# Evan Frawley

frawley@uw.edu
github.com/evanfrawley
Seattle, Washington 98105

## Experience

### Software Engineering Intern                              *March 2017 – Sept. 2017*

*Curalate.com – Seattle, WA – commerce integrations & social media experiences SaaS platform*
- Designed and implemented two features from scratch: *1)* a self-serve setup workflow for Shopify and Magento ecommerce API integrations, and *2)* tracking the coverage and status of clients' catalogs
- Created endpoints in the REST API, added tables in SQL and accompanying code to write data
- Owned complete technical design and implementation of two new features to the dashboard
- *Technologies used: Scala, Angular 1.5, TypeScript, Less, MySQL*

### Software Engineering Intern                              *June 2016 – Sept. 2016*

*Smartsheet.com – Bellevue, WA – collaborative cloud workflow management SaaS platform*
- Implemented and shipped a feature that engaged with 15,000 users to assist team invitations
- Added and improved AJAX routes and public REST API endpoints and their public documentation
- *Technologies used: Java, JavaScript*

### Teaching Assistant                                       *Sept. 2016 – Present*

*Client Side Web Development & Technical Foundations – UW Information School*
- Designed core curriculum for lecture, homework, and labs to drive learning objectives
- Led lab sections where I mentored students, teaching web development & foundational skills
- *Technologies used: React, JavaScript, HTML, CSS, Firebase, R, GitHub, Mapbox, YouTube API*

## Skills

| | |
|---|---|
| Languages | React • Redux • Go • Java • TypeScript • JavaScript • Scala • Flux • Angular • Less • R |
| Funny Tool Names | Jest • Enzyme • Sass • Less • Gulp • Git • Docker • Unix • Digital Ocean • SQL |

## Education

| | |
|---|---|
| University of Washington, Seattle | *Graduating June 2018* |
| Major | Informatics, Bachelor of Science – emphasis in Software Engineering |
| Courses | Client Side & Server Side Web Development • Algorithms • Data Structures |
| | Software Architecture • Databases • Project Management • Statistics |

## Projects

### EsportsEDU                                               *June 2016 – Present*

*Co-founder of non-profit startup – High School Varsity Esports & STEM engagement programs*
- Designing high level architecture of online platform and system for educator and student users
- Engaging in partnership conversations, developing business strategies, and creating pitch materials
- Placed $2^{nd}$ in Joust New Venture Competition, Finalist in UCI New Venture Competition
- *Technologies used: React, Redux, TypeScript, Less, Node, Express, PostgresQL, R*

### Climb.gg                                                 *Feb. 2016 – April 2017*

*Personal project with a small team – League of Legends analytics platform*
- Developed and implemented the UI for displaying player data and player map movement
- Developed API business logic for querying both Postgres and MongoDB instances
- *Technologies used: Elm, Less, Scala, Play Framework, Digital Ocean, PostgresQL, MongoDB, OpenCV*

## Hackathons & Achievements

HuskyInnovate 2017, DubHacks 2016, NW Hacks 2016, HackUCSC 2015, DubHacks 2015
Eagle Scout *(bronze, silver, & gold palms)*