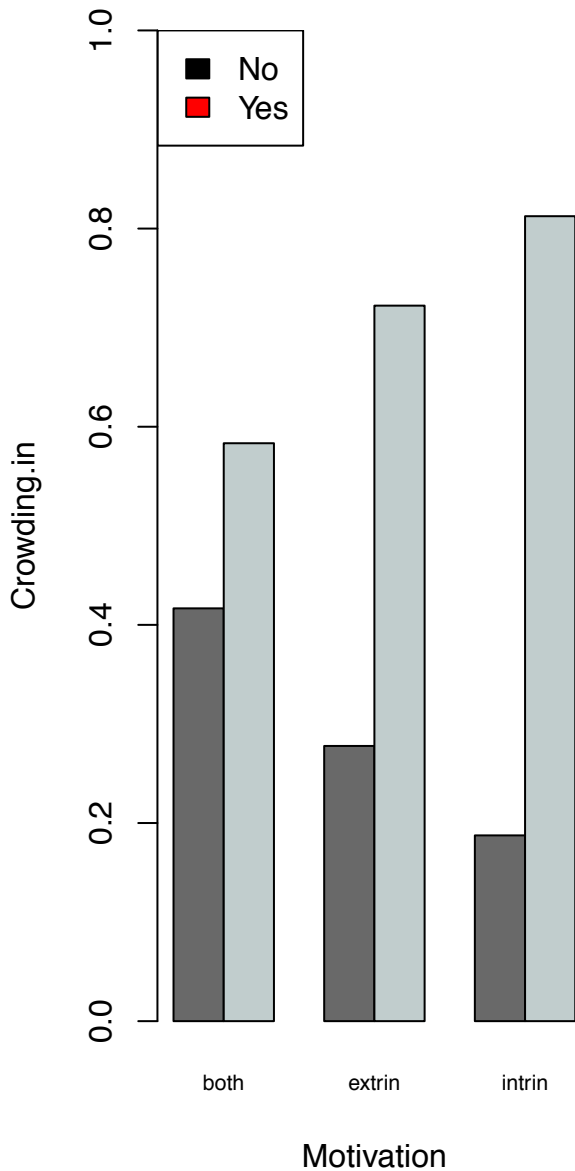


Crowding.in



Crowding.out

