

## Review in Probability, Intro to RL Concepts

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# Probability

- Measurement of **uncertainty**.
  - We ponder on tonight's traffic jam, tomorrow's weather, next week's stock prices, an upcoming election, or where we left our hat, often we do not know an outcome with certainty.
  - Also used in games and simulations.
- Probability tells us **how likely** it is that a particular event will occur.
- Often denoted as  $P(A)$  where  $A$  is an event or a collection of possible outcomes.
- Conforms to the Discrete Probability Law:

$$P(A) = \frac{\text{Number of elements in } A}{n \text{ possible outcomes}}$$

# Probability



**What's the probability  
of getting a 4?**

There's only one 4, and six possible numbers total.

So we say the probability is **1 out of 6**, or:  
 **$P(4) = 1/6$**

That matches the formula shown on the slide:

**$P(A) = (\text{Number of elements in } A) / (\text{Total possible outcomes})$**

Where **A** is the event you're interested in.

# Example

- The most fundamental stochastic experiment is the experiment where a coin is tossed a number of times, say  $n$  times.
- Tossing a coin a few times won't immediately give you a 50% chance for all outcomes. But tossing it many, many times will.

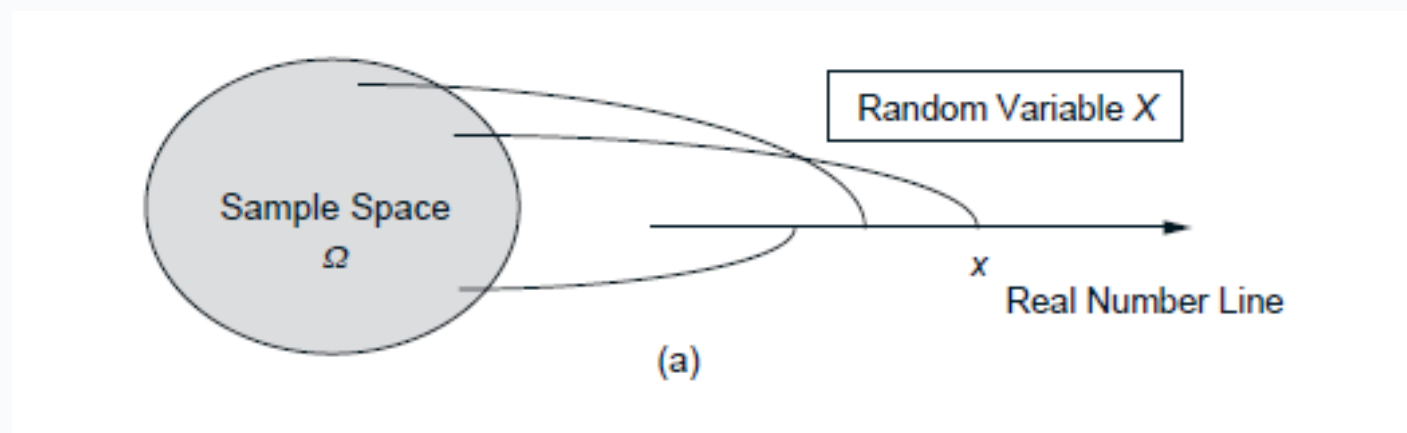


*the **Law of Large Numbers**. It tells us that over a large number of trials, the results will settle into predictable patterns.*

# Random Variables

- A particular number which is associated with or depends on the outcomes of a random event.
- Mathematically, a random variable is a **real-valued function** of the experimental outcome.
- Denoted as  $X$ . Thus, we write  $P(X = x)$ .

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# Random Variables

The notation  $P(X = x)$  is read as:

**"The probability that the random variable  $X$  is equal to  $x$ ."**

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Here's a simple breakdown:

- $X$  (capital  $X$ ) is the **random variable** — think of it as a function that gives a numeric outcome from a random event.
- $x$  (small  $x$ ) is a specific value that the random variable might take.
- $P(X = x)$  means we're asking: *How likely is it that  $X$  ends up being equal to  $x$ ?*

## Example:

If you roll a fair 6-sided die and let  **$X$  = the number rolled**, then:

- $P(X = 3)$  means

"What's the probability of rolling a 3?"

- The answer would be  **$1/6$** , since all outcomes (1 to 6) are equally likely.

# Example

In an experiment involving a sequence of 3 tosses of a coin, the number of getting heads H in the sequence is a random variable  $X$ .

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$$P(X = 0) = 1/8 \quad (T, T, T)$$

$$P(X = 1) = 3/8 \quad (H, T, T), (T, H, T), (T, T, H)$$

$$P(X = 2) = 3/8 \quad (H, H, T), (H, T, H), (T, H, H)$$

$$P(X = 3) = 1/8 \quad (H, H, H)$$

$$P(X \geq 4) = 0$$

# Example

The probabilities in this example are all **over 8** because there are **8 possible outcomes** when tossing a fair coin 3 times.

Each toss has 2 possible outcomes: **Head (H)** or **Tail (T)**.

So for 3 tosses, the total number of possible combinations is:  
 $2 \times 2 \times 2 = 8$

*These 8 combinations are:*

***H, H, H***

***H, H, T***

***H, T, H***

***H, T, T***

***T, H, H***

***T, H, T***

***T, T, H***

***T, T, T***



## Example Interpretations

### 1. Simple Event:

- If  $A$  is the event "rolling a 4 on a fair six-sided die," then  $P(A)$  represents the probability of rolling a 4.
- Since there is one favorable outcome (rolling a 4) out of six possible outcomes (1, 2, 3, 4, 5, 6), the probability is:  $P(A) = \frac{1}{6} \approx 0.167$

***Key idea:***

***A simple event is when we're focusing on just one specific outcome.***

## 2. Compound Event:

- If  $A$  is the event "rolling an even number on a fair six-sided die," then  $P(A)$  represents the probability of rolling an even number (2, 4, or 6).
- There are three favorable outcomes (2, 4, 6) out of six possible outcomes, so the probability is:  $P(A) = \frac{3}{6} = \frac{1}{2} = 0.5$

## 3. General Case:

- For any event  $A$ , the probability  $P(A)$  is calculated as:  $P(A) = \frac{\text{Number of favorable outcomes}}{\text{Total number of possible outcomes}}$

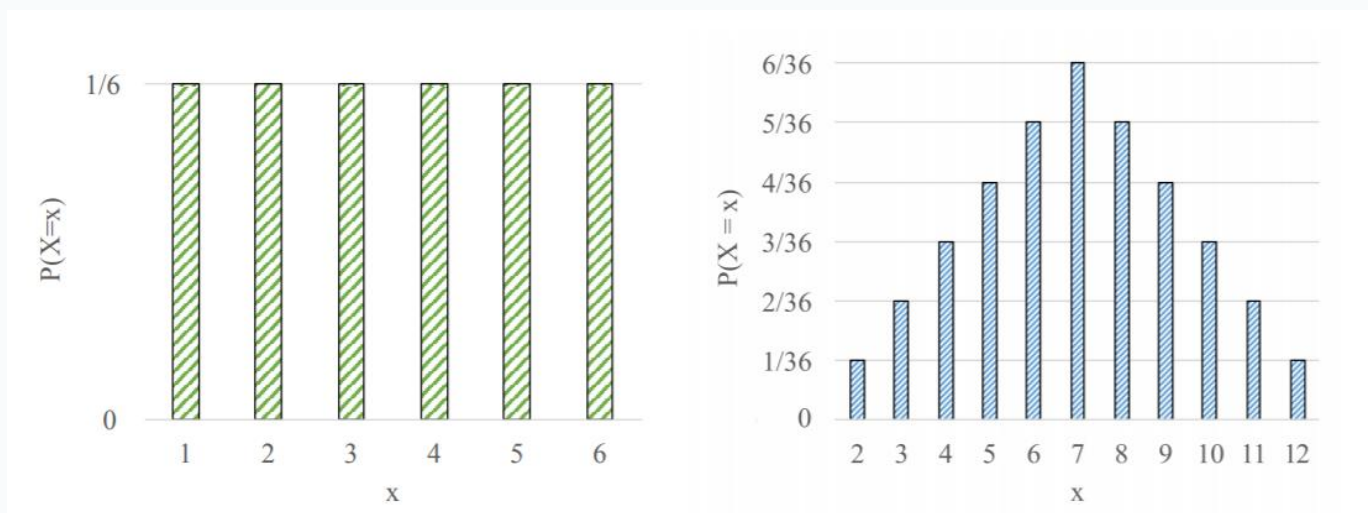
# Probability Mass Function (PMF)

- PMF of a random variable is a function that maps possible outcomes of a random variable to the corresponding probabilities.

***PMF = How likely each outcome is***

- We can represent PMFs as a formula, a graph, or a table.

$P(X = 0)$	$1/8$
$P(X = 1)$	$3/8$
$P(X = 2)$	$3/8$
$P(X = 3)$	$1/8$
$P(X \geq 4)$	0



# Probability Mass Function (PMF)

## Properties of PMF

### 1. Non-negativity:

- For any value  $x$ , the PMF is always non-negative:  $p(x) \geq 0$

### 2. Normalization:

- The sum of the probabilities for all possible values of  $X$  must equal 1:  $\sum_x p(x) = 1$

### 3. Specific Values:

- The PMF is defined only for the specific values that the discrete random variable can take. For values not in the support of  $X$ , the PMF is zero:  $p(x) = 0$  if  $x \notin \text{Support of } X$

1/8 for 0 heads  
3/8 for 1 head  
3/8 for 2 heads  
1/8 for 3 heads  
Add them up:  
 $1/8 + 3/8 + 3/8 + 1/8 = 1$   
**VALID**

***If you're tossing a coin 3 times, you can't get 5 heads. So  $P(X = 5)$  would be 0***

# Probability Mass Function (PMF)

## Example

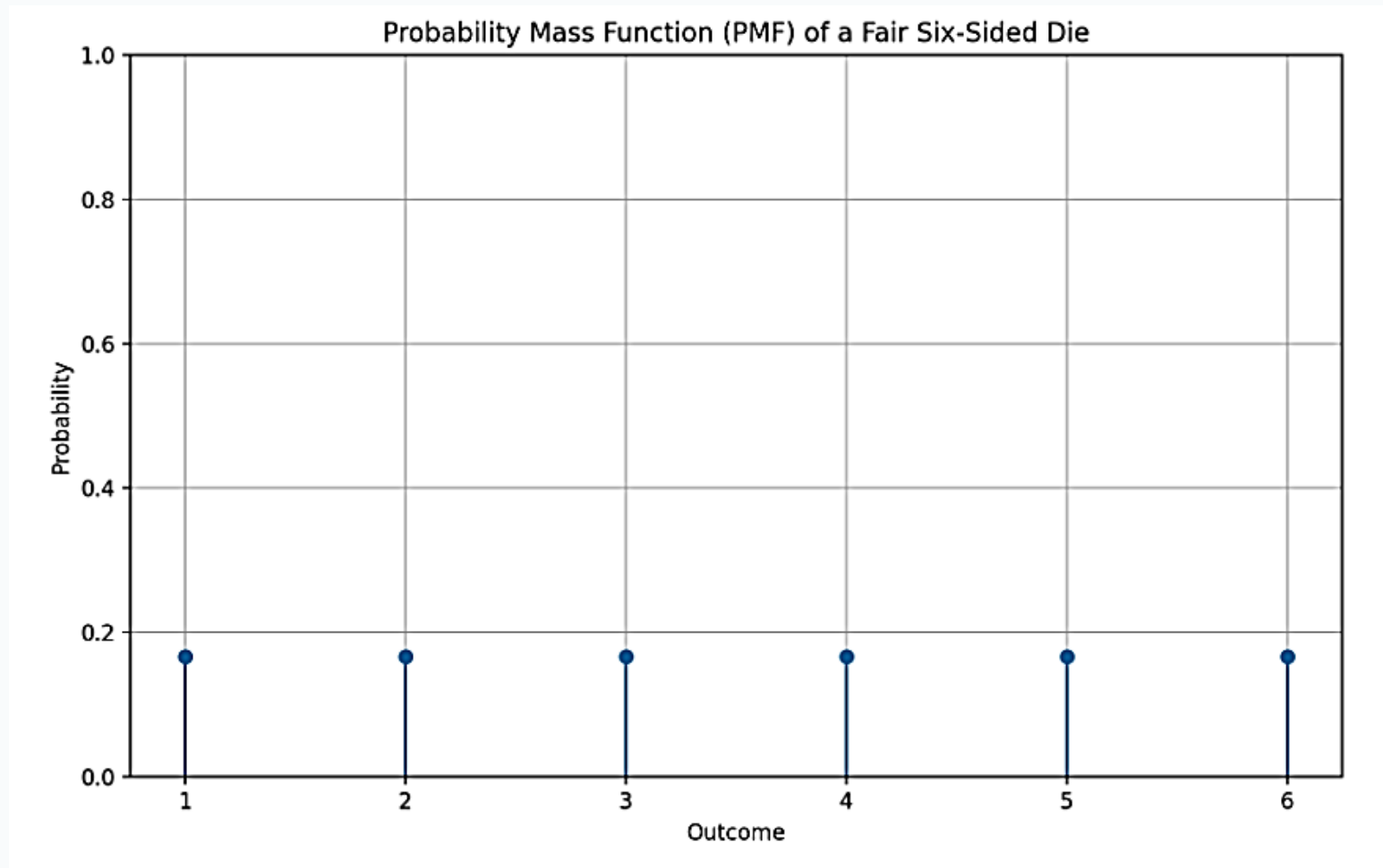
Consider a simple example of a fair six-sided die. Let  $X$  be the random variable representing the outcome of a die roll. The possible values of  $X$  are  $\{1, 2, 3, 4, 5, 6\}$ .

The PMF for this random variable  $X$  is:

$$p(x) = \begin{cases} \frac{1}{6} & \text{if } x \in \{1, 2, 3, 4, 5, 6\} \\ 0 & \text{otherwise} \end{cases}$$

This means that each outcome (1 through 6) has an equal probability of  $\frac{1}{6}$ .

# Probability Mass Function (PMF)



# Assignment: Rolling Two Dice – PMF Practice

## Instructions:

You are to simulate and analyze the **sum** of the outcomes when **rolling two fair six-sided dice**.

### A. Define the Random Variable

Let **X** be the **sum of the numbers** rolled on two dice.

List all possible values of **X**.

### B. List the Sample Space

List at least **five** different pairs of dice rolls that give different values of **X**.  
(e.g.,  $(1,1) \rightarrow X = 2$ )

### C. Fill in the PMF Table

X (Sum)	P(X = x)
2	---
3	---
4	---
5	---
6	---
7	---
8	---
9	---
10	---
11	---
12	---

### D. Draw a PMF Graph

Plot your values of **X** on the x-axis and their probabilities on the y-axis.

Label your graph properly.