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**UMD 105**

## About Me!

I am taking this class to farther increase my knowledge on visual media design. Eventually, my goal of transferring and starting my journey into studying and becoming a game designer.

After all the failures and changing my career many times throughout my life I finally decided I need to focus and do something I love.



## INTRODUCTION

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## Adobe InDesign Final

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# LOST IN HYRULE

## ADVENTURES OF MORGANA



## My dream crossover...

For my raster project I decided to combine two of my favorite video games together, the beautiful almost realistic graphic of Breath of the Wild and the anime JRPG, Persona 5. Also I adding the Zelda theme text because I felt it mixed well with the image. Of course, the cat lady, in me couldn't stop until I added my favorite feline friend.



**ADOBE PHOTOSHOP**

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**Raster Project**

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FROM TIME TO TIME  
YOU FORGET THE WORLD AROUND YOU  
ALL YOU FEEL IS NOTHING  
YOUR MIND IS EMPTY

## The calm before the fight

What can I say about my vector project? The hardest part of this assignment has to be making the nin ja. I did had fun making and designing my character and to be honest I had problems making faces... But the image seemed better with the nin ja facing forward, as the waterfall in the background is the calming element behind the title.



**ADOBE ILLUSTRATOR**

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**Vector Project**

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Monster Has Been Spotted!



## When the brave fail...

For my animate project I wanted to create a short and funny animation. A tank facing a huge monster alone, the ammunition was absorbed instead of hurting it, and the only thing the tank could do was retreat. I wished I had spent more time polishing and refining this project.



ADOBE ANIMATE

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Animation Project

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