Ji Bing Ni

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EDUCATION

Purdue University

West Lafayette, IN

Bachelor of Science in Computer Science

Aug. 2022 - May 2026

Experience

Music Software Development Research Assistant

Jan. 2025 – Aug. 2025

Purdue University

West Lafayette, IN

- Achieved real-time audio to sheet music alignment with OSMD API and Dynamic Time Warping
- Developed a music evaluator app with **React Native** and **TypeScript** for improving musicians' performance
- Reduced potential hosting costs by migrating app from client—server to a serverless architecture
- Enhanced app scalability by approx. 10% through creation of 4+ reusable UI components
- Improved production readiness by approx. 15% via Expo Go for real-device testing on iOS and Android

Systems Programming Teaching Assistant

Jun. 2025 – Present

Purdue University

West Lafayette, IN

- Led 30+ labs for 40+ students, improving debugging efficiency and conceptual understanding in C/C++ via projects on a custom shell interpreter, malloc, Bash scripting, and HTTP server development
- Increased project completion rates by approx. 20% for 40+ students through 20+ office hours
- Improved comprehension for 40+ students by approx. 15% through grading labs & exams with feedback

Frontend Developer

Aug. 2024 – Dec. 2024

Purdue Vertically Integrated Projects

West Lafayette, IN

- Attracted new users to ECELabs.io by building a responsive landing page with HTML, CSS, and JavaScript
- Optimized navigation speed by approx. 20% for 450+ students through a modern responsive layout
- Boosted maintainability and scalability by modularizing 5+ components, reducing future development overhead

Undergraduate Data Science Researcher

Aug. 2024 – May 2025

The Data Mine - Purdue University

West Lafayette, IN

- ullet Reduced call center reliance by building an AI chatbot for Wabash in an 8-member Agile team
- Enhanced response quality using prompt engineering with an NLP model and machine learning
- Enabled scalable chatbot interactions by implementing a front-end with **RESTful API** and back-end integration
- Strengthened reliability across 20+ devices through 5+ API tests validating connectivity and data accuracy

Projects

PokéWorld | React, Express.js, Node.js, MongoDB, REST APIs

May 2024 - Present

- Developed an interactive Pokémon platform with a full-stack MERN app powered by PokéAPI (1,000+Pokémon), Pokémon TCG API (150+ sets, 10k+ cards), and TMDB API (20+ movies) for fan exploration
- Secured accounts with bcrypt-hashed passwords in Express.js and MongoDB, built to support 1,000+ users
- Designed a scalable UI with 4+ reusable components using Material-UI and TailwindCSS
- Reduced API calls by approx. 20% through React Context API, caching, and pagination

BoilerFinds | React, Flask, PostgreSQL, Bootstrap, TMDB API, OpenStreetMap API

Feb. 2025 - May 2025

- Engineered a full-stack platform using React, Flask, and PostgreSQL, supporting large-scale user discovery
- Enhanced UX through a responsive Bootstrap UI, powering 10+ pages and 20+ reusable components
- Implemented a scalable RESTful API with Flask and PostgreSQL, supporting data for 1M+ users
- Enabled 1M+ movie discovery and interactive restaurant maps via TMDB and OpenStreetMap APIs

Custom Unix Shell $\mid C++, Lex, Yacc, POSIX$

Jan 2024 – May 2024

- Built a Unix-like shell in C++ with command execution, pipes, I/O redirection, and background jobs
- Enabled advanced features such as expansions, subshells, and wildcards using a Lex/Yacc-based parser
- Strengthened shell reliability with signal handling for events such as process termination and user interrupts

Technical Skills

Languages: Java, Python, C, C++, JavaScript, TypeScript, SQL, R, HTML, CSS, Tailwind CSS

Frameworks: React, React Native, Flask, Express.js, Node.js, MUI, Bootstrap, MongoDB, PostgreSQL, SQLite

Developer Tools: Git, GitHub, Azure DevOps, LaTeX, VS Code, IntelliJ, Eclipse

Libraries: pandas, NumPy, Matplotlib, BeautifulSoup, SQLAlchemy