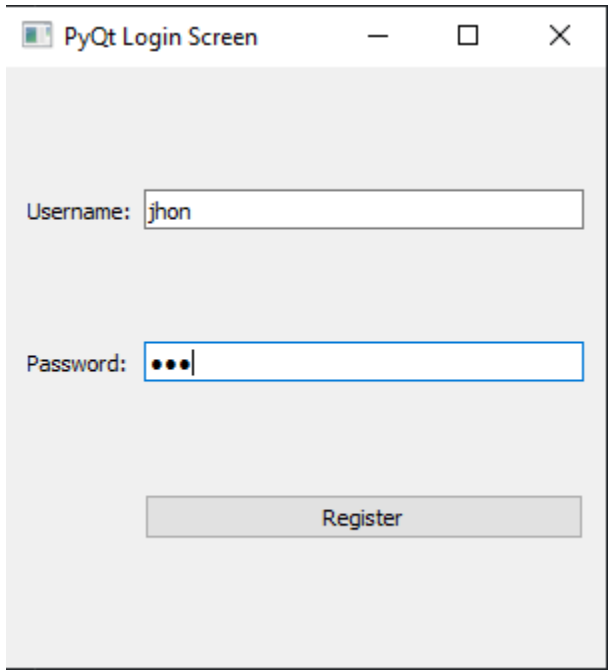


Laboratory Activity 6 - GUI Design: Layout and Styling	
Bautista, Jhon Hendricks T.	11/06/2024
Course/Section: CPE009B/CPE21S1	Mrs. Maria Rizette Sayo

**PROCEDURE**



**Grid Layout**

```

import sys
from PyQt5.QtWidgets import QGridLayout, QLineEdit, QPushButton, QHBoxLayout, QVBoxLayout, QWidget, QApplication

class GridExample(QWidget):
    def __init__(self):
        super().__init__()
        self.initUI()

    def initUI(self):
        grid = QGridLayout()
        self.setLayout(grid)

        # Button names for the calculator
        names = [
            '7', '8', '9', '/', '4',
            '5', '6', '*', '1', '2',
            '3', '-', '0', '.', '=', '+'
        ]

        # Text line for displaying input/output
        self.textline = QLineEdit(self)
        grid.addWidget(self.textline, 0, 0, 1, 5)

        # Using a loop to generate button positions
        positions = [(i, j) for i in range(1, 5) for j in range(4)]
        for position, name in zip(positions, names):
            if name == '':
                continue
            button = QPushButton(name)
            grid.addWidget(button, *position)

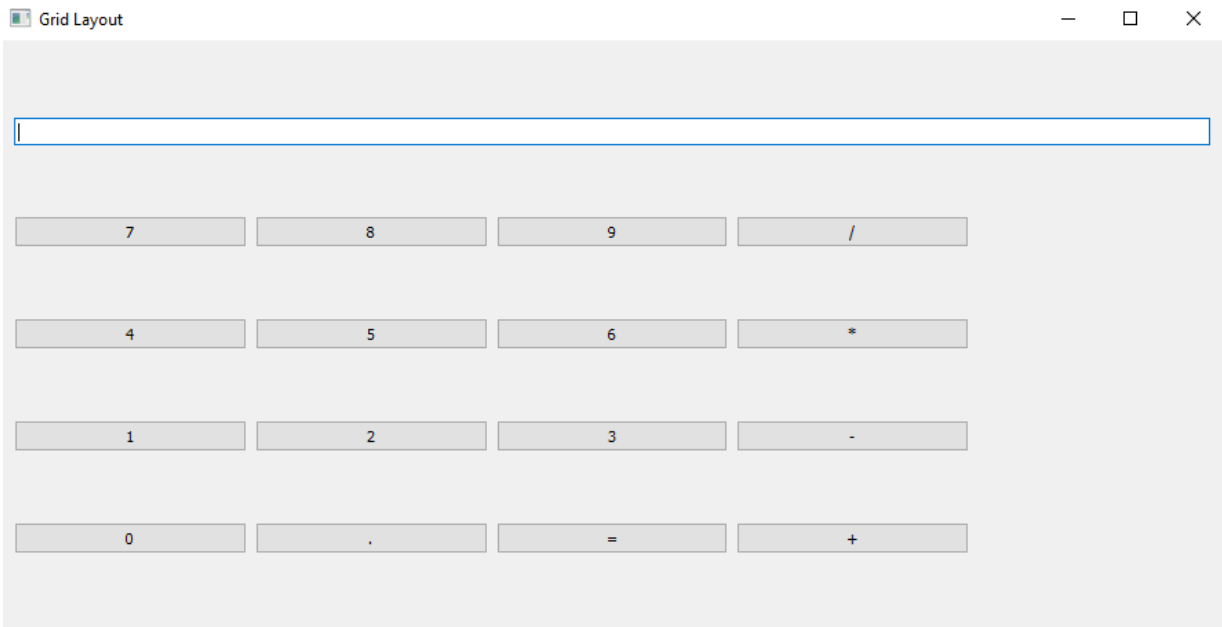
        self.setGeometry(300, 300, 300, 150)
        self.setWindowTitle('Grid Layout')
        self.show()

if __name__ == '__main__':
    app = QApplication(sys.argv)
    ex = GridExample()
    sys.exit(app.exec_())

```



## Stretched



## Vbox and Hbox layout managers (Simple Notepad)

```
import sys
from PyQt5.QtWidgets import *
from PyQt5.QtGui import QIcon

class MainWindow(QMainWindow):
    def __init__(self):
        super().__init__()
        self.setWindowTitle("Notepad")
        self.setWindowIcon(QIcon("pythonico.ico"))
        self.loadMenu()
        self.loadWidget()
        self.show()

    def loadMenu(self):
        mainMenu = self.menuBar()

        fileMenu = mainMenu.addMenu("File")
        editMenu = mainMenu.addMenu("Edit")

        editButton = QAction("Clear", self)
        editButton.setShortcut("Ctrl+N")
        editButton.triggered.connect(self.clearText)
        editMenu.addAction(editButton)

        fontButton = QAction("Font", self)
        fontButton.setShortcut("Ctrl+D")
        fontButton.triggered.connect(self.showFontDialog)
        editMenu.addAction(fontButton)

        saveButton = QAction("Save", self)
        saveButton.setShortcut("Ctrl+S")
        saveButton.triggered.connect(self.saveFileDialog)
        fileMenu.addAction(saveButton)

        openButton = QAction("Open", self)
        openButton.setShortcut("Ctrl+O")
        openButton.triggered.connect(self.openFileNameDialog)
        fileMenu.addAction(openButton)

        exitButton = QAction("Exit", self)
        exitButton.setShortcut("Ctrl+Q")
        exitButton.setStatusTip("Exit application")
        exitButton.triggered.connect(self.close)
        fileMenu.addAction(exitButton)

    def showFontDialog(self):
        font, ok = QFontDialog.getFont()
        if ok:
            self.notepad.text.setFont(font)
```

```

def showFontDialog(self):
    font, ok = QFontDialog.getFont()
    if ok:
        self.notepad.text.setFont(font)

def loadWidget(self):
    self.notepad = Notepad()
    self.setCentralWidget(self.notepad)

def saveFileDialog(self):
    options = QFileDialog.Options()
    fileName, _ = QFileDialog.getSaveFileName(self, "Save Notepad File", "", "Text Files (*.txt);;Python Files (*.py);;All Files (*)", options=options)
    if fileName:
        with open(fileName, 'w') as file:
            file.write(self.notepad.text.toPlainText())

def openFileNameDialog(self):
    options = QFileDialog.Options()
    fileName, _ = QFileDialog.getOpenFileName(self, "Open Notepad File", "", "Text Files (*.txt);;Python Files (*.py);;All Files (*)", options=options)
    if fileName:
        with open(fileName, 'r') as file:
            data = file.read()
            self.notepad.text.setText(data)

def clearText(self):
    self.notepad.text.clear()

class Notepad(QWidget):
    def __init__(self):
        super(Notepad, self).__init__()
        self.text = QTextEdit(self)
        self.clearbtn = QPushButton("Clear")
        self.clearbtn.clicked.connect(self.clearText)

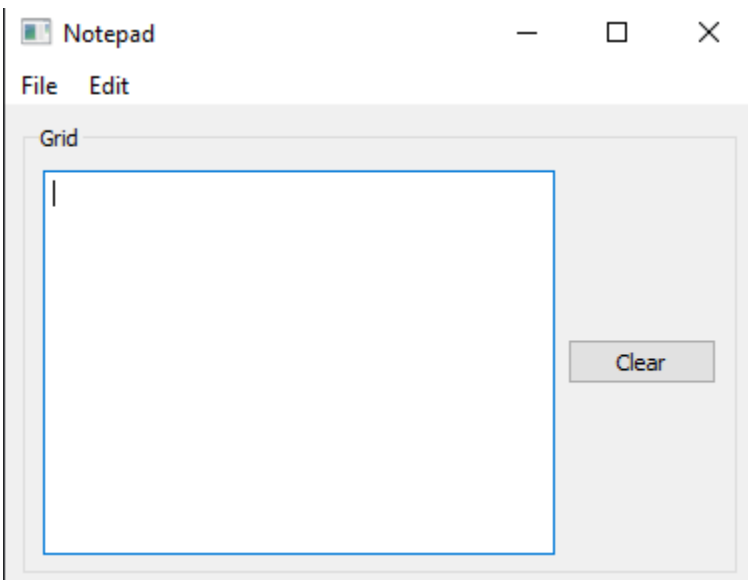
        self.initUI()

    def initUI(self):
        self.horizontalGroupBox = QGroupBox("Grid")
        self.layout = QHBoxLayout()
        self.layout.addWidget(self.text)
        self.layout.addWidget(self.clearbtn)

        self.horizontalGroupBox.setLayout(self.layout)

        windowLayout = QVBoxLayout()
        windowLayout.addWidget(self.horizontalGroupBox)
        self.setLayout(windowLayout)

```



## Supplementary Activity

### CODE:

```
import sys
import math
from PyQt5.QtWidgets import (
    QMainWindow, QApplication, QWidget, QGridLayout, QLineEdit,
    QPushButton, QAction, QMessageBox
)
from PyQt5.QtGui import QFont, QIcon
from PyQt5.QtCore import QSize

class Calculator(QMainWindow):
    def __init__(self):
        super().__init__()
        self.setWindowTitle("Calculator")
        self.setWindowIcon(QIcon('pythonico.ico'))
        self.setGeometry(300, 300, 400, 400)
        self.initUI()
        self.history_file = "calculator_history.txt"

    def initUI(self):
        self.central_widget = QWidget(self)
        self.setCentralWidget(self.central_widget)

        self.grid = QGridLayout(self.central_widget)
        self.central_widget.setLayout(self.grid)

        self.textLine = QLineEdit(self)
        self.textLine.setReadOnly(False)
        self.textLine.setFont(QFont('Arial', 20))
        self.grid.addWidget(self.textLine, 0, 0, 1, 0)

        names = [
            '7', '8', '9', '/', 'C',
            '4', '5', '6', '*', 'sin',
            '1', '2', '3', '-', 'cos',
            '0', '.', '=', '+', 'exp'
        ]

        positions = [(i, j) for i in range(1, 6) for j in range(5)]
        for position, name in zip(positions, names):
            button = QPushButton(name)
            button.setFont(QFont('Arial', 14))
            button.setFixedSize(QSize(60, 40))
            button.clicked.connect(self.on_button_clicked)
            self.grid.addWidget(button, *position)
```

```

self.load_menu()

def load_menu(self):
    mainMenu = self.menuBar()
    fileMenu = mainMenu.addMenu('File')

    clear_history_action = QAction('Clear History', self)
    clear_history_action.triggered.connect(self.clear_history)
    fileMenu.addAction(clear_history_action)

    exit_action = QAction('Exit', self)
    exit_action.triggered.connect(self.close)
    exit_action.setShortcut('Ctrl+Q') # Set shortcut for exiting
    fileMenu.addAction(exit_action)

def on_button_clicked(self):
    sender = self.sender()
    button_text = sender.text()

    if button_text == 'C':
        self.textline.clear()
    elif button_text == '=':
        self.calculate_result()
    elif button_text in ['sin', 'cos', 'exp']:
        self.perform_trig_or_exp(button_text)
    else:
        current_text = self.textline.text()
        new_text = current_text + button_text
        self.textline.setText(new_text)

def calculate_result(self):
    expression = self.textline.text()
    try:
        result = eval(expression)
        self.textline.setText(str(result))
        self.save_to_history(f"{expression} = {result}")
    except Exception as e:
        QMessageBox.critical(self, "Error", f"Invalid Expression: {str(e)}")

def perform_trig_or_exp(self, operation):
    try:
        value = float(self.textline.text())
        if operation == 'sin':
            result = math.sin(math.radians(value))
        elif operation == 'cos':

```

```

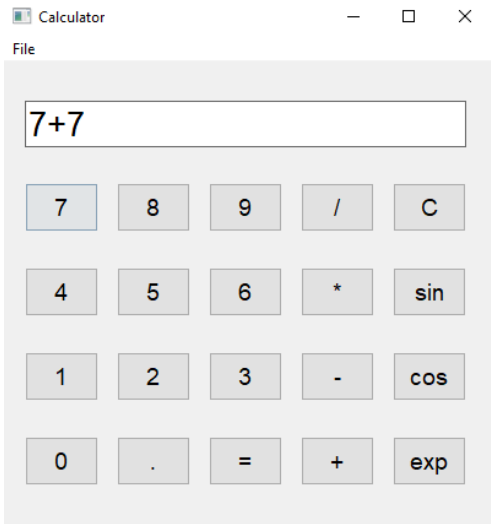
def perform_trig_or_exp(self, operation):
    try:
        value = float(self.textLine.text())
        if operation == 'sin':
            result = math.sin(math.radians(value))
        elif operation == 'cos':
            result = math.cos(math.radians(value))
        elif operation == 'exp':
            result = math.exp(value)
        self.textLine.setText(str(result))
        self.save_to_history(f"{operation}({value}) = {result}")
    except ValueError:
        QMessageBox.critical(self, "Error", "Please enter a valid number.")
    except Exception as e:
        QMessageBox.critical(self, "Error", str(e))

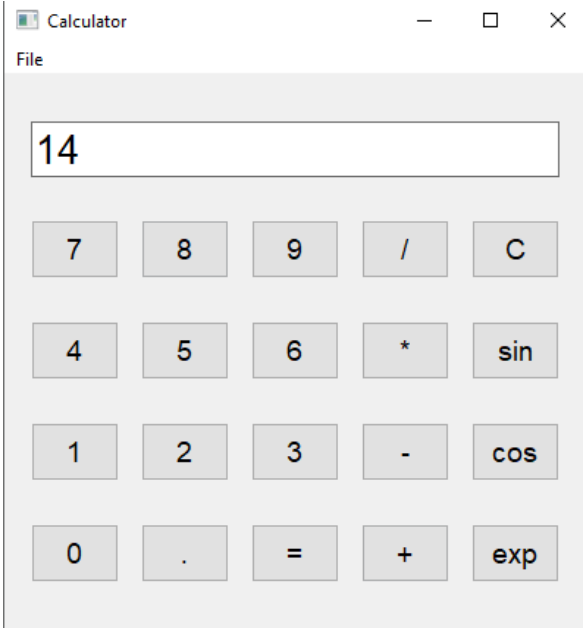
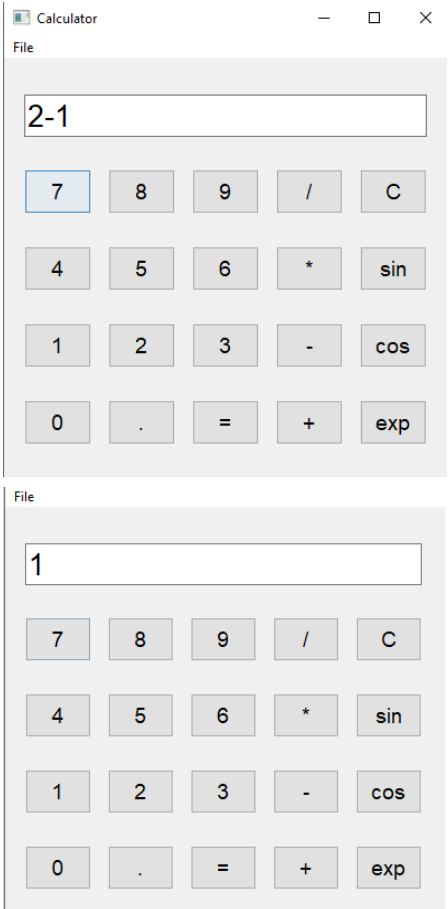
def save_to_history(self, entry):
    with open(self.history_file, 'a') as f:
        f.write(entry + '\n')

def clear_history(self):
    try:
        with open(self.history_file, 'w') as f:
            f.truncate()
        QMessageBox.information(self, "Success", "History cleared.")
    except Exception as e:
        QMessageBox.critical(self, "Error", str(e))

if __name__ == '__main__':
    app = QApplication(sys.argv)
    calculator = Calculator()
    calculator.show()
    sys.exit(app.exec_())

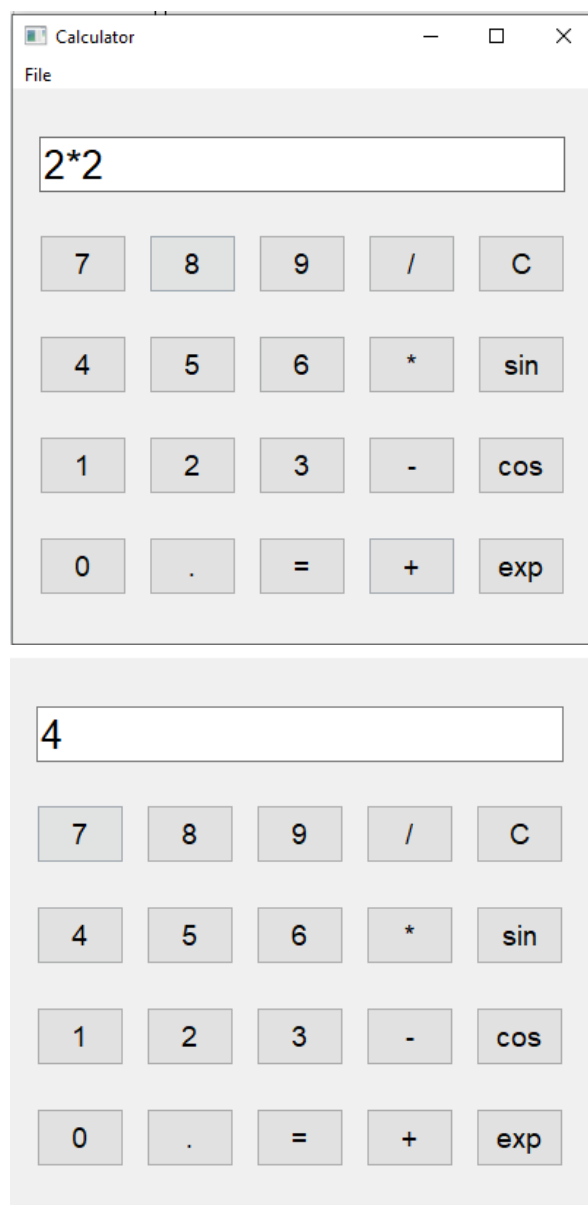
```

Operation	Screenshot
Addition	

	 <p>A screenshot of a Windows-style calculator application. The title bar reads "Calculator" with standard minimize, maximize, and close buttons. Below the title bar is a "File" menu. The main display area shows the number "14". Below the display is a grid of buttons: a top row with 7, 8, 9, /, and C; a second row with 4, 5, 6, *, and sin; a third row with 1, 2, 3, -, and cos; and a bottom row with 0, ., =, +, and exp.</p>
<b>Subtraction</b>	 <p>Two screenshots of the same calculator application are shown. The top window shows the expression "2-1" in the display. The button "7" in the top row of the button grid is highlighted with a blue border. The bottom window shows the number "1" in the display, representing the result of the subtraction.</p>



## Multiplication



Division

file

2/2

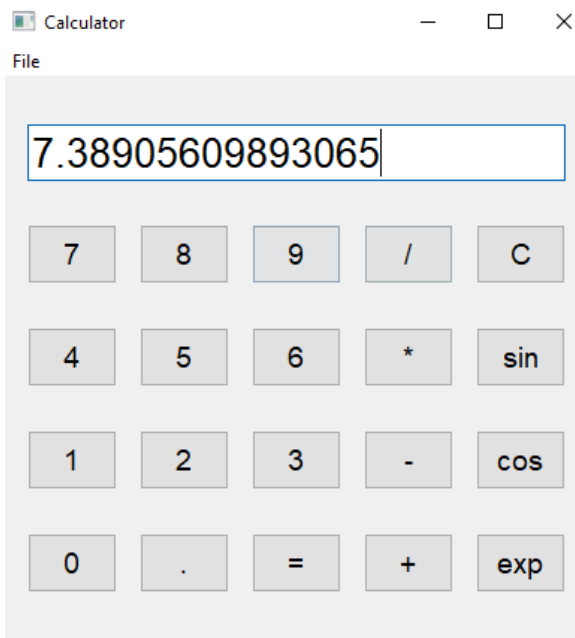
7	8	9	/	C
4	5	6	*	sin
1	2	3	-	cos
0	.	=	+	exp

File

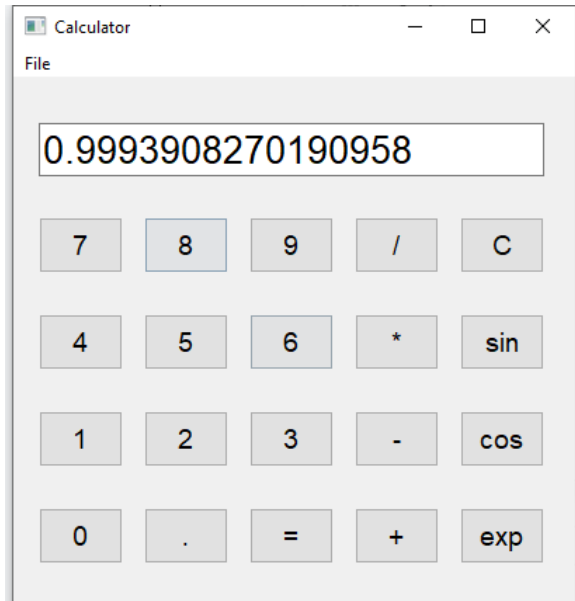
1.0

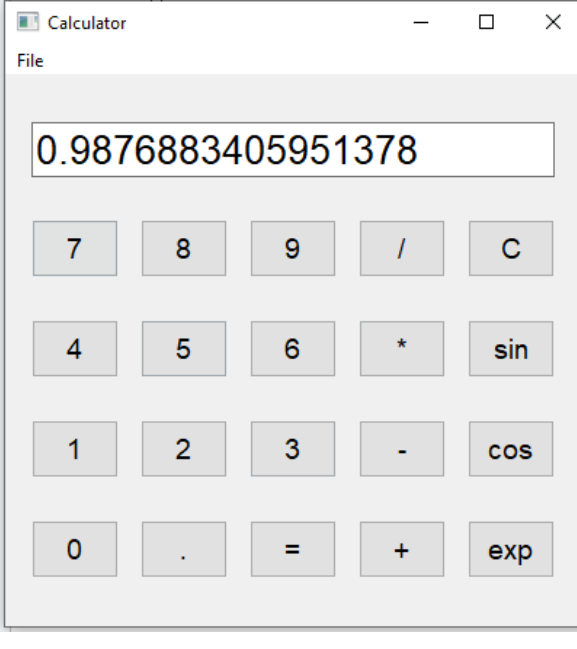
7	8	9	/	C
4	5	6	*	sin
1	2	3	-	cos
0	.	=	+	exp

## Exponential (Euler Number)



## Cosine function



<p><b>Sine function</b></p>	
<p><b>File write</b></p>	<pre> 7+7 = 14 7+7 = 14 2-1 = 1 2*2 = 4 2/2 = 1.0 exp(2.0) = 7.38905609893065 cos(2.0) = 0.9993908270190958 cos(9.0) = 0.9876883405951378 </pre>

### Conclusion:

In this lab exercise, I learned how to create and design graphical user interfaces (GUIs) using PyQt5. I learned to work with components like buttons, text fields, and labels while using layout managers to organize them effectively. I learned using the different types of layouts like GridLayout, VBox, and HBox, allowing me to keep my UI clean and organized. I was also able to successfully create interactive interfaces with real-time feedback by fusing keyboard shortcuts and button click events. I also included file writing functionality for better practicality in using the program.