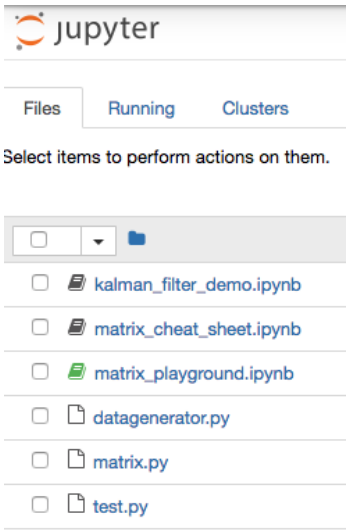
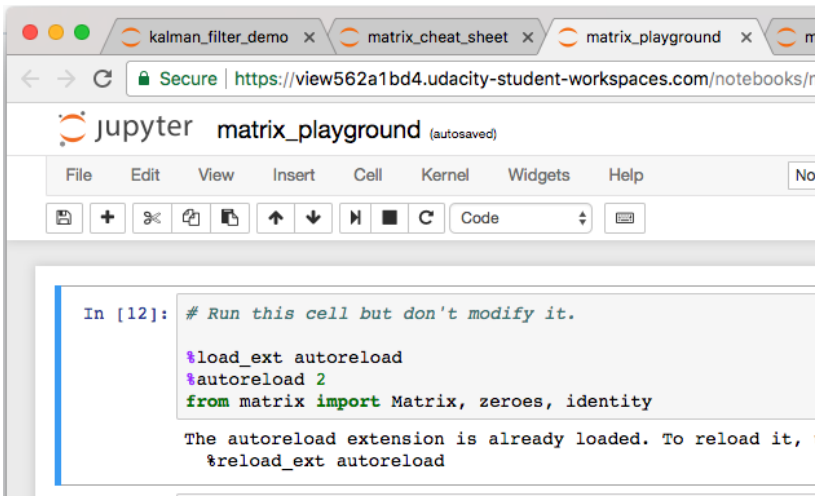
Project Instructions

Your project workspace will contain several files. On the next page, you will see



We recommend that you open all of these files (except for two noted below) in browser looks something like this:



You can *ignore* datagenerator.py and test.py, which you won't need to modify

1. `matrix.py` - This contains the beginnings of a `Matrix` class (which you v some helper functions `zeroes` and `identity`. **This is the file you will be work in.**
2. `matrix_playground.ipynb` - A notebook that imports your Matrix class a You may find it useful to use this notebook as a place to **use** the matrix m in matrix.py.
3. `matrix_cheat_sheet.ipynb` - A Jupyter notebook with a **glossary**, **explai notation** and list of **matrix equations**. Use this as a reference when filling `Matrix` class!
4. `kalman_filter_demo.ipynb` - You don't need to do anything with this no find it interesting. Once your matrix class is working properly, the KF impl actually work!

Other Files (feel free to ignore).