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1 Setting

1.1 vimrc

2 Math

3 Data Structure

4 Graph

4.1 Min-cost Maximum Flow

```
#include <functional>
#include <queue>
#include <limits>
#include <vector>
#include <algorithm>
```

```
using namespace std;
// from KCM1700/algorithms
```

```
// precondition: there is no negative cycle.
```

```
// usage:
// MinCostFlow mcf(n);
// for(each edges) mcf.addEdge(from, to, cost, capacity);
1 // mcf.solve(source, sink); // min cost max flow
1 // mcf.solve(source, sink, 0); // min cost flow
1 // mcf.solve(source, sink, goal_flow); // min cost flow with total_flow >=
1 goal_flow if possible
struct MinCostFlow
1 {
1     typedef int cap_t;
1     typedef int cost_t;
1
1     bool iszerocap(cap_t cap) { return cap == 0; }
2
2     struct edge {
2         int target;
2         cost_t cost;
2         cap_t residual_capacity;
2         cap_t orig_capacity;
2         size_t revid;
2     };
3
3     int n;
3     vector<vector<edge>> graph;
3     vector<cost_t> pi;
3     bool needNormalize, ranbefore;
3     int lastStart;
3
3     MinCostFlow(int n) : graph(n), n(n), pi(n, 0), needNormalize(false),
3         ranbefore(false) {}
3     void addEdge(int s, int e, cost_t cost, cap_t cap)
3     {
3         if (s == e) return;
3         edge forward={e, cost, cap, cap, graph[e].size()};
3         edge backward={s, -cost, 0, 0, graph[s].size()};
3         if (cost < 0 || ranbefore) needNormalize = true;
3         graph[s].emplace_back(forward);
3         graph[e].emplace_back(backward);
3     }
3     bool normalize(int s) {
3         auto infinite_cost = numeric_limits<cost_t>::max();
3         vector<cost_t> dist(n, infinite_cost);
3         dist[s] = 0;
3         queue<int> q;
3         vector<int> v(n), relax_count(n);
3         v[s] = 1; q.push(s);
3         while(!q.empty()) {
3             int cur = q.front();
3             v[cur] = 0; q.pop();
3             if (++relax_count[cur] >= n) return false;
3             for (const auto &e : graph[cur]) {
3                 if (iszerocap(e.residual_capacity)) continue;
3                 auto next = e.target;
3                 auto ncost = dist[cur] + e.cost;
3                 if (dist[next] > ncost) {
```

```

        dist[next] = ncost;
        if (v[next]) continue;
        v[next] = 1; q.push(next);
    }
}
for (int i = 0; i < n; i++) pi[i] = dist[i];
return true;
}

pair<cost_t, cap_t> AugmentShortest(int s, int e, cap_t flow_limit) {
    auto infinite_cost = numeric_limits<cost_t>::max();
    auto infinite_flow = numeric_limits<cap_t>::max();
    typedef pair<cost_t, int> pq_t;
    priority_queue<pq_t, vector<pq_t>, greater<pq_t>> pq;
    vector<pair<cost_t, cap_t>> dist(n, make_pair(infinite_cost, 0));
    vector<int> from(n, -1), v(n);

    if (needNormalize || (ranbefore && lastStart != s))
        normalize(s);
    ranbefore = true;
    lastStart = s;

    dist[s] = pair<cost_t, cap_t>(0, infinite_flow);
    pq.emplace(dist[s].first, s);
    while(!pq.empty()) {
        auto cur = pq.top().second; pq.pop();
        if (v[cur]) continue;
        v[cur] = 1;
        if (cur == e) continue;
        for (const auto &e : graph[cur]) {
            auto next = e.target;
            if (v[next]) continue;
            if (iszerocap(e.residual_capacity)) continue;
            auto ncost = dist[cur].first + e.cost - pi[next] + pi[cur];
            auto nflow = min(dist[cur].second, e.residual_capacity);
            if (dist[next].first <= ncost) continue;
            dist[next] = make_pair(ncost, nflow);
            from[next] = e.revid;
            pq.emplace(dist[next].first, next);
        }
    }
    /** augment the shortest path **/
    auto p = e;
    auto pathcost = dist[p].first + pi[p] - pi[s];
    auto flow = dist[p].second;
    if (iszerocap(flow) || (flow_limit <= 0 && pathcost >= 0)) return pair<
        cost_t, cap_t>(0, 0);
    if (flow_limit > 0) flow = min(flow, flow_limit);
    /** update potential */
    for (int i = 0; i < n; i++) {
        if (iszerocap(dist[i].second)) continue;
        pi[i] += dist[i].first;
    }
    while (from[p] != -1) {

```

```

        auto nedge = from[p];
        auto np = graph[p][nedge].target;
        auto fedge = graph[p][nedge].revid;
        graph[p][nedge].residual_capacity += flow;
        graph[np][fedge].residual_capacity -= flow;
        p = np;
    }
    return make_pair(pathcost * flow, flow);
}

pair<cost_t, cap_t> solve(int s, int e, cap_t flow_minimum = numeric_limits
<cap_t>::max()) {
    cost_t total_cost = 0;
    cap_t total_flow = 0;
    for(;;) {
        auto res = AugmentShortest(s, e, flow_minimum - total_flow);
        if (res.second <= 0) break;
        total_cost += res.first;
        total_flow += res.second;
    }
    return make_pair(total_cost, total_flow);
}
};

```

5 Geometry

5.1 Operations

```

#include <stdio.h>

typedef struct point{
    int x,y;
}point;

int ccw(const point &a, const point &b, const point &c){
    return a.x*b.y+b.x*c.y+c.x*a.y - a.y*b.x-b.y*c.x-c.y*a.x;
}

```

6 String

6.1 KMP

```

#include <stdio.h>
#include <string.h>

void kmp(char *t, char *p, int *r, int *ff){
    int l = strlen(t)
    for(int i=0,j=0;i<l;i++){
        if(t[i]!=p[j]){
            if(j==0)r[i]=0;
            else{

```

```

        i--;
        j=ff[j-1];
    }
    }
    else r[i]=++j;
}

int main(){
    int n;
    char a[1000], b[1000]; // a: 찾을문자열 , b: 대상문자열.
    int ff[1000], d[1000]; // ff: 실패함수배열 , d: 결과배열 .입력
    //
    kmp(a+1,a,ff+1,ff); // 실패함수생성
    kmp(b,a,d,ff);

}

```

7 Miscellaneous

7.1 Magic Numbers

ì ì : 10 007 , 10 009 , 10 111 , 31 567 , 70 001 , 1 000 003 , 1 000 033 , 4 000 037 ,
1 000 000 007 , 1 000 000 009