Cancer Team 1

Bi-Weekly Report 8

Friday 27th February 2016

Team 35 Julien Nahum, Ben Hadfield, Sim Zi Jian

Overview

During the past two weeks, we didn't make as much progress as during the previous weeks, but we kept working on our project. We defined with the client the final design layout of the global app, and kept working on each of our components.

Meetings

As we were away during the reading week and then had the scenario week, we didn't have any meeting. However, we talked to each other and to our client on a regular basis.

Task Completed

- Progress on our different components
- Finish final design of the whole Peach project
- Implement HTML version of it

Plan

- Continue work on the prototype
- Implement the layout design as react components
- Finish the referral form

Individual Section

Ben Hadfield

This week I did some minor work on the application. This involved mainly stylistic changes. I also did some research into react-components available via NPM which we could use to speed up development time.

Julien Nahum

Over the past two weeks, I worked in collaboration with Navin, in order to define the design layout of the app. I first did sketches and finally after few iterations, I finally came up with a definitive version. Colors, fonts, spacing and most important details of the peach project are now fixed. I then implemented an HTML static version of the page.

In the meantime, I kept working with openEHR to look for the best way to implement the referral form. In the coming weeks, I'm going to work with Ben and Sim to create react components of the main layout design. Hopefully I will also finish the first version of the referral form page.

Sim Zi Jian

The past two weeks were spent on working on the scheduler. Currently, I'm working on creating a list of patients and making them draggable, while also dropping them into cells. I've also spent some time researching the alternatives to the implementation of the drag-and-drop mechanism, adapting them to the wireframes approved by the client.