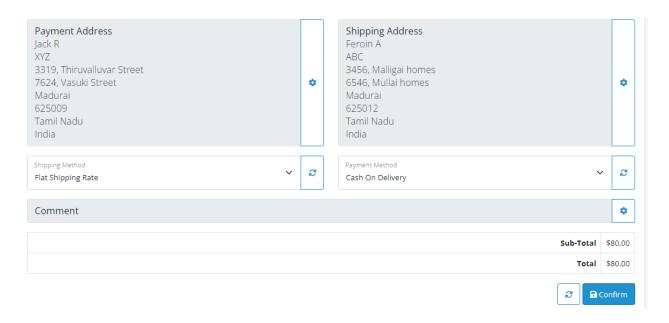


Fig 7.7: Payment details

Shipping details

This section tracks the shipping address for this particular order. If the shipping and payment address are the same, copy and paste the information above when adding it manually.

Vouchers

If a customer wants to add a gift voucher order (Birthday/Christmas/General), it will ask them for the following information.

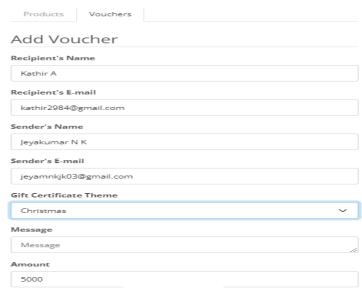


Fig 7.8

Totals

Under Totals, other contributing payment factors, such as coupons and vouchers, are added/subtracted to the order total.

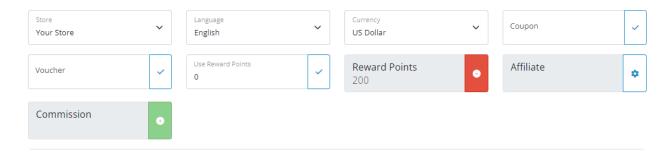


Fig 7.9: Total amount with some specifications

The sections seen above (such as Coupon, Voucher, Rewards) are extensions that were enabled specifically for this form.

Adding History

The customer will be notified about the status of their product to be delivered

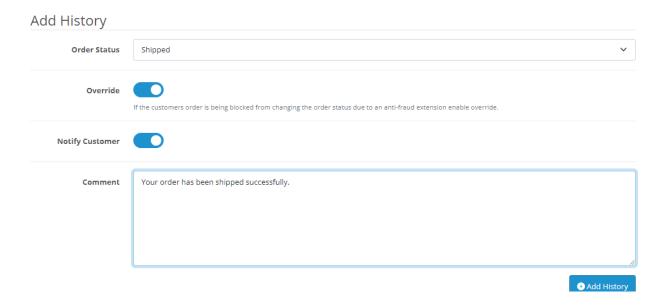


Fig 7.10: Admin panel view of Order History

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Order History

Date Added	Status	Comment
04/01/2023	Pending	
05/01/2023	Shipped	Your order has been shipped successfully.

Fig 7.11: Store view of Order History

Printing invoices/ Shipping details

To print an invoice or shipping details of the product, we need to go back to the Orders page under Sales - > Orders. Above the order list on the top right corner is the "Print Invoice" . Select the order to be printed, and click "Print Invoice" (or) "Print Shipping List" . This action will direct us to a printable page of the invoice/ shipping list.

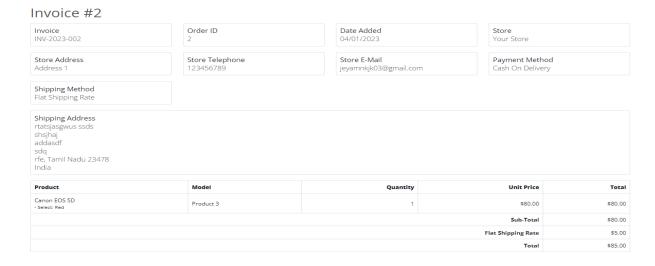


Fig 7.12: Print Invoice

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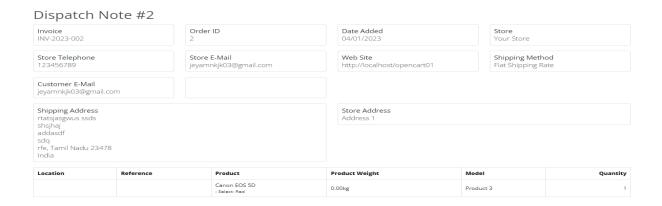


Fig 7.13: Print Shipping details

Reference:

✓ https://www.opencart.com/

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Summary of topics learned & Work done:

- ❖ Today I have learnt to write my first Hello World program program in php.
- Variables, Comment lines, Arrays, Constants, Conditional statements, Loops and Functions.
- ❖ And some OOPs concepts like Class, Objects, Member variables, Member functions, Constructors, Destructors, Inheritance, Polymorphism in php.

Here is what I have learnt with some example illustrations.

My first Hello World Program in php:

To write my first php program I had just gone through the following steps

- Open any code editor (VS Code)
- Click open folder inside the editor
- Select Xampp folder
- Get-in to htdocs
- Create a new folder (say, *php program*) in htdocs
- After that, open a new file in *php program* folder.
- Name the file as 'hello.php'
- Then start coding
- Once the coding part is over then save the file
- And run the file over any browser to see the output (http://localhost/folder_name)

These are the steps which we often need to follow to write a program in php.

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Basic php program syntax is as follows,

```
<?php
//block of code
?>
```

To print anything in the console we need to use **echo** function in php

```
nhello.php X
                n 2tutorial.php
                                  💏 3obj.php
                                                   3inheritance.php
n thello.php
       <html>
  1
  2
       <head><!DOCTYPE html>
  3
       <html lang="en">
  4
       <head>
  5
           <title>MyFirstPgm</title>
  6
       </head>
  7
       <body>
  8
           <h2>My First PHP program Page</h2>
  9
       <?php
       echo "Hello World!"
 10
 11
       3>
       </body>
 12
       </html>
 13
```

Fig 8.1: My First Hello World Program

Variables

- ➤ All variables in PHP are denoted with a leading dollar sign (\$). Variables can, but do not need, to be declared before assignment. No need to define data type of the variable.
- > PHP has 8 different data types to construct our variables:

They are,

Integers: are whole numbers, without a decimal point, like 4195.

Doubles: are floating-point numbers, like 3.14159 or 49.1.

Booleans: have only two possible values either true or false.

NULL: is a special type that only has one value: NULL.

Strings: are sequences of characters, like 'PHP supports string operations.'

Arrays: are named and indexed collections of other values.

Objects: are instances of programmer-defined classes, which can package up both other kinds of values and functions that are specific to the class.

Resources: are special variables that hold references to resources external to PHP (such as database connections).

Fig 8.2: Variables

Comments:

- A comment is the portion of a program that exists only for the human understanding and normally ignored before displaying the programs result.
- There are two commenting formats in PHP: **Single-line & Multi-line comments**

Single-line comments:

They are generally used for short explanations or notes relevant to the local code.

//single line comment

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Multi-lines comments: This is generally used for two purpose, one is to write a brief explanation about the code functionality and the another one is to document the program by providing author details, purpose of the program etc.

```
/*Multiple line comments ......*/
```

Arrays:

- Arrays in PHP is a type of **data structure** that allows us to store multiple elements of similar data type under a single variable thereby saving us the effort of creating a different variable for every data.
- To print an array we need to var_dump() of function
- We can able to access an element by specifying its index also.

Syntax:

Fig 8.3: Arrays

Constants:

- A constant is an identifier (name) for a simple value. The value cannot be changed during the script.
- A valid constant name starts with a letter or underscore.
- ➤ No need to use '\$' sign before the constant name.

```
define (name, value, case-insensitive)
```

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```
//constants:
define("Name","Jeyakumar N K");
define("Roll", ["21ITB27","21ITB32","21ITB35","21ITB36","21ITB48"]);
echo var_dump(Roll);
echo Name;
```

Name: Jeyakumar N K

Fig 8.4: Constants

Conditional statements:

➤ Conditional statements are used to perform different actions based on different conditions. The PHP if...elseif...else statement is used when we need to execute particular block of code based on multiple conditions.

```
if(condition 1)
{
   // block of code to execute, if condition 1 is true
}
elseif(condition 2)
{
   // block of code to execute, if condition 2 is true
}
elseif(condition N)
{
   // block of code to execute, if condition N is true
}
else
{
   // block of code if all conditions are false
}
```

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```
22
    //conditional statements:
23
     $j1=18;
24
    if($j1>9)
25 ∨ {
        echo "The num is greater than 9 and the num is ",$j1;
26
27
28 ∨ else{
        echo "The num is less than 9";
29
31
   if($j1%2==0 && $j1%3==0)
32
33 ∨ {
34
     echo "Divisible by both 2 & 3";
35
36
   else if($j1%2==0)
38 ∨ {
     echo "Divisible by 2";
40
41
42
   else if($j1%3==0)
43 ∨ {
44
     echo "Divisible by 3";
45
46
47
   else
48 ∨ {
49
     echo "Not Divisible by both 2 & 3";
```

Fig 8.5: conditional statements

Switch-Case Statements:

The switch statement is used to perform different actions based on different conditions. (i.e) It can be used to select one code to be executed among many blocks of code.

```
switch (n) {
  case label1:
    code to be executed if n=label1;
    break;
```

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```
case label2:
  code to be executed if n=label2;
  break;
  . . .
default:
  code if n is different from all labels;
}
      switch($c)
 54
 55
          case 1: echo "Your choice is 1";
 56
 57
          break:
          case 2: echo "Your choice is 2";
 58
 59
          break;
          case 3: echo "Your choice is 3";
 60
 61
          break;
 62
          default:
          echo "Error occured!";
 63
 64
```

Fig 8.6: Switch case statements

Loops:

- ➤ Loops are used to execute the same block of code again and again, as long as a certain condition is true.
- > In PHP, we have the three types of loop: while loop, do..while loop & for loop.

while: loops through a block of code as long as the specified condition is true (Pre test loop)

do...while: loops through a block of code once, and then repeats the loop as long as the specified condition is true (Post test loop: loop will be executed at least one time)

for: loops through a block of code a specified number of times.

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Fig 8.7.1: while (Pre test) Loop

Fig 8.7.2: do..while (Post test) Loop

```
86 echo "For Loop<br>;
87
88 for($f1=1;$f1<6;$f1++){
89 echo "The number is $f1 <br>;
90
91 }
```

Fig 8.7.3: for Loop

Functions:

- A function is a block of statements that can be used repeatedly in a program.
- A function will not execute automatically when a page loads.
- A function will be executed by a call to the function. So a function is classified in to 2 parts namely function definition &function call.

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> There are two types of functions: Built-in function (define(), echo), User defined function.

Syntax:

Function definition:

```
function functionName() {
  //code to be executed;
}
```

Function Call:

```
functionName();
  93
       //Functions
  94
       function myFn()
  95
  96
  97
       $sum=0;
       for($i1=0;$i1<5;$i1++){</pre>
  98
  99
 100
       $sum=$sum+$i1;
 101
       echo "The sum of numbers: $sum <br>";
 102
 103
 104
       }
 105
 106
       myFn();
```

Fig 8.8: Functions (User Defined Function)

OOPs Concepts in PHP:

Class:

A class is a template for objects, and an object is an instance of class.

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A class is defined by using the class keyword, followed by the name of the class and a pair of curly braces ({}). All its properties and methods go inside the braces:

Syntax:

```
<?php
class ClassName {
   // code goes here...
}
</pre>
```

Objects:

- ➤ Classes are nothing without objects! We can create multiple objects from a class. Each object has all the properties and methods defined in the class, but they will have different property values.
- ➤ Objects of a class are created using the new keyword.

Constructors:

- ➤ A constructor allows you to initialize an object's properties upon creation of the object.
- ➤ A constructor can be created by using __construct() function.

Destructors:

- A destructor is called when the object is destructed or the script is stopped or exited.
- A destructor can be created by using destruct () function.

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```
<?php
 3
 4 ∨ class Fruit{
 5
         public $name;
 6
 7
         public $color;
 8
         function set_name($name)
 9 ~
10
               $this->name=$name;
11
12
         function get_name()
13 v
14
              return $this->name;
15
16
17
     $apple=new Fruit();
18
     $banana=new Fruit();
19
20
     $apple->set_name("Apple");
21
     $banana->set_name("Banana");
22
     echo $apple->get_name();
23
     echo "<br>";
24
25
     echo $banana->get_name();
```

Fig 8.9: Class & Objects

```
27
   class Fruit{
28
29
       public $color;
30
       function __construct($name,$color){
31
         $this->name=$name;
32
          $this->color=$color;
33
       // function get_name()
34
35
       //
       //
                return $this->name;
36
37
       // function get_color()
38
       // {
39
       //
40
            return $this->color;
       // }
41
42
       43
44
45
46
47
48
  $strawberry=new Fruit("Strawberry", "Pink");
   //echo $strawberry->get_name();
51 //echo $strawberry->get_color();
```

Fig 8.10: Constructors & Destructors

Inheritance:

- ➤ Inheritance means a class derives from another class.
- ➤ The child class will acquire all the properties and methods from the parent class. In addition, it can have its own properties and methods.
- An inherited class is defined by using the extends keyword.

```
3
     class Fruit{
 4
         public $name;
 5
         public $color;
 6
         function construct($name,$color){
 7
             $this->name=$name;
 8
             $this->color=$color;
9
10
         public function message(){
11
             echo "The fruit name is $this->name and the color of fruit is $this->color.";
12
13
14
15
16
    class cherry extends Fruit{
17
         public function message1(){
             echo "This is from Sub class<br> Is this a cherry?<br>";
18
19
20
21
     $Cherry=new cherry("Banana","Yellow");
22
     $Cherry->message1();
23
24
     $Cherry->message();
25
     ?>
```

Fig 8.11: Inheritance

Polymorphism:

- ➤ Polymorphism is the ability to have more than one form.
- Polymorphism in PHP can be implemented by either the use of interfaces or abstract classes.

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```
1
     <?php
 2
        interface Machine {
           public function calcTask();
 3
 4
        }
        class Circle implements Machine {
 5
           private $radius;
           public function __construct($radius){
 7
 8
              $this -> radius = $radius;
 9
10
           public function calcTask(){
              return $this -> radius * $this -> radius * pi();
11
12
        }
13
14
        class Rectangle implements Machine {
15
           private $width;
16
           private $height;
           public function __construct($width, $height){
17
18
              $this -> width = $width;
              $this -> height = $height;
19
20
           public function calcTask(){
21
22
             return $this -> width * $this -> height;
23
24
        $mycirc = new Circle(3);
25
26
        $myrect = new Rectangle(3,4);
27
        echo $mycirc->calcTask();
28
        echo $myrect->calcTask();
29
     >>
```

Fig 8.12: Polymorphism

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This document was prepared using the notes that I had taken while learning these topics.

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9. Woo Commerce Web Application

Summary of topics learned & Work done:

- ❖ Today I have learnt to add themes using Woo Commerce.
- Created new products using attributes, variations.
- Created documentation on "Async-upload" (async-upload.php file) by exploring it codes from the WordPress-Admin floder of XAMPP.

9.1 Documentation on exploring "async-upload" code

Introduction:

In WordPress, the async-upload.php file is a script that handles file uploads asynchronously from the WordPress dashboard. When we click the "Add Media" button in the post editor and select a file to upload, WordPress uses an AJAX (Asynchronous JavaScript and XML) request to send the file to the async-upload.php script for processing. This allows the file to be uploaded in the background without the need to reload the page. The async-upload.php file is part of the WordPress core and is located in the wp-admin/includes directory. It is responsible for receiving, validating, and storing file in the WordPress media library.

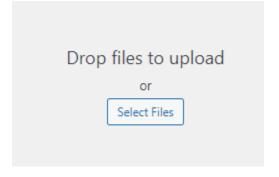


Fig 9.1.1: Add media

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PHP Concepts Involved:

Conditional statements (if, if-else, if elseif --- else):

Conditional statements are used to perform different actions based on different conditions. The PHP if...elseif...else statement is used when we need to execute particular block of code based on multiple conditions.

```
if(condition_1)
{
 // block of code to execute, if condition_1 is true
}
elseif(condition_2)
 // block of code to execute, if condition_2 is true
}
elseif(condition_N)
 // block of code to execute, if condition_N is true
}
else
```

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```
// block of code to execute, if all conditions are false
```

Switch-Case Statements:

The switch statement is used to perform different actions based on different conditions. (i.e) It can be used to select one code to be executed among many blocks of code .

```
switch (n) {
  case label1:
    code to be executed if n=label1;
    break;
  case label2:
    code to be executed if n=label2;
    break;
    ...

default:
    code to be executed if n is different from all labels;
}
```

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ABSPATH:

ABSPATH is a PHP constant, which holds the Absolute path to the WordPress directory. It is defined in wp-config.php

PHP \$_REQUEST:

\$_REQUEST is a PHP super global variable which is used to collect data after submitting an HTML form.

isset():

The isset() function is an inbuilt function in PHP which is used to determine if the variable is declared and its value is not equal to NULL.

Syntax:

isset(mixed \$var [, mixed \$...]): bool

define():

This function is used to define a named constant.

Syntax:

define(string \$name , mixed \$value [, bool \$case_insensitive]): bool

defined():

This function will Check whether a given named constant exist or not.

Syntax:

defined(string \$name): bool

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require_once:

The require_once statement is identical to require except PHP will check if the file has already been included, and if so, not include (require) it again.

Syntax:

require_once

dirname:

The __DIR__ can be used to obtain the current code working directory

Syntax:

dirname(__FILE__)

die():

In PHP, die() is the same as exit(). A program's result will be an empty screen. We can make use of die() when there is an error and have to stop the execution.

Syntax:

```
die("Message goes here"); (or
die();
```

wp_die():

The function wp_die() is designed to give output just before it dies to avoid empty or time-outing responses.

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wp_die("Text Goes Here");

Exploration of Code:

```
async-upload.php
      =<?php
      if ( isset( $ REQUEST['action'] ) && 'upload-attachment' === $ REQUEST['action'] ) {
           define( 'DOING AJAX', true );
  5
  6
      if (! defined('WP ADMIN')) {
  7
  8
           define( 'WP ADMIN', true );
  9
 10
 11
      if ( defined( 'ABSPATH' ) ) {
           require once ABSPATH . 'wp-load.php';
 12
 13
       } else {
           require once dirname( DIR ) . '/wp-load.php';
 14
 15
 16
```

Fig 9.1.2

- 1) From fig 9.1.2, \$_REQUEST[] is an array, 'DOING_AJAX' is a constant since it is declared using define keyword. The constant variable DOING_AJAX is assigned to true, if the action request variable is set and if its value is upload-attachment.
- 2) In the next if statement, it defines the constant WP_ADMIN as true if it is not already defined.
- 3) From the last if-else condition in fig 1, we can say that its trying to load the WordPress environment by including the wp-load.php file. The constant ABSPATH is defined in the WordPress codebase and is the absolute path to the WordPress installation directory. If this constant is already defined, this code will use it to include the wp-load.php file by specifying the path to it as ABSPATH . 'wp-load.php'. Otherwise, it will include the wp-load.php file by specifying its path relative to the current directory as dirname(__DIR__) . '/wp-load.php'. The function dirname() returns the directory name of a path

Note:

➤ The constant WP_ADMIN is used in the WordPress codebase to indicate that the current request is for an administrative page.

➤ Including the wp-load.php file is necessary to load the WordPress environment, which includes setting up the database connection and loading the necessary WordPress functions and global variables.

```
require_once ABSPATH . 'wp-admin/admin.php';

header( 'Content-Type: text/plain; charset=' . get_option( 'blog_charset' ) );
```

Fig 9.1.3

- 1) The first line of fig 9.1.3 includes the admin.php file. By including this file, we can access the WordPress dashboard and other administrative pages.
- 2) The second line of fig 9.1.3 sets the HTTP (Hyper Text Transfer Protocol) header to specify the content type as plain text, and sets the character set to the one specified in the blog's options. In WordPress, the get_option function is used to retrieve the value of a specific option from the WordPress options table in the database.

```
Fif ( isset( $_REQUEST['action'] ) && 'upload-attachment' === $_REQUEST['action'] ) {
          require ABSPATH . 'wp-admin/includes/ajax-actions.php';
23
          send nosniff header();
24
25
          nocache_headers();
26
27
          wp_ajax_upload_attachment();
          die( '0' );
28
29
30
31
     if (! current_user_can('upload_files')) {
32
          wp_die( __( 'Sorry, you are not allowed to upload files.' ) );
33
```

Fig 9.1.4

1) The first if condition in fig 9.1.4 is same as the condition in fig 9.1.2 .(i.e) This code will check whether action request variable is set and if its value is equivalence to upload-attachment. If this condition is satisfied then, it includes the ajaxactions.php file and then calls the send_nosniff_header and nocache_headers functions.

- 2) The send_nosniff_header function sends an HTTP header that tells the browser to disable its content sniffing feature, which is used to try to identify the type of content being served. This can help to prevent attacks that try to exploit vulnerabilities in the browser's handling of certain content types.
- 3) The nocache_headers function sends HTTP headers that tell the browser not to cache the response. This is typically used when serving dynamic content to ensure that the browser always retrieves the latest version of the content from the server.
- 4) Finally, the code calls the wp_ajax_upload_attachment function, which handles the file upload process, and then exits by calling the die function and passing in a value of '0' without requiring a page refresh.
- 5) The second if condition checks if the current user has the capability to upload files. If the current user does not have the capability, the function will output the message "Sorry, you are not allowed to upload files." and terminate the script.
- 6) The current_user_can() function is a WordPress function that checks whether the current user has a certain capability. In this case, the capability being checked is upload_files. The wp_die() function is a WordPress function that displays a message and terminates the script. It is similar to the die() function in PHP.

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```
class=likelone= low /
sepan class="media-list-title"><\strong><\php echo esc html( wp html excerpt( $title, 60, '&hellip;' ) ); ?></strong></span
<span class="media-list-subtitle"><\php echo wp basename( $file ); ?></span>

<
                                                                                            **Comparison of the control of the c
                                                                                               add filter( 'attachment fields to edit', 'media single attachment fields to edit', 10, 2 );
 83
                                                                                               echo get_media_item(
84
85
                                                                                                               Sid.
                                                                                                                 array(
                                                                                                                                   'send' => false,
'delete' => true,
86
87
88
89
90
91
92
93
94
                                                                                              break:
                                                                             .
default:
                                                                                              add_filter( 'attachment_fields_to_edit', 'media_post_single_attachment_fields_to_edit', 10, 2 );
                                                                                               echo get media item( $id );
                                                                                              break;
 95
96
97
```

Fig 9.1.5

- 1) From the above figure, the request is made with an attachment_id and a fetch parameter. First, the code checks if the attachment_id and fetch parameters have been set in the request. If they have, it retrieves the post with the given attachment_id and checks if it is an attachment post type. If it is not, the script outputs the message "Invalid post type" and terminates.
- 2) Then, the code looks at the value of the fetch parameter and takes different actions based on its value using Switch-Case. If fetch is 3, the code outputs HTML containing a thumbnail image of the attachment, the attachment's title, and buttons for copying the attachment's URL to the clipboard and editing the attachment. If fetch is 2, the code outputs the media item with the attachment's edit form and a delete button. If fetch is any other value, the code outputs the media item with the attachment's edit form. Finally, the code exits the script.
- 3) The get_media_item() function is a WordPress function that retrieves a media item and displays it in the media library or media manager.

```
| Check_admin_referer('media-form');
| Spost_id = 0;
| Spost_id = absint('s_REQUEST('post_id'));
| Check_admin_referer('media-form');
| Check_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_admin_a
```

Fig 9.1.6

- 1) This code will first calls the check_admin_referer() function to verify that the request has a valid nonce (number used once). Then, it initializes a variable \$post_id to 0.
- 2) Next, the code checks if the post_id parameter has been set in the request. If it has, it assigns the value of post_id to \$post_id and casts it to an integer using the absint() function. absint() is a WordPress function that converts a value to a non-negative integer.
- 3) After that, the code checks if a post with the given \$post_id exists and if the current user has permission to edit the post. If either of these checks fails, \$post_id is reset to 0.
- 4) This code is likely used to retrieve the ID of a post that the user is trying to edit, and verify that the user has permission to do so. The get_post() function is a WordPress function that retrieves a post object based on its ID. The current_user_can() function is a WordPress function that checks if the current user has a certain capability. In this case, the capability being checked is edit_post.
- 5) The next if conditional statement handles the uploading of a file. It uses the media_handle_upload() function to handle the actual uploading of the file.
- 6) The media_handle_upload() function takes two arguments: the file input name and the ID of the post the file should be attached to. In this case, the file input name is 'async-upload' and the post ID is \$post_id.

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7) The media_handle_upload() function returns the ID of the attachment on success or a WP_Error object on failure. If a WP_Error object is returned, the code displays an error message with the name of the file that failed to upload and the error message returned by the media_handle_upload() function. The error message is displayed in a div with a class of "error-div error" and includes a dismiss button that allows the user to hide the error message.

```
if ($_REQUEST['short'] ) {
    // Short form response - attachment ID only.
    echo $id;
}

log echo $id;

} else {
    // Long form response - big chunk of HTML.
    $type = $_REQUEST['type'];
    echo apply_filters( "async_upload_{$type}", $id );
}
```

Fig 9.1.7

- 1) From the above figure we can say, it echoes the value of the \$id variable if the short parameter is present, otherwise it applies a WordPress filter to the \$id variable and echoes the result.
- 2) The apply_filters function is a WordPress function that allows plugins to "filter" the value of a variable before it is used. In this case, the name of the filter is constructed using the \$type variable and the string "async_upload_".

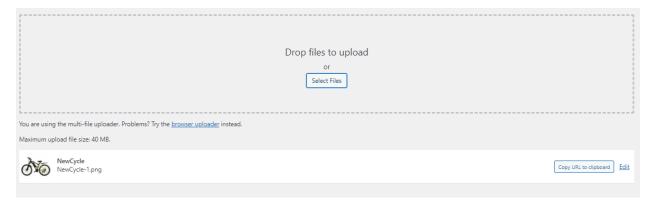


Fig 9.1.8: After uploading a media file.

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Conclusion:

In conclusion, the async-upload.php file plays a crucial role in the file upload process in the WordPress dashboard, allowing users to easily add media to their posts and pages without having to wait for the page to reload.

9.2 Customizing themes:

- ➤ I have added theme to my first Cycle shop.
- ➤ For adding themes we need to get-in to plugins in admin panel of WordPress (http://localhost/wordpress/wp-admin/)
- > Then select Elementor website builder next install the same and activate.
- Now click on Appearance then themes and then add new.
- ➤ Right now we need to search for our desired theme (Say astra) then, install & activate.
- At last install the required plugin and apply the same to our new website.

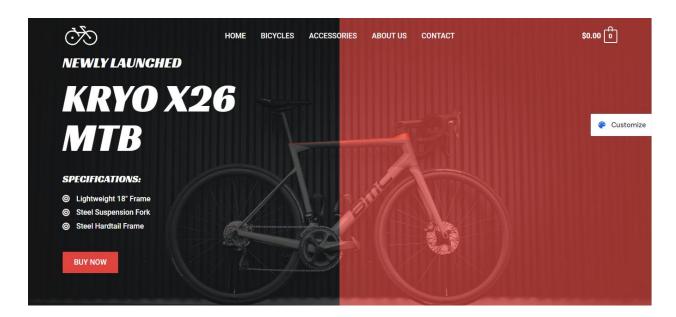


Fig 9.2.1: Newly added theme to my Cycle Shop

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9.3 Adding variations:

The variations in a product can be added by setting the product data to variable product and add product variations, before that set the required attributes. By using this concept we can able to fix different rates for same products of different variations. (Fig 9.3.1)

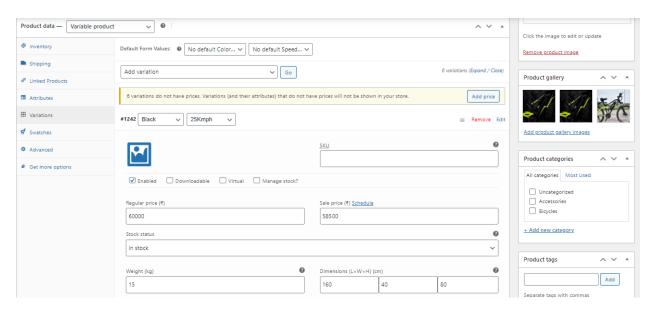


Fig 9.3.1: Variation and Attributes in adding products

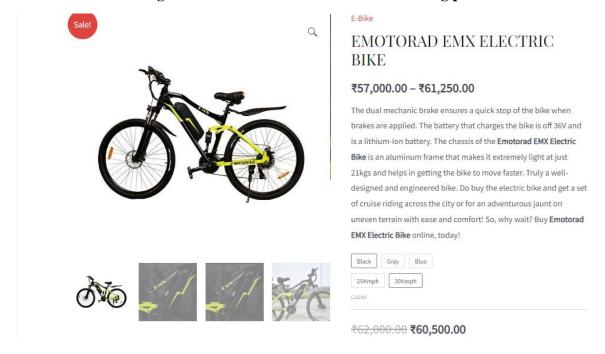


Fig 9.3.2: Store View of product with variations

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 messages/#:~:text=The%20function%20wp_die%20%28%29%20is%20designed%20to
 https://messages/#:~:text=The%20function%20wp_die%20%28%29%20is%20designed%20to
 https://messages/#:~:text=The%20function%20and%20show%20an%20error%20message.
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 </p>
- ✓ https://youtu.be/V7xaiEiNVVk
- ✓ https://youtu.be/QeTRZw86Fic
- ✓ https://youtu.be/gsJigjeSfe8
- ✓ https://youtu.be/bKw45wzAuaI

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10. Documentation on exploring "themes" code

Summary of topics learned & Work done:

- * Explored code for the module "themes" from the WordPress-Admin folder of XAMPP.
- ❖ Noted down the changes from local host while exploring this module and created documentation on the same.

**

Introduction:

In WordPress, the themes.css file is a stylesheet that is used to apply styles to the frontend of a WordPress website. This file is included in the admin-header.php file of a WordPress theme, it is used to structure the content of a WordPress website. It is located in the xampp/htdocs/wordpress/wp-content/themes/ directory, where xampp is the root directory within which we have installed WordPress. We can edit the themes.css file to customize the appearance of our WordPress website. For example, we can change the colors, fonts, and layout of our website by modifying the styles in the themes.css file. Any changes that we make to the themes.css file will only be applied to the front-end of the website when the theme is active.

Exploring Code:

Code	Functionality
.themes-php {	
<pre>overflow-y: scroll;</pre>	Setting the overflow-y property to scroll will
}	add a vertical scrollbar to the element with the
	class themes-php when the content inside it is
	too large to fit within the element's dimensions.

```
.theme-browser.search-loading {
    display: none;
                                             The .theme-browser.search-loading (class
}
                                             selector) targets elements that have both the
                                             theme-browser and search-loading classes
                                             applied to them. The display property is used
                                             to specify the type of layout an element should
                                             use. The none value causes the element to not
                                             be displayed at all.
.theme-browser .themes {
    clear: both;
                                             The clear: both rule will cause the element to
}
                                             clear any floats.
.themes-php .wrap h1 .button {
    margin-left: 20px;
                                             This rule sets the margin-left property of the
}
                                             .button element to 20px. The margin-left
                                             property adds space to the left of an element.
.themes-php .search-form {
    display: inline;
                                             This rule is applied to elements with a class of
}
                                             search-form that are within an element with a
                                             class of themes-php. The display property is
                                             set to inline, which means that the element will
                                             be displayed as an inline element. (take up as
                                             much width as necessary)
.themes-php .wp-filter-search {
    position: relative;
                                             position property is set to relative: the element
    top: -2px;
                                             will be positioned relative to its normal
    left: 20px;
                                             position. top and left properties are used to
```

```
margin: 0;
                                              make the element's position by -2px and 20px
    width: 280px;
                                              respectively. The margin property is set to 0:
}
                                              there will be no margin around the element.
                                              width property is set to 280px: the element will
                                              have a width of 280 pixels.
.theme .notice,
.theme .notice.is-dismissible {
                                              left, right, and top positions and the margin of
    left: 0;
                                              these elements to and absolute positions the
    margin: 0;
                                              elements relative to the initial block.
    position: absolute;
                                              The .notice class is used to apply a particular
    right: 0;
                                              style to a notice/ alert message displayed on the
    top: 0;
                                              page & .is-dismissible class is probably used
}
                                              to add a dismiss button to the notice.
.theme-browser .theme {
    cursor: pointer;
                                              This rule specifies the element should floats to
    float: left;
                                              the left, and has a width of 30.6% of its parent
    margin: 0 4% 4% 0;
                                              element. It also has a border and a box shadow.
    position: relative;
                                              And also it has specified margin with that
    width: 30.6%;
                                              element placed relative in position. It is likely
    border: 1px solid #dcdcde;
                                              used to customize the browser theme.
    box-shadow:
       0 1px 1px -1px rgba(0, 0, 0,
0.1);
    box-sizing: border-box;
.theme-browser .theme:nth-child(3n) {
    margin-right: 0;
                                              The nth-child is used to select elements based
}
                                              on their position within their parent element. In
                                              this case, the 3n means to select every third
```

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```
element. So this rule will apply to the 3rd, 6th,
                                             9th, etc. .theme elements within .theme-
                                             browser.
.theme-browser .theme .theme-name {
    font-size: 15px;
                                             The font size is set to 15 pixels, the font weight
    font-weight: 600;
                                             is set to 600 (bold), the height is set to 18
    height: 18px;
                                             pixels, and the margins and padding are set to
    margin: 0;
                                             15 pixels. The box shadow is set to an inset
    padding: 15px;
                                             shadow with a color of rgba(0, 0, 0, 0.1). The
    box-shadow:
                                             overflow is set to hidden, the white space is set
      inset 0 1px 0 rgba(0, 0, 0,
                                             to nowrap (two or more white-spaces will
0.1);
    overflow: hidden;
                                             appear as a single white-space), and the text-
    white-space: nowrap;
                                             overflow is set to ellipsis (overflow content is
    text-overflow: ellipsis;
                                             signaled to user). Finally, the background color
    background: #fff;
                                             is set to white, with an alpha value of 0.65
    background: rgba(255, 255, 255,
                                             (transparent).
0.65);
}
.theme-browser .theme .theme-actions {
    -ms-filter:
                                             The element's opacity is set to 0 and height to
"progid:
                                             auto, opacity property is set for the time
DXImageTransform.Microsoft.
                                             duration of 0.1 seconds with an ease-in-out
Alpha(Opacity=0)";
                                             timing function.
    opacity: 0;
                                             The border-left property is set to the left border
    transition:
                                             of an element which is having 1-pixel solid
      opacity 0.1s ease-in-out;
                                             black border with an opacity of 5%.
    height: auto;
    background: rgba(246, 247, 247,
0.7);
    border-left:
       1px solid rgba(0, 0, 0, 0.05);}
```

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```
.theme-browser .theme:hover .
theme-actions,
                                             It is applied to elements with the class "theme-
.theme-browser .theme.focus.
                                             actions" within an element with the class
theme-actions {
                                             "theme" that is either being hovered or focused
    -ms-filter:
                                             within an element with the class "theme-
"progid:DXImageTransform.Microsoft.
                                             browser". The opacity is set to 1 so it is fully
Alpha(Opacity=100)";
                                             opaque and not transparent. The "-ms-filter"
    opacity: 1;
                                             line is not necessary (Microsoft-specific
}
                                             property for setting the opacity in Internet
                                            Explorer)
.theme-browser.theme.theme-actions
.button-primary {
                                             The margin-right property sets the right margin
    margin-right: 3px; }
                                             of an element. The value of 3px specifies the
                                             size of the margin. This rule will cause the
                                             element with the .button-primary class to have
                                             a right margin that is 3 pixels wide.
.theme-browser .theme.
theme-actions .button {
                                             The float property specifies whether an
    float: none;
                                             element should float or not. The value none
    margin-left: 3px;
                                             means that the element will not float. The
}
                                             margin-left makes the .button class to have a
                                             left margin that is 3 pixels wide.
.theme-browser .theme .
theme-screenshot {
                                             This rule is applied for the theme-screenshot
    display: block;
                                             within an element with a class of theme-
    overflow: hidden;
                                             browser and theme. The display is set to block
    position: relative;
                                             which means the element will be a block-level
```

```
-webkit-backface-visibility:
hidden;
    transition: opacity 0.2s ease-in-
out;
}
```

element that takes up the full width of its parent container. The overflow property is set to hidden so as the element will be hidden from view when overflow occurs. The -webkit-backface-visibility property determines whether or not an element should be visible when not facing the screen. Here, this value is set to hidden, which means the element will not be visible when it's not facing the screen. Finally, the element's opacity (transparency) will transition over 0.2 seconds

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```
.theme-browser .theme .
theme-screenshot:after {
   content: "";
   display: block;
   padding-top: 66.66666%;
}
```

The content property is set to an empty string so, no content will be inserted. The display is set to block, so the pseudo-element will be a block-level element that takes up the full width of its parent container. The padding- top property is set to 66.66666%, which means the top padding of the element will be 66.66666% of the width of the element.

```
.theme-browser .theme.
theme-screenshot img {
   height: auto;
   position: absolute;
   left: 0;
   top: 0;
   width: 100%;
   transition:
opacity 0.2s ease-in-out;
```

The height is set to auto, which means the height of the element will be determined by the content of the element. The position is set to absolute, which means the element is positioned relative to its nearest positioned ancestor. Both left & top are set to 0, so the element will be positioned at the top left corner

<pre>.theme-browser .theme:hover. theme-screenshot, .theme-browser .theme.focus. theme-screenshot { background: #fff; }</pre>	of its parent element. The width is set to 100% so that the element will be 100% of the width of its parent element and the element's opacity will transition over 0.2 seconds. The hover pseudo-class is used to select elements when the user hovers over them with the mouse. The .focus class is used to select elements that have focus, either by the user tabbing to them or by the user clicking on them. The background color is set to White.	
<pre>.theme-browser .theme.focus .more- details { opacity: 1; }</pre>	This CSS rule specifies the appearance of an element with the class .more-details that is a child of an element with the class .theme that is itself a child of an element with the class .theme-browser. The opacity property is set to 1, which means the element will be fully opaque.	
<pre>.theme-browser .theme. active.focus .theme-actions { display: block; }</pre>	This theme isapplied to an element with the class .theme-actions that is a child of an element with the class .theme.active.focus. This element is itself a child of an element with the class .theme-browser. The display property is set to block, so it will be displayed as a block-level element by taking up the full width of their parent element.	

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```
.theme-browser .customize-control.
theme.active .theme-name {
                                              This theme is set to an element with the class
                                              .theme-browser that is a parent element to an
    padding-right: 15px;
                                              element with the class .customize-control and
}
                                              the class .theme-active. The targeted element
                                              also has a child element with the class .theme-
                                              name. This code is adding a right padding of
                                              15 pixels to the element with the class .theme-
                                             name.
.theme-browser .theme.active
.theme-name span {
                                              This theme is applied to span element that is a
    font-weight: 600;
                                              child of an element with a class of theme-name
}
                                              which is itself a child of an element with
                                              classes theme-browser and theme and the class
                                             active. The font-weight, which is set to 600, so
                                             it will make the text bolder (Semi-Blod)
.theme-browser .theme.active
.theme-actions {
                                              The background color is set to a partially
    background:
                                              transparent dark grey. The assignment of
 rgba(44, 51, 56, 0.7);
                                              border-left property to none so there is no left
    border-left: none;
                                              border. The background property specifies the
    opacity: 1;
                                              background color or image for an element. The
}
                                              opacity value is set to 1 so the element is fully
                                             opaque.
.theme-id-container {
    position: relative;
                                              This rule is applied to the class .theme-id-
}
                                              container. It sets the position property of the
```

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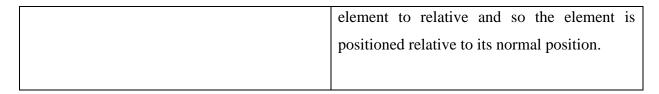


Table 10.1 Exploration of themes.css file code

From the above table we can say that, by customizing the properties such as colour, position, border, text, font, padding, margin, transform, align, display etc. we can able to get a different look for different features that we have in our site like login page, home page, search bar theme, background themes while navigating to other pages etc. using WordPress on 'themes.css' file.

Conclusion:

In conclusion, the themes.css file plays a crucial role in changing themes for different pages/ options in the WordPress dashboard and the availability of customization will definitely help us to modify themes to create attractive web pages.

References:

- ✓ <a href="https://www.geeksforgeeks.org/css-scroll-snap/#:~:text=The%20CSS%20Scroll%20Snap%20is%20an%20inbuilt%20module.,work%20when%20the%20scrolling%20operation%20did%20its%20job
- ✓ https://www.bitdegree.org/learn/css-display
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- ✓ https://developer.mozilla.org/en-US/docs/Web/CSS/text-overflow#:~:text=The%20text-overflow%20csS%20property%20sets%20how%20hidden%20overflow,to%20set%20other%20CSS%20properties%3A%20overflow%20and%20white-space
- ✓ https://www.w3schools.com/csS/css_overflow.asp
- ✓ https://9to5answer.com/differences-between-css3-hover-and-focus

Graspear Solutions Private Limited, Madurai.

11. A Project on WordPress Web Development using WooCommerce Plugin

Abstract:

The goal was to create a WooCommerce website using an open source e-commerce plugin for WordPress. Actually, I was given the task of creating a project for online fish sales. This project is a web-based shopping system for an existing shop. And it aims at making the shopping experience easy to access from anywhere at any time. At the meantime, it provides flexible payment methods for our purchase that we made. It will be beneficial for the fishermen's well-being. This was done in order to get better understanding of the skills that are needed in the area of website design and development. There were many things that were taken in order to submit a successful project.

Introduction:

WooCommerce is an open-source e-commerce plugin for WordPress. It is designed for small to large-sized online merchants using WordPress. One of the main advantage of using WooCommerce is that, when we want to migrate to a different platform we can well able to export all the works that we have done under WooCommerce to that particular platform. So that this platform has been preferred over others. The availability of plugins makes WordPress more colorful to use. The fishing industry is very important as it boosts the GDP of our country and peoples know that seafoods are rich in protein. So, if we create a website for this case, it will reach a larger number of individuals. This project aims at creating an e-commerce website for selling fishes in the name of "JK FishMart".

Objective:

The project objective is to deliver the online shopping application which works over various platforms. This project is an attempt to provide a fish selling platform to reach the customers through online shopping. It helps buying the products in the shop anywhere through

internet by using an android/ desktop/ tablet device. Thus, the customer will get the service of online shopping and home delivery from his favorite shop. This system can be implemented to any shop in the locality. In general, the objective of this project is to provide a simple, secure, flexible, fast online selling platform for the enhancement of both merchants and customers.

Prerequisites:

The following technologies/ concepts were used by me to finish this project:

- ➤ Basics of HTML, CSS, PHP for exploring code.
- > XAMPP application.
- ➤ Installation of WordPress
- ➤ Installation of WooCommerce plugin.

Target Output:

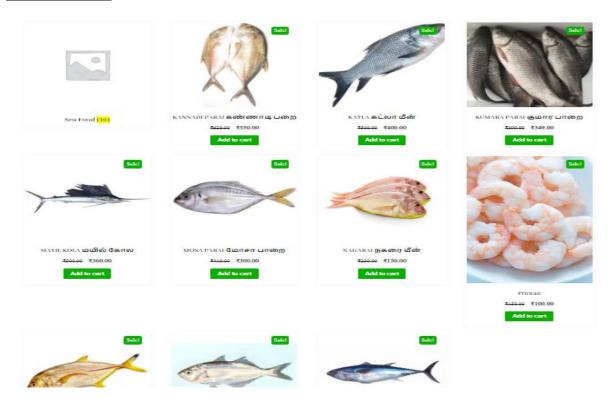


Fig 1: Shop view of JK FishMart

Checkout

Have a coupon? Click here to enter your code

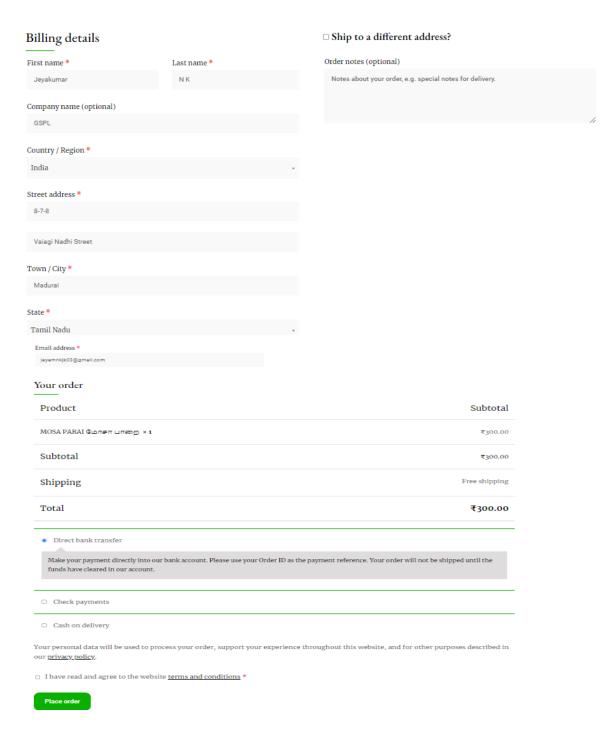


Fig 2: Checkout page of JK FishMart

Order received Thank you. Your order has been received. ORDER NUMBER: DATE: EMAIL: TOTAL: PAYMENT METHOD: January 13, 2023 jeyamnkjk03@gmail.com ₹300.00 Direct bank transfer 5680 Order details Product Total MOSA PARAI மோசா பாறை × 1 ₹300.00 Subtotal: ₹300.00 Shipping: Free shipping Payment method: Direct bank transfer Total: ₹300.00 Billing address Shipping address Jeyakumar N K Jeyakumar N K 8-7-8 8-7-8 Vaiagi Nadhi Street Vaiagi Nadhi Street Madurai 625009 Madurai 625009 Tamil Nadu Tamil Nadu P 9488465169

Fig 3: Order Confirmation Page

How I developed my online fish shop (JK FishMart)?

I just did the following to develop JK FishMart website.

1. How to install WordPress?

jeyamnkjk03@gmail.com

- The installation of WordPress requires the following,
 - > MySQL
 - ➤ Webserver (XAMPP)
 - > PHP
- After fulfilling these requirements, we need to download WordPress
- Once it is over, we need to unzip WordPress and start the site.
- Then we need to create an empty Database.

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2. Installation of WooCommerce plugin:

- To install WooCommerce plugin first we need to get-in to the admin page of WordPress
- Then click on Plugins -> Add new -> and then search for WooCommerce. Install & activate the same.
- Fill the details asked from their side to complete the installation process.

3. Procedure:

Steps involved in creation of new website using WordPress includes the following

- Step 1: Install and Setup WooCommerce
- Step 2: Choose a Perfect WooCommerce Theme
- Step 3: Add Products to Online Store
- Step 4: Setup Other WooCommerce Services
- Step 5: Install Additional Plugins and Extensions

Already we finished step 1 according to our procedure. So now we need to add a theme to perform step 2.

Adding theme to our site:

- For adding themes we need to get-in to plugins in admin panel of WordPress (http://localhost/wordpress/wp-admin/)
- Then select Elementor website builder next install the same and activate.
- Now click on Appearance then themes and then add new.
- Right now we need to search for our desired theme (Say astra) then, install & activate. So now step 2 also over.

Adding Products to our store:

 The products can be added from the admin panel by getting inside WooCommerce -> Product -> Add New

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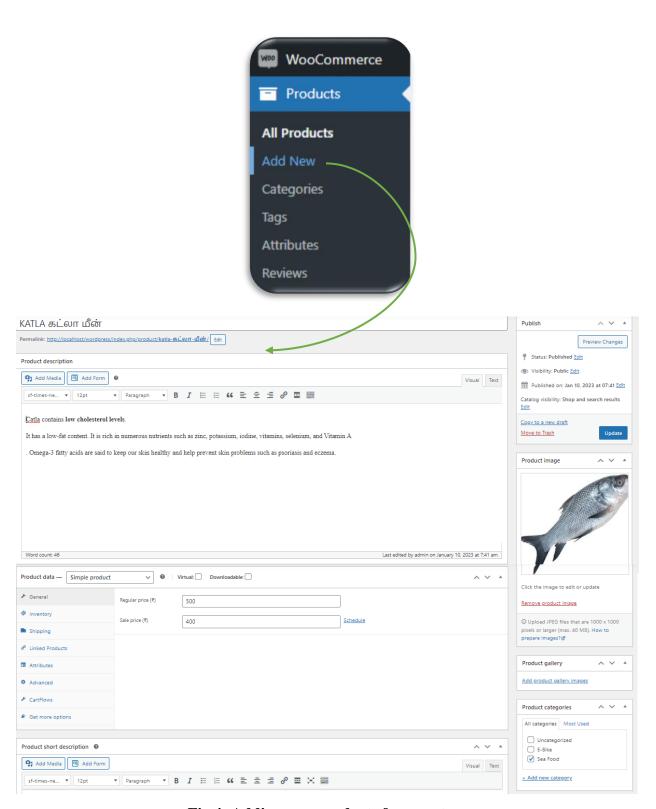


Fig 4: Adding new products for our store

We can also have variations while adding products to our store. This can be done by setting the product data to variable product and add product variations, before that set the required attributes. By using this concept we can able to fix different rates for same products of different variations.

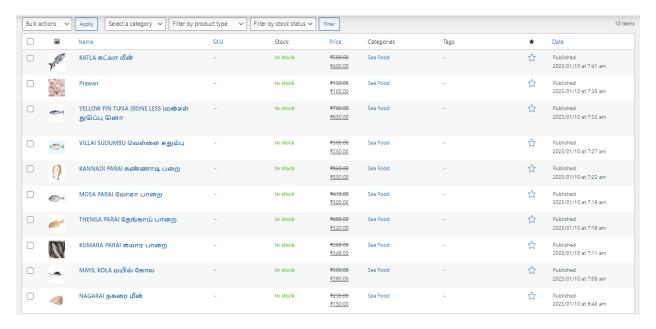


Fig 5: List of products added to JK FishMart

In such a way, all the products which needs to be displayed in our shop can be added here. So, with that step 3 is also over.

Setting up other WooCommerce Services:

- Even though we have added products to our we still need to set up other WooCommerce services like Payment gateways, adding taxes, shipping details, personalization of our store.
- It can be done by entering WooCommerce -> Home -> Set up Payment
- We are allowed to setup multiple payment gateways for our shop like cash on delivery, Direct bank transfer, Stripe, Rozorpay, PayU etc.
- Here is an example of setting payment gateway for direct bank transfer (as shown in Figure 6)

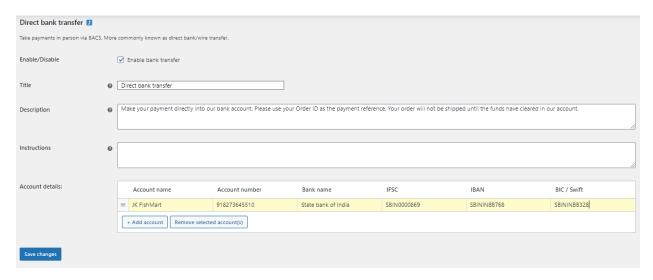


Fig 6: Direct Bank Transfer payment setup

- In this way, we can add all the other payment methods through which we wish our customers to pay for their purchased products.
- The other WooCommerce services like taxes can also be added manually, through plugins or else we can simply set like "I don't charge sales tax".
- So that, step 4 is also over.

Installation of additional Plugins & Extensions:

- The further customization of our web pages can be done using additional plugins and extensions.
- That is to extend the functionality of our e-commerce website.
- Many plugins were employed during the implementation of JK FishMart; let us discuss one among them in detail.
- To customize fonts for different sections of our site we can well make use of font plugin.
- To install a plugin, we first need to open WordPress-admin page then need to click Plugins -> Add new
- Now we need to search for required plugin to change font, for this I used 'Google Font Typography'

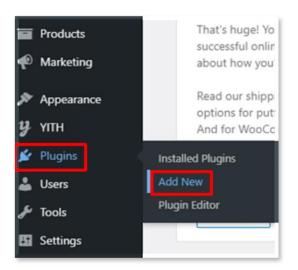




Fig 7: Installation of Plugins

Fig 8: Required Plugin

- Then install and activate the same.
- To customize the font, we need to click on customize from the site view of admin panel as shown in the figure 9.
- There we can able to find various font settings to change header & footer fonts, content fonts, button fonts, input fonts, etc.,

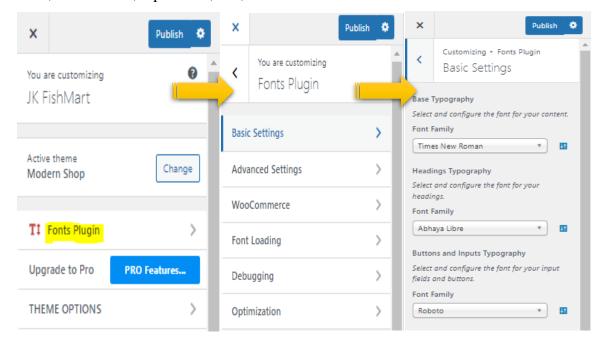


Fig 9: Font customization using an additional plugin

• This allows us to have multiple fonts for different areas of our website. So with this, step 5 of our procedure is also over. And now we've successfully built a website.

Store View of JK FishMart:

Pages used:

- **≻** Home
- ➤ About us
- > Shop
- > Cart
- My Account
- > Checkout
- ➤ Contact Us
- > Menu
- As usual, JK FishMart web page also has three parts like Header, Body and Footer sections. The header section cover all the above said pages as shown in the figure 10.



Fig 10: Header section of JK FishMart

- The body section of this website changes with respect to the page that we are visiting. The header and footer contents remains the same irrespective of different pages.
- The footer section will have the details of company's social media pages, address details etc., as shown in the figure 11.
- In such a way that, the home page of JK FishMart will appears as shown in the figure 12.



Fig 11: Footer Section of JK FishMart

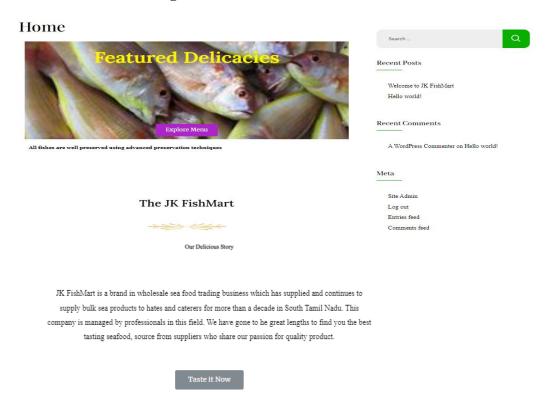


Fig 12a: Home Page of JK FishMart

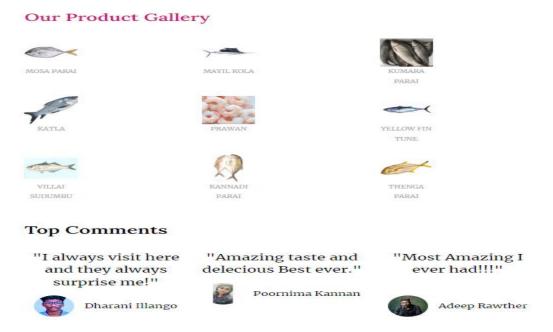


Fig 12b: Home Page of JK FishMart

• Generally, the information like motive, history, vision, mission, reviews of the company are stated in About us page as shown in the figure 13.

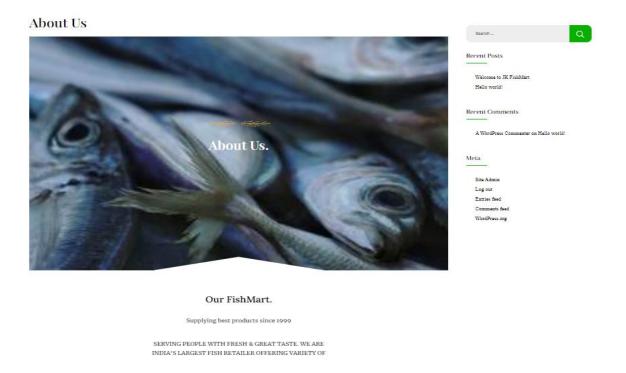


Fig 13: A portion of About us page

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Fig 14: Menu List

- These two pages (Home, About Us) was not much embedded with main functions of this website except Explore Menu.
- The Menu list will have all the products of the shop at one place where we get to know about price rate of products along with some description.
- This page is only to display the available products of the shop, which is different from shop page of the same site. So, instead of adding the items to our cart, we may use this menu list as our reference to purchase.

Shop page:

- This page plays a major role which is just going to make the customer to buy our product. So it must be attractive as much as possible. So as to do that we need to use appropriate theme which matches well for our product to sold out as shown in the figure 1.
- If we let a customer to purchase a product, first he/ she need to add the product to their cart. Let me purchase a product in JK FishMart to see how it actually works.
- Here, I'd like to purchase KANNADI PARAI fish.
- Once the purchase is over we need to either view our cart or visit checkout page for payment details as shown in the figure 2.
- After that we need to fill the basic details asked for them to proceed payment.
- Once completed, we must select the payment method with which we will pay for our purchased item.



Fig 15: Add to cart

<u>four</u> order	
Product	Subtotal
KANNADI PARAI கண்ணாடி பறை × 1	₹550.00
Subtotal	₹550.00
Shipping	Free shipping
Total	₹550.00
Direct bank transfer	
Make your payment directly into our bank account. Please use your Order ID as the payment reference. Yourds have cleared in our account.	our order will not be shipped until the
Check payments	
Cash on delivery	

Fig 16: Order Details along with payment mode

Your personal data will be used to process your order, support your experience throughout this website, and for other purposes described in

After clicking proceed to pay, we'll be redirected to a page where it generates a bill of purchase for our product. Before that, if we have a coupon, we may use it to get a discount on the product as shown in figure 17.

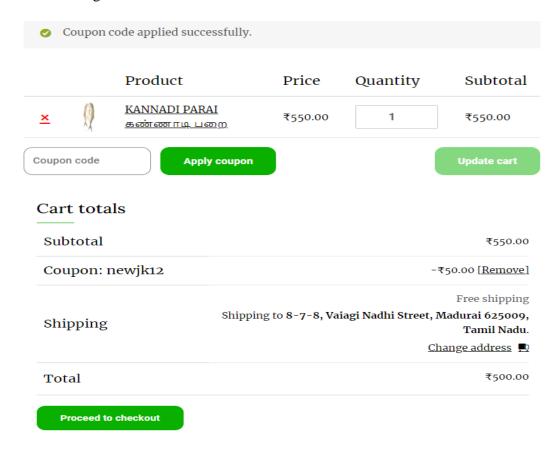


Fig 17: Applying Coupon on our product

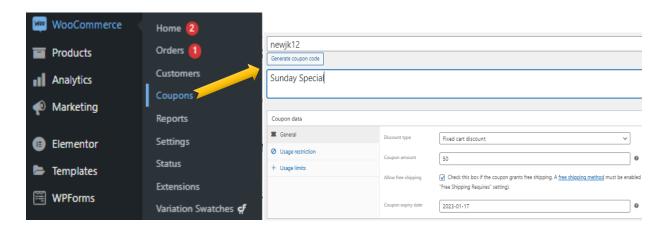


Fig 18: Generating a coupon

- The coupon can be generated from admin panel of WordPress by entering WooCommerce -> Coupons.
- Then, we need to add our new coupon. It is possible to provide expiration date for the coupon as shown in the figure 18.

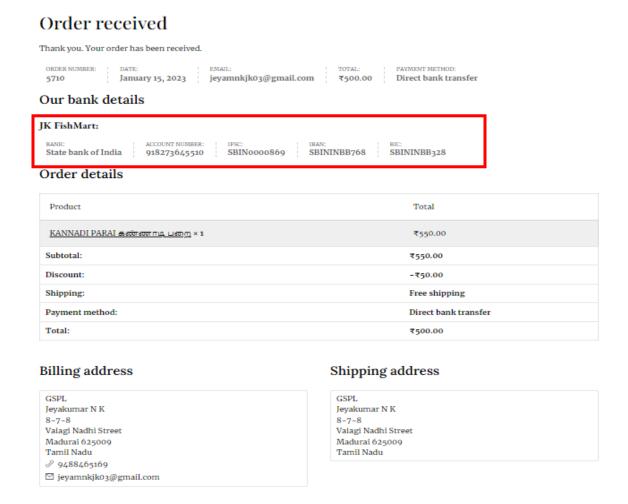


Fig 19: Order Confirmation Report

From figure 19, we can able to see the bank details associated with confirmation report this is because, we opted for Direct Bank Transfer in figure 16.

Status of our purchase:

• The status of our purchase may either be 'Completed' (or) 'Processing' (or) 'On hold' which will be decided from the admin panel based on the delivery of the product.

• We can find the same under WooCommerce -> Orders. It will display list of products purchased from the shop. From where we can control order status as shown in figure 20.

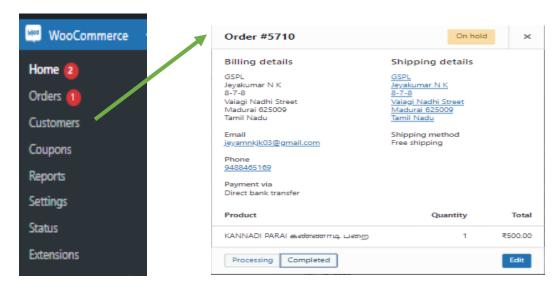


Fig 20: Admin Panel view of purchased product

Conclusion:

In conclusion, this is my report on WooCommerce web development and I have explained about building website like my shop (JK FishMart), its important, what it is in general, and also some functions about it too. This application will surely help us to cover maximum number of customers from anywhere at any time through online shopping. I hope this report was helpful whoever decides to read this report.

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- ✓ https://wordpress.org/download/
- ✓ https://themegrill.com/blog/create-ecommerce-website-using-woocommerce/
- ✓ https://nextbigtechnology.com/how-to-install-woocommerce/#:~:text=Follow%20the%20procedures%20outlined%20below%20to%20install%20WooCommerce,you%20are%20ready%20to%20use%20the%20WooCommerce,you%20are%20ready%20to%20use%20the%20WooCommerce,you%20are%20plugin