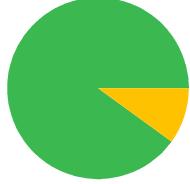




Snapshot #3

Project: Parks & Rec Mobile App 2025
By Jayden Darling, 12/12/2025 1:39 AM

Run: Snapshot #3



■	9 Passed 90% set to Passed	■	0 Autom..ssed 0% set to Autom..ssed
■	0 Blocked 0% set to Blocked	■	0 Autom..iled 0% set to Autom..iled
■	1 Skipped 10% set to Skipped	■	0 Autom..rror 0% set to Autom..rror
■	0 Failed 0% set to Failed		

90%
passed

0 / 10 untested (0%).

This is Snapshot #3. I finished adding the modules

Created On

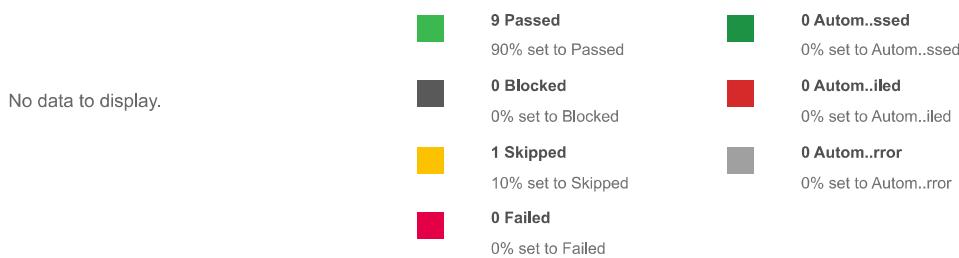
12/12/2025

Completed

No

Activity

12/8/2025 – 12/12/2025:



Friday, December 12, 2025

Passed	Confirm Reward	Tested by Jayden D.
Passed	Make sure animal shows up when next to POI	Tested by Jayden D.
Passed	Distance Requirement	Tested by Jayden D.
Passed	Predator Appreance	Tested by Jayden D.
Skipped	Text To Speech	Marked by Jayden D.
Passed	Image Display	Tested by Jayden D.
Passed	Replenish health with items	Tested by Jayden D.
Passed	Display Health Bar	Tested by Jayden D.
Passed	Switch Pet	Tested by Jayden D.
Passed	Pet Choice	Tested by Jayden D.
Untested	Confirm Reward	
Untested	Make sure animal shows up when next to POI	
Untested	Distance Requirement	
Untested	Predator Appreance	
Untested	Text To Speech	
Untested	Image Display	
Untested	Replenish health with items	
Untested	Display Health Bar	
Untested	Switch Pet	
Untested	Pet Choice	

Progress

No data to display.

Since 12/12/2025:

 **Remaining Tests**
90% of tests completed.

 **Remaining Effort**
Forecast not available.

 **Ideal Progress**
Forecast not available.

Forecasts & Estimates



Based on the current activity and forecasts, the projected completion date for the test run(s) is:

Unknown

Forecast not possible



The test run(s) were started **14 minutes ago** (12/12/2025).

Completed: 90% (9/10)

Elapsed: 0hr 0min

Tests / day: 9

Hours / day: n/a

Metric	By Estimate	By Forecast
Completed	0hr 0min	n/a
To-do	0hr 0min	n/a
Total	0hr 0min	n/a

Tests & Results

1. Pet (2)

ID	Title	Status
T116	Pet Choice	Passed
T117	Switch Pet	Passed

2. Health Bar (2)

ID	Title	Status
T118	Display Health Bar	Passed
T119	Replenish health with items	Passed

3. Carousel (2)

ID	Title	Status
T120	Image Display	Passed
T121	Text To Speech	Skipped

4. Predator (2)

ID	Title	Status
T122	Predator Appreance	Passed
T123	Distance Requirement	Passed

5. Camo (2)

ID	Title	Status
T124	Make sure animal shows up when next to POI	Passed
T125	Confirm Reward	Passed

Generated with TestRail [test management](#) software — 9.7.2.1003
Report: Runs (Summary), by Gurock Software (Version 1)