

# RANDOM FOREST



simpli|learn



# Application of Random Forest



**Remote Sensing**

Used in ETM devices to acquire images of the earth's surface.

Accuracy is higher and training time is less



**Object Detection**

Multiclass object detection is done using Random Forest algorithms

Provides better detection in complicated environments



**Kinect**

Random Forest is used in a game console called Kinect

Tracks body movements and recreates it in the game

# Application of Random Forest



Remote Sensing

Used in ETM devices to acquire images of the earth's surface.

Accuracy is higher and training time is less



Object Detection

Multiclass object detection is done using Random Forest algorithms

Provides better detection in complicated environments



Kinect

Random Forest is used in a game console called Kinect

Tracks body movements and recreates it in the game

## Application of Random Forest

---



Kinect

Random Forest is used in a game console called Kinect

Tracks body movements and recreates it in the game

## Application of Random Forest



User performs a step



Kinect registers the movement



Marks the user based on accuracy

## Application of Random Forest



User performs a step



Kinect registers the movement



Marks the user based on accuracy



Training set to identify body parts



Random forest classifier learns



Identifies the body parts while dancing



Score game avatar based on accuracy

## What's in it for you?

---

- ▶ **What is Machine Learning?**
- ▶ Applications of Random Forest
- ▶ What is Classification?
- ▶ Why Random Forest?
- ▶ What is Random Forest?
- ▶ Random Forest and Decision Tree
- ▶ Comparing Random Forest and Regression
- ▶ Use Case – Iris Flower Analysis

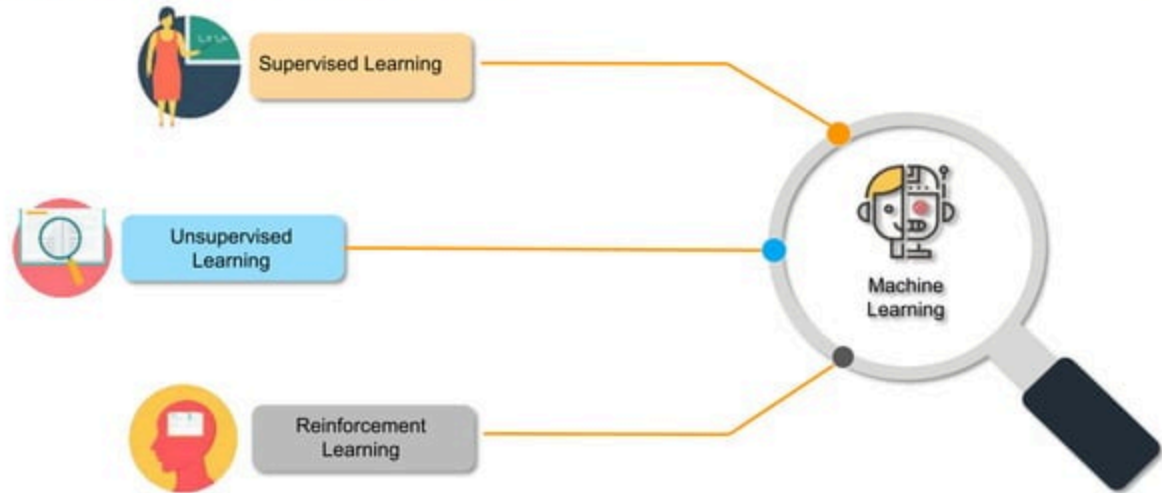




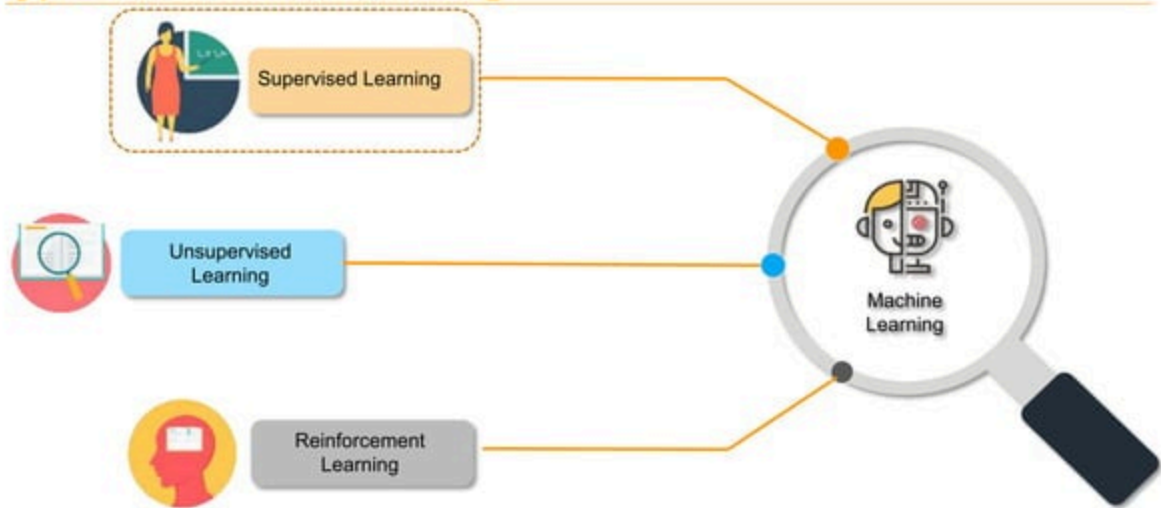
## Types of Machine Learning



# Types of Machine Learning



# Types of Machine Learning



# Types of Supervised Learning



Supervised Learning



Unsupervised Learning

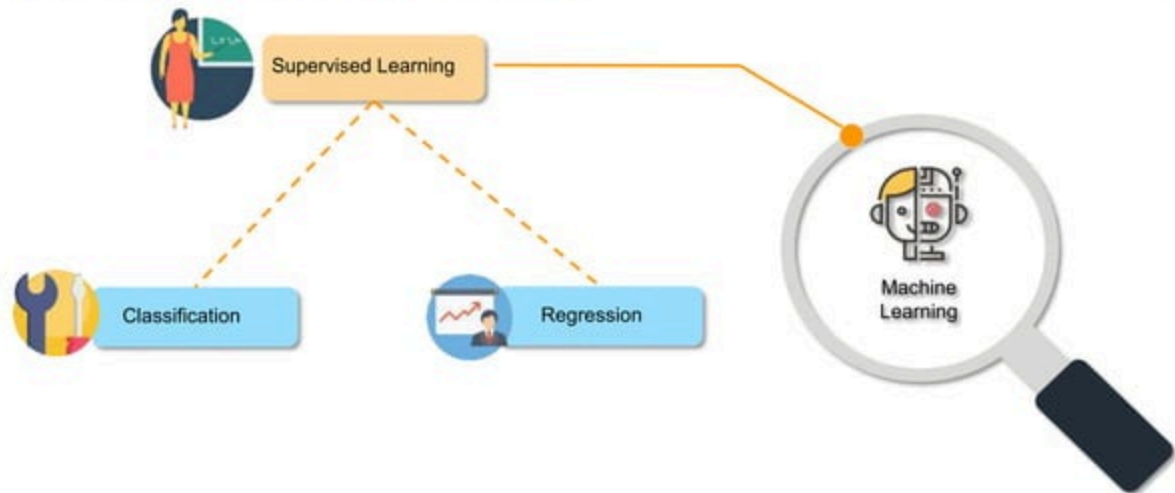


Reinforcement Learning

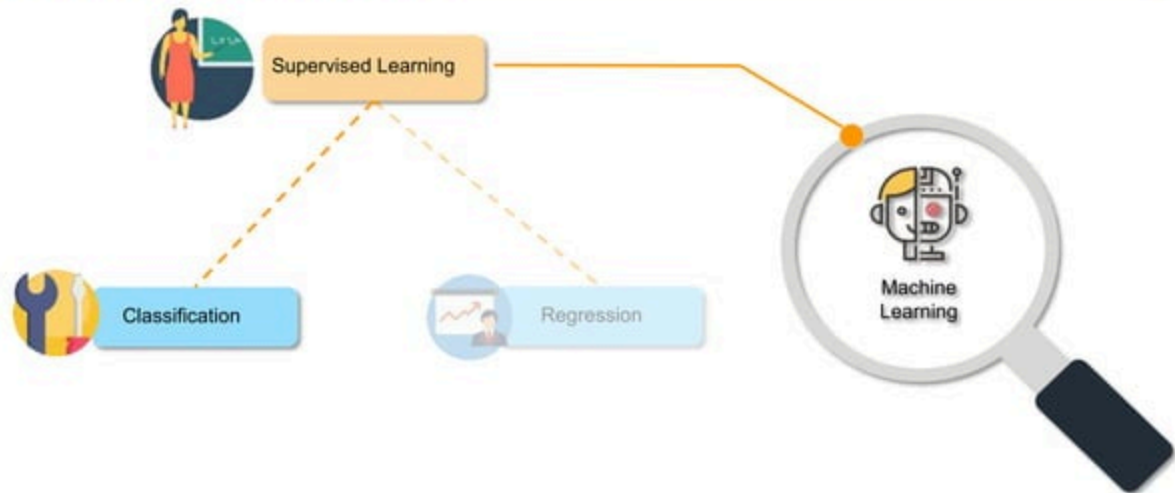


Machine Learning

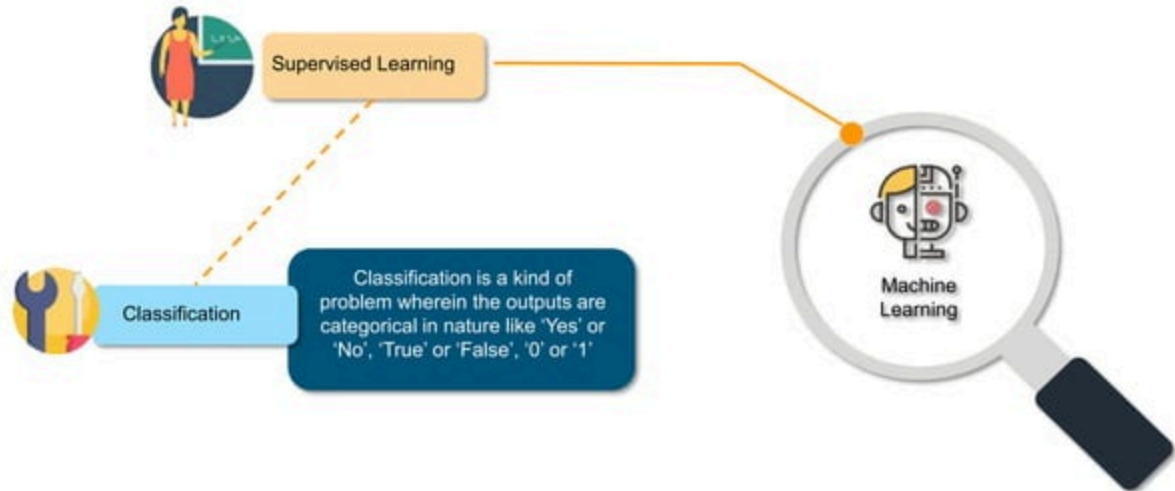
# Types of Supervised Learning



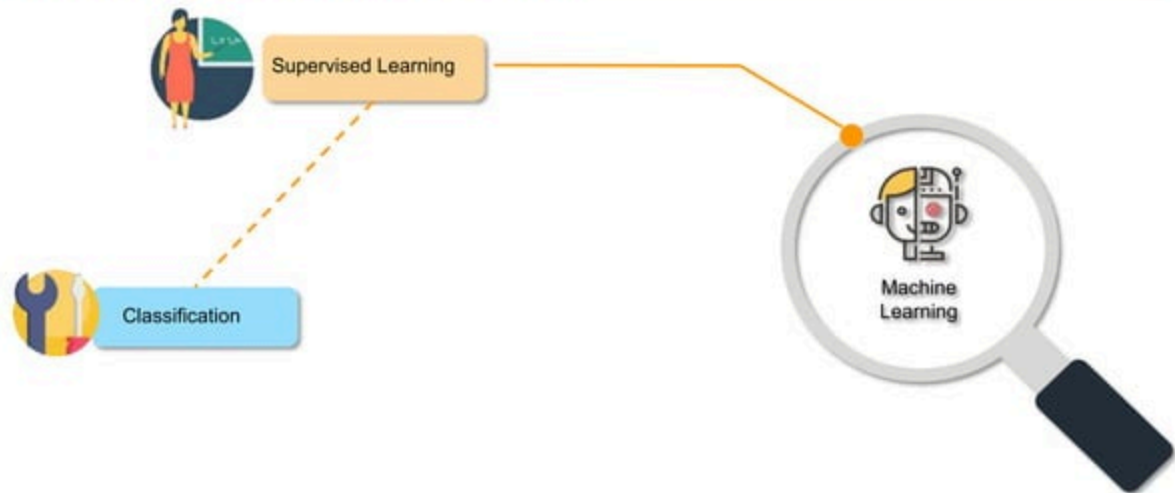
# What is Classification?



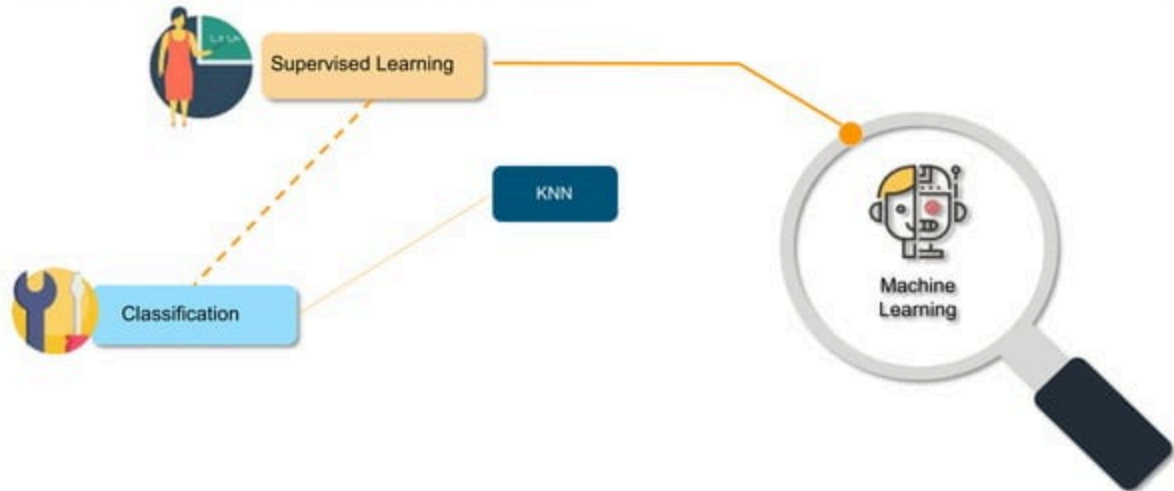
# What is Classification?



## Solutions under Classification

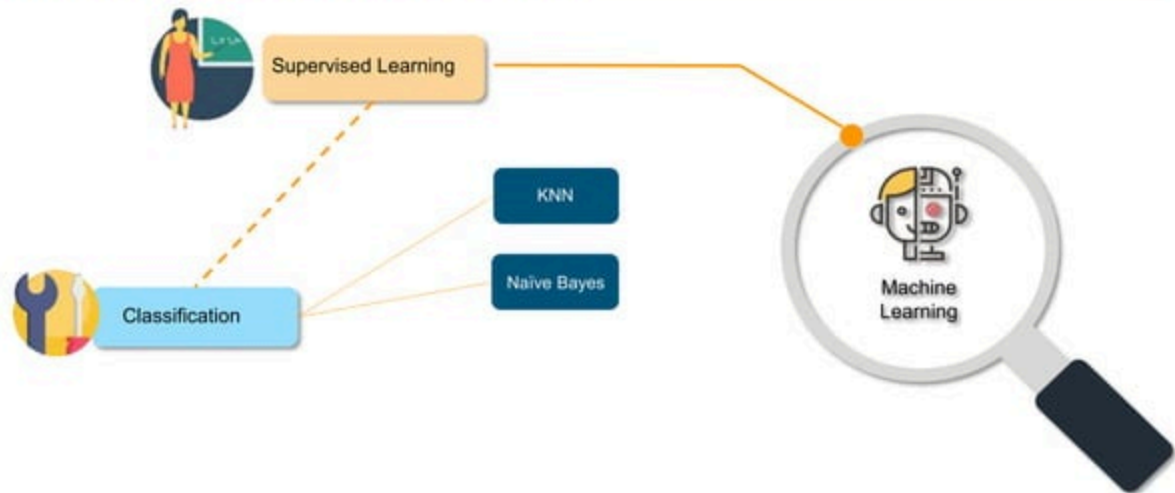


## Solutions under Classification

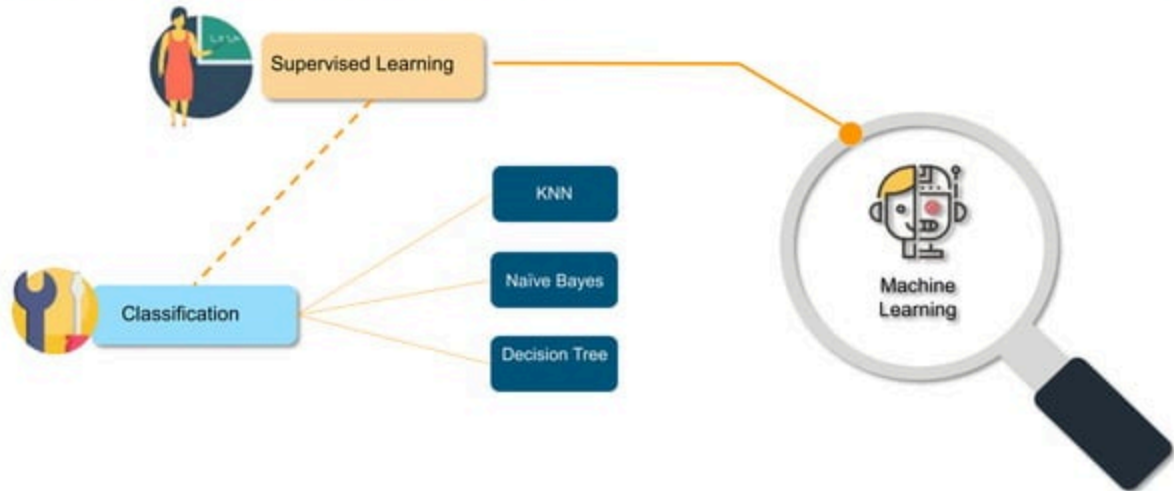




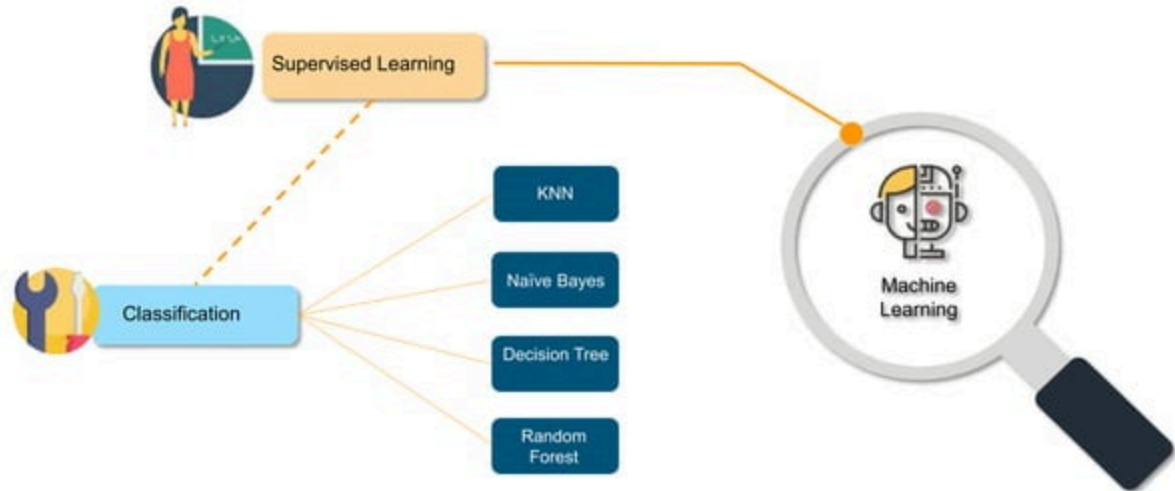
## Solutions under Classification



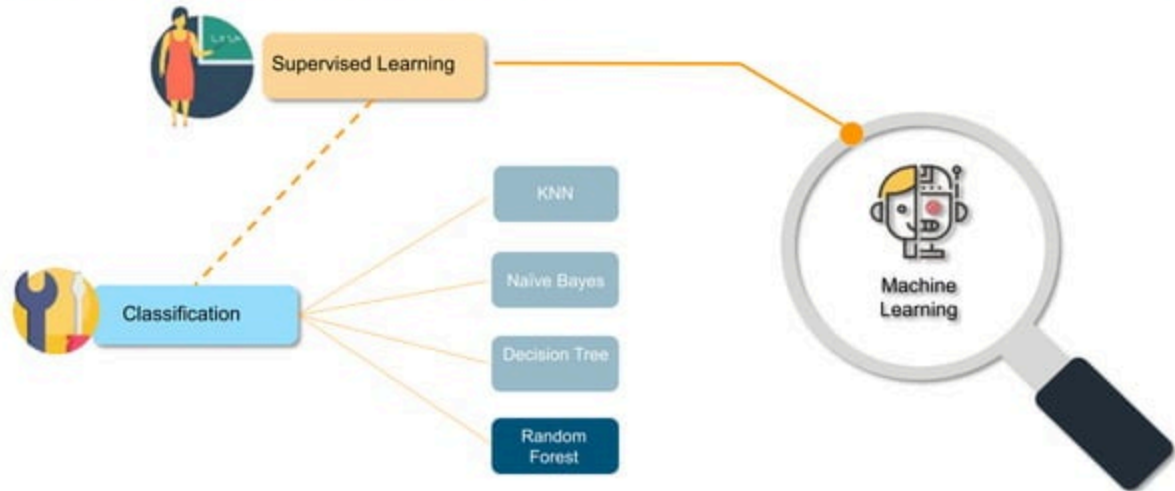
## Solutions under Classification



## Solutions under Classification



## Solutions under Classification





**Why Random Forest?**

## Why Random Forest?



### No overfitting

Use of multiple trees  
reduce the risk of  
overfitting

Training time is less



### High accuracy

Runs efficiently on large  
database

For large data, it  
produces highly  
accurate predictions



### Estimates missing data

Random Forest  
can maintain  
accuracy when a  
large proportion of  
data is missing

A close-up photograph of a white and grey robotic hand. The hand is holding a light-colored wooden block that has a circular hole cut into it. The hand is positioned over a larger wooden surface that features several other geometric holes, including a square one and a triangular one. The background is a soft, out-of-focus grey.

## What is Random Forest?

## What is Random Forest?

Random forest or Random Decision Forest is a method that operates by constructing multiple Decision Trees during training phase.

The Decision of the majority of the trees is chosen by the random forest as the final decision



## What is Random Forest?

Random forest or Random Decision Forest is a method that operates by constructing multiple Decision Trees during training phase.

The Decision of the majority of the trees is chosen by the random forest as the final decision

Decision Tree 1



Output 1

## What is Random Forest?

Random forest or Random Decision Forest is a method that operates by constructing multiple Decision Trees during training phase.

The Decision of the majority of the trees is chosen by the random forest as the final decision

Decision Tree 1



Output 1



Decision Tree 2



Output 2



## What is Random Forest?

Random forest or Random Decision Forest is a method that operates by constructing multiple Decision Trees during training phase.

The Decision of the majority of the trees is chosen by the random forest as the final decision

Decision Tree 1



Output 1

Decision Tree 2



Output 2

Decision Tree 3

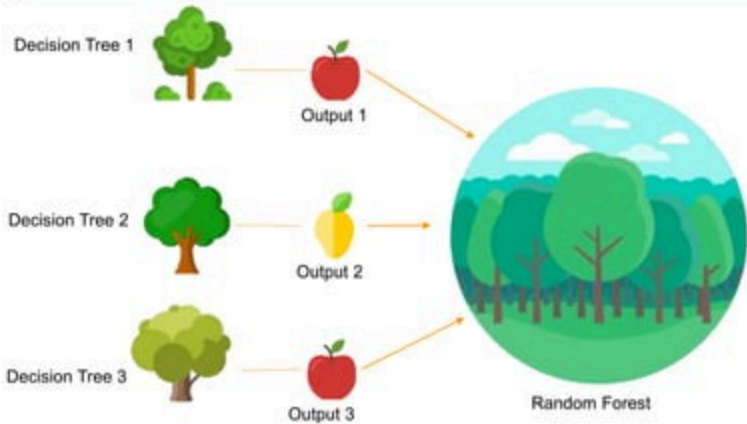


Output 3

## What is Random Forest?

Random forest or Random Decision Forest is a method that operates by constructing multiple Decision Trees during training phase.

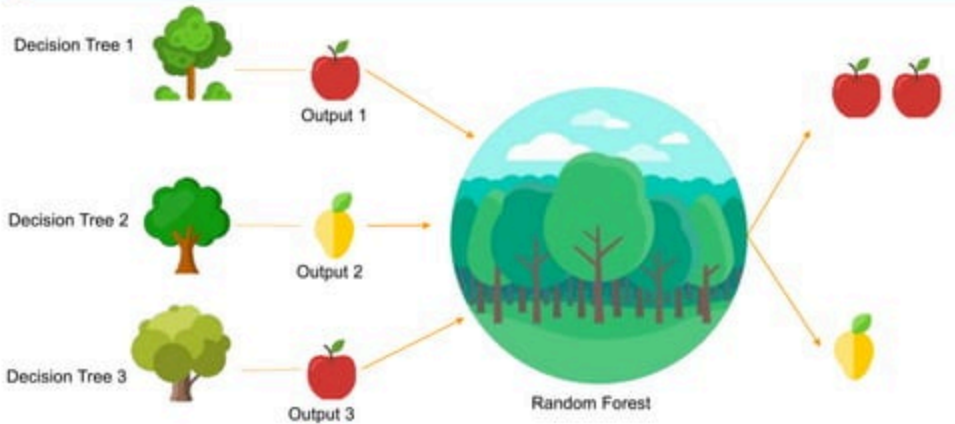
The Decision of the majority of the trees is chosen by the random forest as the final decision



## What is Random Forest?

Random forest or Random Decision Forest is a method that operates by constructing multiple Decision Trees during training phase.

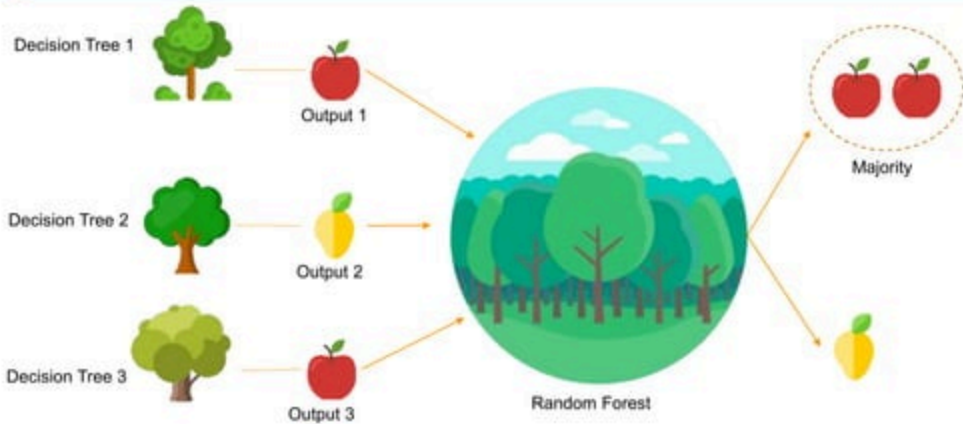
The Decision of the majority of the trees is chosen by the random forest as the final decision



## What is Random Forest?

Random forest or Random Decision Forest is a method that operates by constructing multiple Decision Trees during training phase.

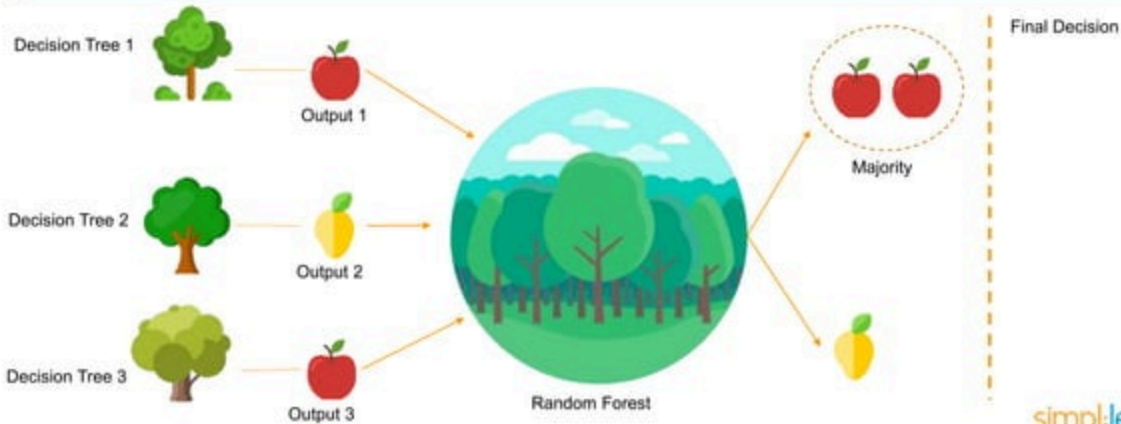
The Decision of the majority of the trees is chosen by the random forest as the final decision



## What is Random Forest?

Random forest or Random Decision Forest is a method that operates by constructing multiple Decision Trees during training phase.

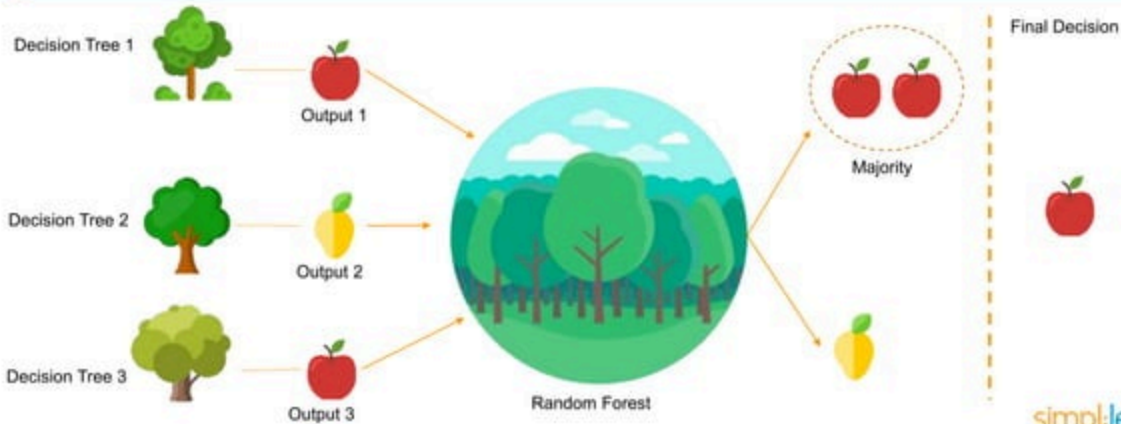
The Decision of the majority of the trees is chosen by the random forest as the final decision



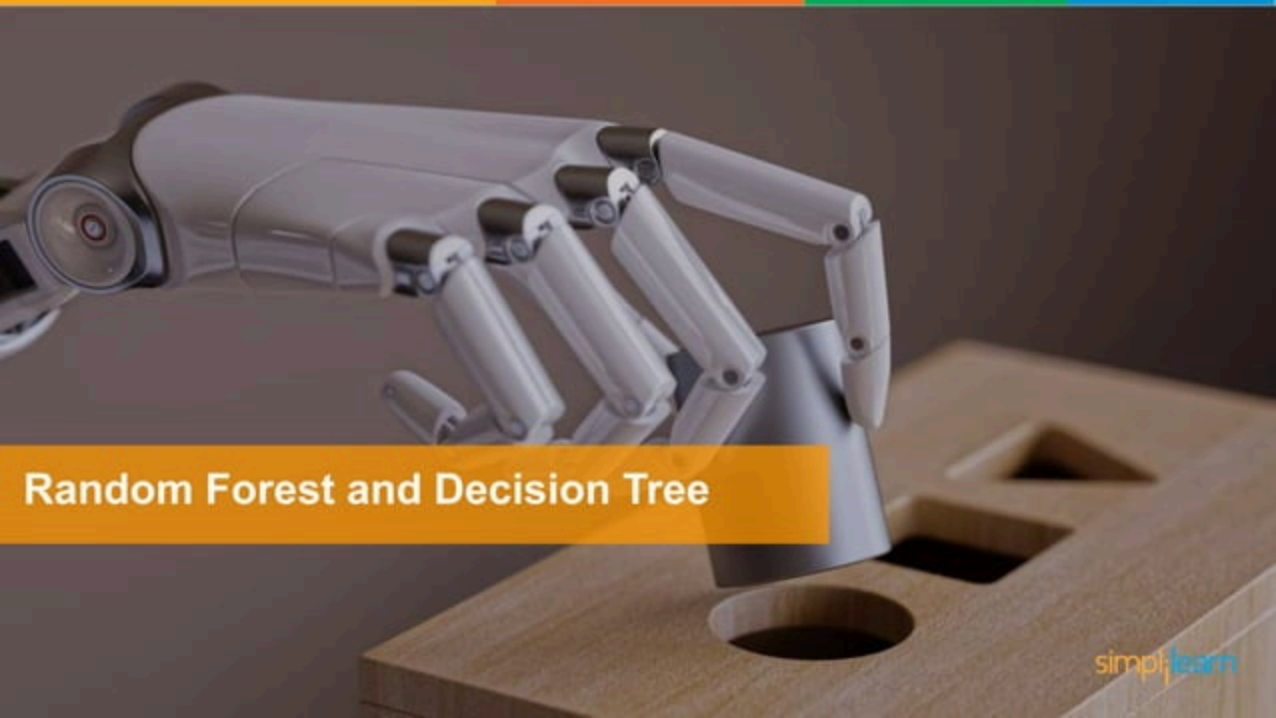
# What is Random Forest?

Random forest or Random Decision Forest is a method that operates by constructing multiple Decision Trees during training phase.

The Decision of the majority of the trees is chosen by the random forest as the final decision



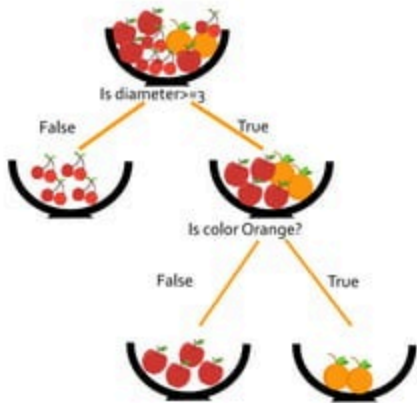


A close-up photograph of a white and grey robotic hand with multiple joints, positioned over a light-colored wooden block. The block has several cutouts: a circular hole, a rectangular hole, and a triangular hole. The hand is holding a grey cone and is about to place it into the circular hole. An orange banner with white text is overlaid on the left side of the image.

## Random Forest and Decision Tree

# Decision Tree

Decision Tree is a tree shaped diagram used to determine a course of action. Each branch of the tree represents a possible decision, occurrence or reaction



## Decision Tree- Important Terms

### Entropy

Entropy is the measure of randomness or unpredictability in the dataset

### Information gain

### Leaf Node

### Decision Node

### Root Node

## Decision Tree - Important Terms

### Entropy

Entropy is the measure of randomness or unpredictability in the dataset



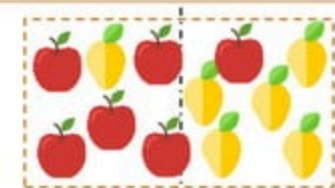
High entropy

E1

## Decision Tree - Important Terms

### Entropy

Entropy is the measure of randomness or unpredictability in the dataset



Initial Dataset

Decision split



Set 1

High entropy

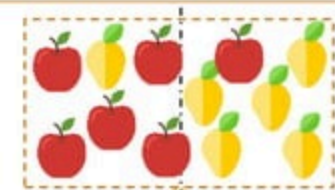
E1

Set 2

## Decision Tree - Important Terms

### Entropy

Entropy is the measure of randomness or unpredictability in the dataset



Initial Dataset

Decision split



Set 1



Set 2

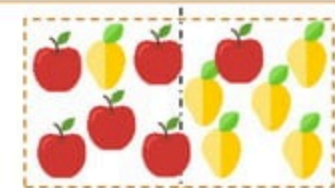
High entropy

E1

## Decision Tree - Important Terms

### Entropy

Entropy is the measure of randomness or unpredictability in the dataset



Initial Dataset

Decision Split



Set 1



Set 2

High entropy

E1

After Splitting

Lower entropy

E2

## Decision Tree - Important Terms

Entropy

Information gain

It is the measure of decrease in entropy after the dataset is split

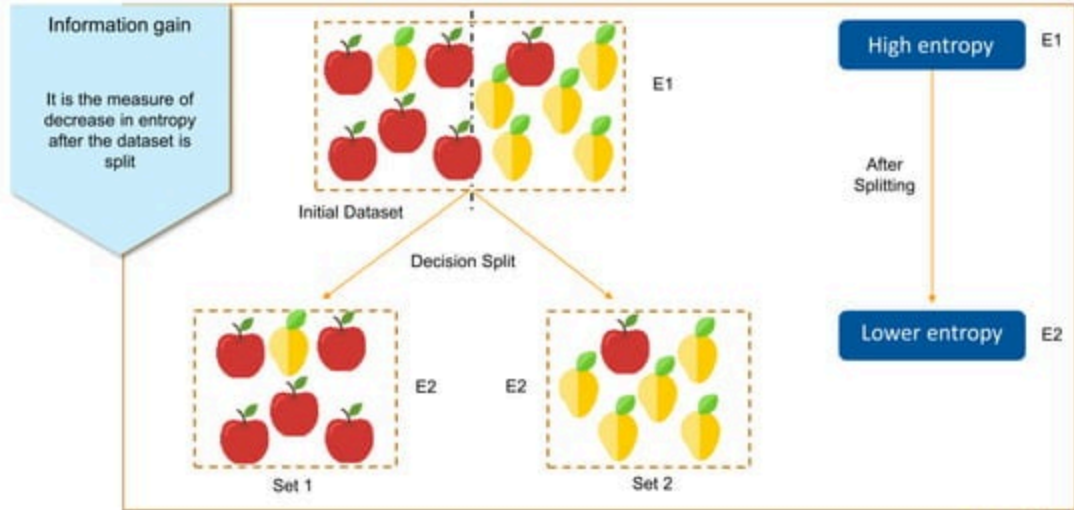
Leaf Node

Decision Node

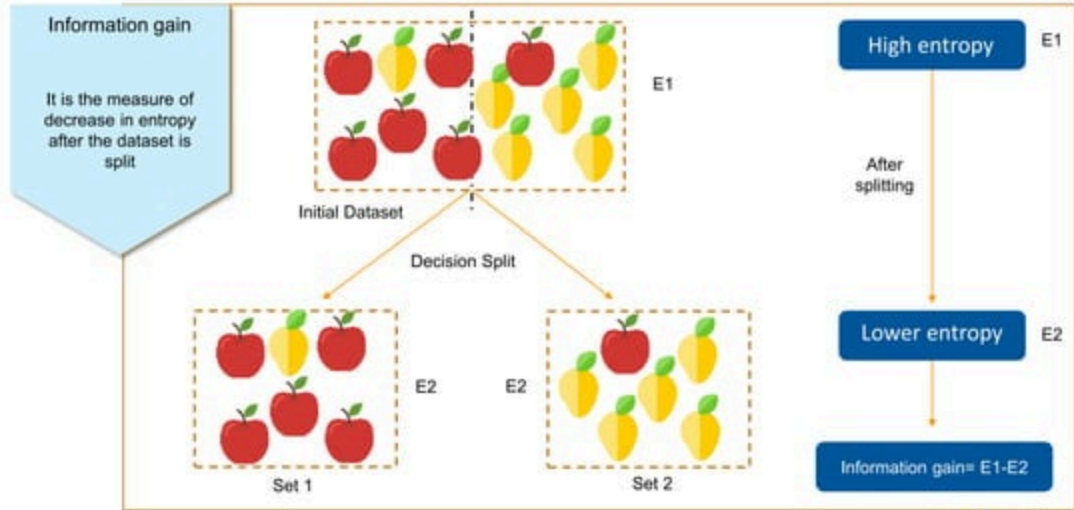
Root Node



## Decision Tree - Important Terms



## Decision Tree - Important Terms



## Decision Tree - Important Terms

Entropy

Information gain

Leaf Node

Leaf node carries the classification or the decision

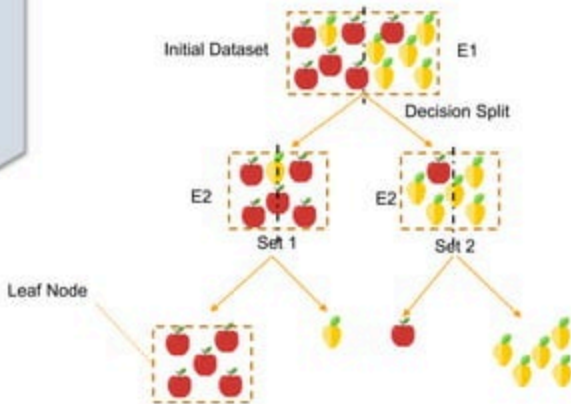
Decision Node

Root Node

## Decision Tree - Important Terms

### Leaf Node

Leaf node carries the classification or the decision



## Decision Tree - Important Terms

Entropy

Information gain

Leaf Node

Decision Node

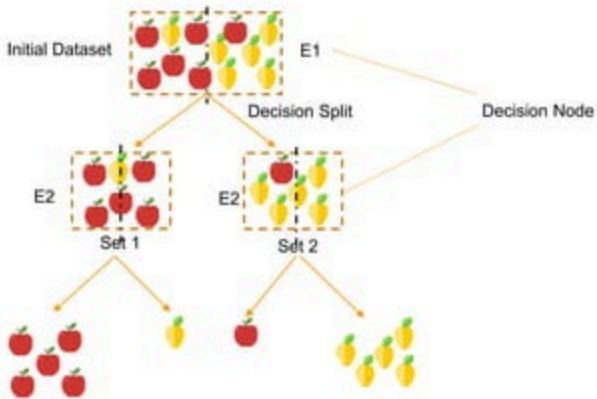
Decision node has two or more branches

Root Node

## Decision Tree - Important Terms

### Decision Node

Decision node has two or more branches



## Decision Tree - Important Terms

Entropy

Information gain

Leaf Node

Decision  
Node

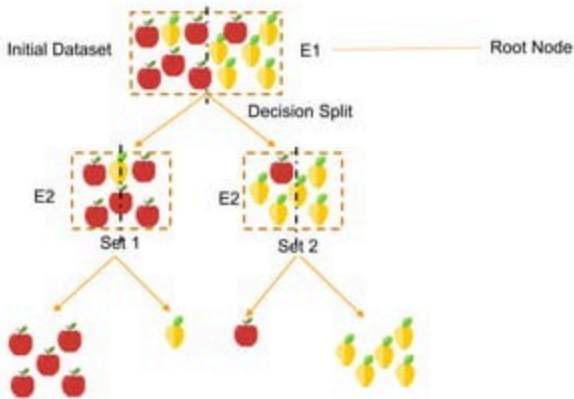
Root Node

The top most  
Decision node is  
known as the  
Root node

## Decision Tree - Important Terms

### Root Node

The top most Decision node is known as the Root node





A close-up photograph of a white and grey robotic hand. The hand is holding a light-colored wooden block that has a circular hole cut into its top surface. The hand is positioned over a larger wooden base which features several other geometric cutouts: a circle, a square, and a triangle. The background is a soft, out-of-focus grey.

**How does a Decision Tree work?**

## How does a Decision Tree work?

---



## How does a Decision Tree work?

---



## How does a Decision Tree work?

### Problem statement

To classify the different types of fruits in the bowl based on different features



## How does a Decision Tree work?

### Problem statement

To classify the different types of fruits in the bowl based on different features

The dataset(bowl) is looking quite messy and the entropy is high in this case



# How does a Decision Tree work?

## Problem statement

To classify the different types of fruits in the bowl based on different features

The dataset(bowl) is looking quite messy and the entropy is high in this case



## Training Dataset

Color	Diameter	Label
Red	3	Apple
Yellow	3	Lemon
Purple	1	Grapes
Red	3	Apple
Yellow	3	Lemon
Purple	1	Grapes

## How does a Decision Tree work?

### How to split the data

We have to frame the conditions that split the data in such a way that the information gain is the highest



## How does a Decision Tree work?

### How to split the data

We have to frame the conditions that split the data in such a way that the information gain is the highest

### Note

Gain is the measure of decrease in entropy after splitting





## How does a Decision Tree work?

---

Now we will try to choose a condition that gives us the highest gain



## How does a Decision Tree work?

Now we will try to choose a condition that gives us the highest gain



We will do that by splitting the data using each condition and checking the gain that we get out them.

## How does a Decision Tree work?

The condition that gives us the highest gain will be used to make the first split



We will do that by splitting the data using each condition and checking the gain that we get out them.

## How does a Decision Tree work?

### Conditions

Color== purple?

Diameter=3

Color== Yellow?

Color== Red?

Diameter=1



### Training Dataset

Color	Diameter	Label
Red	3	Apple
Yellow	3	Lemon
purple	1	Grapes
Red	3	Apple
Yellow	3	Lemon
purple	1	Grapes

## How does a Decision Tree work?

### Conditions

Color== purple?

Diameter=3

Color== Yellow?

Color== Red?

Diameter=1

Let's say this condition gives us the maximum gain

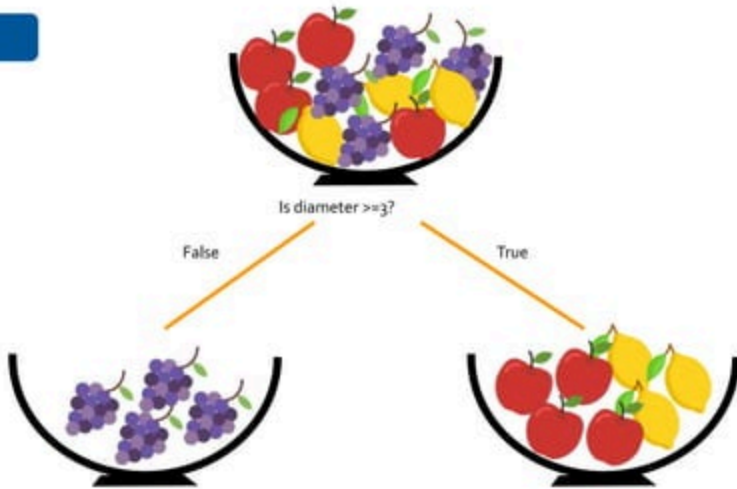


### Training Dataset

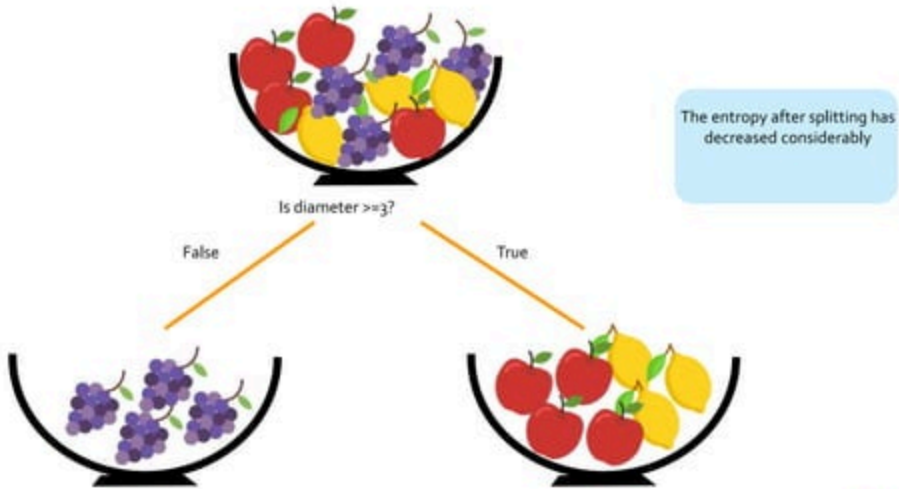
Color	Diameter	Label
Red	3	Apple
Yellow	3	Lemon
purple	1	Grapes
Red	3	Apple
Yellow	3	Lemon
purple	1	Grapes

## How does a Decision Tree work?

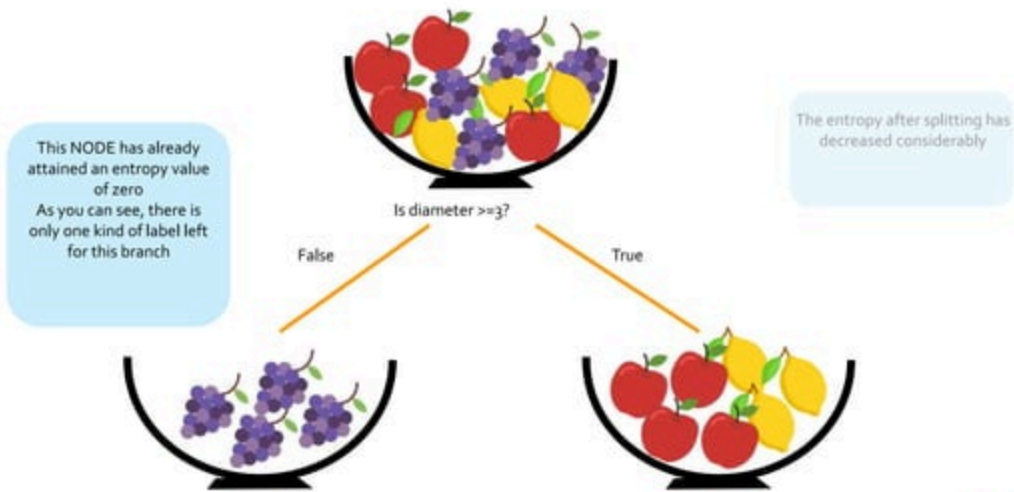
We split the data



## How does a Decision Tree work?

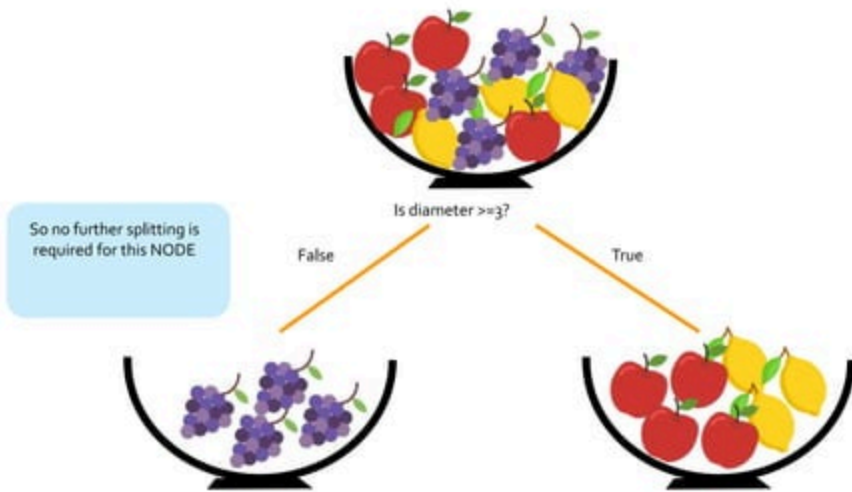


## How does a Decision Tree work?

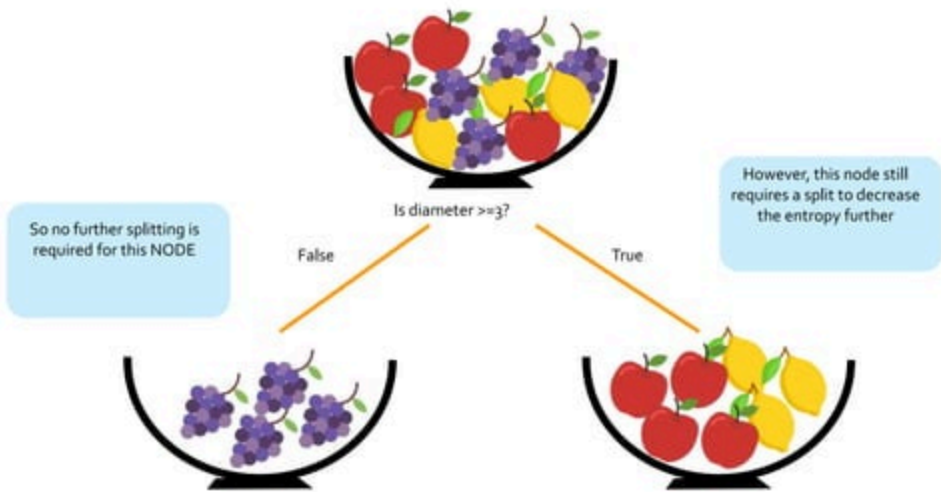




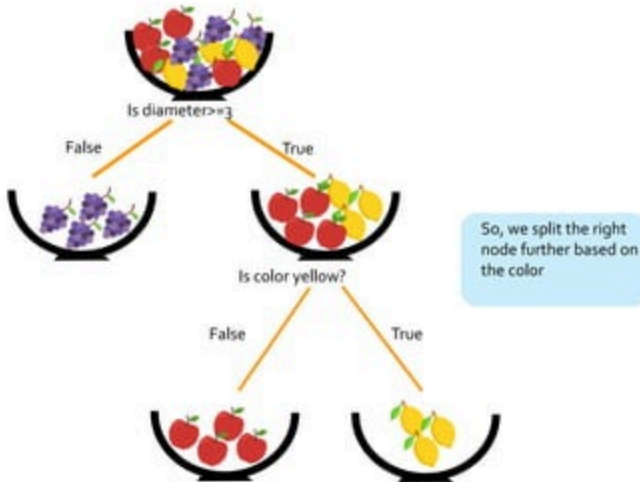
## How does a Decision Tree work?



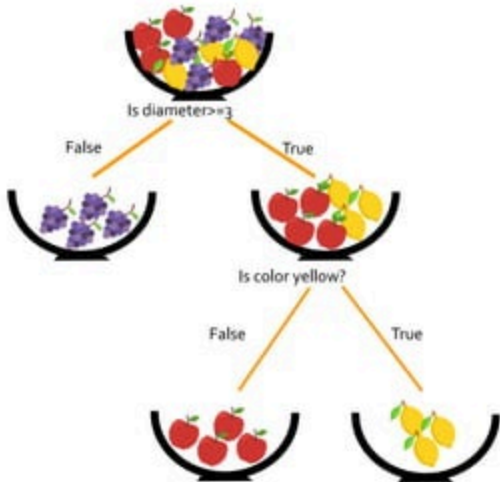
## How does a Decision Tree work?



## How does a Decision Tree work?

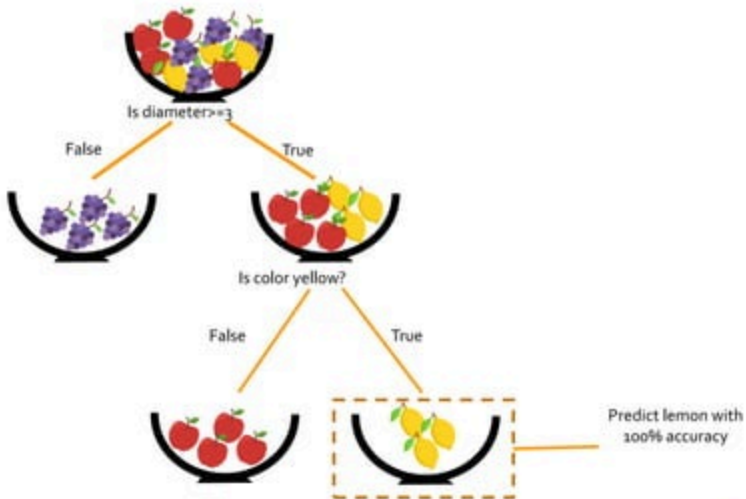


## How does a Decision Tree work?

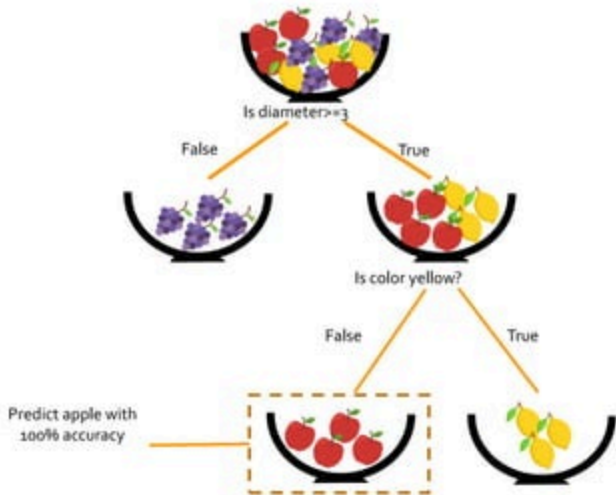


So the entropy in this case is now zero

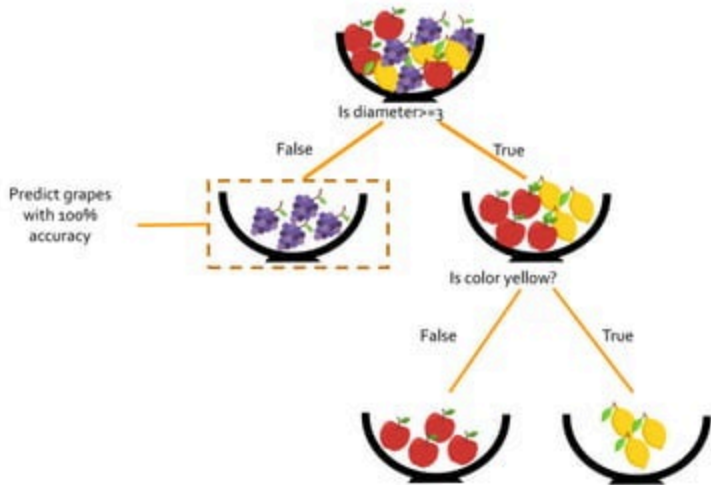
## How does a Decision Tree work?

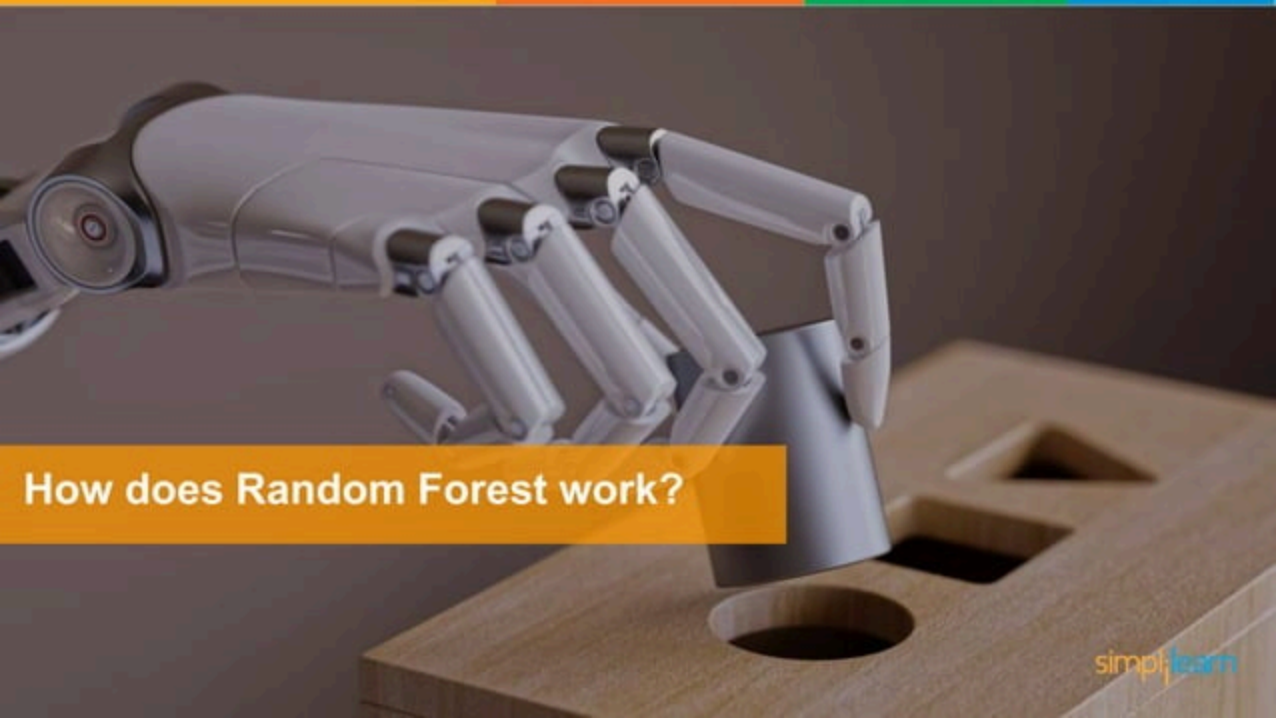


## How does a Decision Tree work?



## How does a Decision Tree work?



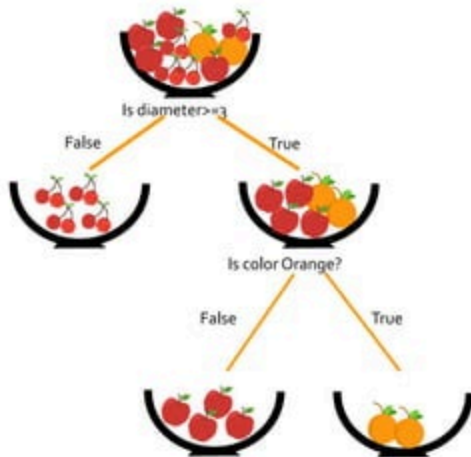


**How does Random Forest work?**



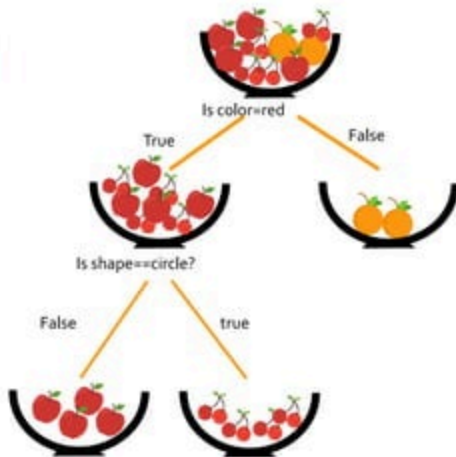
## How does a Random Forest work?

Let this be Tree 1



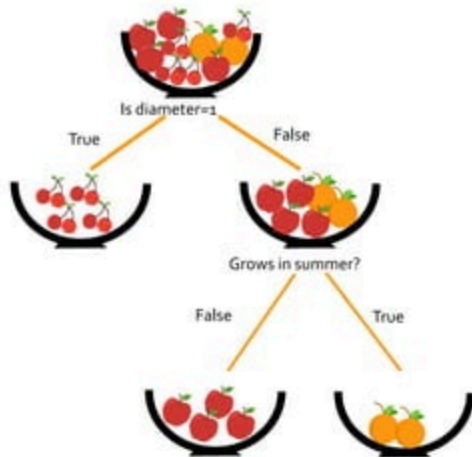
## How does a Random Forest work?

Let this be Tree 2

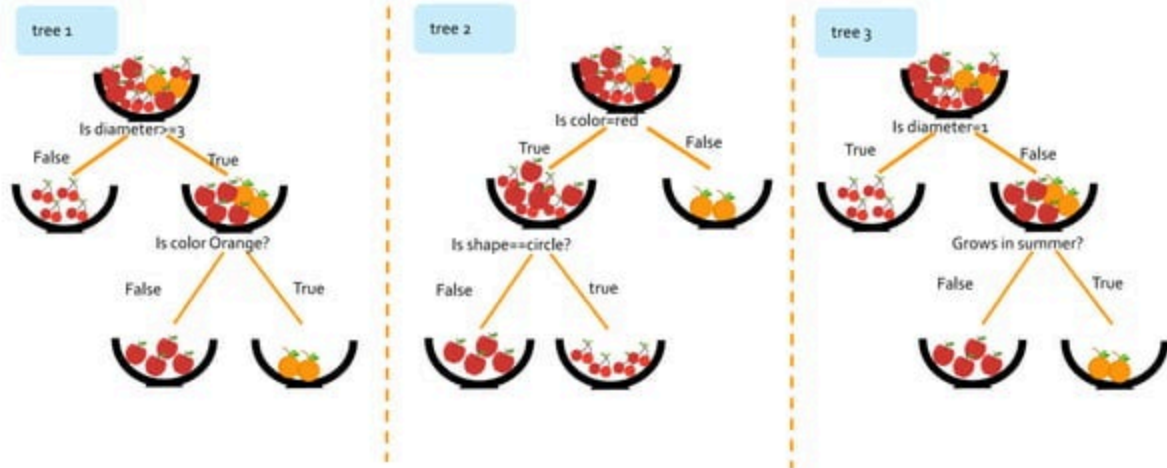


## How does a Random Forest work?

Let this be Tree 3



## How does a Random Forest work?



## How does a Random Forest work?

---

Now Lets try to classify this  
fruit

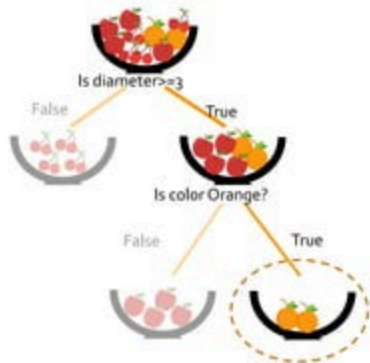


# How does a Random Forest work?

Tree 1 classifies it as an orange



Diameter = 3  
Colour = orange  
Grows in summer = yes  
SHAPE = CIRCLE

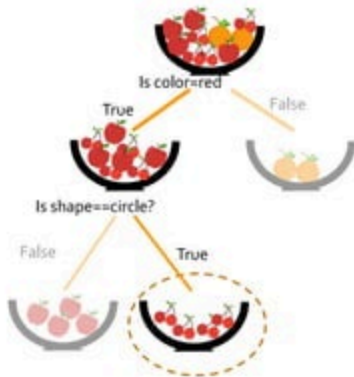


## How does a Random Forest work?

Tree 2 classifies it as cherries



Diameter = 3  
Colour = orange  
Grows in summer = yes  
SHAPE = CIRCLE

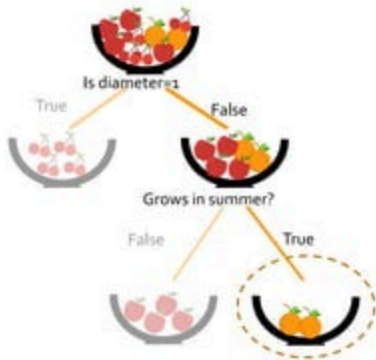


## How does a Random Forest work?

Tree 3 classifies it as orange

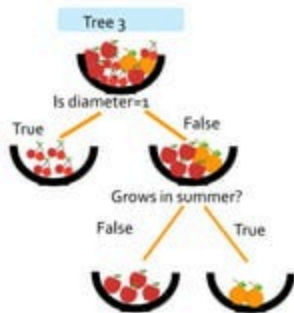
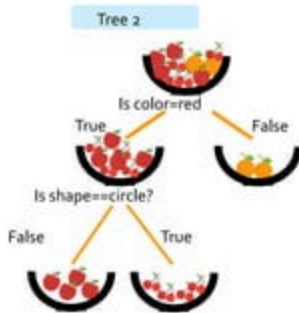
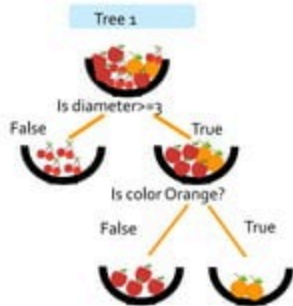


Diameter = 3  
Colour = orange  
Grows in summer = yes  
SHAPE = CIRCLE

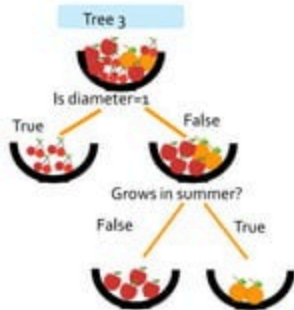
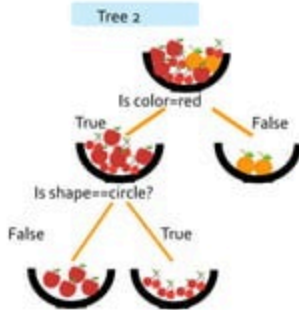
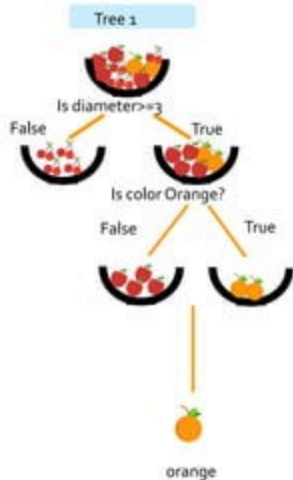




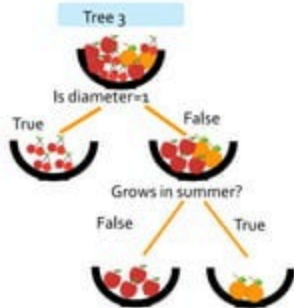
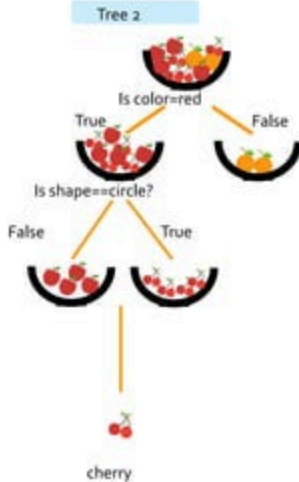
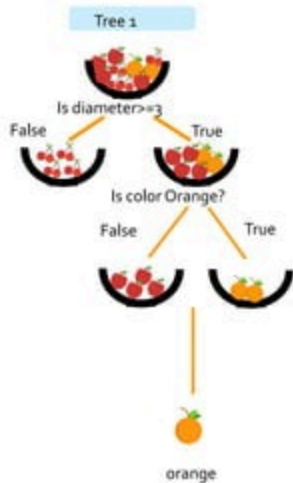
## How does a Random Forest work?



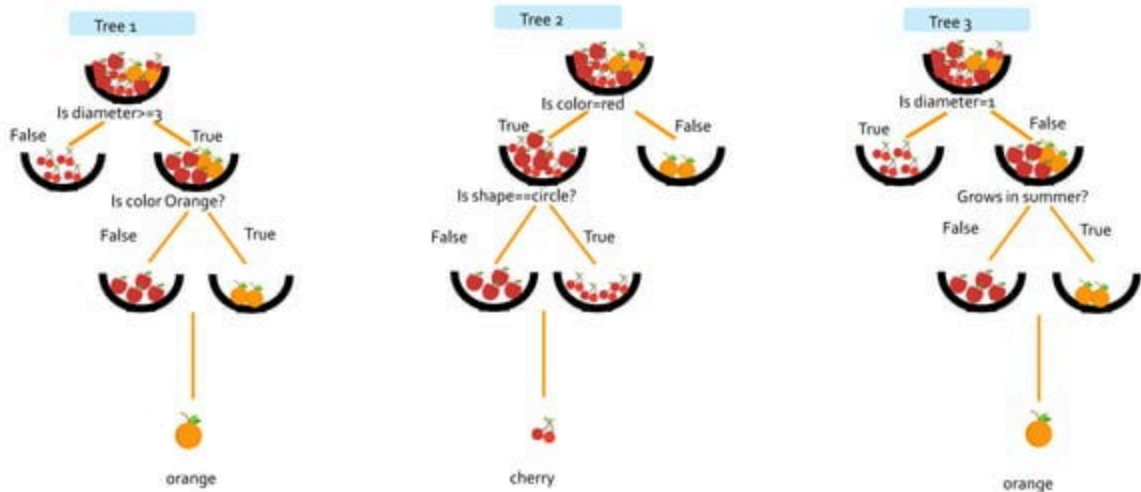
## How does a Random Forest work?



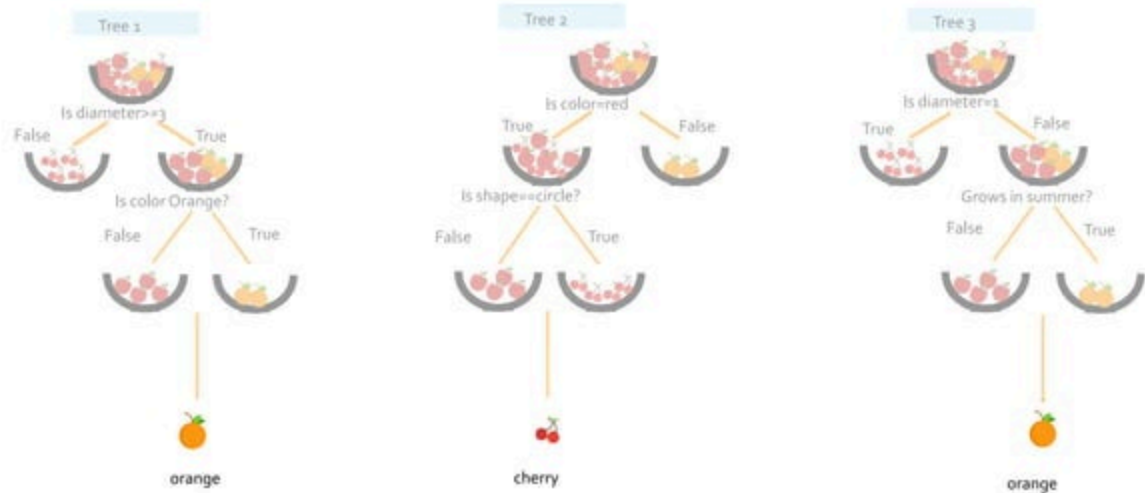
## How does a Random Forest work?



## How does a Random Forest work?



## How does a Random Forest work?



## How does a Random Forest work?

---



cherry

## How does a Random Forest work?

---

So the fruit is classified  
as an orange



## How does a Random Forest work?

---

So the fruit is classified  
as an orange







## Use Case – Iris Flower Analysis

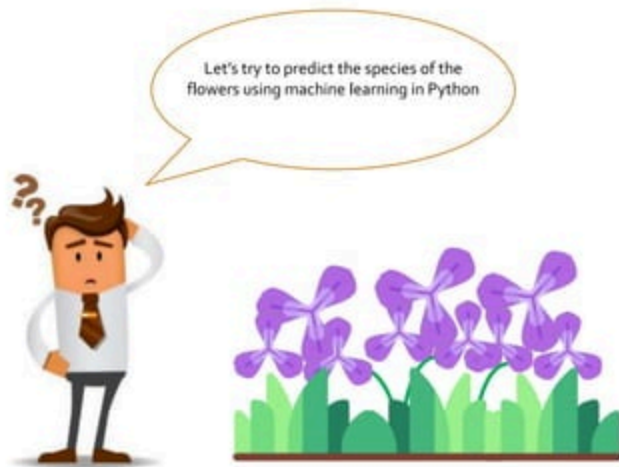
## Use Case - Problem Statement

---



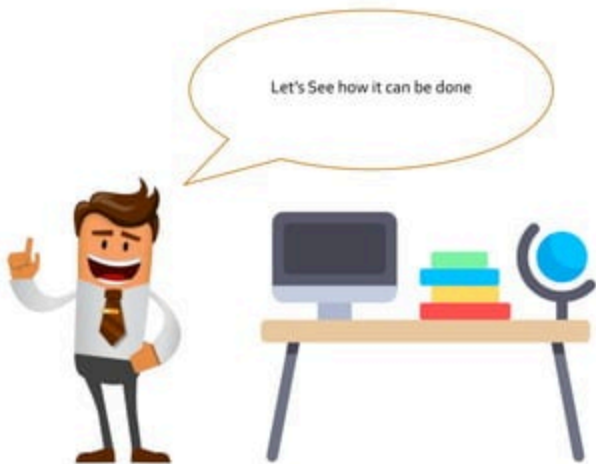
## Use Case - Problem Statement

---



## Use Case - Implementation

---



## Use Case - Implementation



```
# Loading the library with the iris dataset
from sklearn.datasets import load_iris

# Loading scikit's random forest classifier library
from sklearn.ensemble import RandomForestClassifier

# Loading pandas
import pandas as pd

# Loading numpy
import numpy as np

# Setting random seed
np.random.seed(0)
```

## Use Case - Implementation

```
# Creating an object called iris with the iris data
iris = load_iris()

# Creating a dataframe with the four feature variables
df = pd.DataFrame(iris.data, columns=iris.feature_names)

# Viewing the top 5 rows
df.head()
```



Out[2]:

	sepal length (cm)	sepal width (cm)	petal length (cm)	petal width (cm)
0	5.1	3.5	1.4	0.2
1	4.9	3.0	1.4	0.2
2	4.7	3.2	1.3	0.2
3	4.6	3.1	1.5	0.2
4	5.0	3.6	1.4	0.2

## Use Case - Implementation

```
# Adding a new column for the species name
df['species'] = pd.Categorical.from_codes(iris.target,
iris.target_names)

# Viewing the top 5 rows
df.head()
```

Out[3]:

	sepal length (cm)	sepal width (cm)	petal length (cm)	petal width (cm)	species
0	5.1	3.5	1.4	0.2	setosa
1	4.9	3.0	1.4	0.2	setosa
2	4.7	3.2	1.3	0.2	setosa
3	4.6	3.1	1.5	0.2	setosa
4	5.0	3.6	1.4	0.2	setosa



## Use Case - Implementation

```
# Creating Test and Train Data
df['is_train'] = np.random.uniform(0, 1, len(df)) <= .75

# View the top 5 rows
df.head()
```

Out[4]:

	sepal length (cm)	sepal width (cm)	petal length (cm)	petal width (cm)	species	is_train
0	5.1	3.5	1.4	0.2	setosa	True
1	4.9	3.0	1.4	0.2	setosa	True
2	4.7	3.2	1.3	0.2	setosa	True
3	4.6	3.1	1.5	0.2	setosa	True
4	5.0	3.6	1.4	0.2	setosa	True





## Use Case - Implementation

```
# Creating dataframes with test rows and training rows
train, test = df[df['is_train']==True], df[df['is_train']==False]

# Show the number of observations for the test and training dataframes
print('Number of observations in the training data:', len(train))
print('Number of observations in the test data:', len(test))
```



```
Number of observations in the training data: 118
Number of observations in the test data: 32
```

## Use Case - Implementation

```
# Create a list of the feature column's names
features = df.columns[:4]

# View features
features
```

```
Out[7]: Index(['sepal length (cm)', 'sepal width (cm)', 'petal length (cm)',
              'petal width (cm)'],
              dtype='object')
```





## Use Case - Implementation

```
# Creating a random forest Classifier.  
clf = RandomForestClassifier(n_jobs=2, random_state=0)  
  
# Training the classifier  
clf.fit(train[features], y)
```

```
Out[9]: RandomForestClassifier(bootstrap=True, class_weight=None, criterion='gini',  
                                max_depth=None, max_features='auto', max_leaf_nodes=None,  
                                min_impurity_decrease=0.0, min_impurity_split=None,  
                                min_samples_leaf=1, min_samples_split=2,  
                                min_weight_fraction_leaf=0.0, n_estimators=10, n_jobs=2,  
                                oob_score=False, random_state=0, verbose=0, warm_start=False)
```



## Use Case - Implementation

```
# Applying the trained Classifier to the test  
clf.predict(test[features])
```



```
Out[10]: array([0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 2, 2, 1, 1, 2, 2, 2,  
                2, 2, 2, 2, 2, 2, 2, 2, 2], dtype=int64)
```

## Use Case - Implementation

```
# Viewing the predicted probabilities of the first 10 observations  
clf.predict_proba(test[features])[0:10]
```



```
Out[11]: array([[ 1. ,  0. ,  0. ],  
                [ 1. ,  0. ,  0. ],  
                [ 1. ,  0. ,  0. ],  
                [ 1. ,  0. ,  0. ],  
                [ 1. ,  0. ,  0. ],  
                [ 1. ,  0. ,  0. ],  
                [ 1. ,  0. ,  0. ],  
                [ 1. ,  0. ,  0. ],  
                [ 0.9,  0.1,  0. ],  
                [ 1. ,  0. ,  0. ],  
                [ 1. ,  0. ,  0. ]])
```

## Use Case - Implementation

```
# mapping names for the plants for each predicted plant class
preds = iris.target_names[clf.predict(test[features])]
```

```
# View the PREDICTED species for the first five
observations
preds[0:5]
```

```
Out[13]: array(['setosa', 'setosa', 'setosa', 'setosa', 'setosa'],
               dtype='<U10')
```



## Use Case - Implementation

```
# Viewing the ACTUAL species for the first five observations  
test['species'].head()
```

```
Out[14]: 7      setosa  
        8      setosa  
       10      setosa  
       13      setosa  
       17      setosa  
        Name: species, dtype: category  
        Categories (3, object): [setosa, versicolor, virginica]
```





## Use Case - Implementation

```
# Creating confusion matrix  
pd.crosstab(test['species'], preds, rownames=['Actual Species'],  
            colnames=['Predicted Species'])
```

Out[15]:

Predicted Species	setosa	versicolor	virginica
Actual Species			
setosa	13	0	0
versicolor	0	5	2
virginica	0	0	12



## Use Case - Implementation

Out[15]:

Predicted Species	setosa	versicolor	virginica
Actual Species			
setosa	13	0	0
versicolor	0	5	2
virginica	0	0	12

Total number of predictions = 32

## Use Case - Implementation

Out[15]:

Predicted Species	setosa	versicolor	virginica
Actual Species			
setosa	13	0	0
versicolor	0	5	2
virginica	0	0	12

Number of accurate predictions = 30

## Use Case - Implementation

Out[15]:

Predicted Species	setosa	versicolor	virginica
Actual Species			
setosa	13	0	0
versicolor	0	5	2
virginica	0	0	12

Number of inaccurate predictions = 2

## Use Case - Implementation

Out[15]:

Predicted Species	setosa	versicolor	virginica
Actual Species			
setosa	13	0	0
versicolor	0	5	2
virginica	0	0	12

Model Accuracy

$$\frac{30}{32} \times 100 = 93$$

## Use Case - Implementation

Out[15]:

Predicted Species	setosa	versicolor	virginica
Actual Species			
setosa	13	0	0
versicolor	0	5	2
virginica	0	0	12

Model Accuracy

$$\frac{30}{32} \times 100 = 93$$

So the model accuracy is 93%

# Key takeaways

## Solutions under Classification



## Why Random Forest



No overfitting  
Low variance, high bias  
Highly accurate

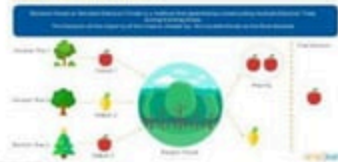


High accuracy  
Less likely to overfit  
Can handle noisy data



Scalable to large data  
Can handle high dimensionality data  
Can handle missing data

## What is Random Forest?



## How does a Decision Tree work?



## How does a Random Forest work?



## Use Case - Problem Statement





THANK YOU

For more information, visit

[www.simplilearn.com](http://www.simplilearn.com)

simplilearn